

 = New/updated functionality



Heart Partner Mobile App

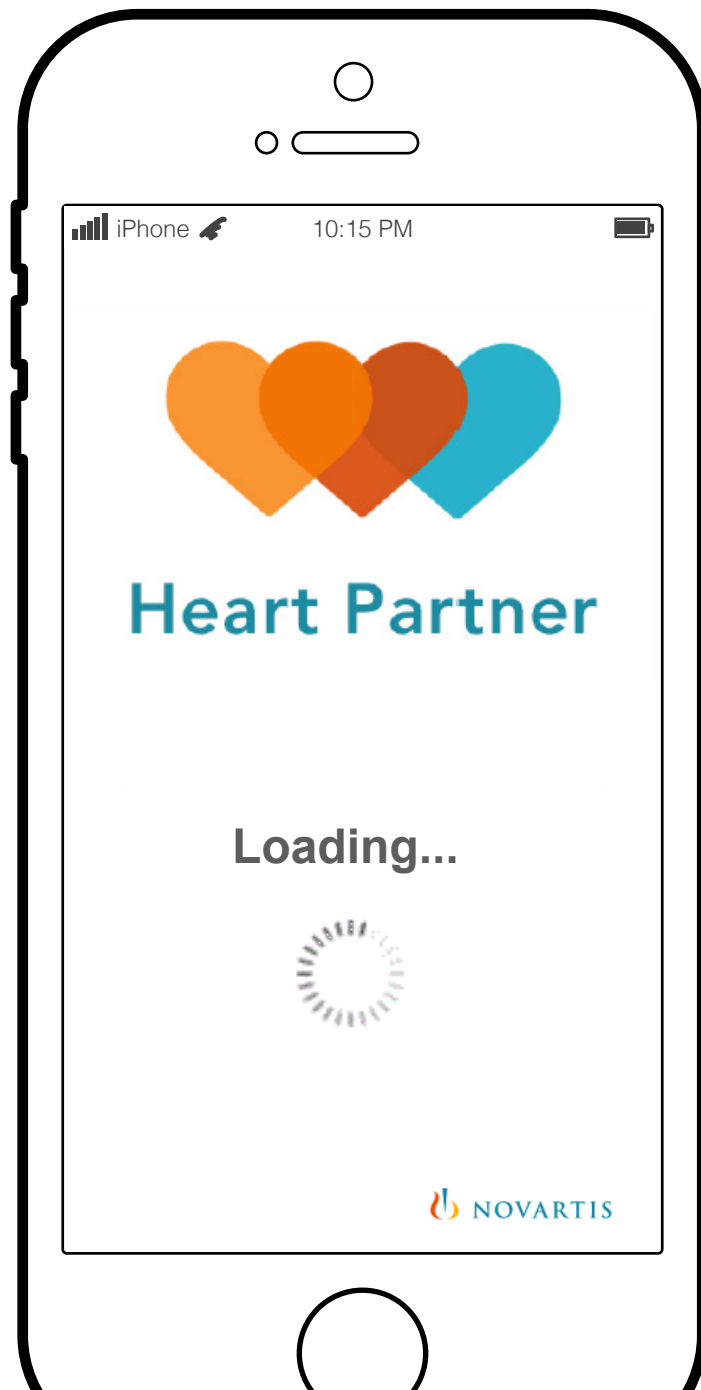
Release 3

Wireframes | Version 1.9

Release 3 anticipated release date: First Quarter 2016

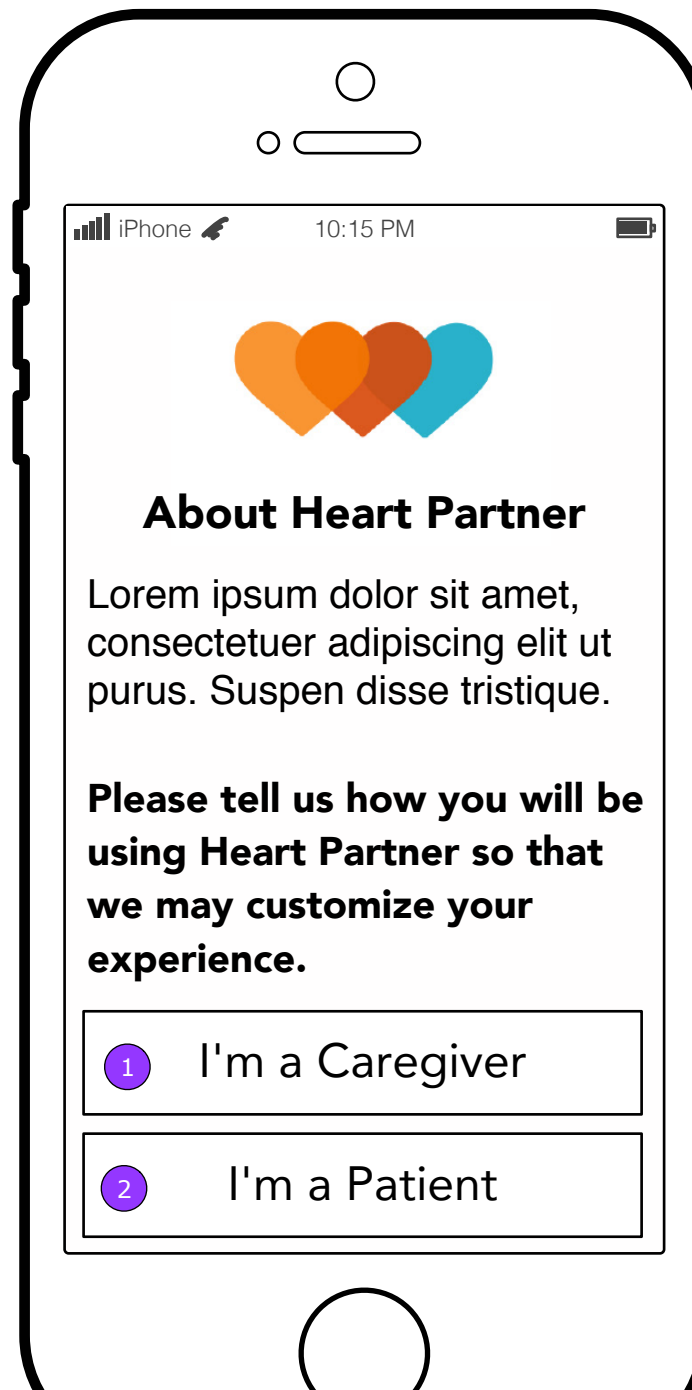
Release 3 anticipated features: Remote Monitoring (Devices)
Health Card updates
Medication Details updates

0.1 Launch Screen



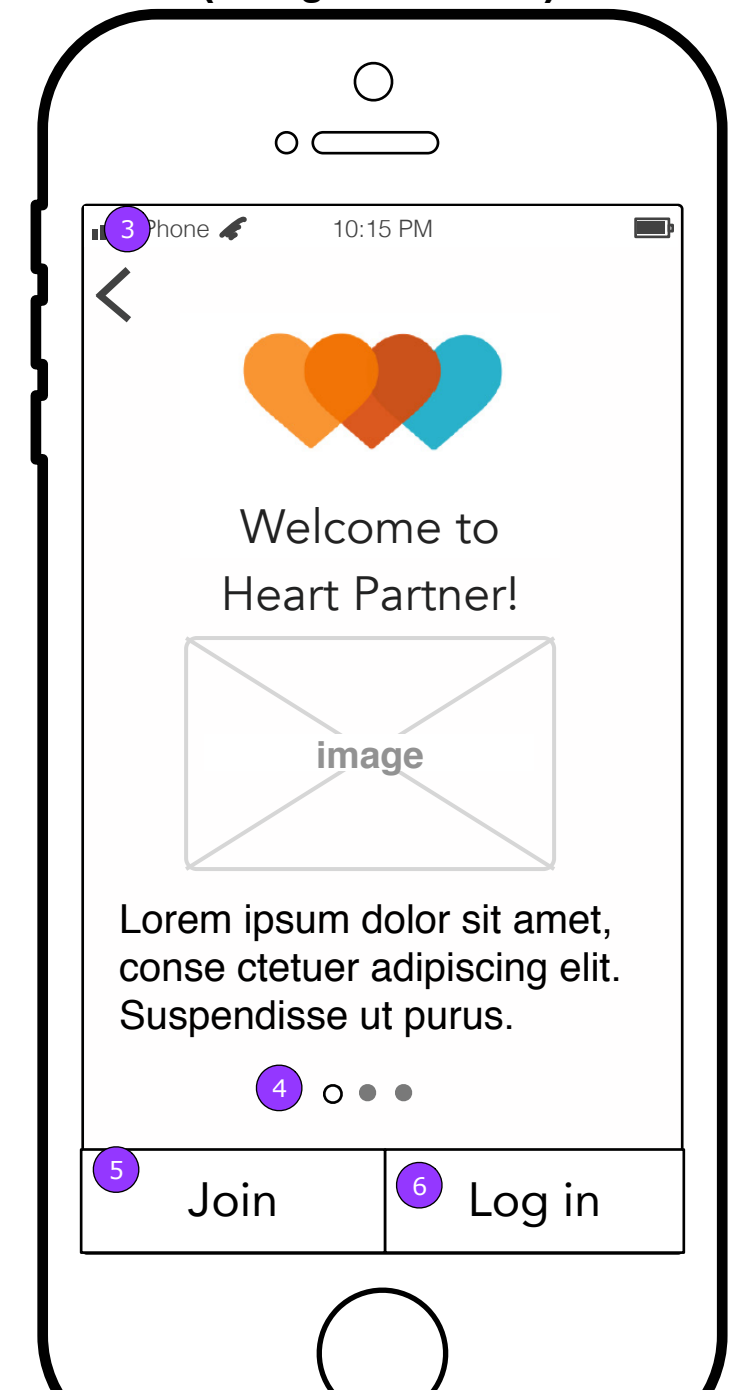
Loads and disappears on tap of app icon then displays the App Start Screen (0.1.1).

0.1.1 User Identification



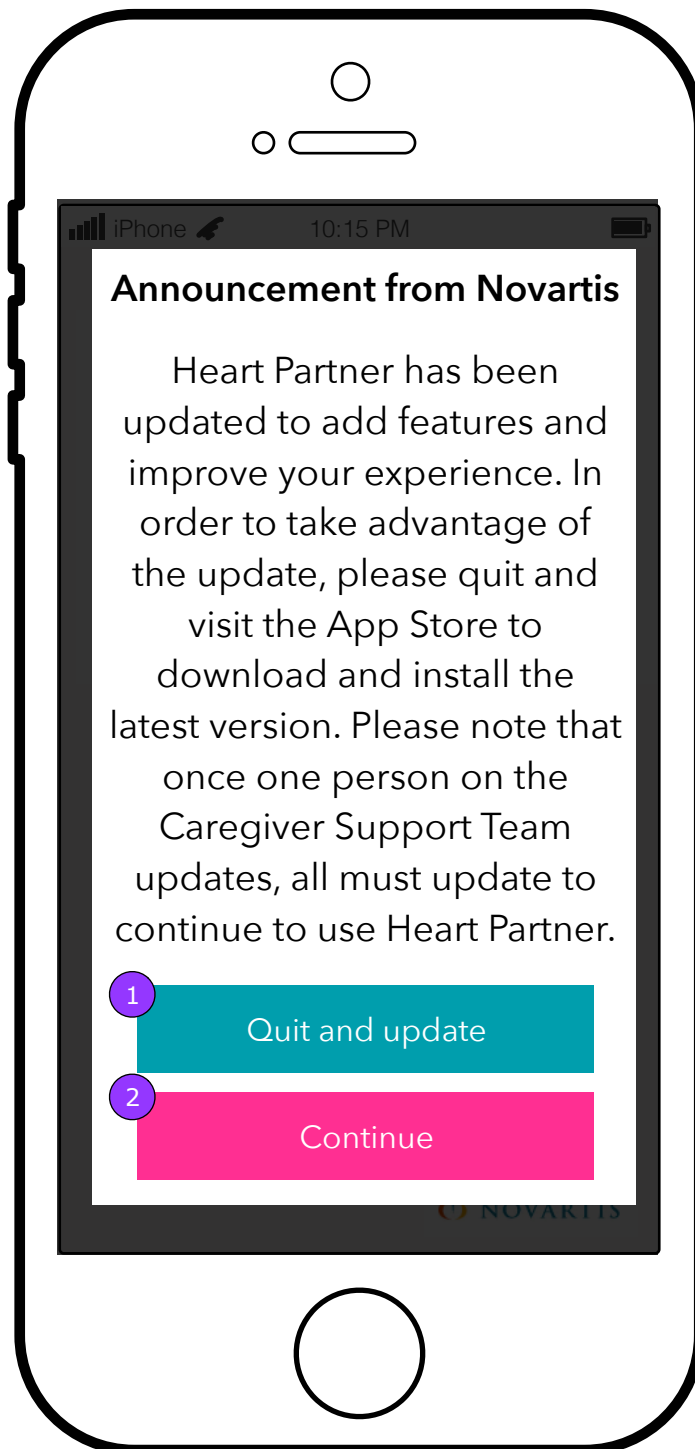
- 1. Sets up the user to use the Caregiver side.
- 2. Sets up the user to use the Patient side.

0.1.2 Welcome (Caregiver/Patient)

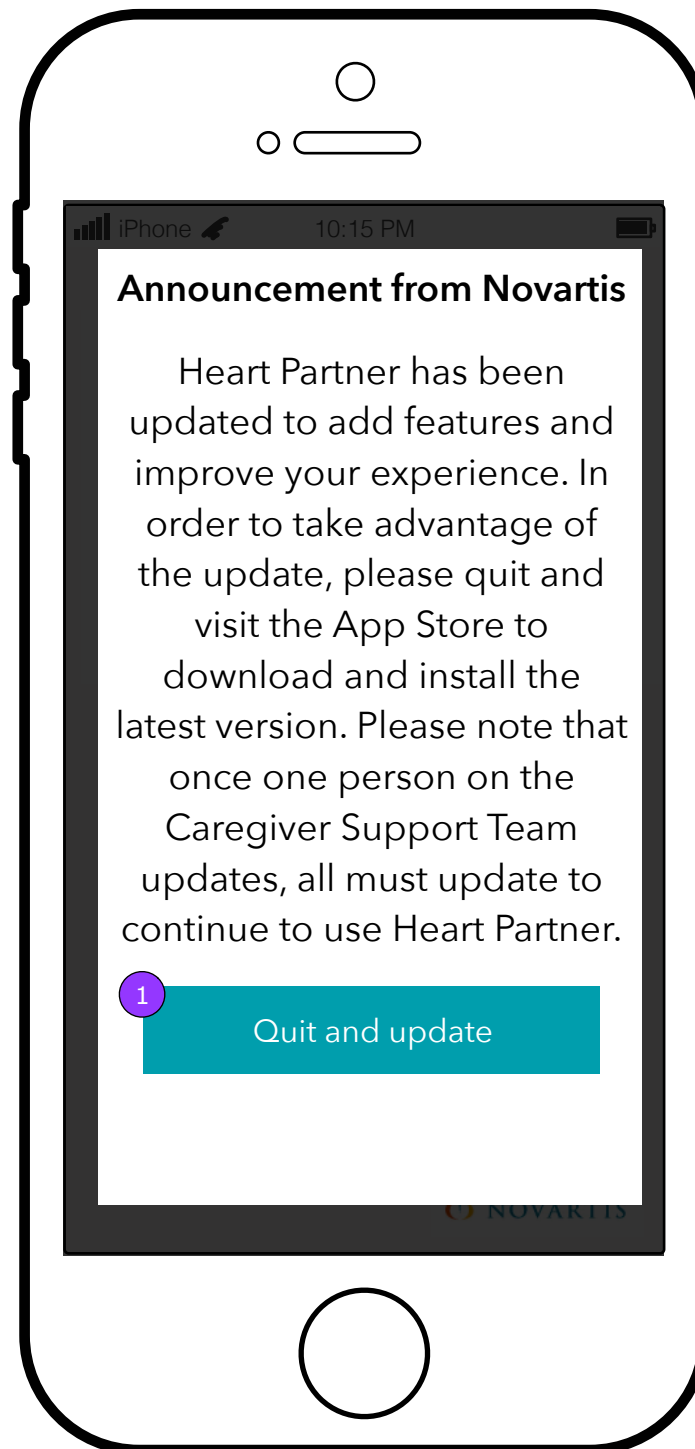


- NOTE: This screen will be repurposed for Caregiver and Patient. Content on this screen will differ for each user.
- 3. <BACK> displays 0.1.1 User Identification.
 - 4. User may swipe through information screens. The dots are disabled.
 - 5. <Join> displays 0.2 Join screen.
 - 6. <Log In> displays 0.3 Log In screen.

0.1.3 Universal App Announcement (2-button version)



0.1.3 Universal App Announcement (1-button version)



1. <Quit and update> will quit the App and launch the App Store.

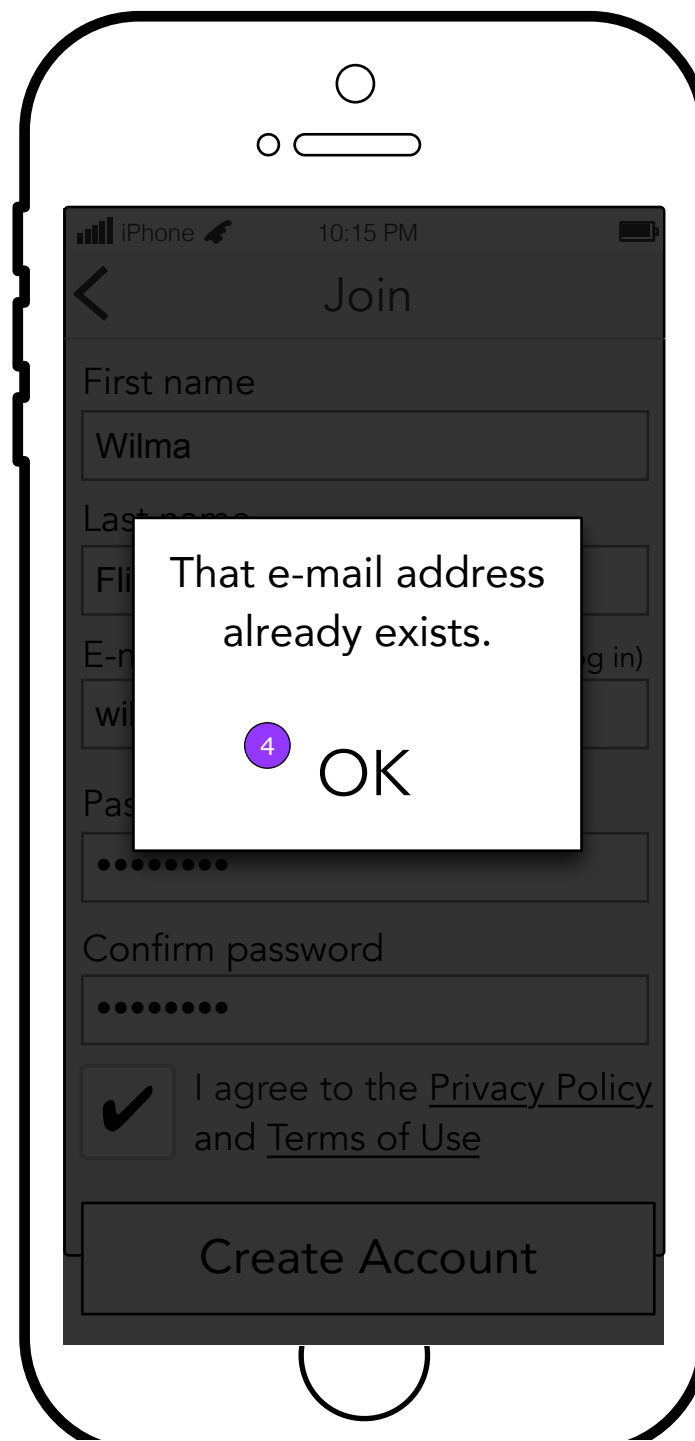
2. <Continue> will dismiss the pop up and send the user to the Log In or Join screen. This button will not appear for 1 person teams or teams that have not yet updated.

0.2 Join



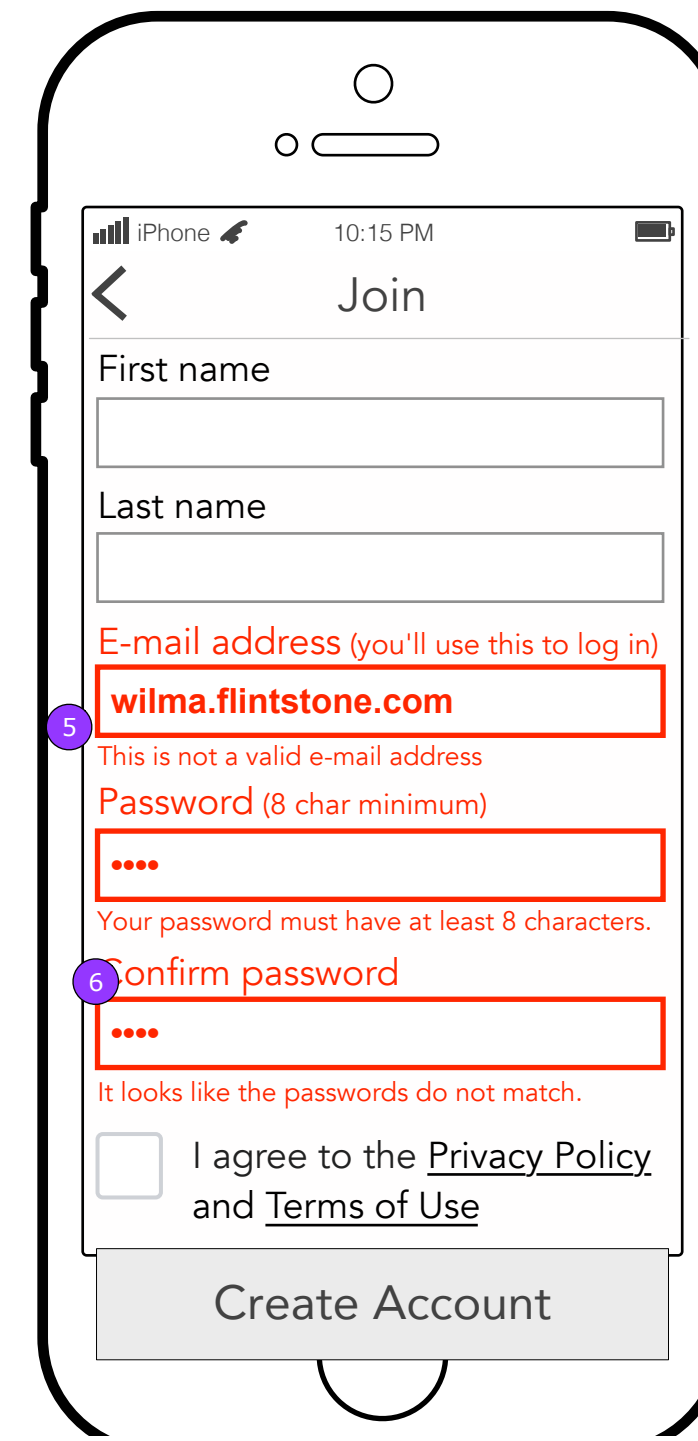
1. <BACK> links to 0.1.1 App Start Screen
2. <Privacy Policy> links to 8.0 and <Terms of Use> links to 9.0.

0.2 Join (Post submission error)



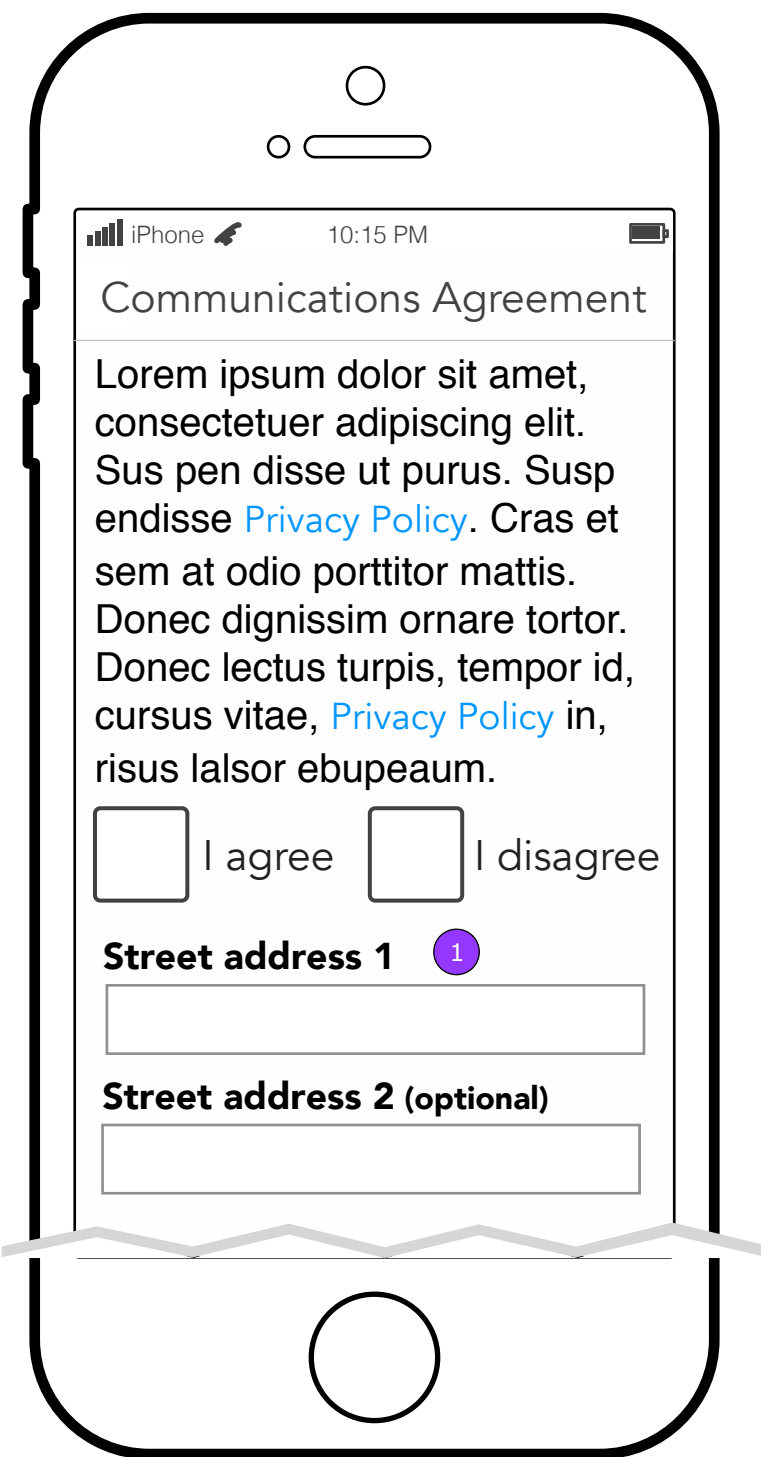
3. <Create Account> remains inactive until all fields are filled in. When the form is complete, the button becomes active and when tapped verifies data collection. If the account is successfully created the user is sent to the Marketing Consent screen (0.2.1) and a Welcome email is sent.
4. <OK> dismisses pop up.

0.2 Join (Inline error)

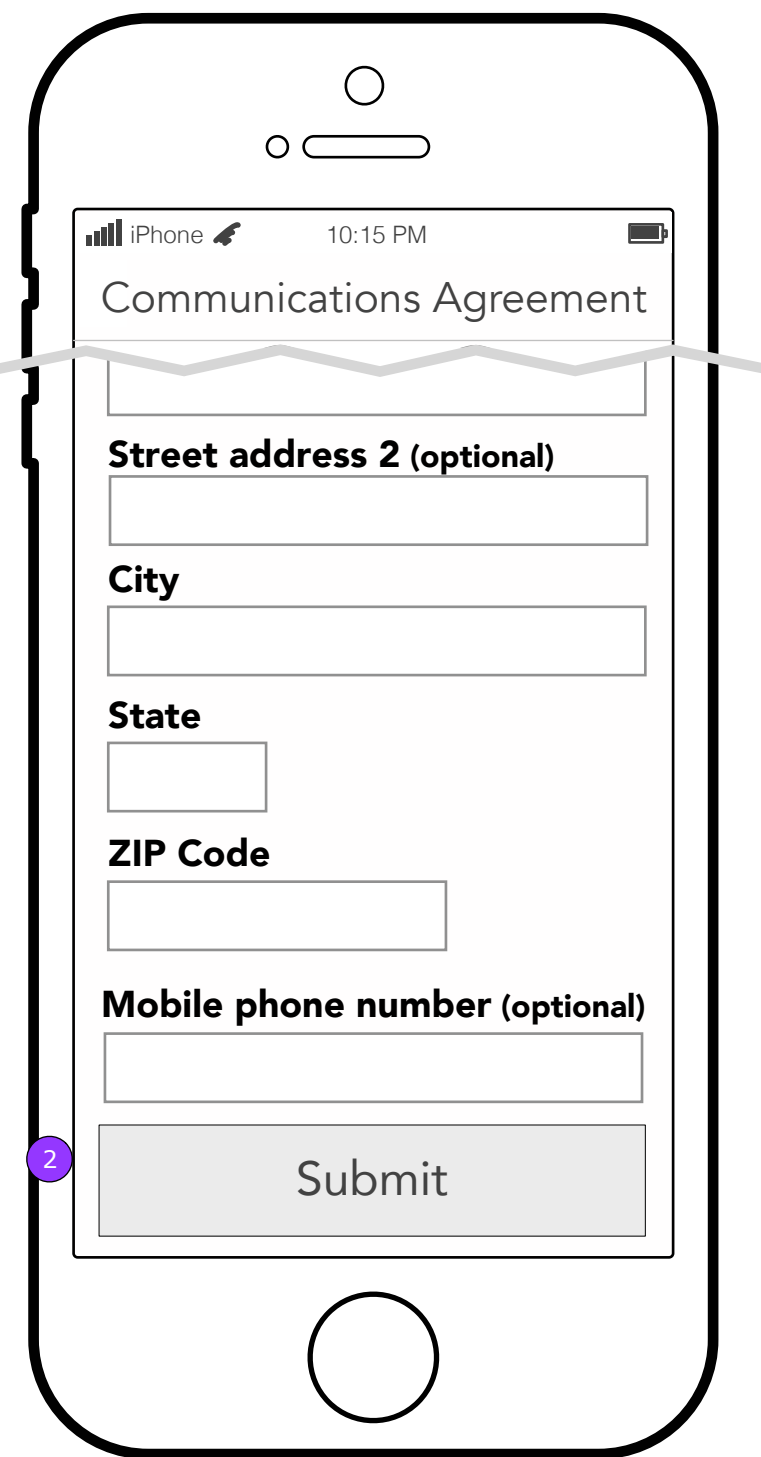


5. **GLOBAL FOR ALL FORMS:** Inline validation for potentially high error fields. Inline error is shown one at a time and remain there until a correction is made.
6. Passwords must be at least 8 characters.

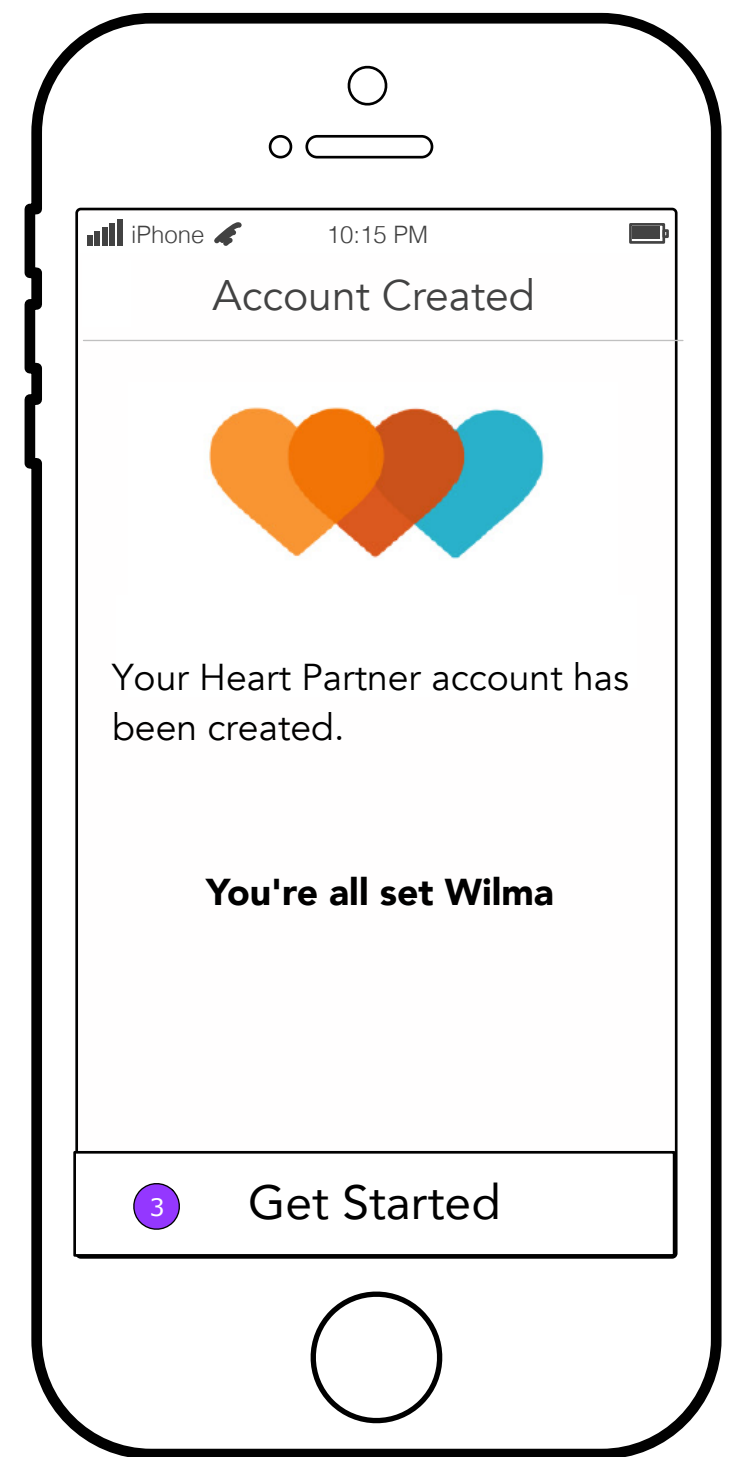
0.2.1 Communications Agreement (Default state)



0.2.1 Communications Agreement (Default state continued)



0.2.2 Account Confirmation

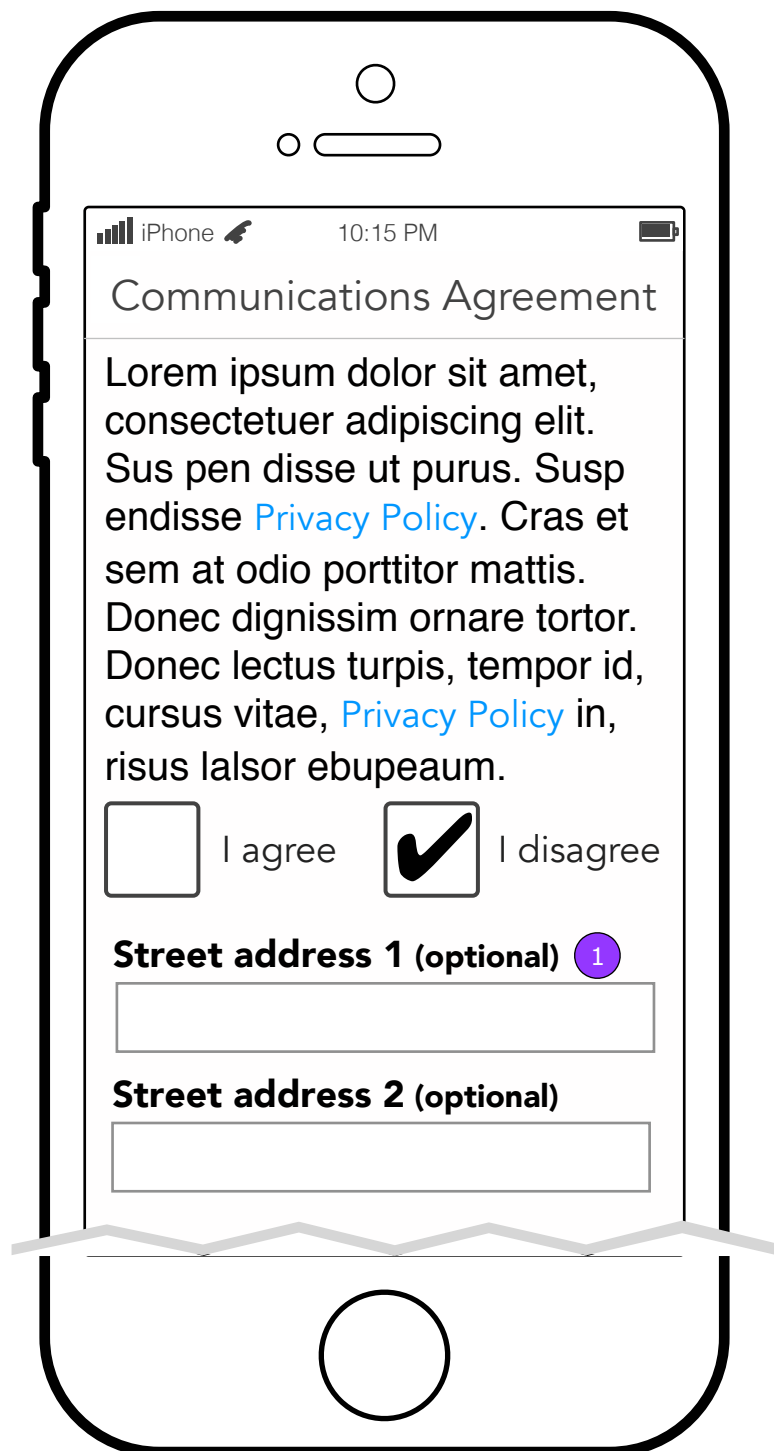


1. Default screen will show required fields until "I disagree" is selected.

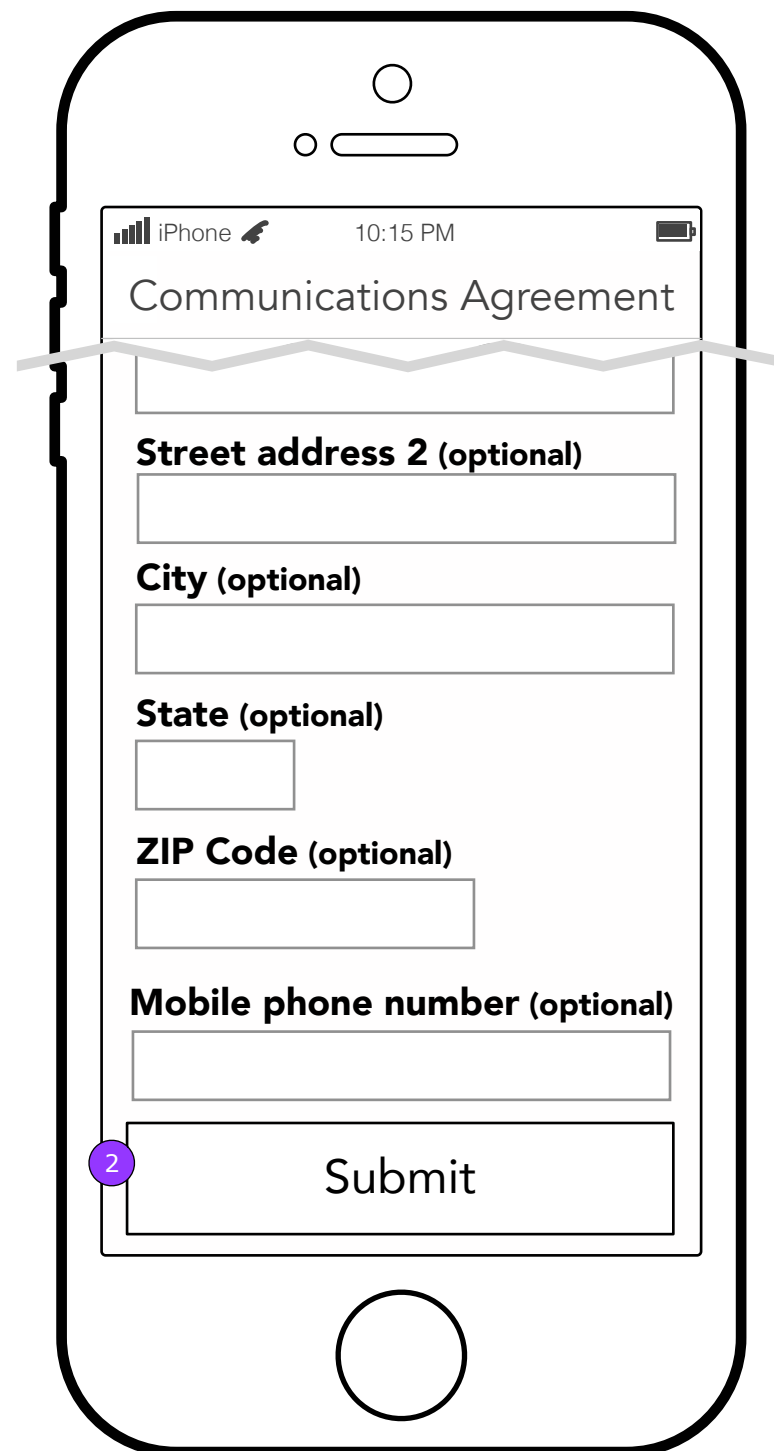
2. <Submit> becomes enabled when "I disagree" is selected OR when "I agree" is selected and all required fields are filled in.

3. <Get Started> displays 0.2.3 Push Notification Information.

0.2.1 Communications Agreement (Disagree selection)



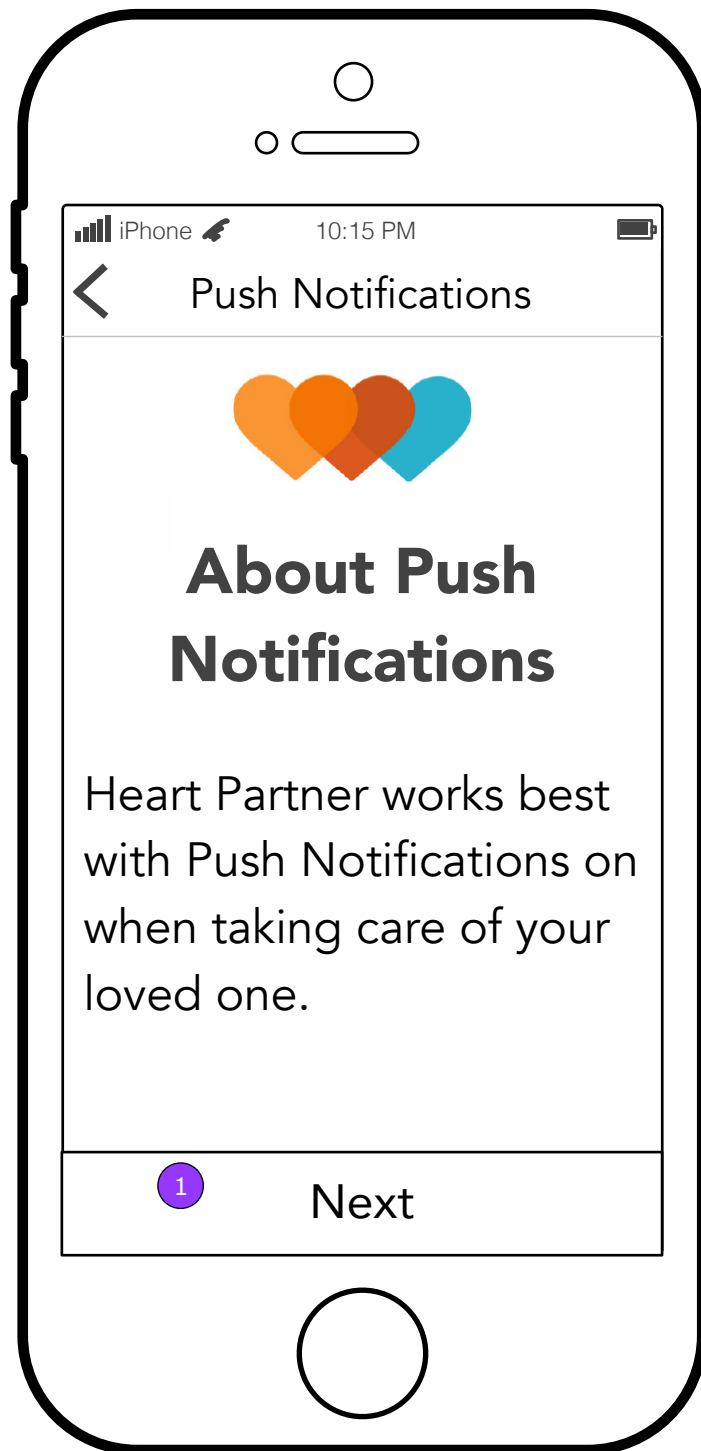
0.2.1 Communications Agreement (Disagree selection continued)



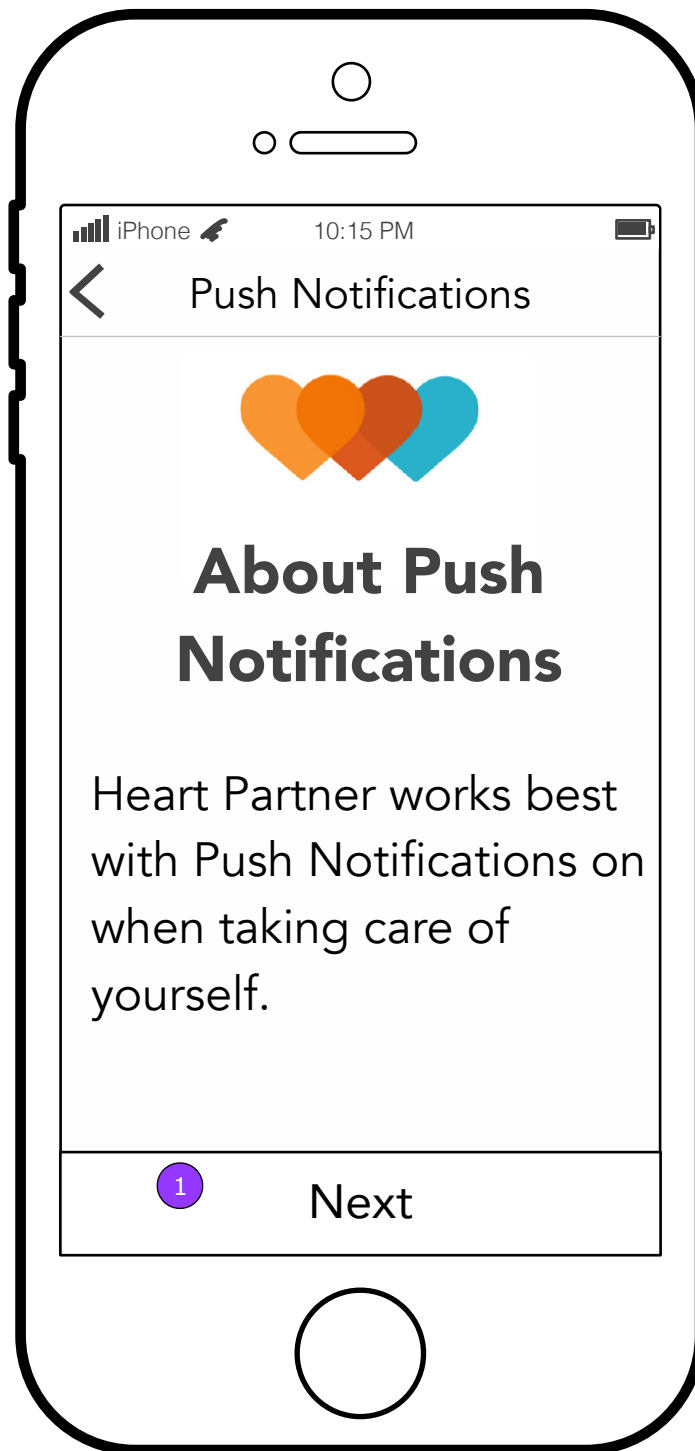
1. When <I disagree> is selected, all fields on the form become optional.

2. When <I disagree> is selected, <Submit> becomes enabled.

0.2.3 Push Notification Information (Caregiver)

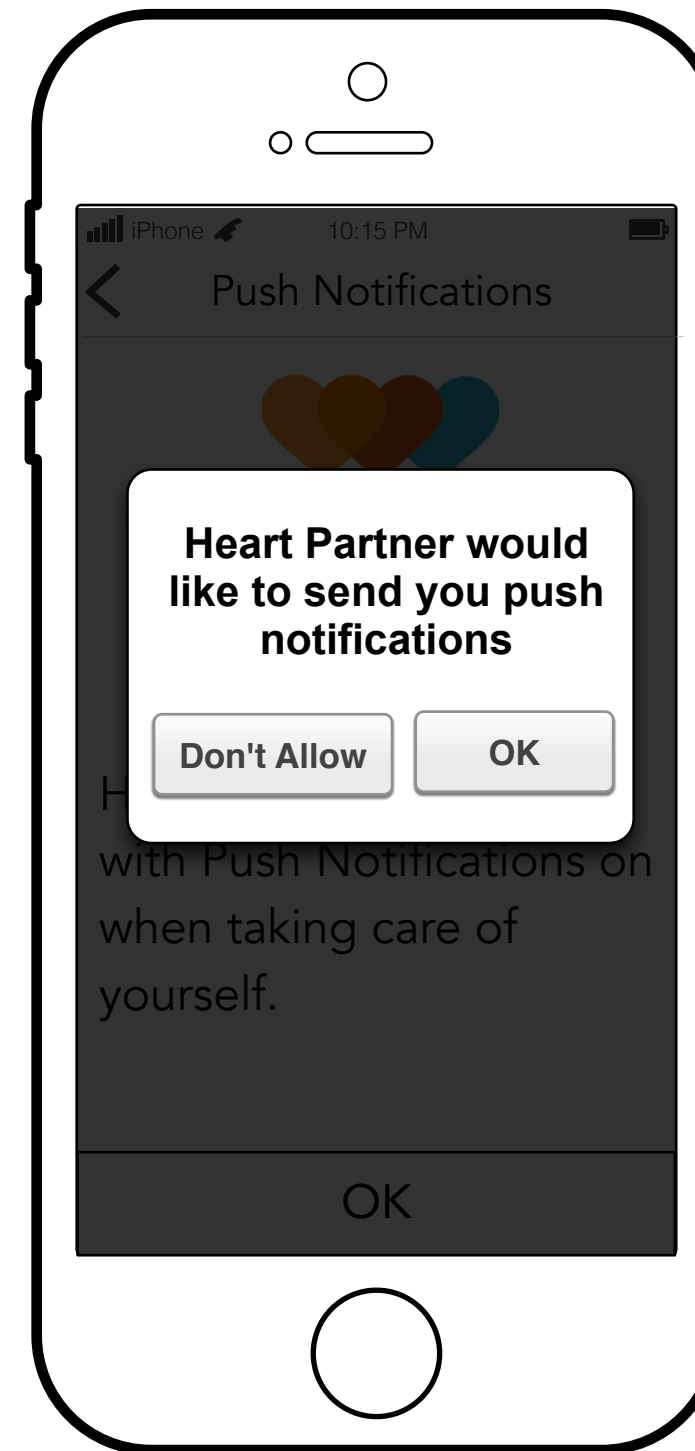


0.2.3 Push Notification Information (Patient)



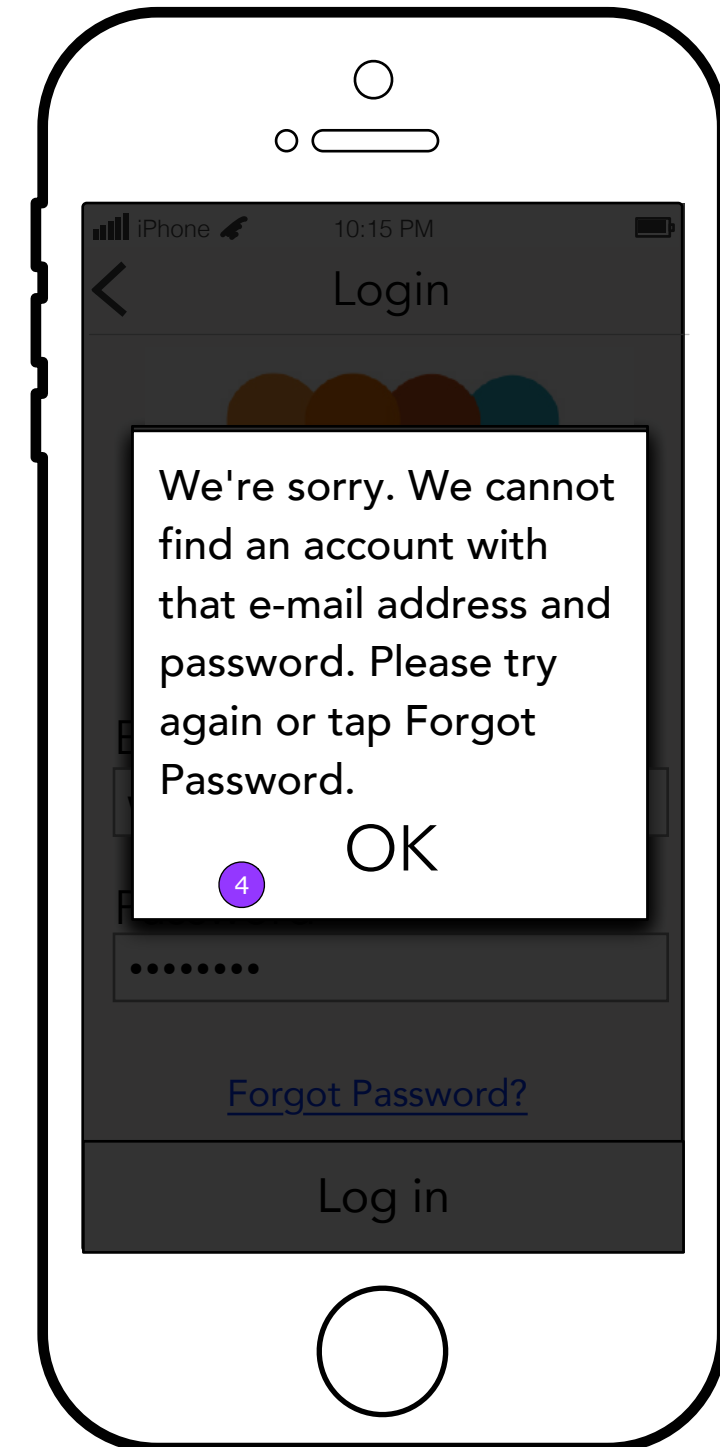
1. <Next> launches the Push Notification pop up from the device.

iOS.1 Push Notification Permission (Device Default Pop Up)



Both buttons display 0.0 Feed/Home.

0.3 Log in

0.3 Log in
(Inline data error)0.3 Log in
(Post Submission Error)

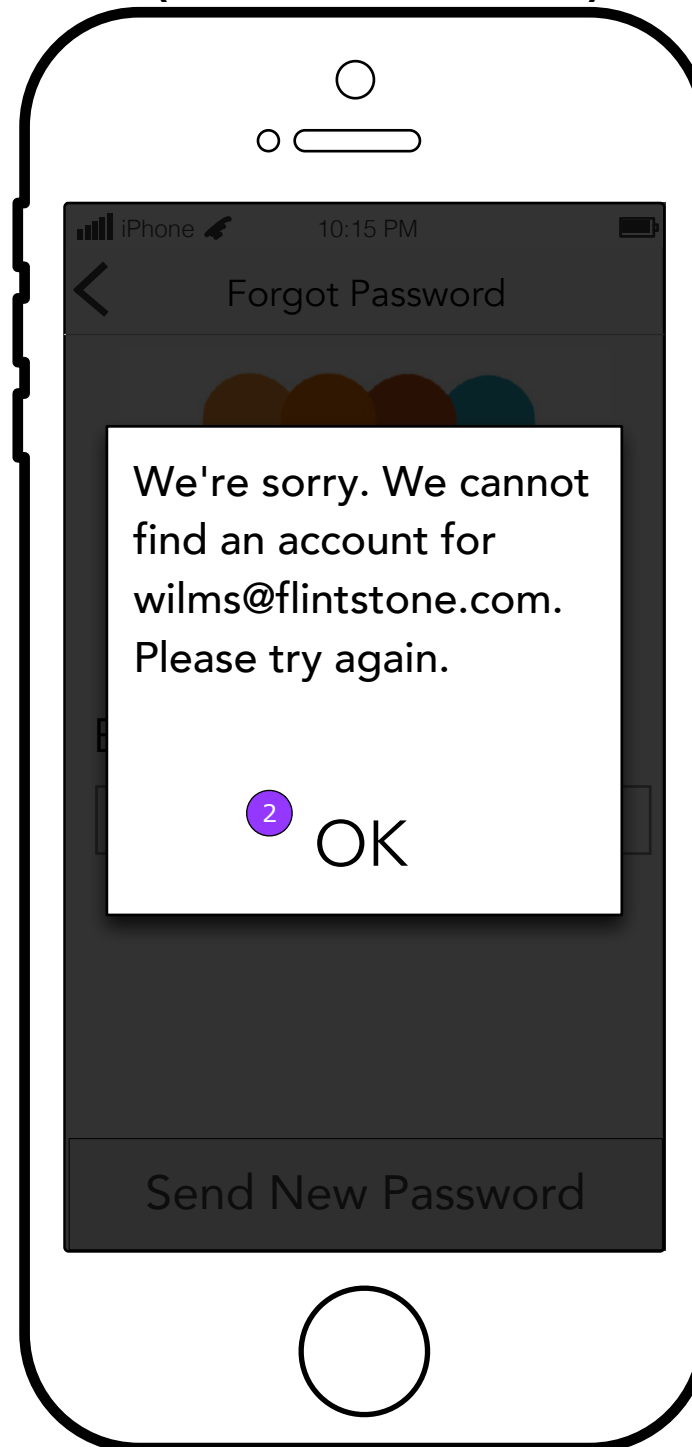
1. Tapping the back indicator will display the Welcome screen (0.1.2)
2. <Remember e-mail address> default is ON.
3. <Log in> will appear disabled until both fields are filled in. When the fields are filled in, <Log In> becomes enabled. When tapped, it displays an error message pop up if the credentials are incorrect. If there is no error, the Home page (0.0) is displayed.

4. <OK> dismisses the pop up.

0.3.1 Forgot Password

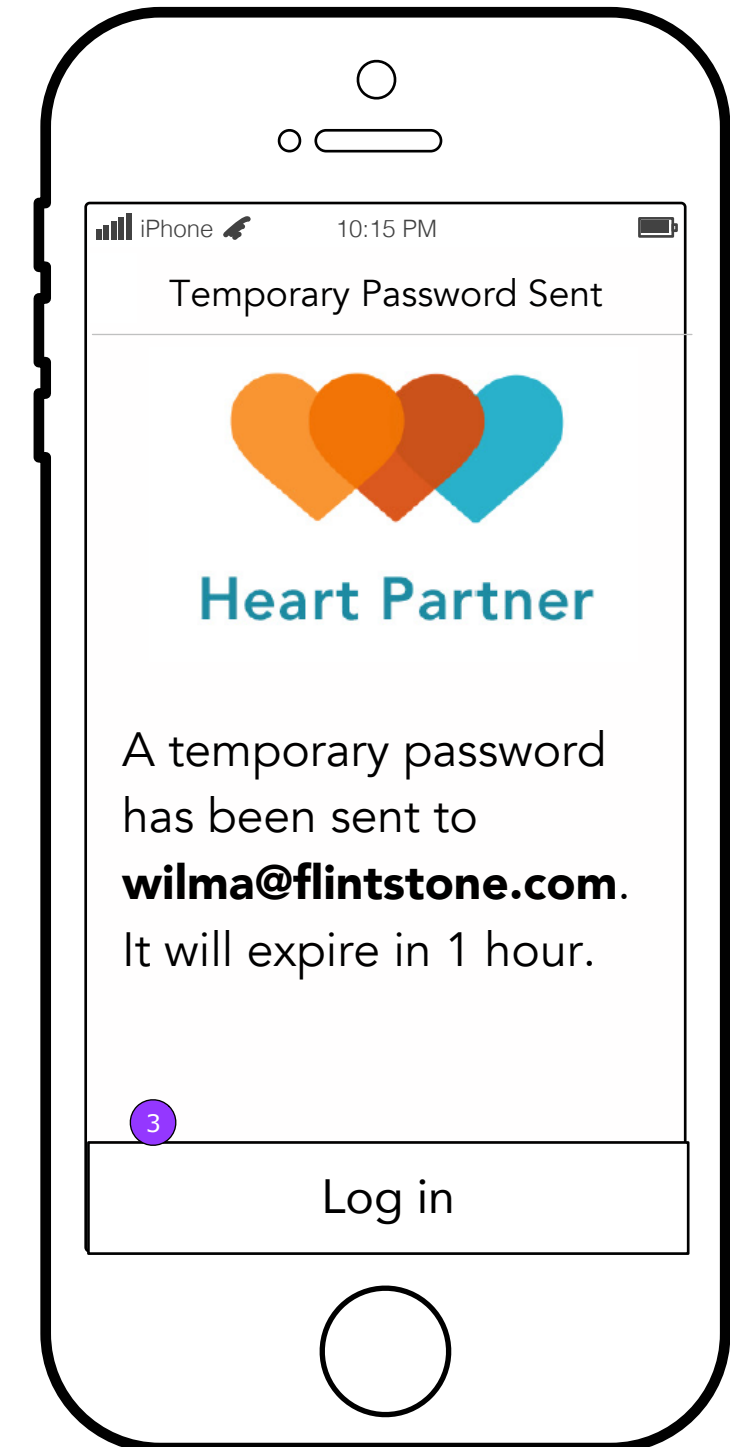


1. <Send New Password> will appear disabled until the field is filled in. When a correctly formatted email address is entered, the button becomes enabled. When tapped, It displays an error message on the page if the email is not found. If there is no error, a new screen appears (0.3.1.1) informing the user that an email has been sent.

0.3.1 Forgot Password
(Post Submission Error)

2. <OK> dismisses the pop up.

0.3.1.1 Temporary Password Sent

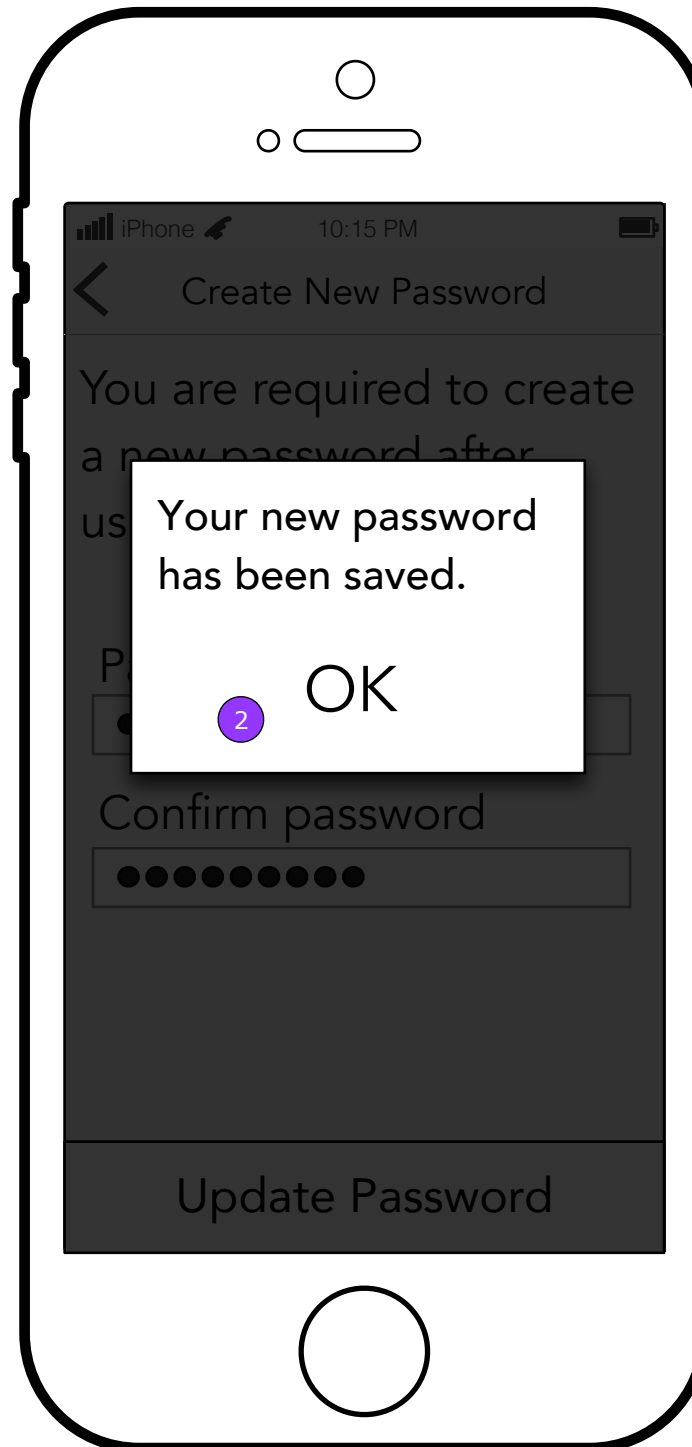


3. <Log In> displays the Log in screen (0.3) with the e-mail address that was used here pre-filled in.

0.3.2 Create New Password (after Temporary password is used)



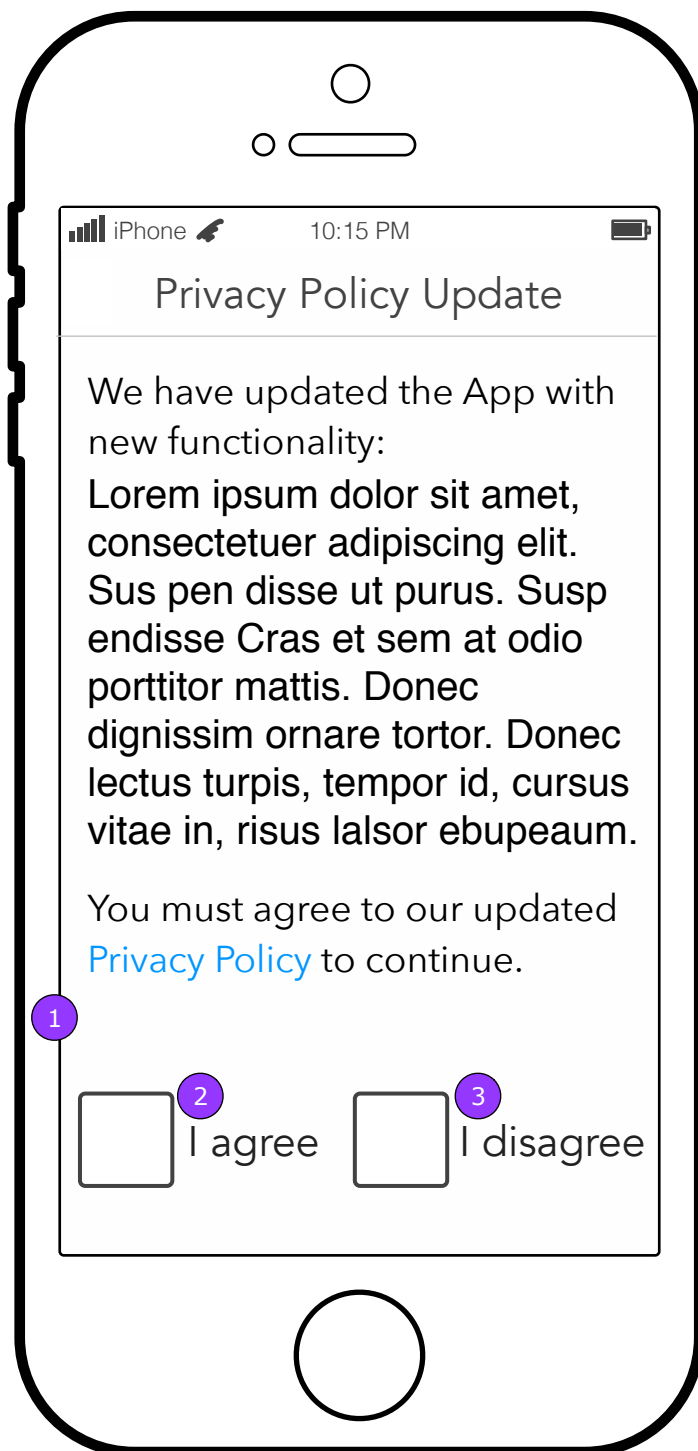
0.3.3 Create New Password (Confirmation Pop Up)



1. <Update Password> will appear disabled until both fields are filled in. It then displays errors as previously described. If all is valid, a pop up confirmation is displayed.

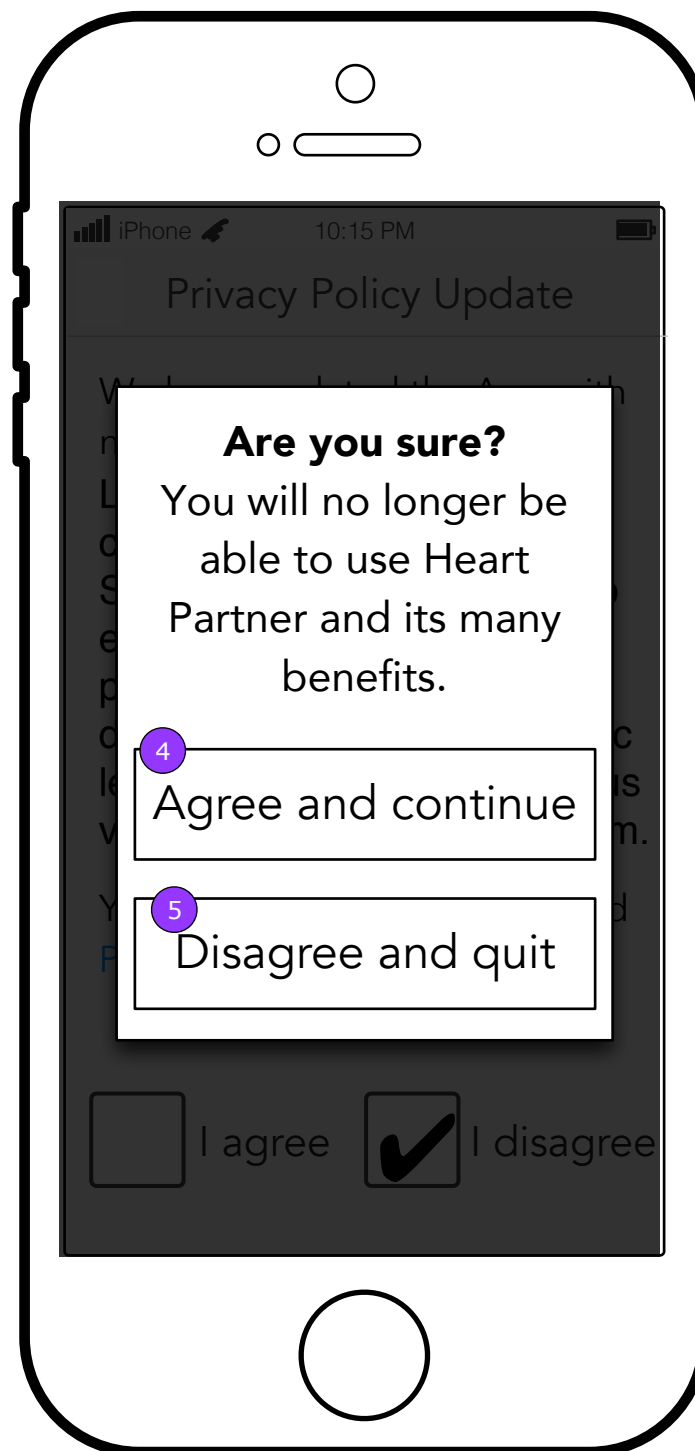
2. A confirmation of the change will appear in a pop up. <OK> displays the Home screen (0.0.a)

0.3.4 Privacy Update Agreement (For registered users after log in)



1. <PRIVACY POLICY> links to 8.0 Privacy.
2. <I agree> allows the user to continue to 0.0 Feed.
3. <I disagree> opens a confirmation pop up.

0.3.4 Privacy Update Agreement (Disagreement pop up)



4. <Agree and continue> changes the selection (shown briefly to the user) and displays 0.0 Feed.
5. <Disagree and quit> closes the App.

0.0.3 Patient Permission - Caregiver (for Health Card access and Vitals tracking)

1 iPhone 10:15 PM

< Patient Permission

In order to record another person's private health information, you must obtain their permission.

Enter the patient's email address and we'll take care of the rest for you.

Patient's first name:

Patient's last name:

Patient's e-mail address:

2 Add from Contacts

3 Send request

This screen is shown when a Caregiver who doesn't have permission yet taps on a vital on the Vitals landing screen (2.0) or on an information section on the Health Card (4.0).

1. <Back> displays the previously visited screen.
2. <Add from Contacts> displays an iOS permission pop up or the Contacts list. Selecting a Contact will pre-populate the fields on this screen.
3. <Send Request> displays the Feed where a confirmation of an e-mail will let the Caregiver know it was sent to the Patient.

0.0.3.1 Patient Permission Sent (Awaiting a Patient response for permission)

1 iPhone 10:15 PM

< Patient Permission

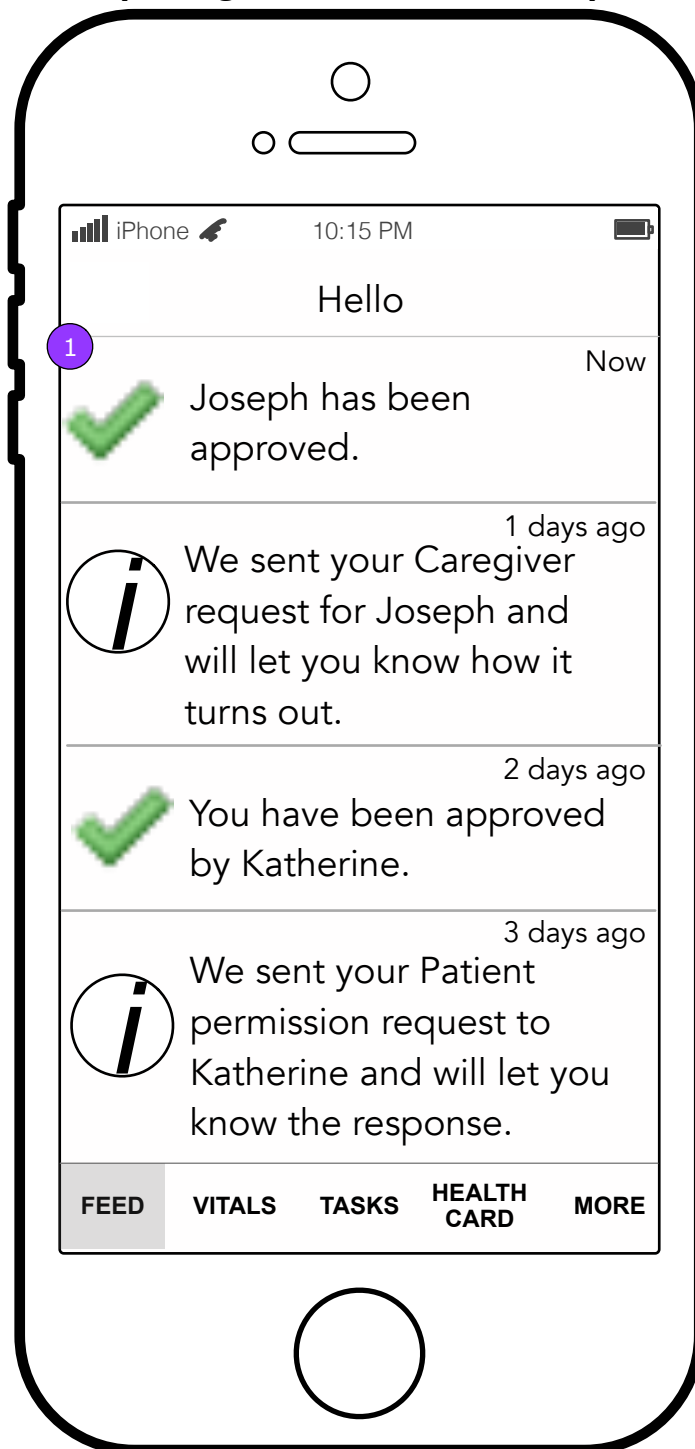
4 [Nancy] has not yet responded to your request sent on [Date] at [Time]. Tap the button below if you would like to send [Nancy] a reminder e-mail to:

5 nancy@smith.com

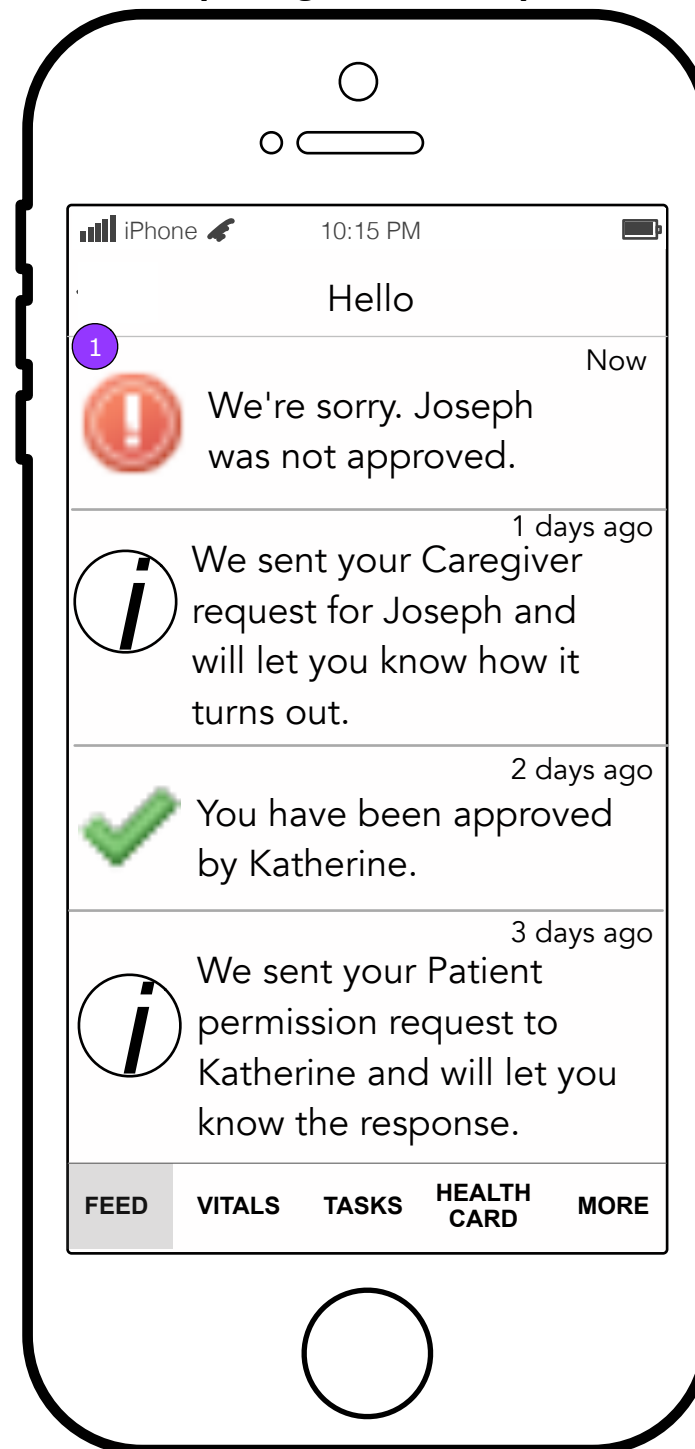
6 Send request again

4. Information about the request will be displayed to the user.
5. The user will be able to change the email address.
6. <Send request again> sends another email to the Patient.

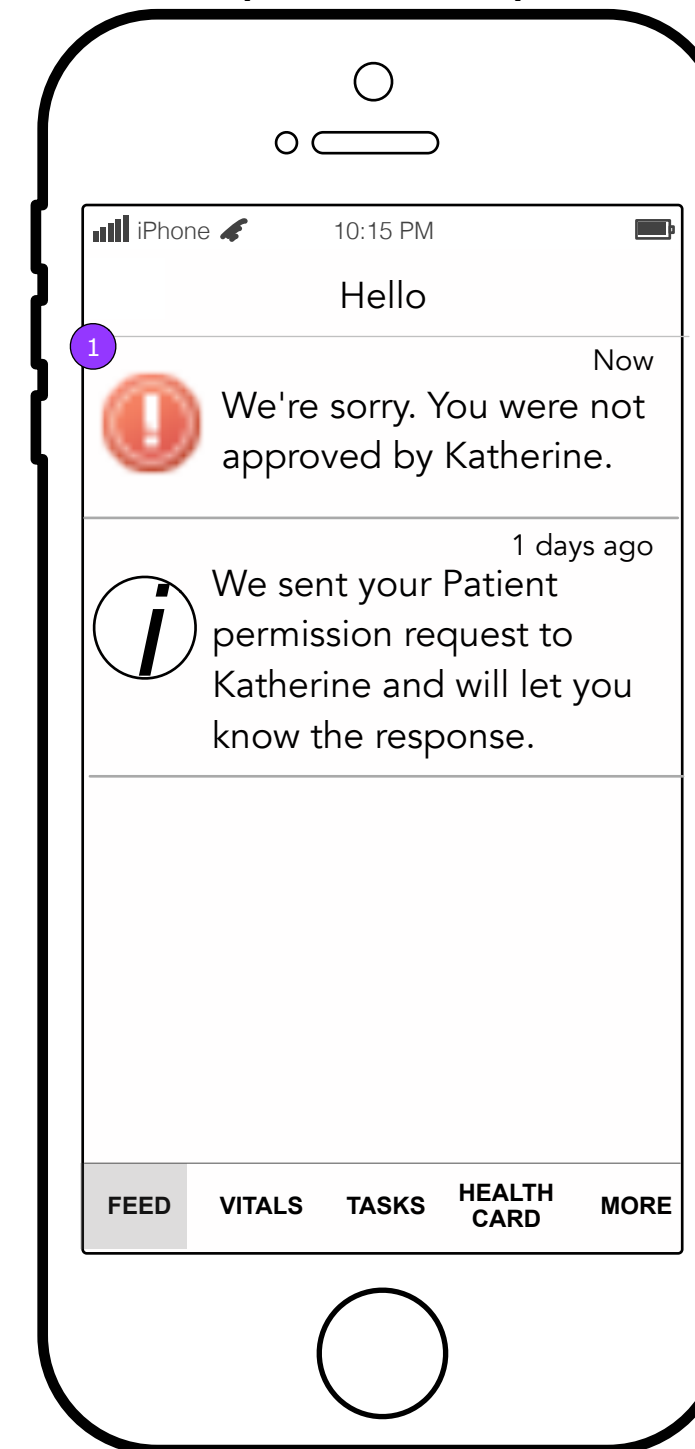
0.0 Feed (Caregiver Confirmations)



0.0 Feed (Caregiver Denial)



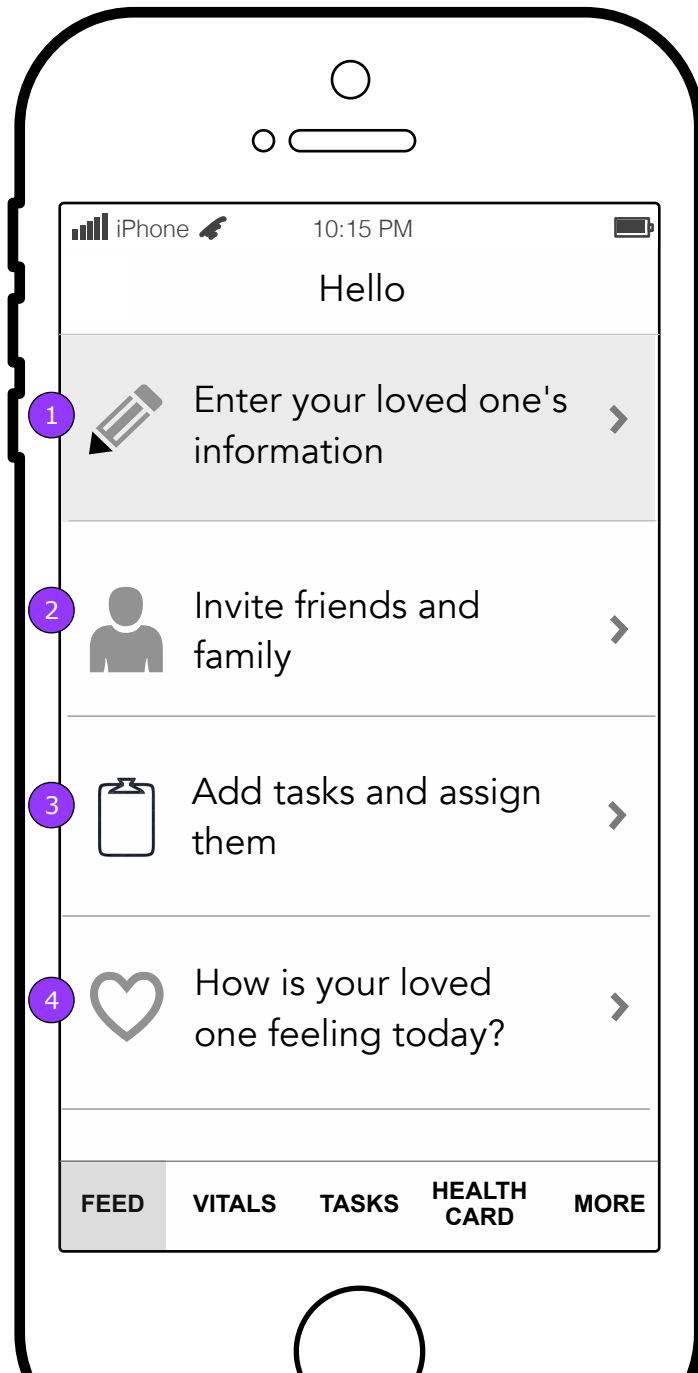
0.0 Feed (Patient Denial)



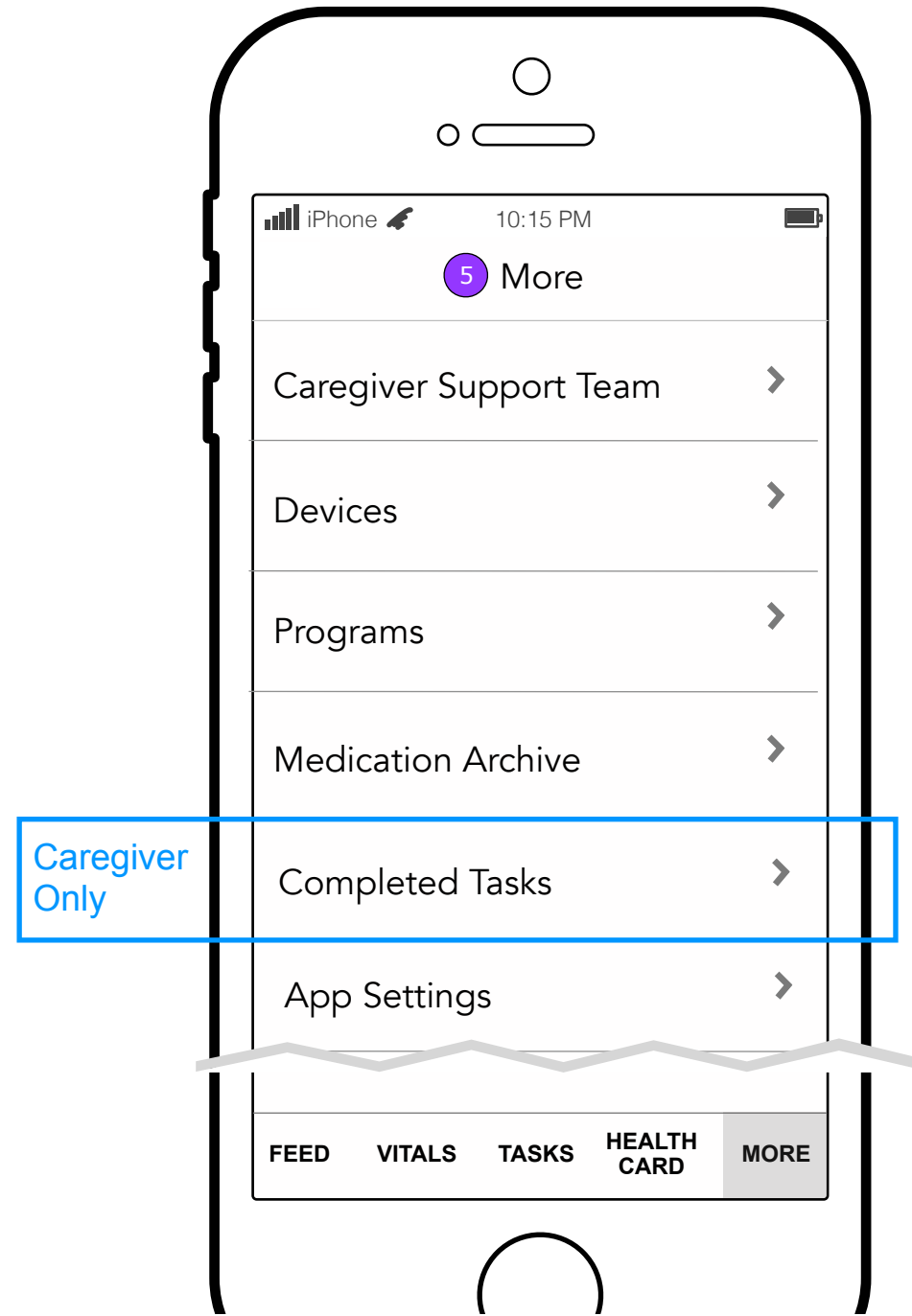
1. Confirmation messages will appear in the Activity Feed.

NOTE: All confirmation messages, regardless of what they're confirming, should appear in the Caregiver's Feed so that all Caregivers are informed of all activities.

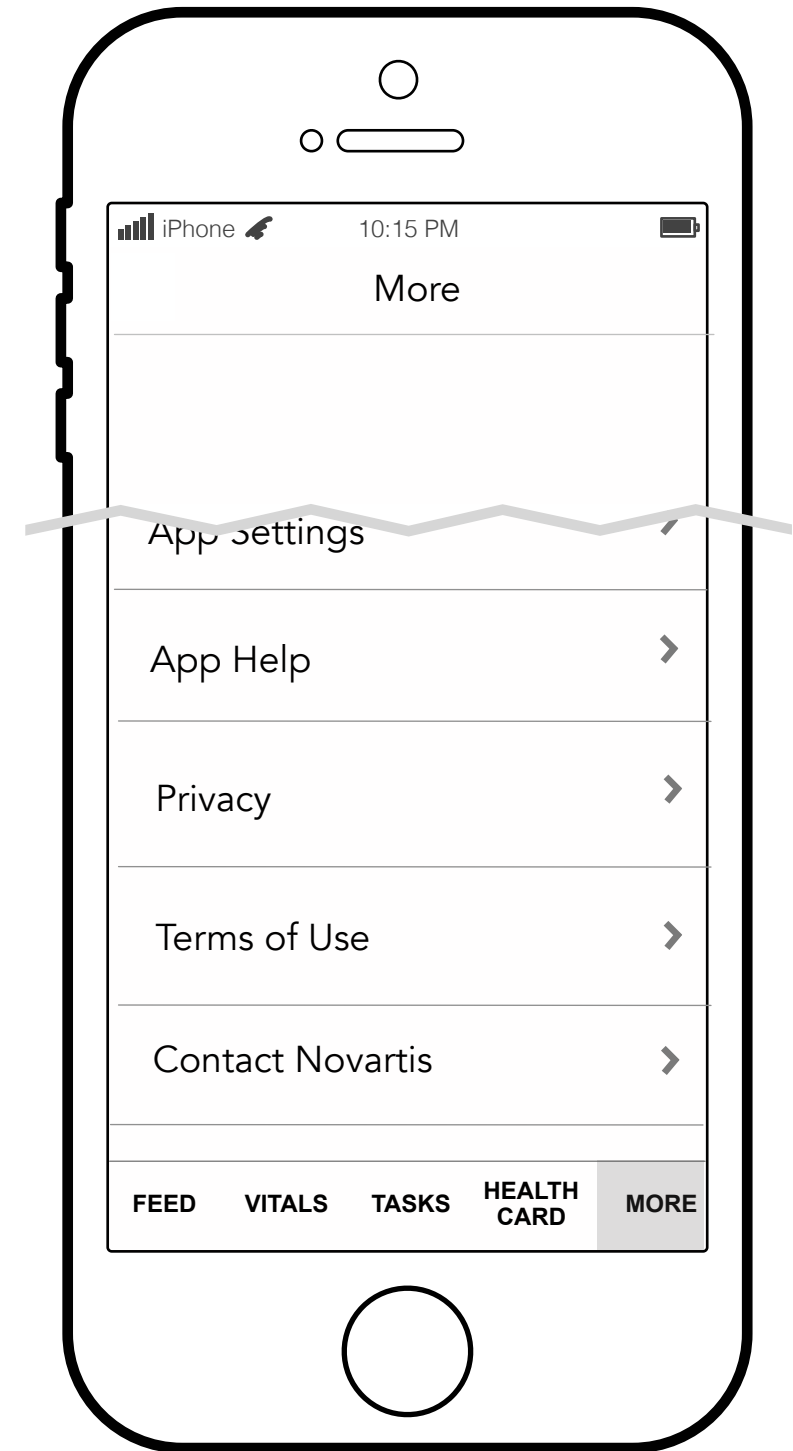
0.0.b Feed (First Time User - Caregiver only)



0.0.d More



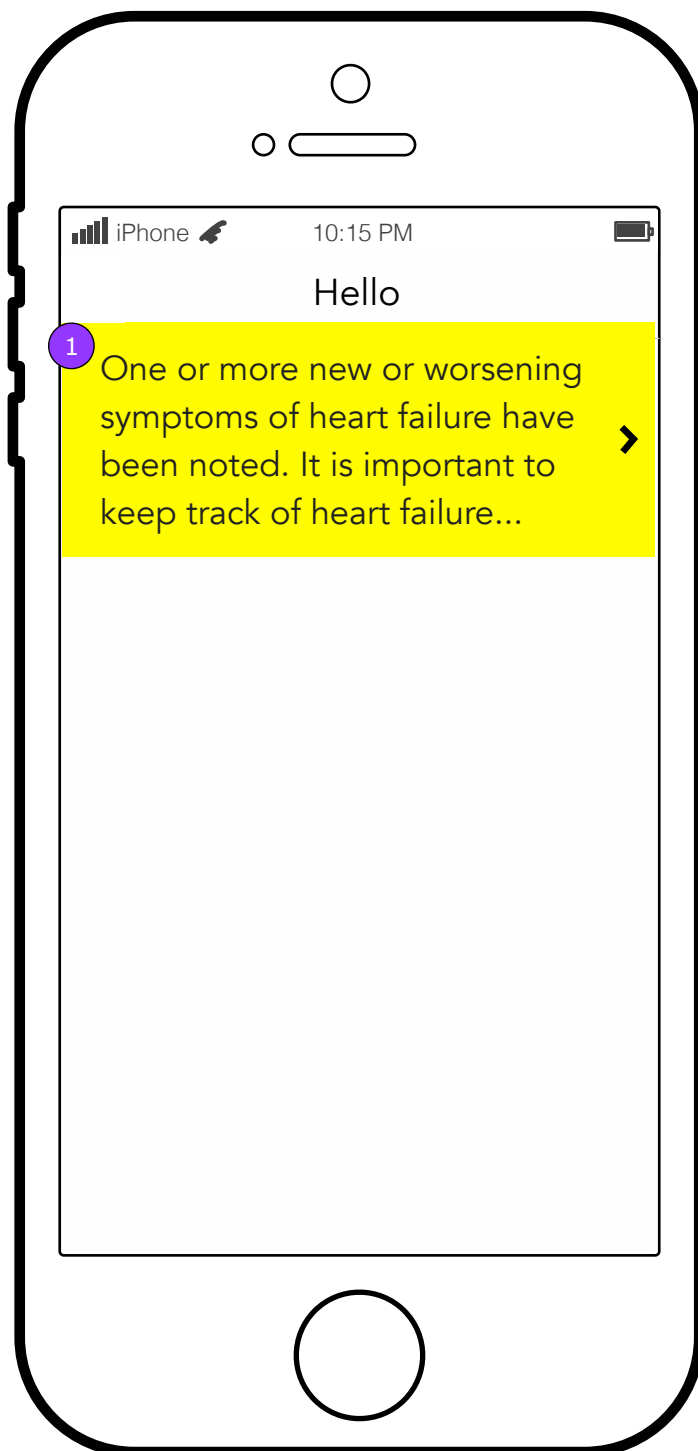
0.0.d More (Continued)



- 1. Tapping this line displays the Patient Information section (4.1.1) of the Health Card
 - 2. Tapping this line displays Manage Team (3.1)
 - 3. Tapping this line displays Add Task (2.1)
 - 4. Tapping this line displays the Vitals screen (1.0).
- NOTE: These items remain pinned to the top of the Home screen until there is data entered in the related areas or a new team member visits those locations.

5. The More screen will feature a different list for Caregiver and Patient.

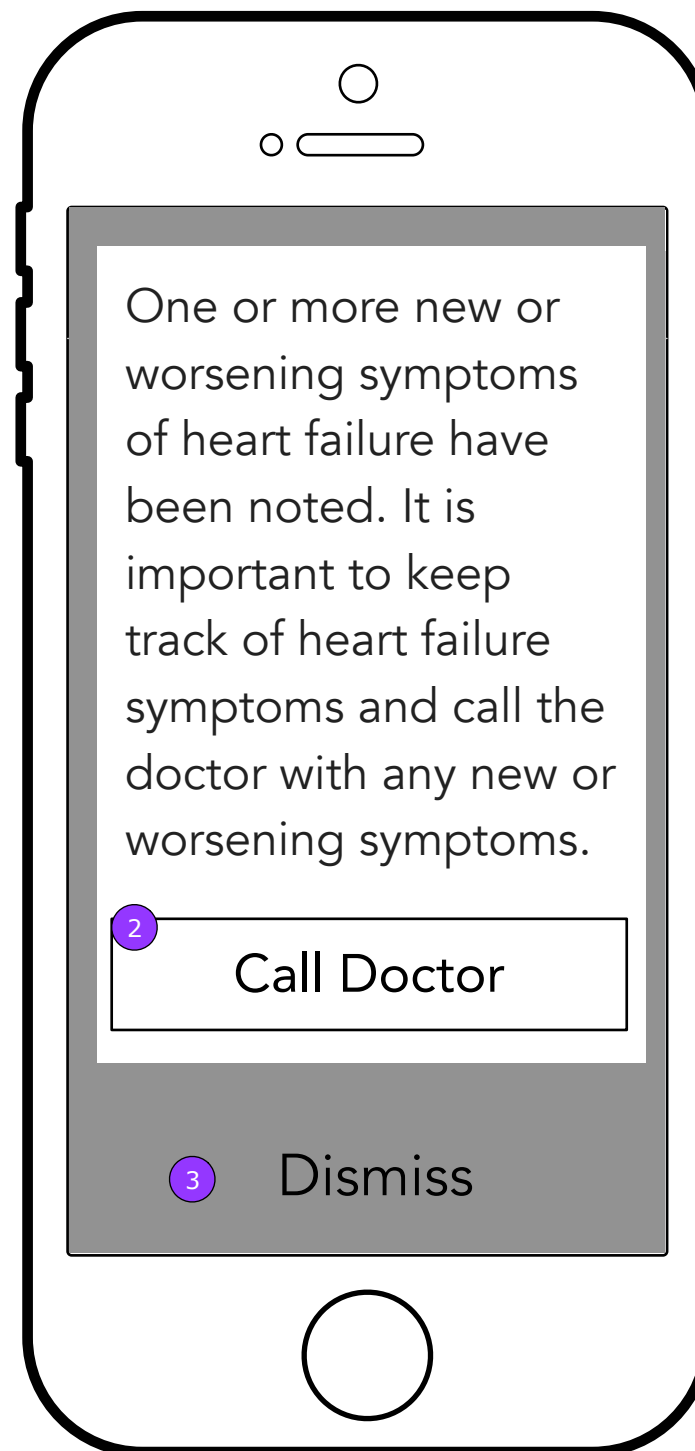
0.0.a Feed/Home (Yellow Alert)



1. The Yellow Zone Message will provide a way to review the message in its entirety. Tapping on it will display the Heart Partner Message screen (0.0.1).



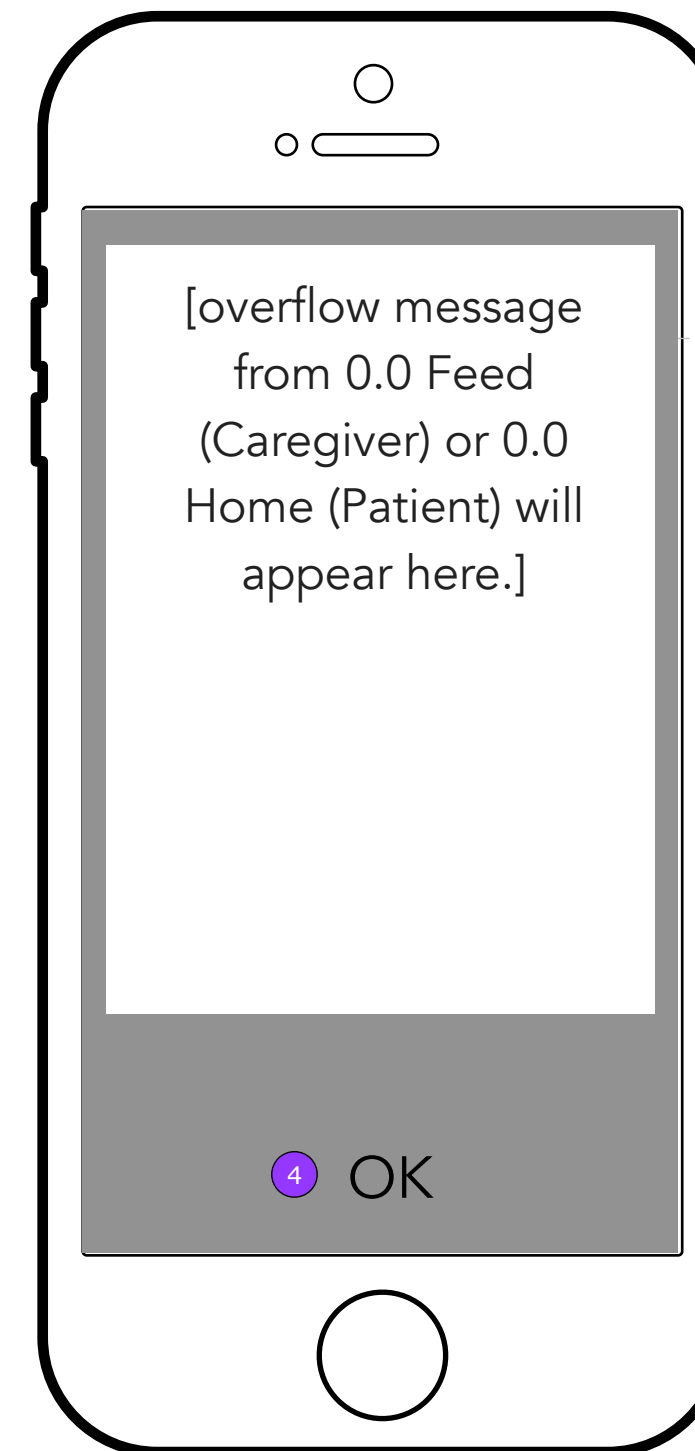
0.0.1 Heart Partner Message (2-button version)



2. <Call Doctor> will initiate a phone call to the primary doctor chosen in the Health Card. If there are no HCPs, the button displays the Contacts App
 3. <Dismiss> dismisses the Zone Message and displays the Feed or Home (0.0).



0.0.1 Heart Partner Message (1-button version)



4. <OK> dismisses the Message and displays the Feed or Home (0.0).



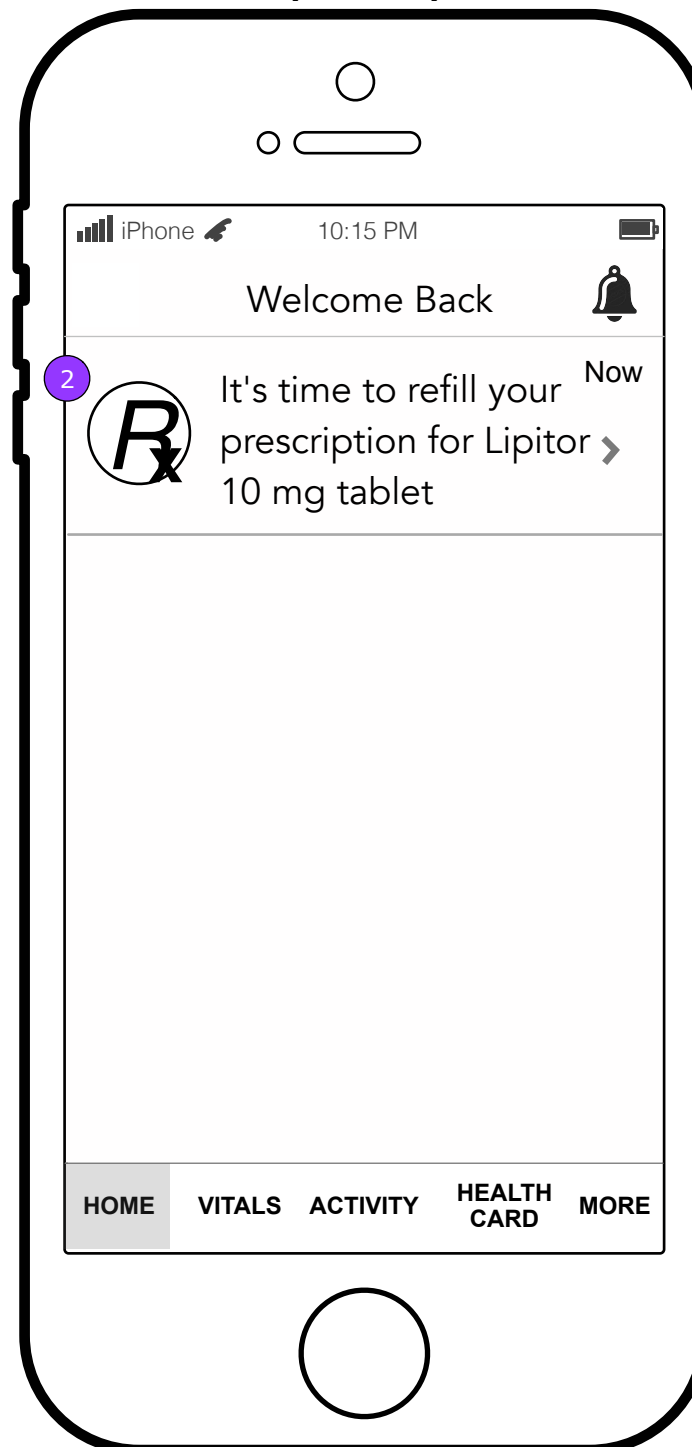
0.0 Feed (Caregiver)



1. Refill reminders will appear in the Feed for the Caregiver. Tapping it displays 0.0.0 Heart Partner Message.



0.0 Home (Patient)

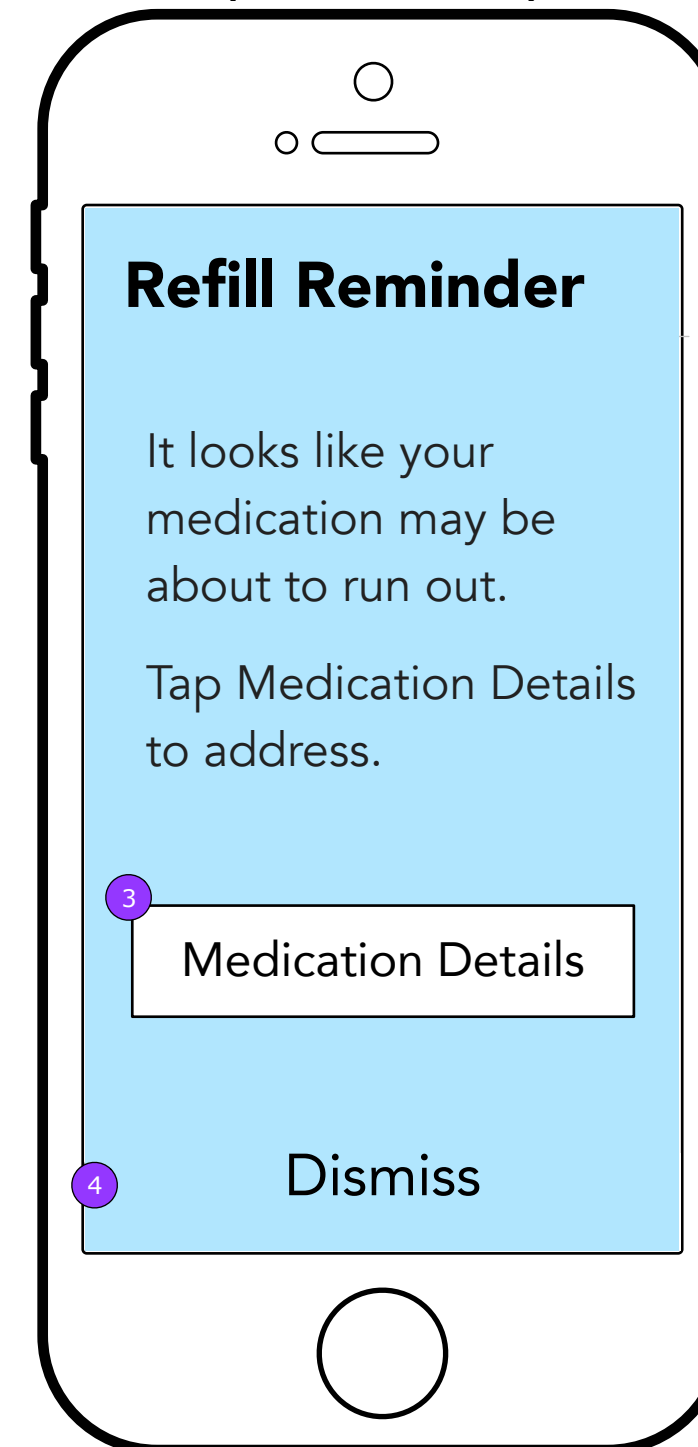


2. Refill reminders will appear on the Home screen for the Patient. Tapping it displays 0.0.1 Heart Partner Message.

These screens were intended to help the user manage their refill reminder alerts in a more user friendly way. Dave and I worked it out a while ago and I don't believe they've been implemented. It is new functionality and can be made a low priority. I just don't want to lose it.

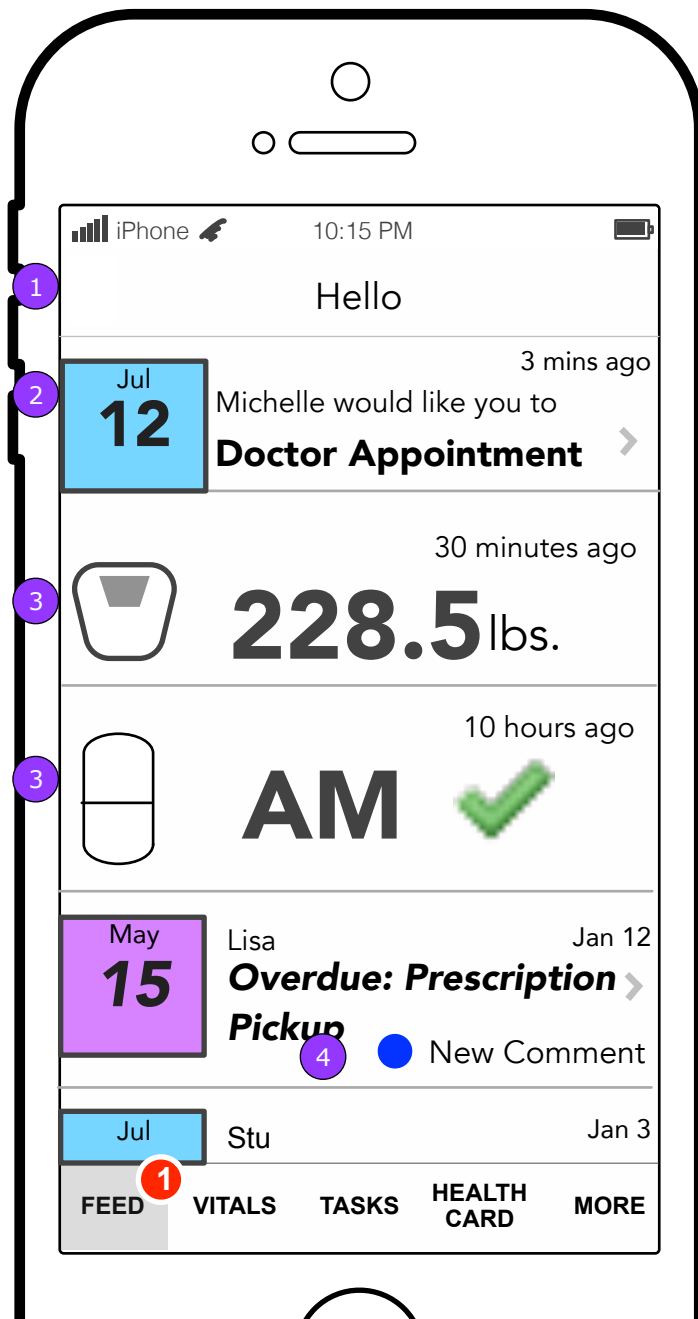


0.0.1 Heart Partner Message (Refill Reminder)



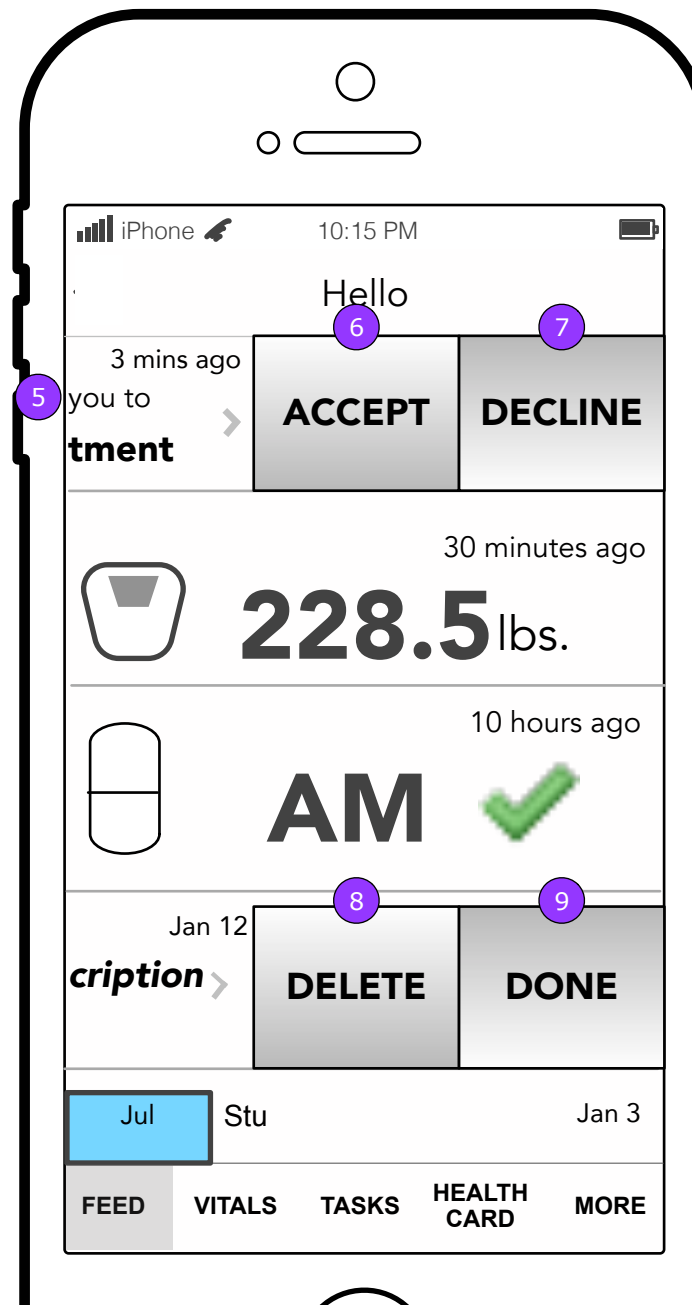
3. <Medication Details> displays the Edit Medication screen (4.2.2).
4. <Dismiss> closes the pop up and returns the user to 0.0 Feed or 0.0 Home.

0.0.a Feed (Assigned Task)



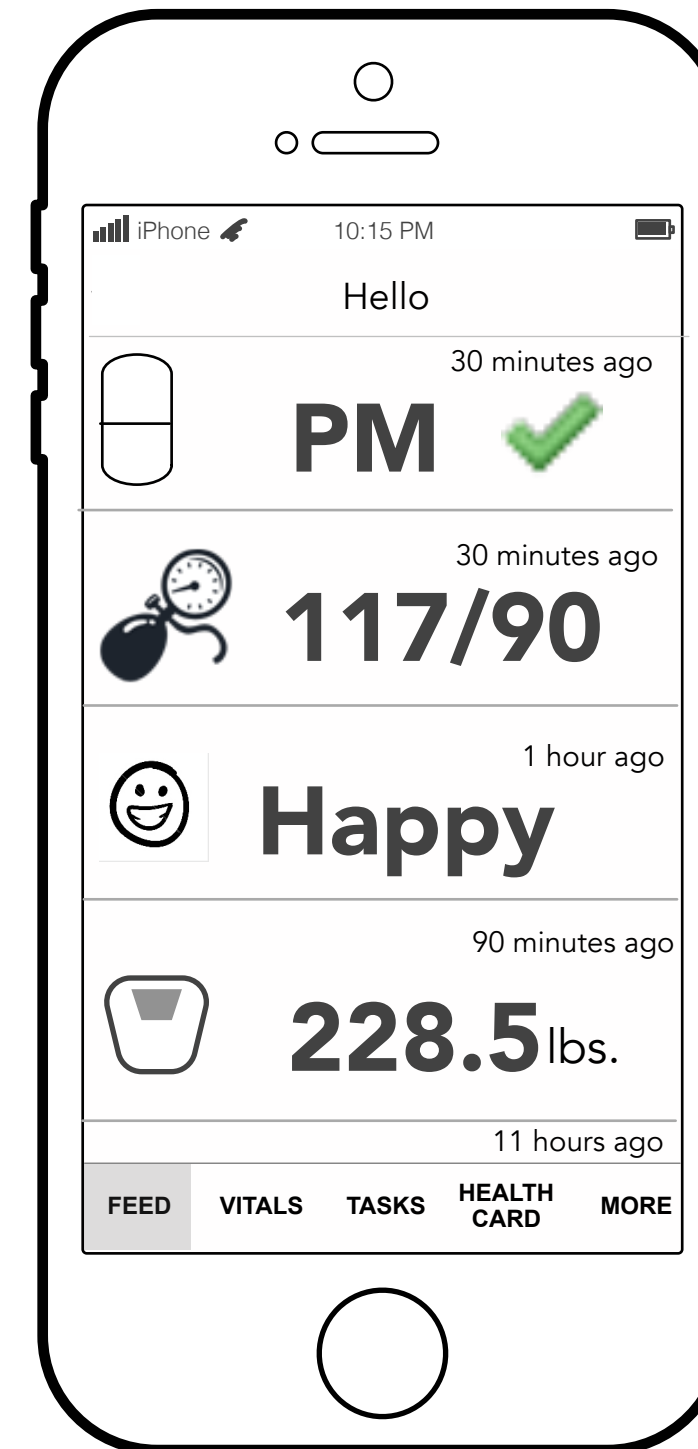
1. Depending on time of day, patient status, or other factors, the message at the top of the Feed will be different.
2. An assigned task.
3. Data tracked in the Vitals section will be announced on the Activity Feed.
4. When a Task receives a new comment, a visual change will appear to indicate which Task has a new comment.

0.0.a Feed (Accept/Decline)

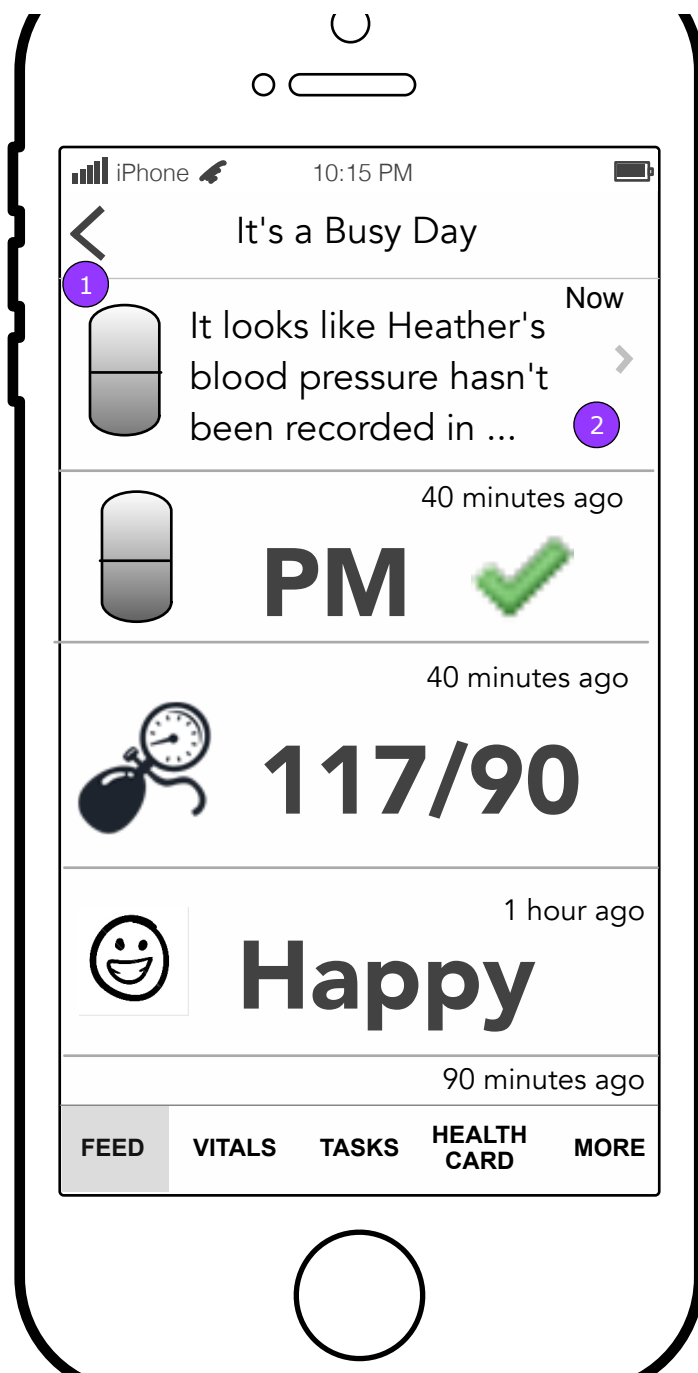


5. Swiping the assigned task to the left will expose <ACCEPT> and <DECLINE> buttons.
6. <ACCEPT> takes on the assigned person and appears in everyone's Feed.
7. <DECLINE> changes the Task to Volunteer status, the intro text, and appears in everyone's Feed.
8. <DELETE> deletes the Task from the App.
9. <DONE> moves the Task to Completed Tasks (6.0).

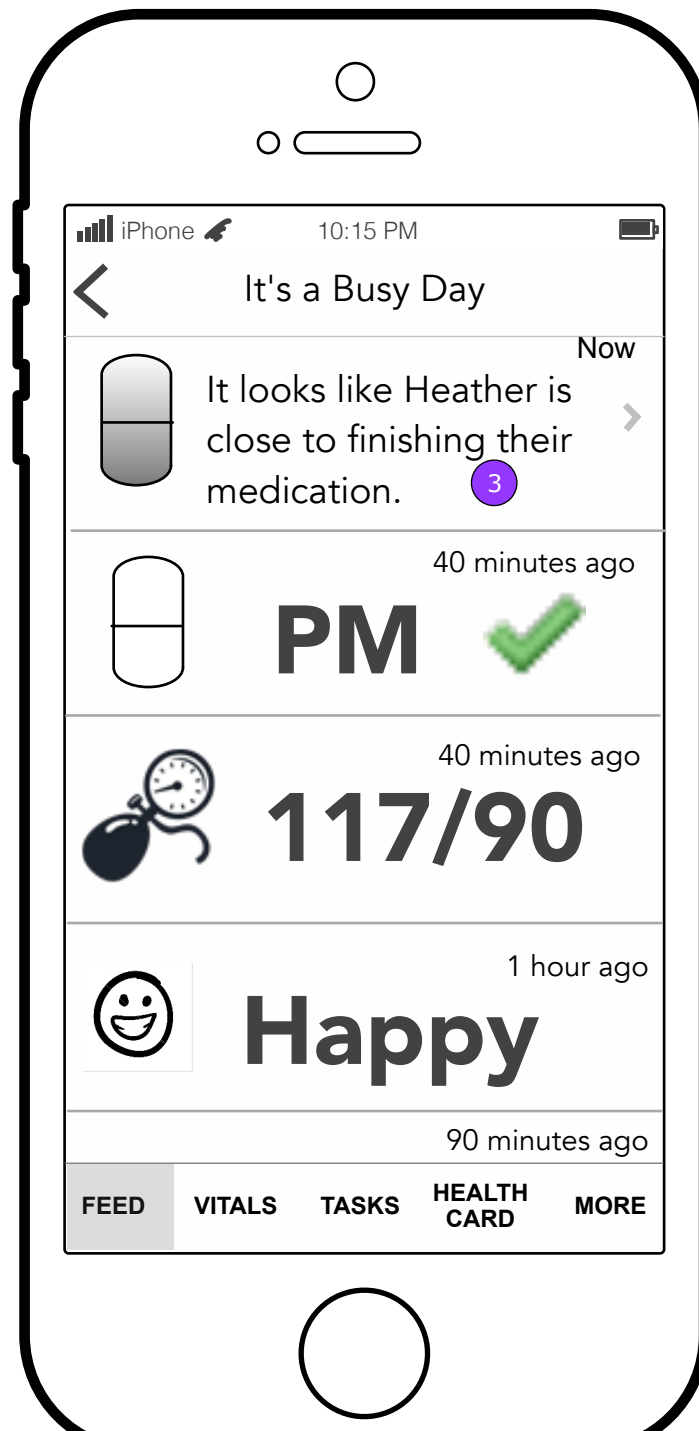
0.0.a Feed (All Vitals Entered - no Tasks or Messages)



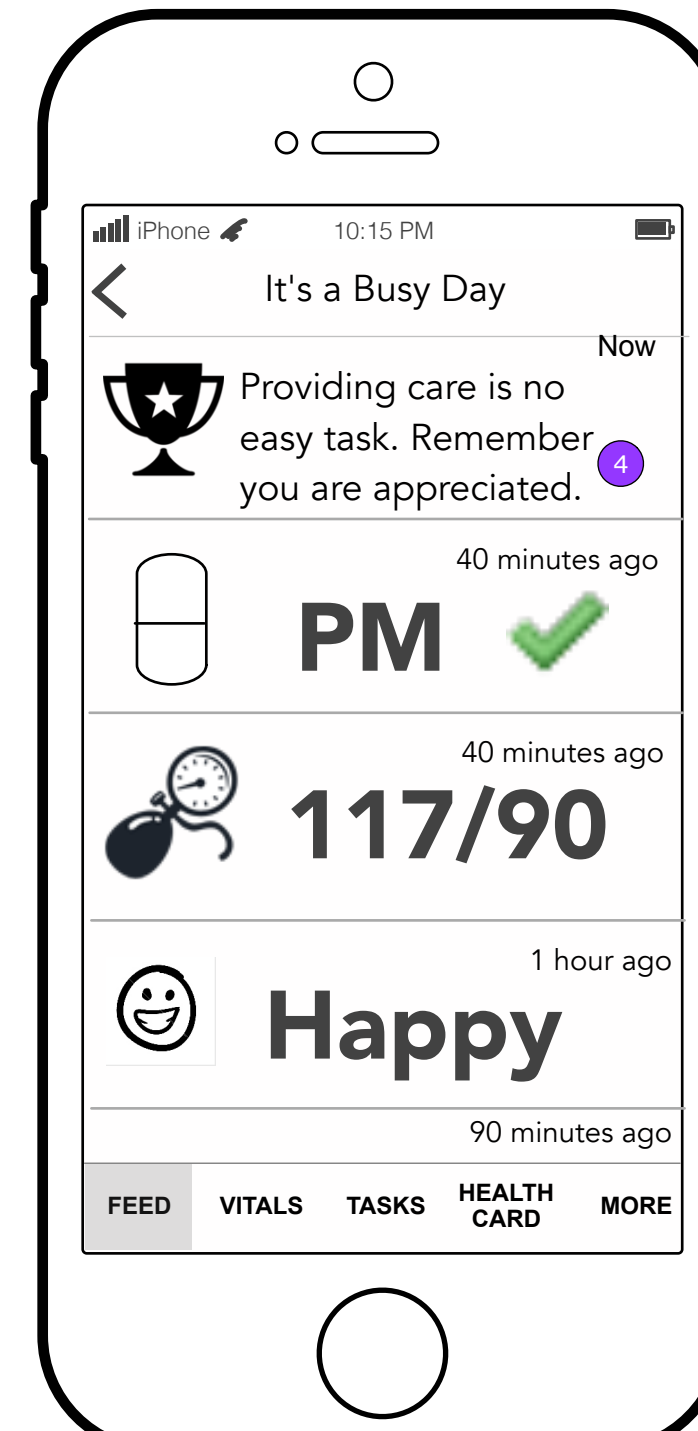
0.0.a Feed
(Notification - Content that's too long leads to
0.0.1 Heart Partner Message overlay)



0.0.a Feed
(Notification with CTA)



0.0.a Feed
(No CTA)



1. A message delivered by Push will be present in the Feed when a user interacts with a Push Notification.

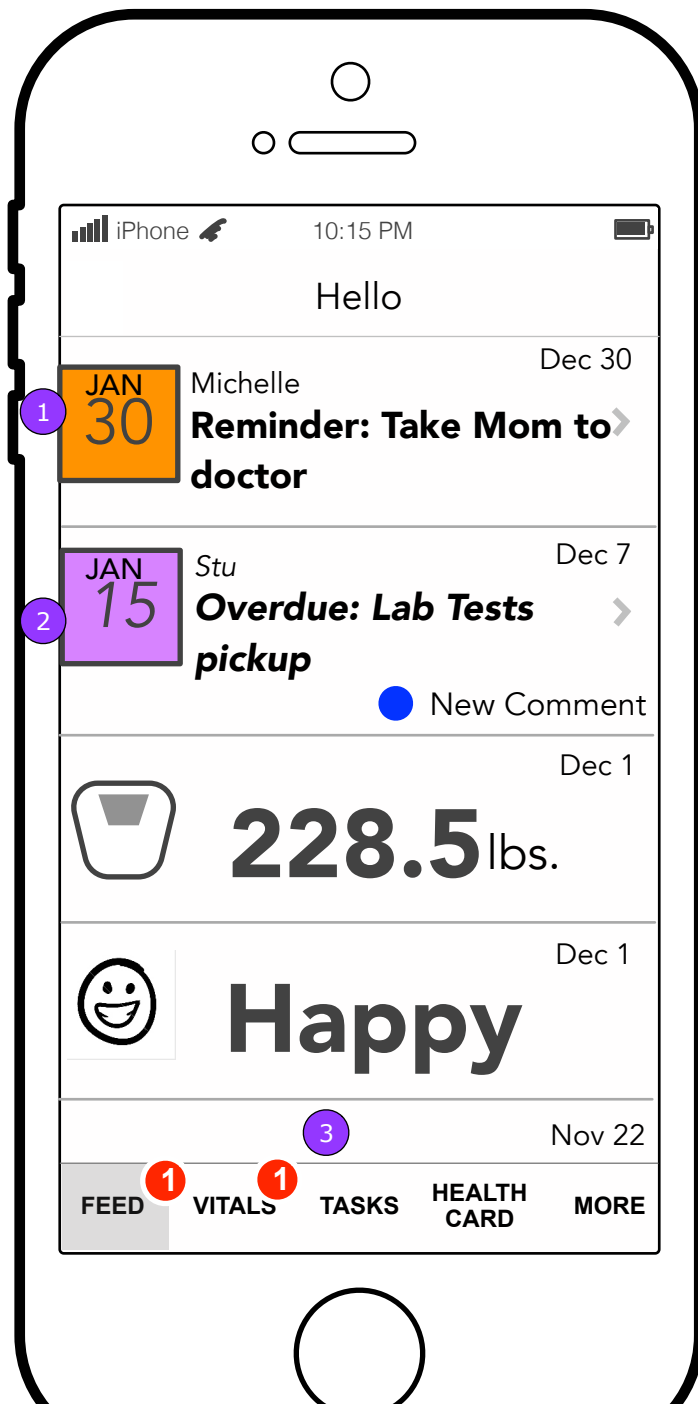
1.1. This will also be the case if the user is first required to log in.

2. Tapping on a message that does not display the full text of the message will display 0.0.1 Heart Partner Message screen.

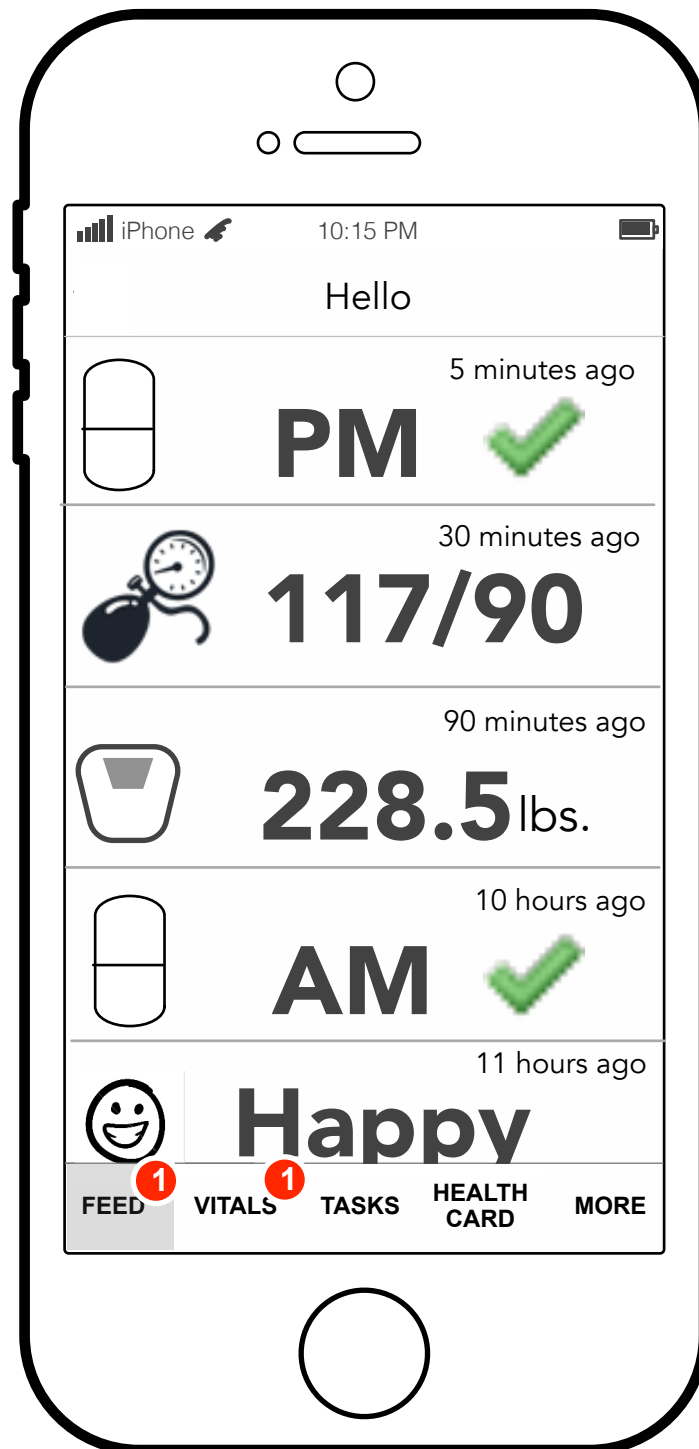
3. A message that addresses an area of the App will, when tapped, display the related screen of that message.

4. An inspirational or educational message will not have a CTA.

0.0.a Feed (Reminder and Overdue)

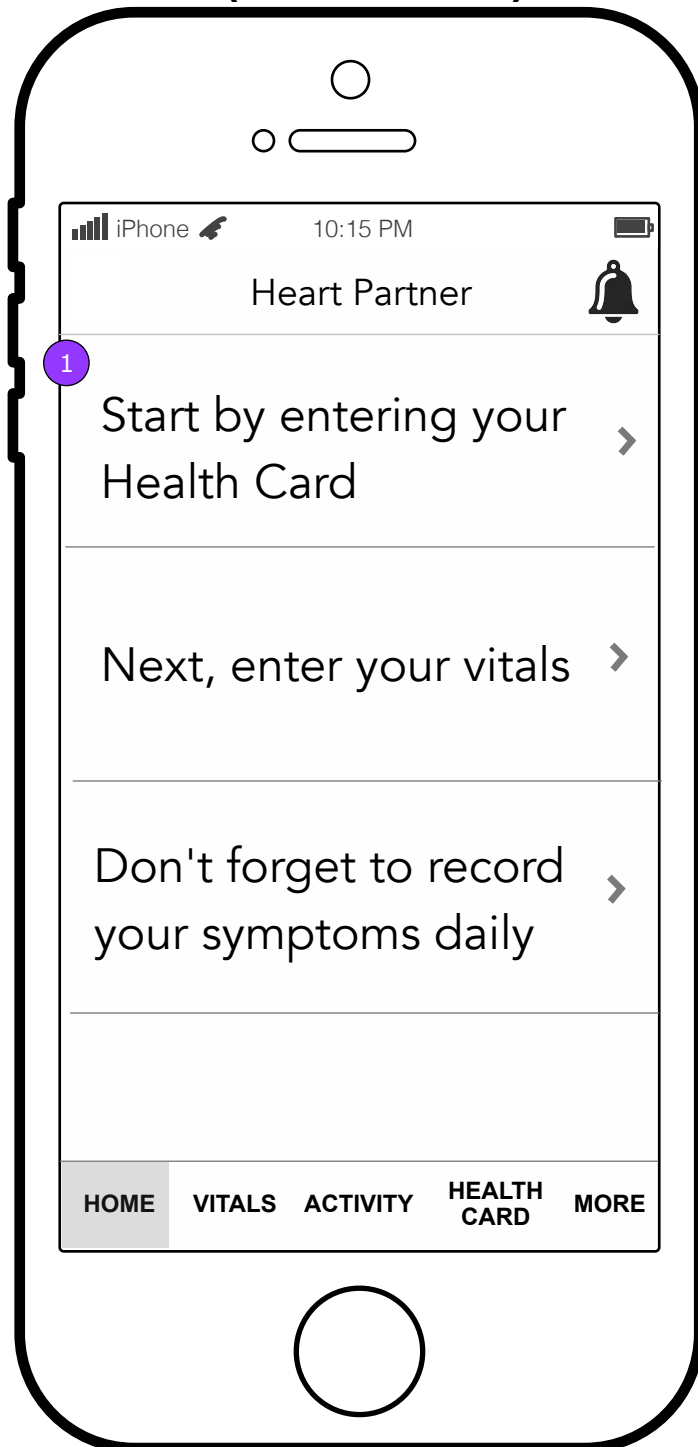


0.0.a Feed (Vitals Tracked)



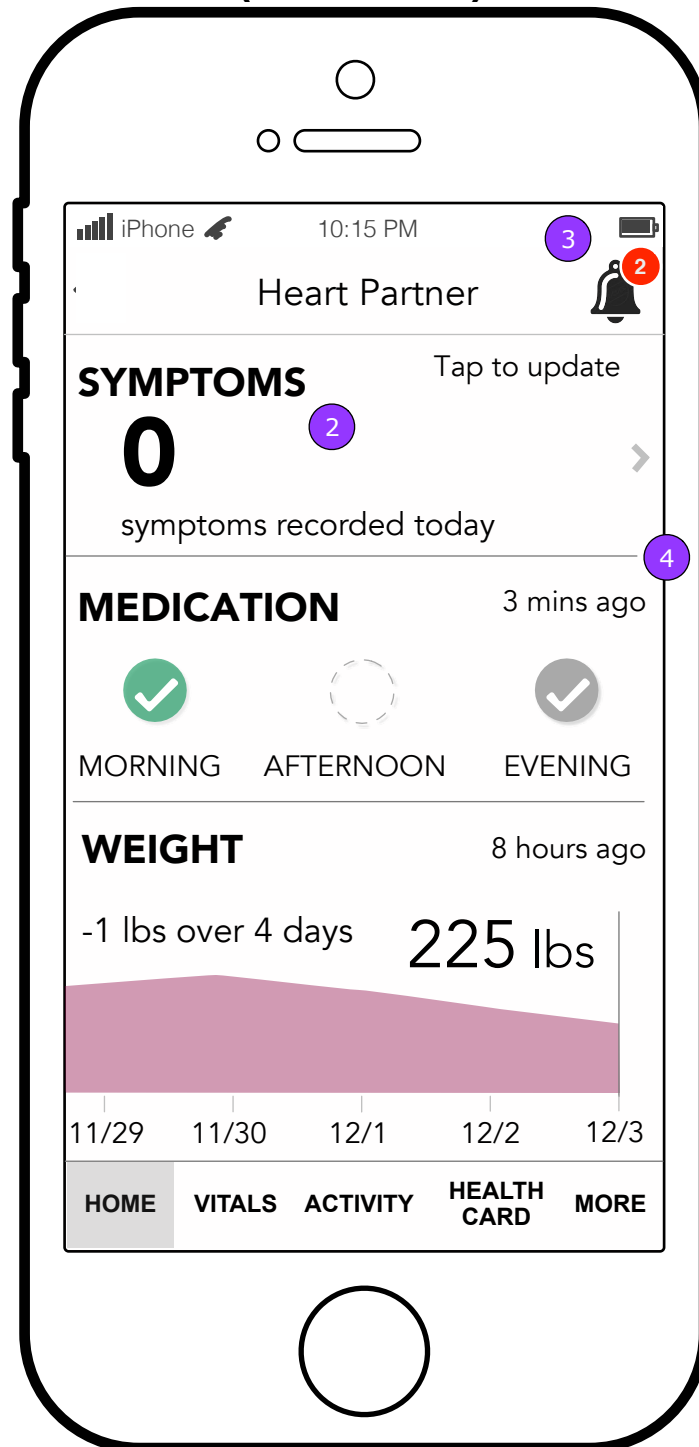
1. A Task in "reminder" mode.
2. A past due task.
3. Badges with numbers will appear in the bottom navigation. They represent the following: Activity Feed: number of tasks with new messages. Vitals: number to vitals with alerts. Tasks: number of tasks equal to tasks in reminder mode plus overdue.

**0.0.b Home screen
(First time user)**



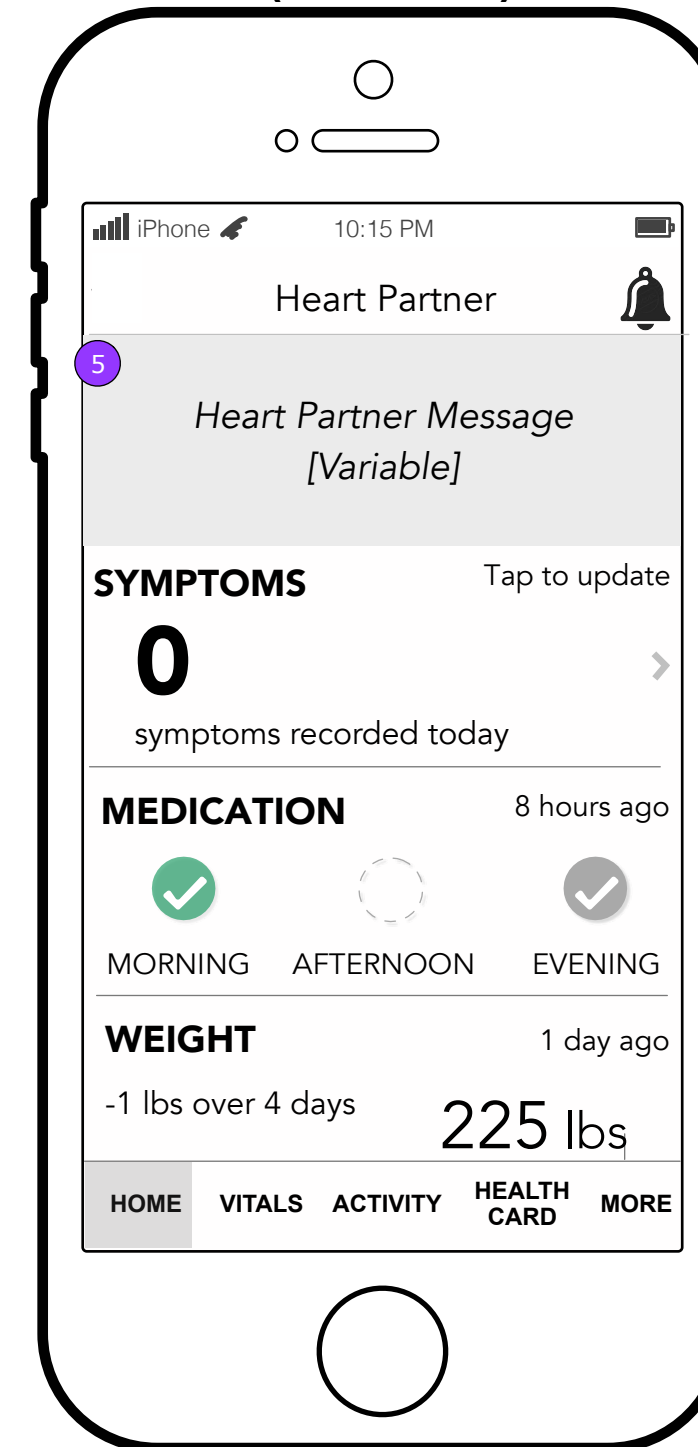
1. The first time user sees buttons to get started.

**0.0.a Home screen
(Return user)**



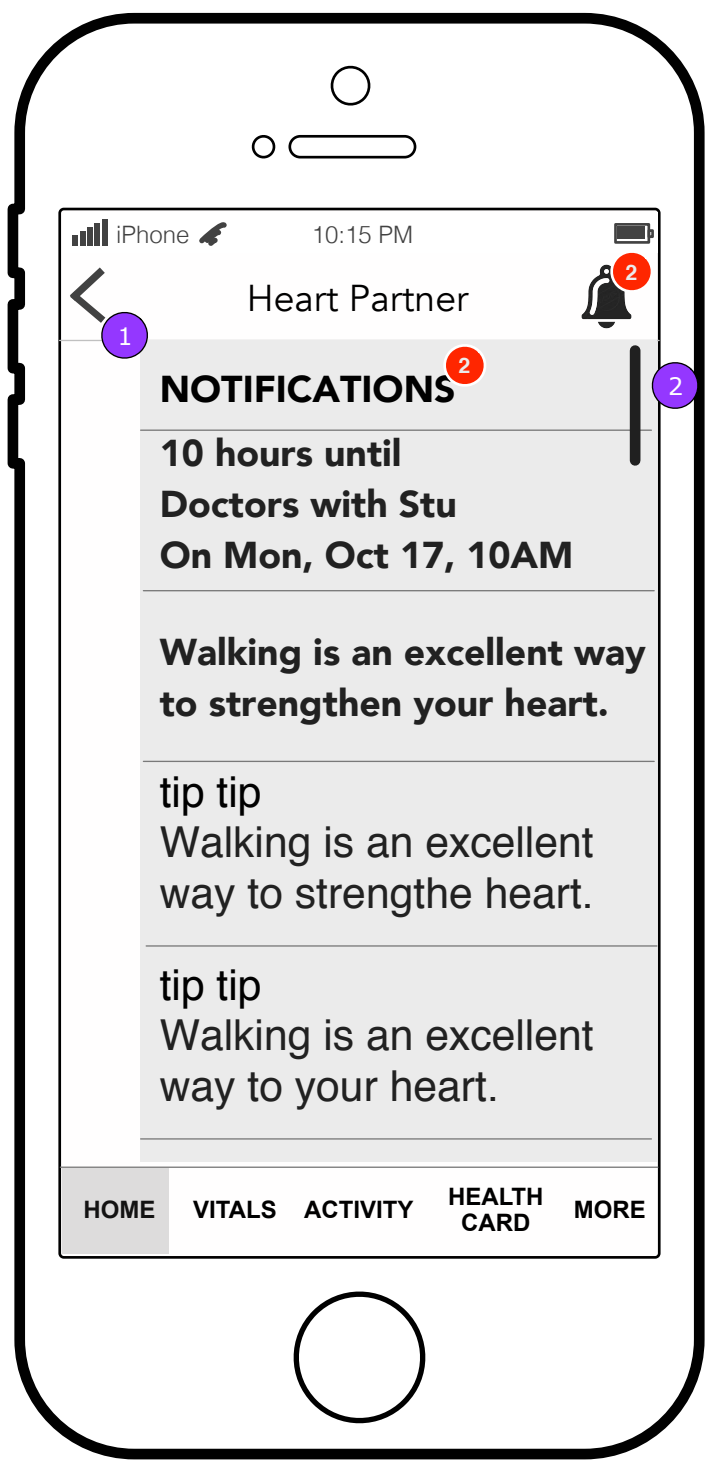
- 2. User can proceed into directly to corresponding vital by tapping on visualization of vital.
- 3. Notifications Drawer shows a badge with a count of new messages. Tapping icon expands drawer.
- 4. Date/time stamps accompany Vital entries

**0.0.a Home screen
(Notification)**

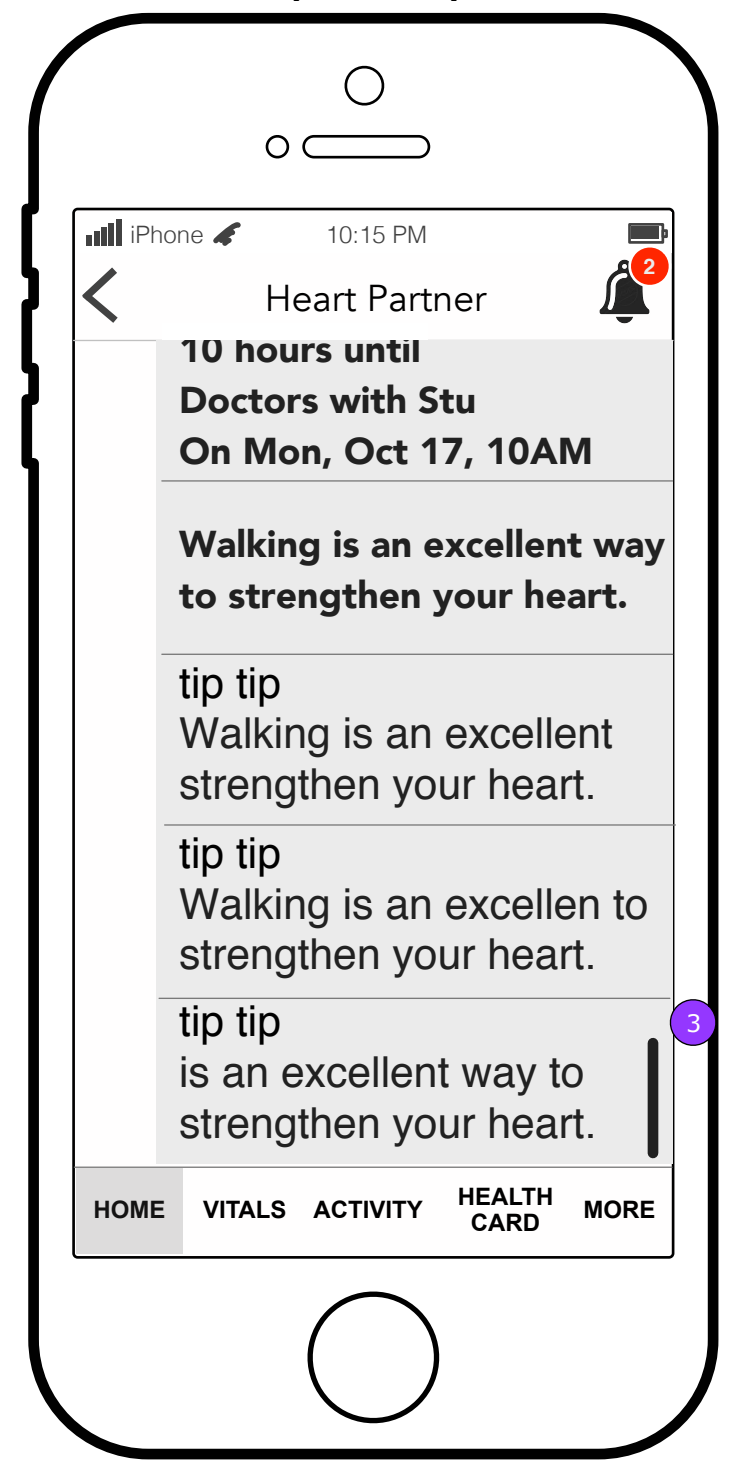


5. A message that comes from Heart partner will appear at the top and push all content down.

0.0.2 Notifications Drawer



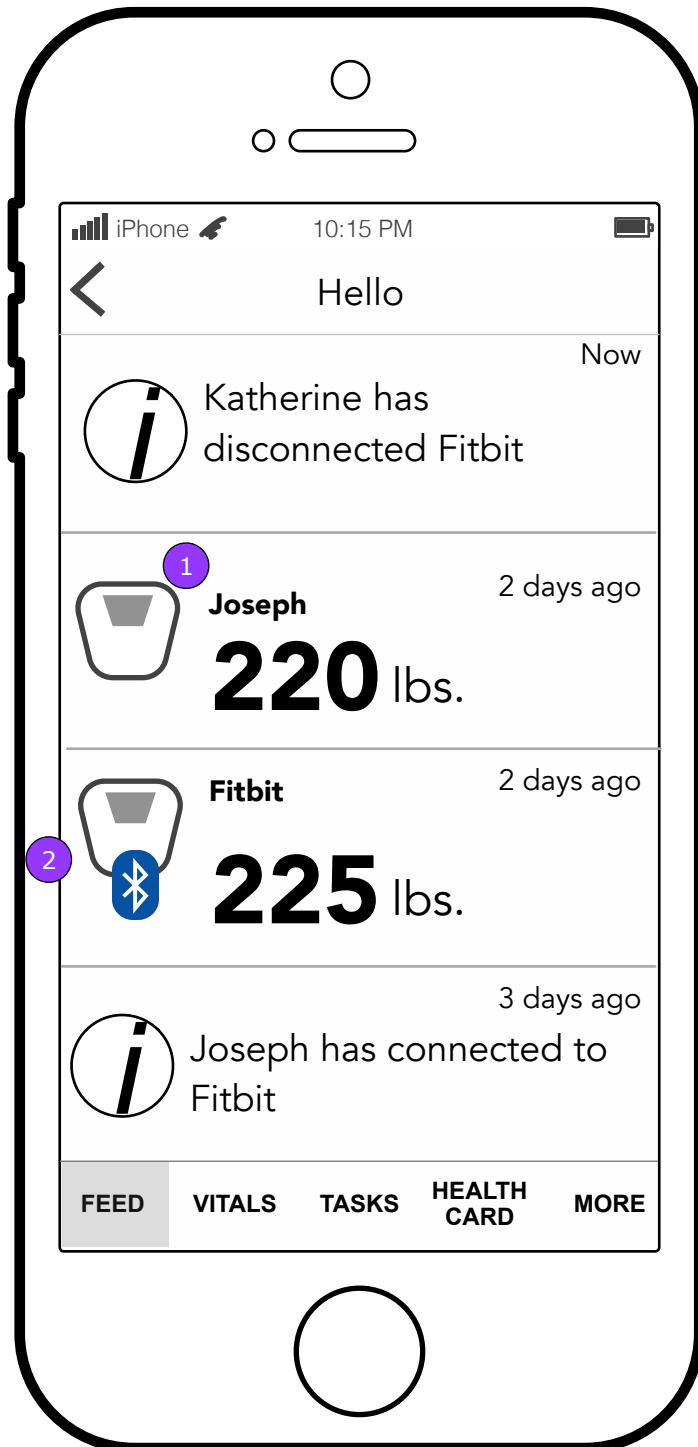
0.0.2 Notifications Drawer (scrolled)



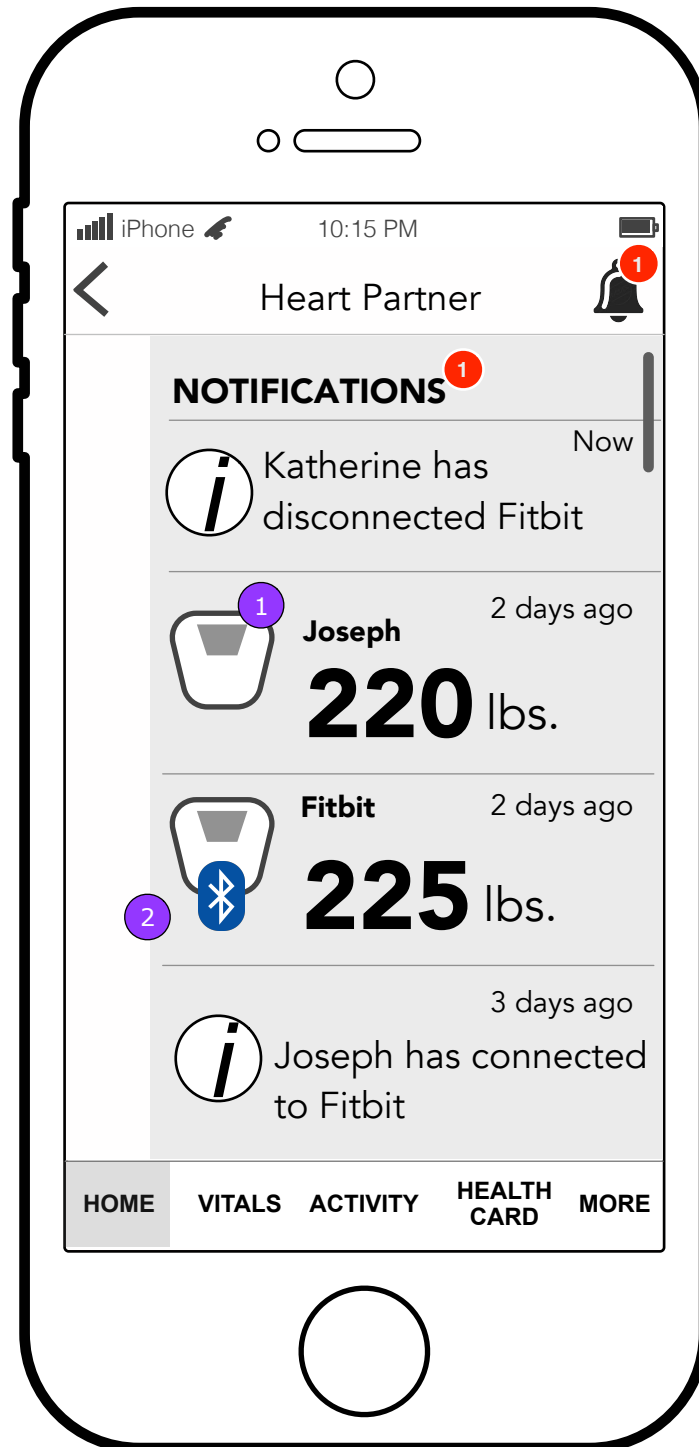
- 1. Notifications drawer expanded pushes the Home Screen content to the left.
- 2. If the notifications are longer than the height of the screen, they will scroll within the visible space.

- 3. Notifications scrolled to the bottom.

0.0 Feed (Bluetooth Indicators)

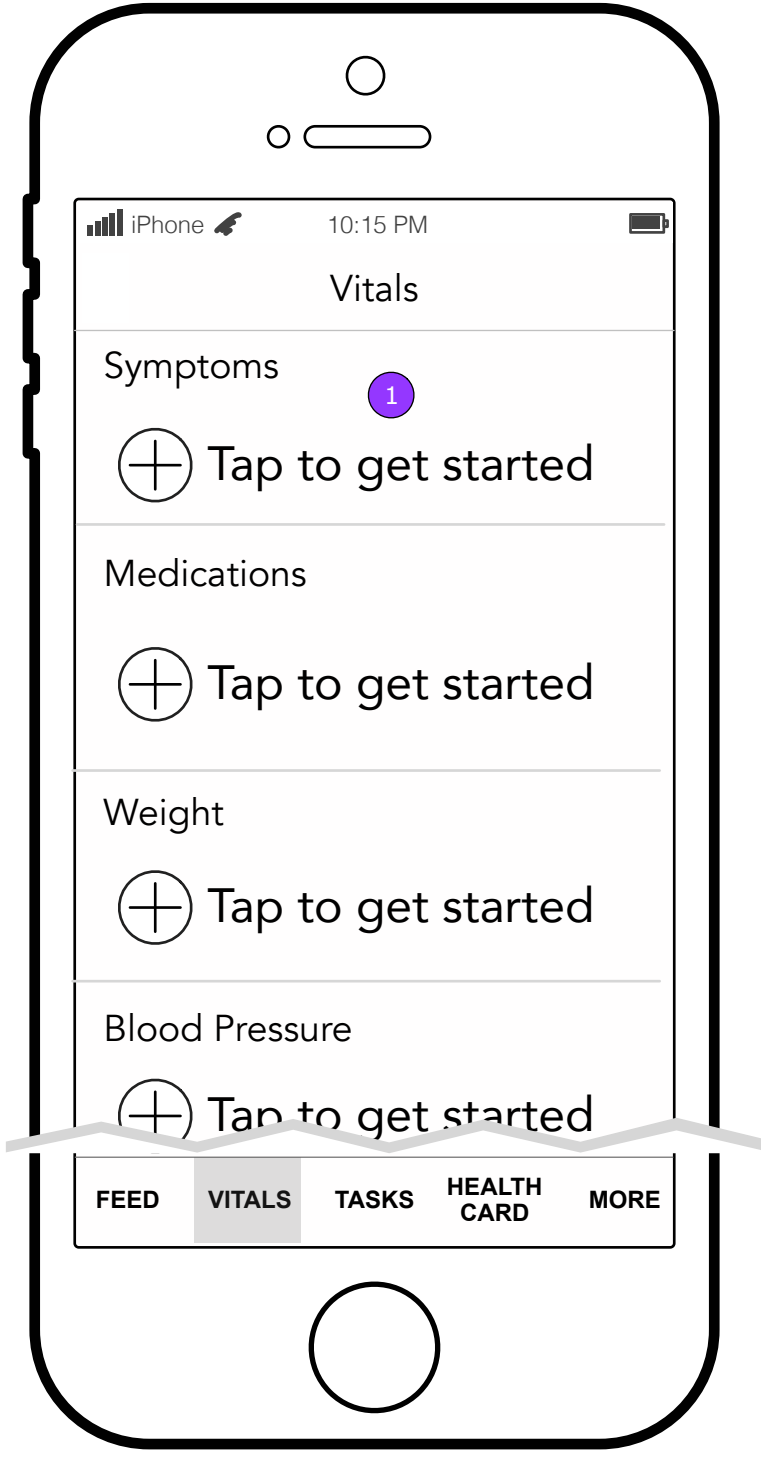


0.0.2 Notifications Drawer (Bluetooth Indicators)

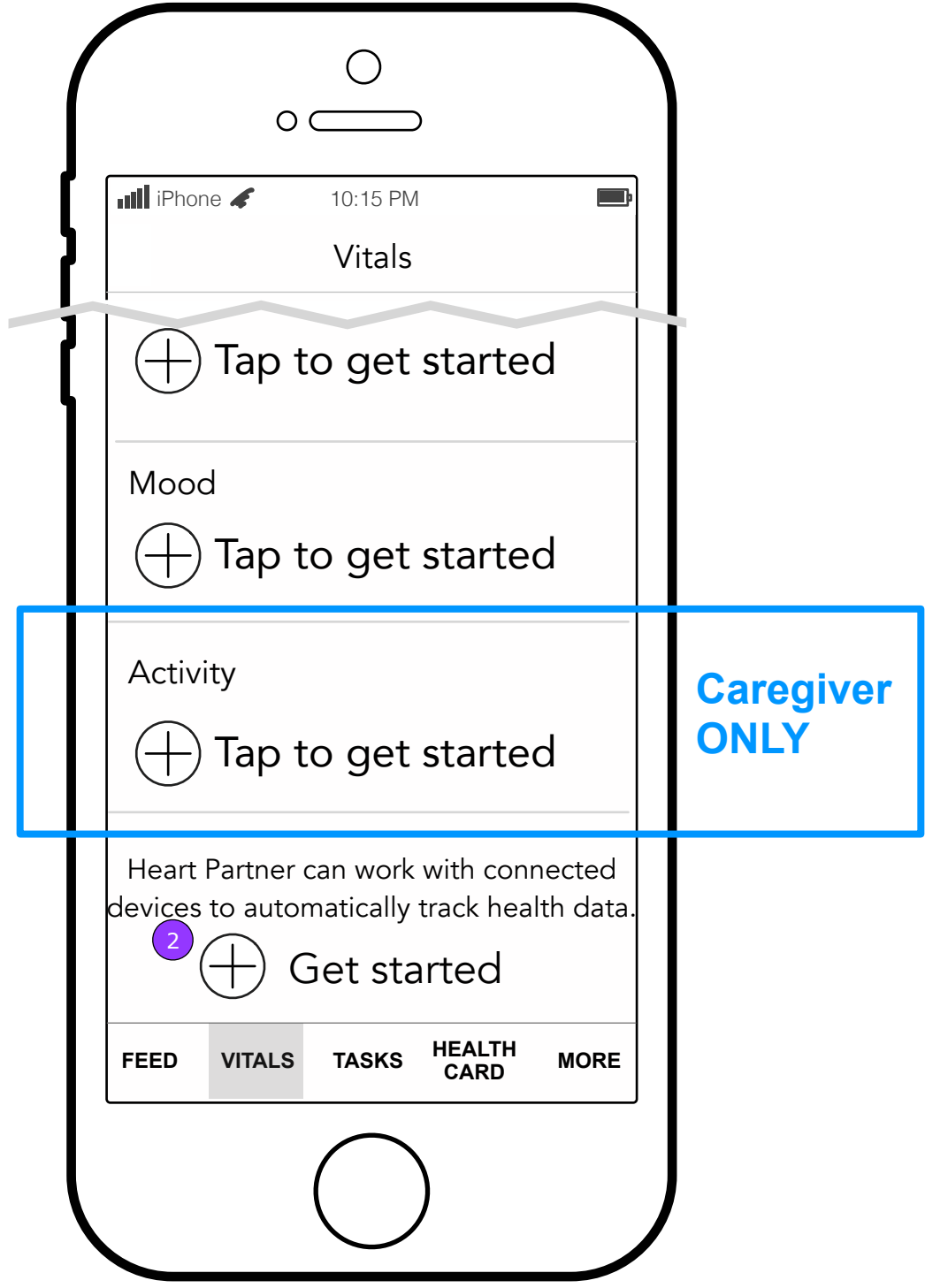


1. The updated weight will show who updated it.
2. The vital notification will indicate that the data came from a third party and include an altered icon.

1.0 Vitals (First time visit)



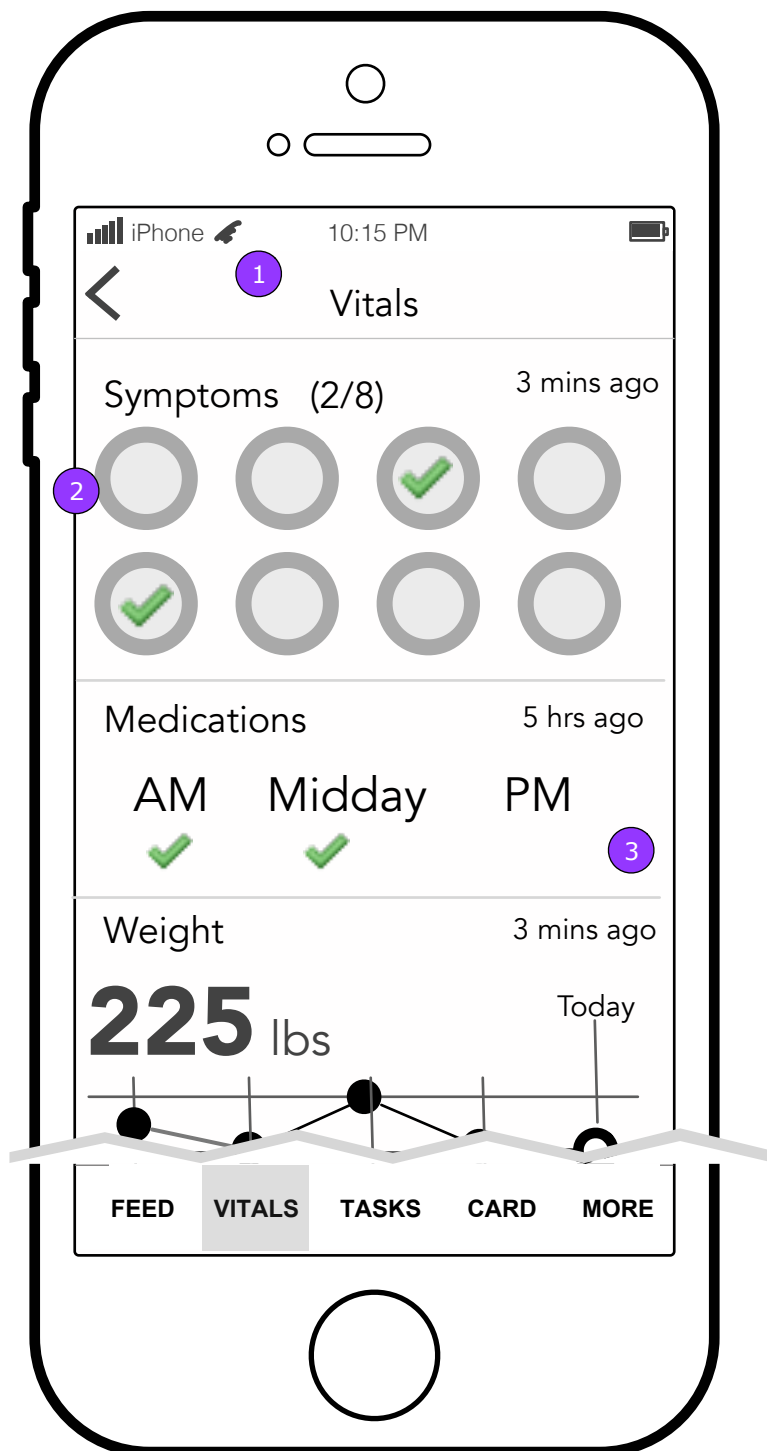
1.0 Vitals (First time visit continued)



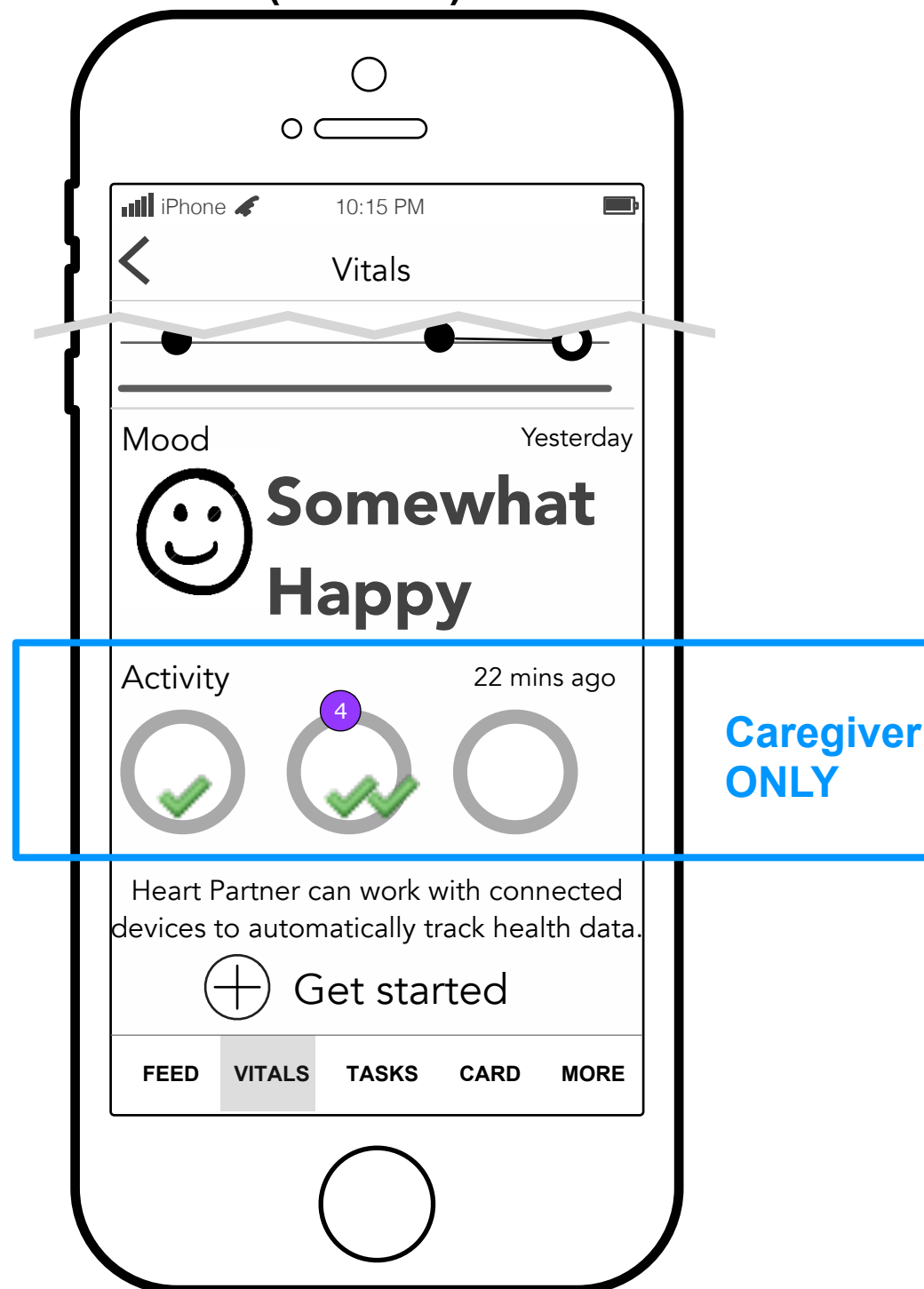
1. <Tap to get started> displays related tracking screen.

2. <Get started> displays 11.0 Connected Devices.

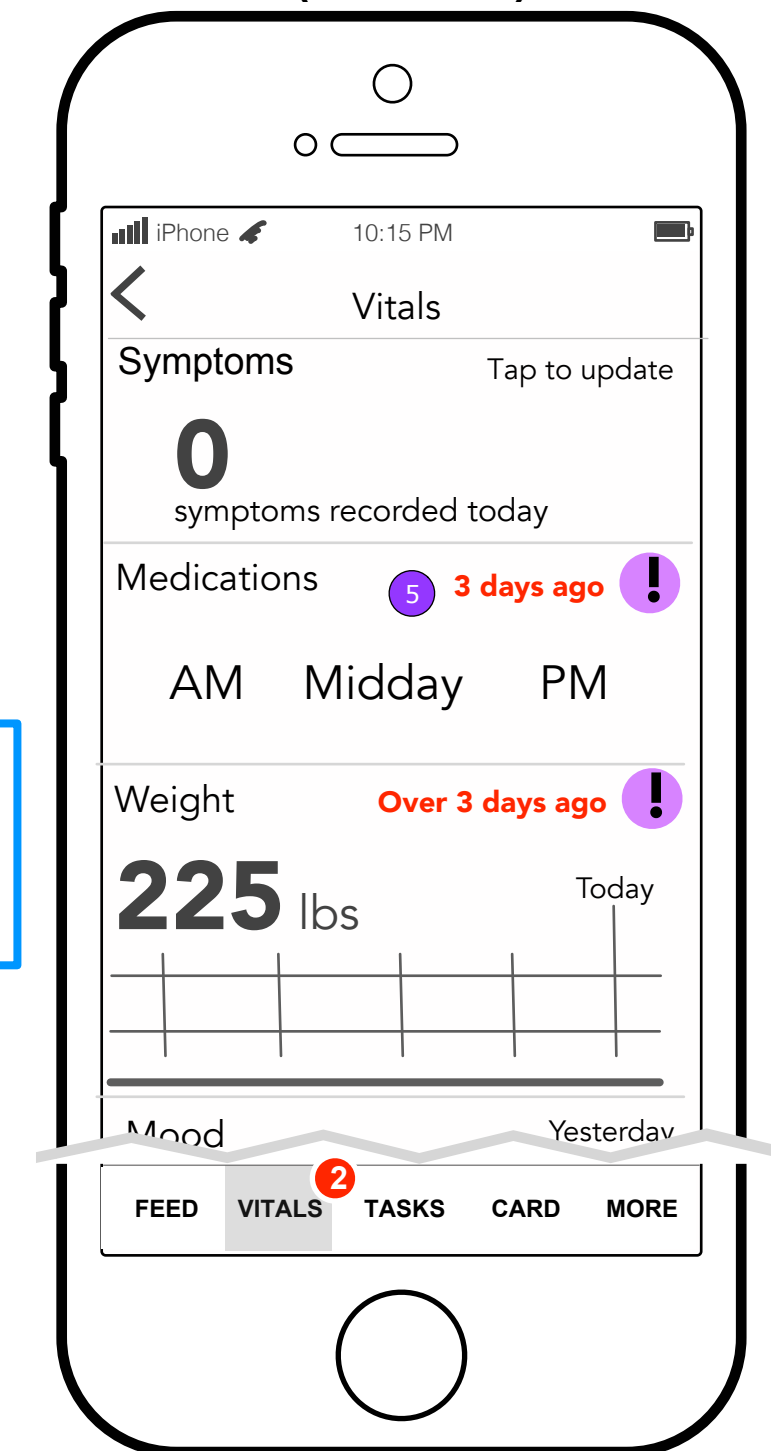
1.0 Vitals



1.0 Vitals (Continued)



1.0 Vitals (With Alerts)

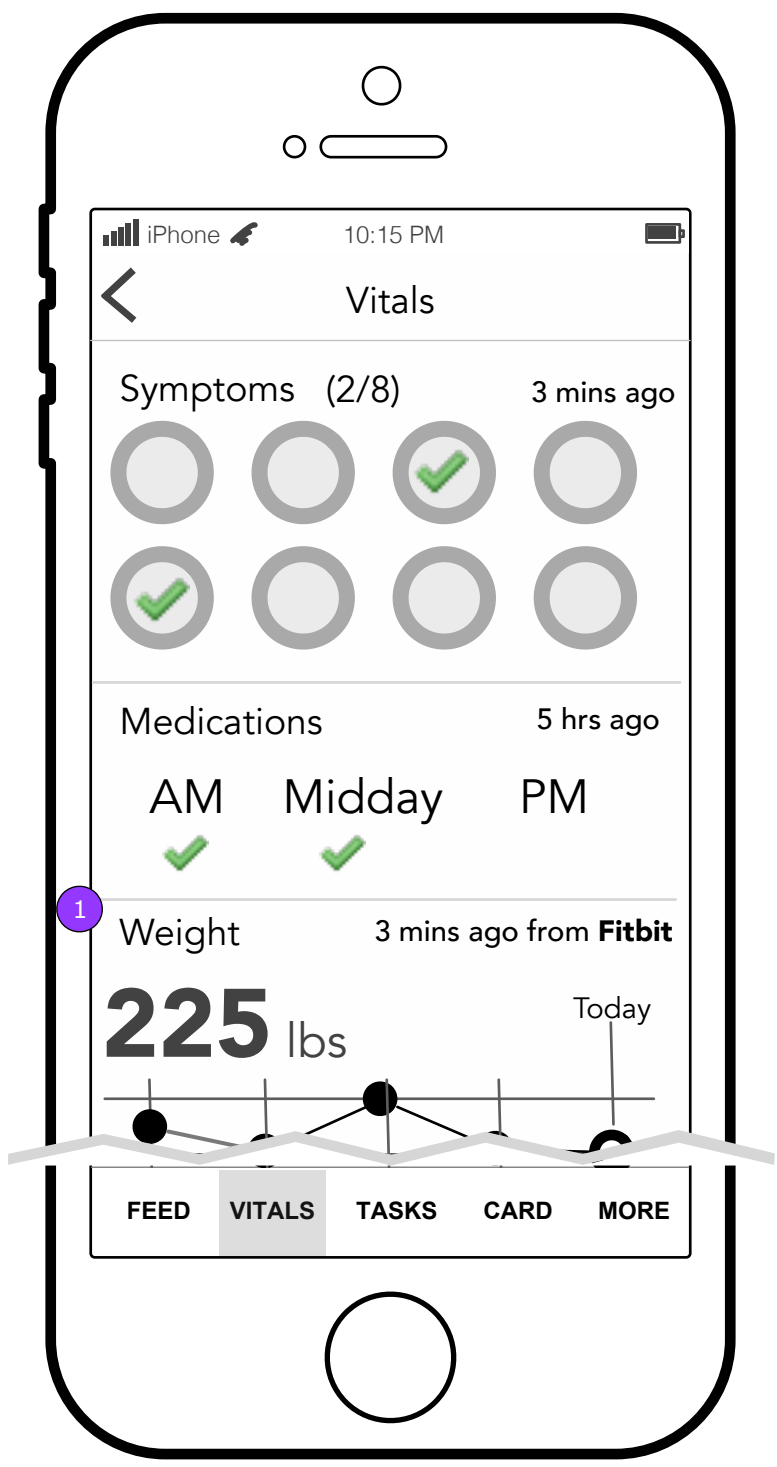


- 1. The Vitals landing screen will feature a dashboard with vitals feedback.
- 2. The Symptoms Check area will only show copy to invite the user to check the first time. After the first time, the copy will encourage the user to check again.
- 3. Tapping each area will take the user to that Vital's screen.

- 4. An Activity can be marked as done as many times as the Patient commits to the activity.

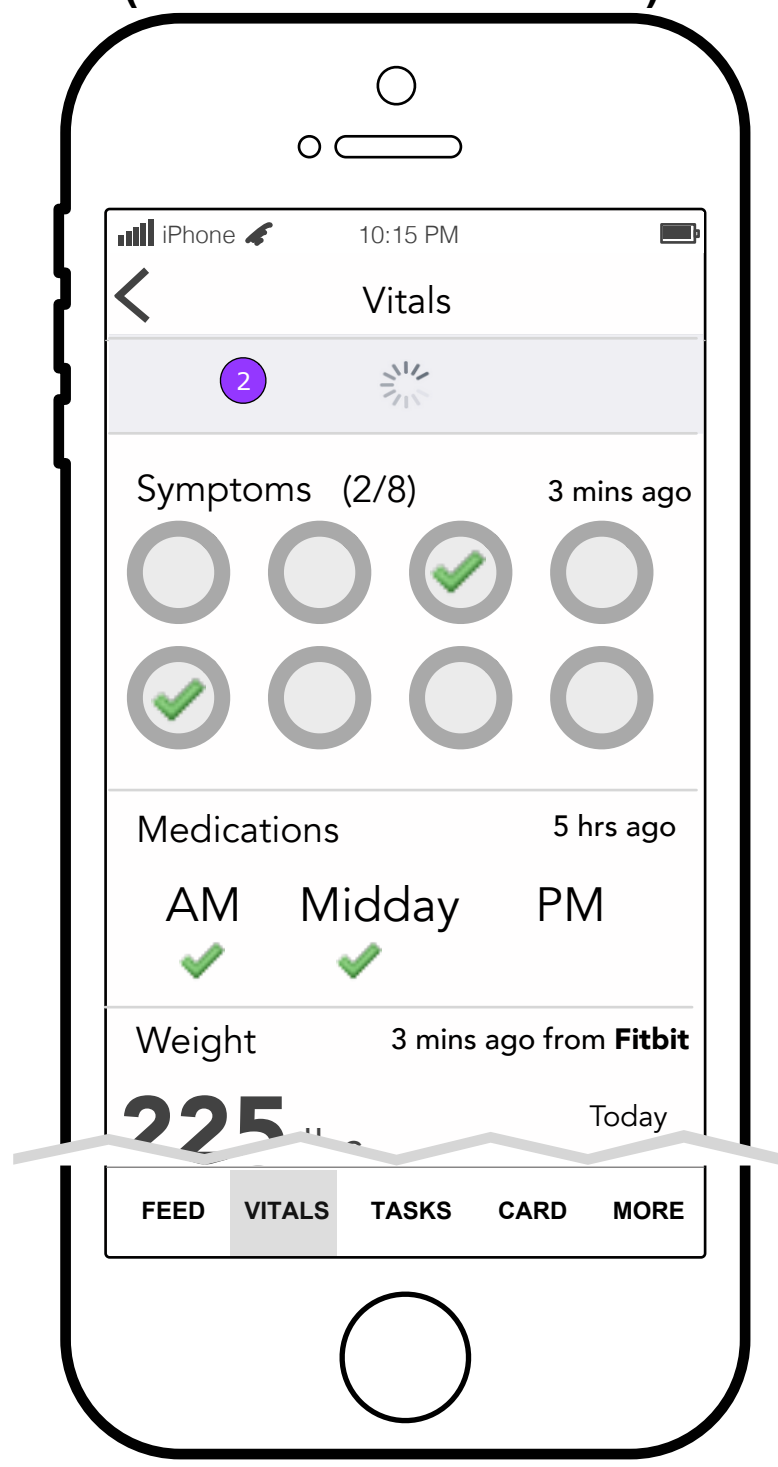
- 5. Past due vitals will display differently.
- NOTE: The order of the Vitals on this screen will not change based upon each vital's date/time stamp.

1.0 Vitals



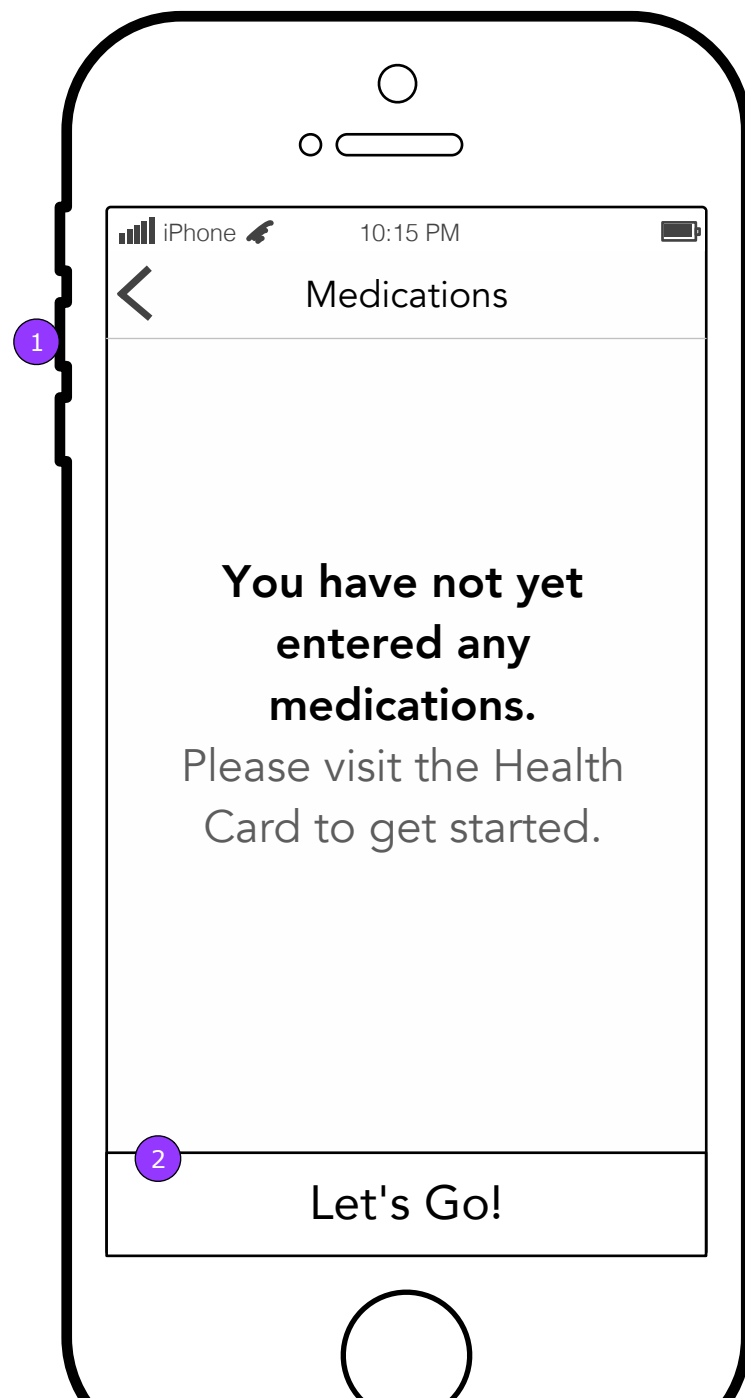
1. The Vitals landing screen will include an indicator in each vital area that collects data from a third party that says from which company.

1.0 Vitals (Pull to refresh remote data)



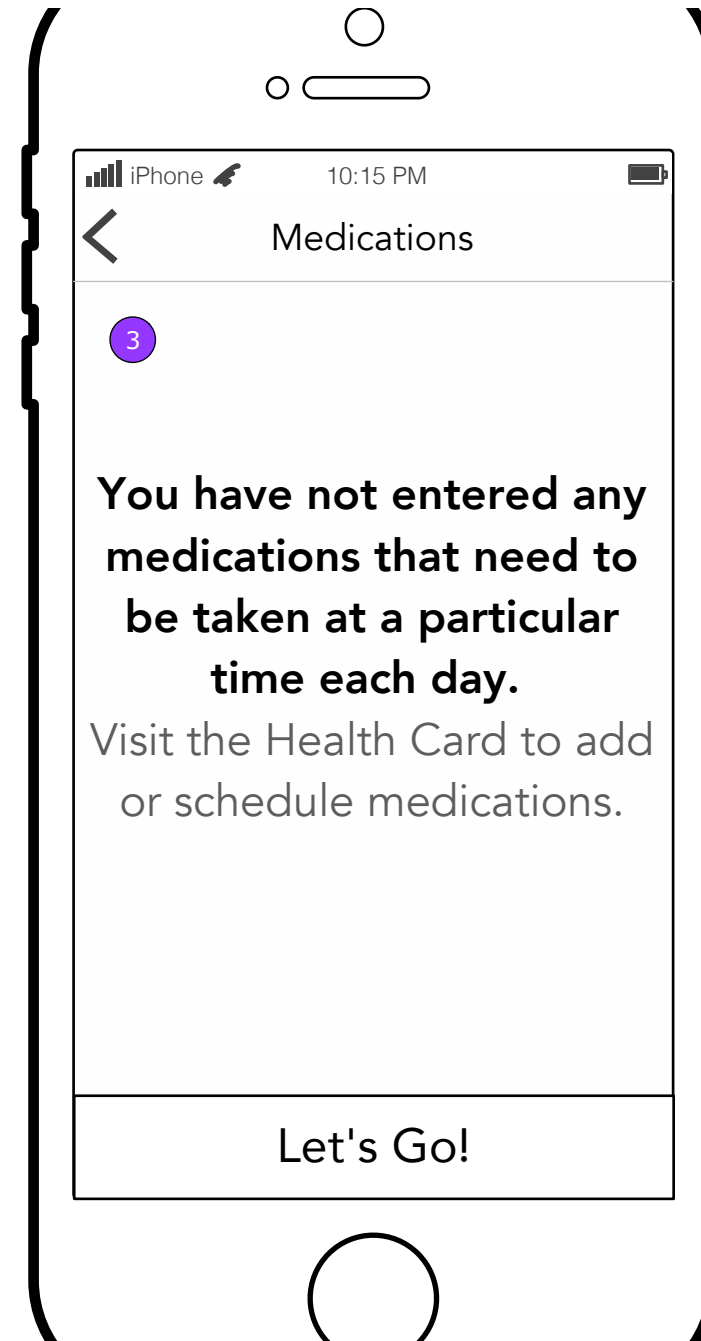
2. Pulling the Vitals landing screen down will refresh all vitals that are using a third party.

1.1 Track Medications (no Medications entered)



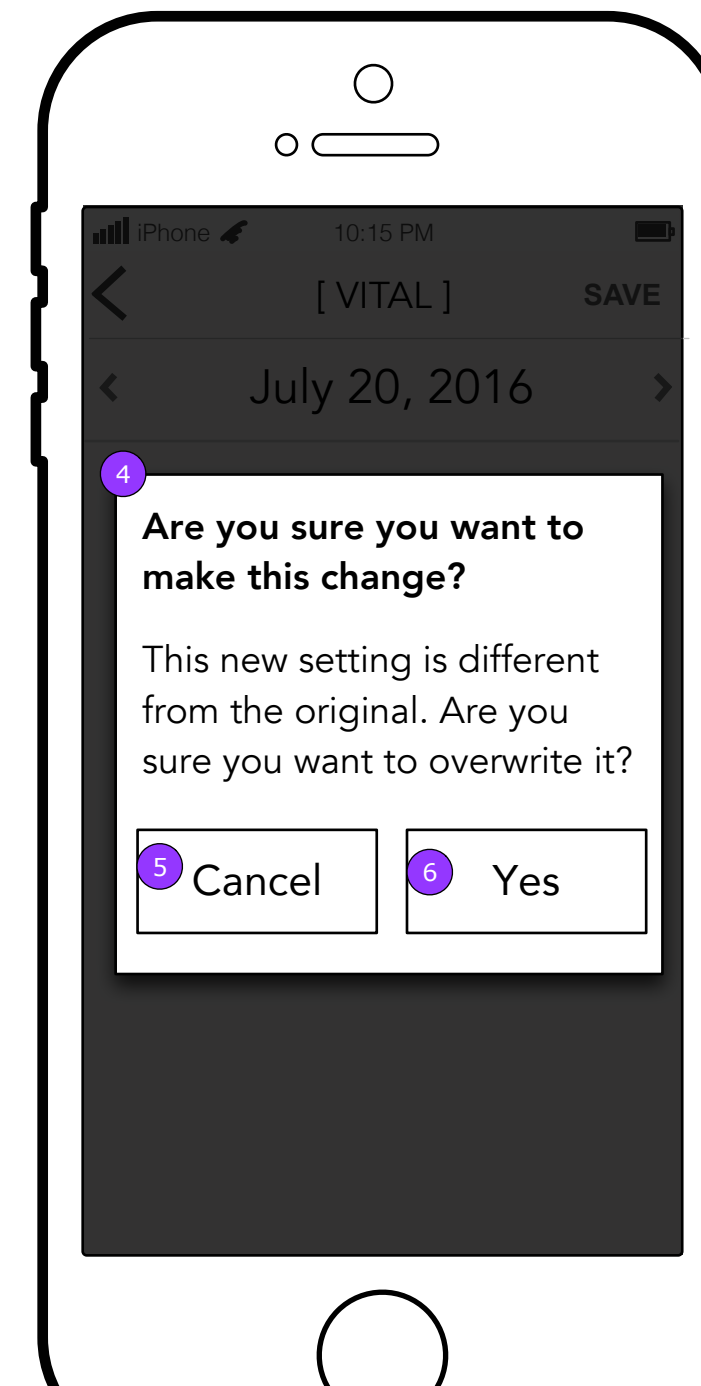
1. GLOBAL: <CANCEL> displays the Vitals screen (1.0). If a vital was set for the day, it does not get saved if <CANCEL> is selected.
2. When there are no medications, the screen will show a message explaining this and encourage the user to add medications. <Go Now> displays the Add Medications screen (4.1.2.1).

1.1 Track Medications (Medications scheduled but not for today and no As needed meds)



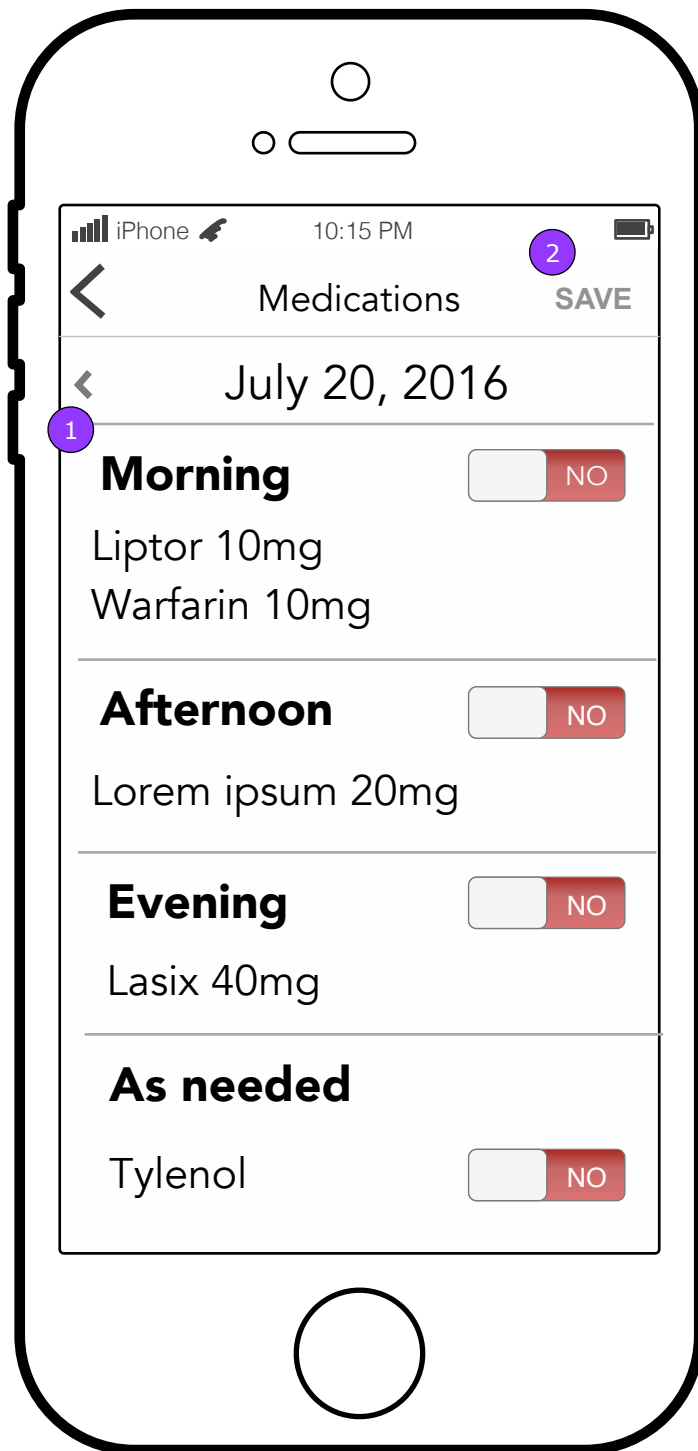
3. A different message appears if only As needed Medications have been added.

1.x.1 Previous Day Change Alert

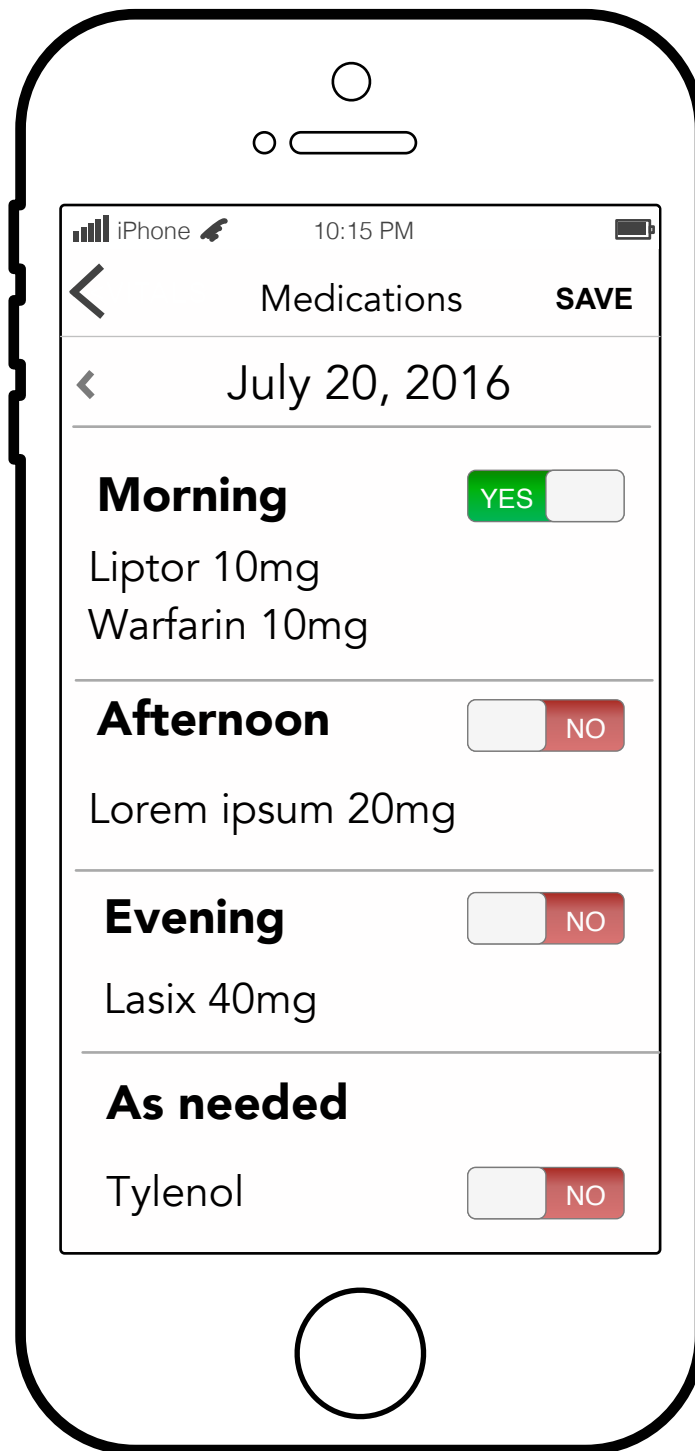


4. If a user taps on a different measurement for a Vital that was previously recorded, a confirmation screen is displayed.
5. <Cancel> dismisses the pop up and recovers the previous selection.
6. <Yes> dismisses the pop up and keeps the new selection.

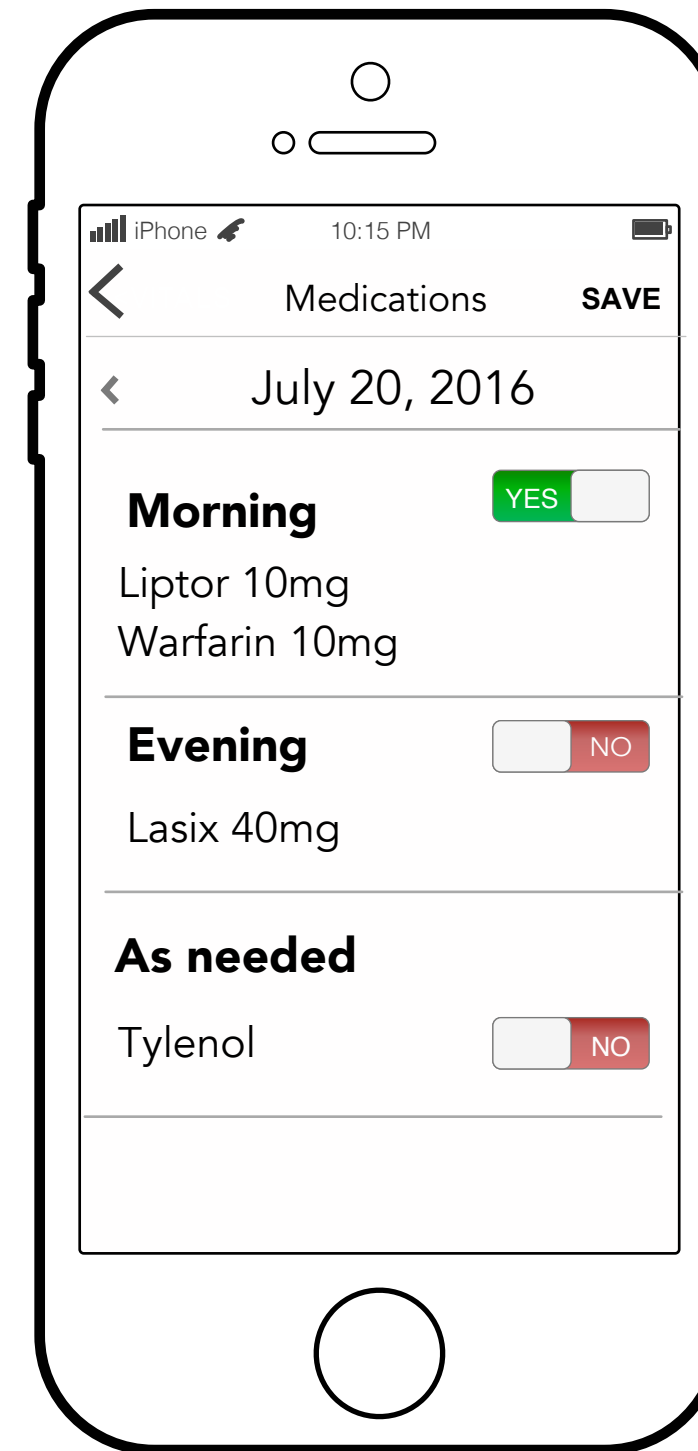
1.1 Medication (all day parts)



1.1.1 Medication (all day parts - morning indicated)

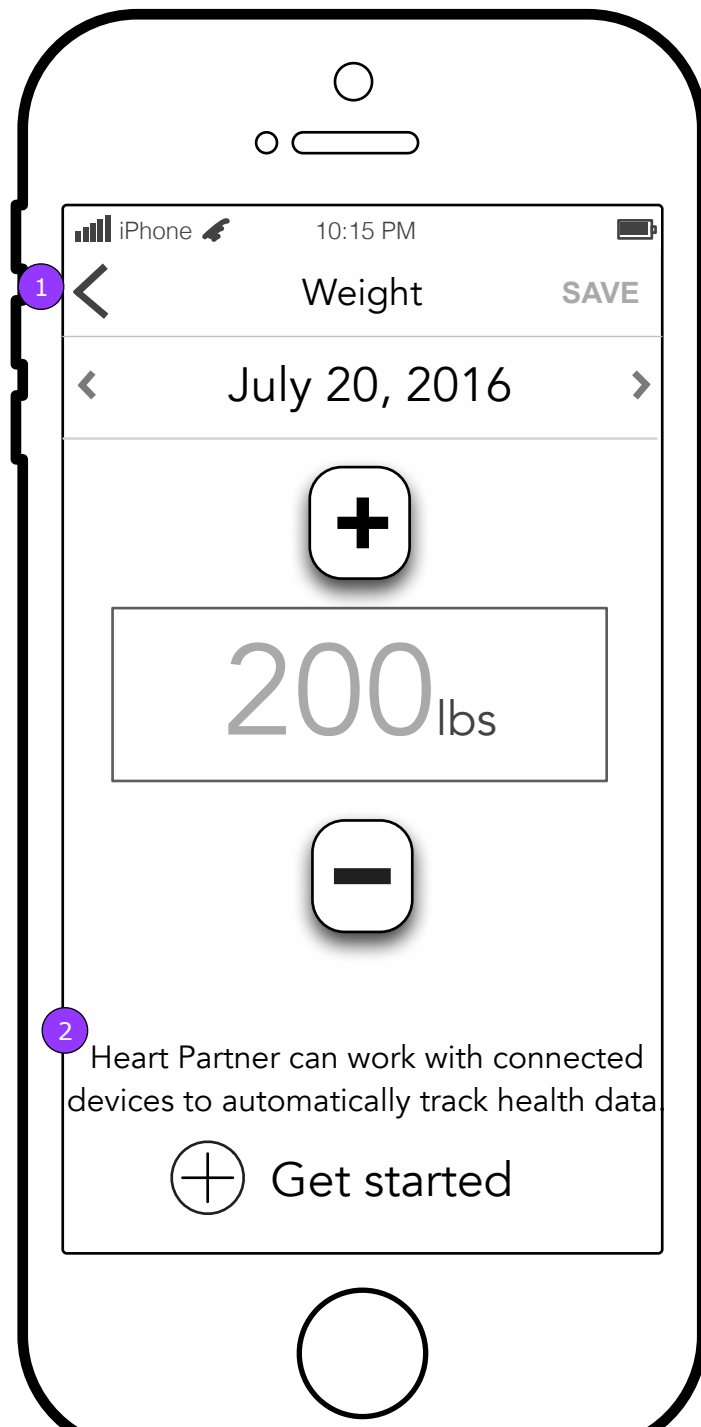


1.1.1 Medication (no afternoon day part)

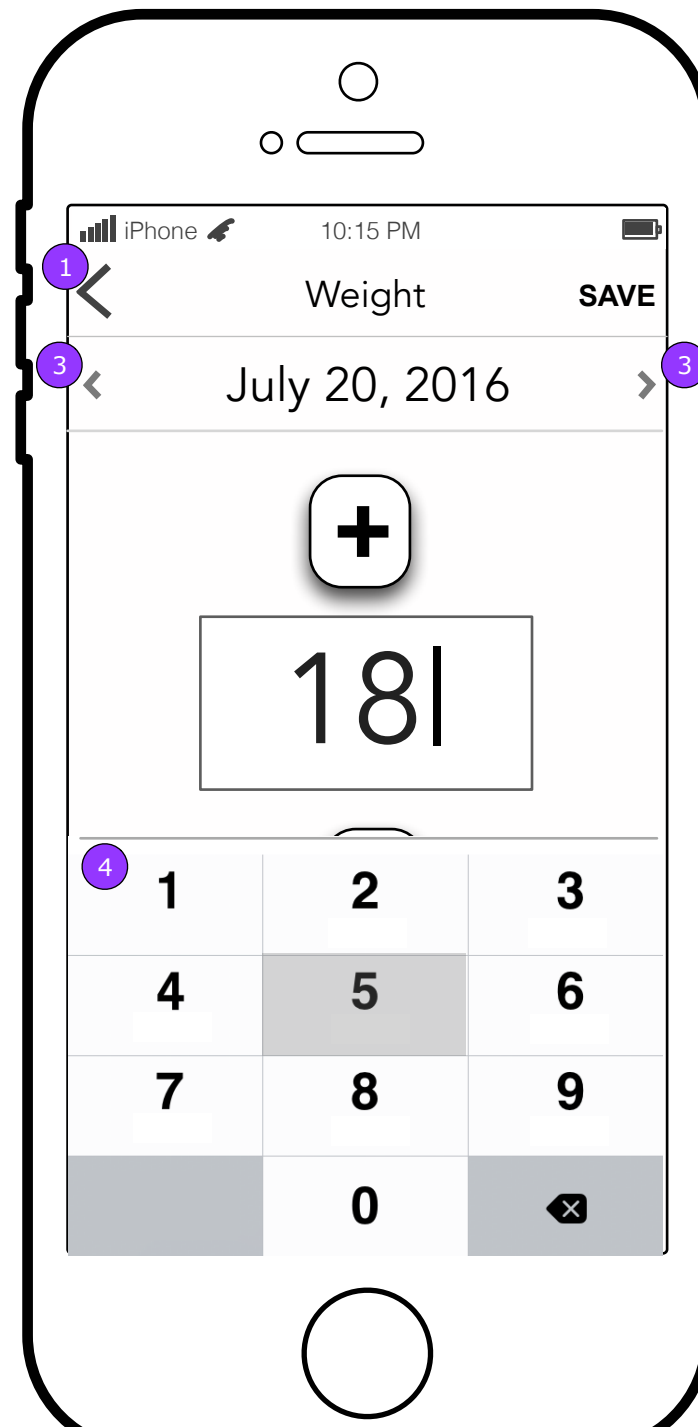


1. Medications are categorized by time of day they are due to be taken.
2. Changing a toggle will enable <SAVE>.

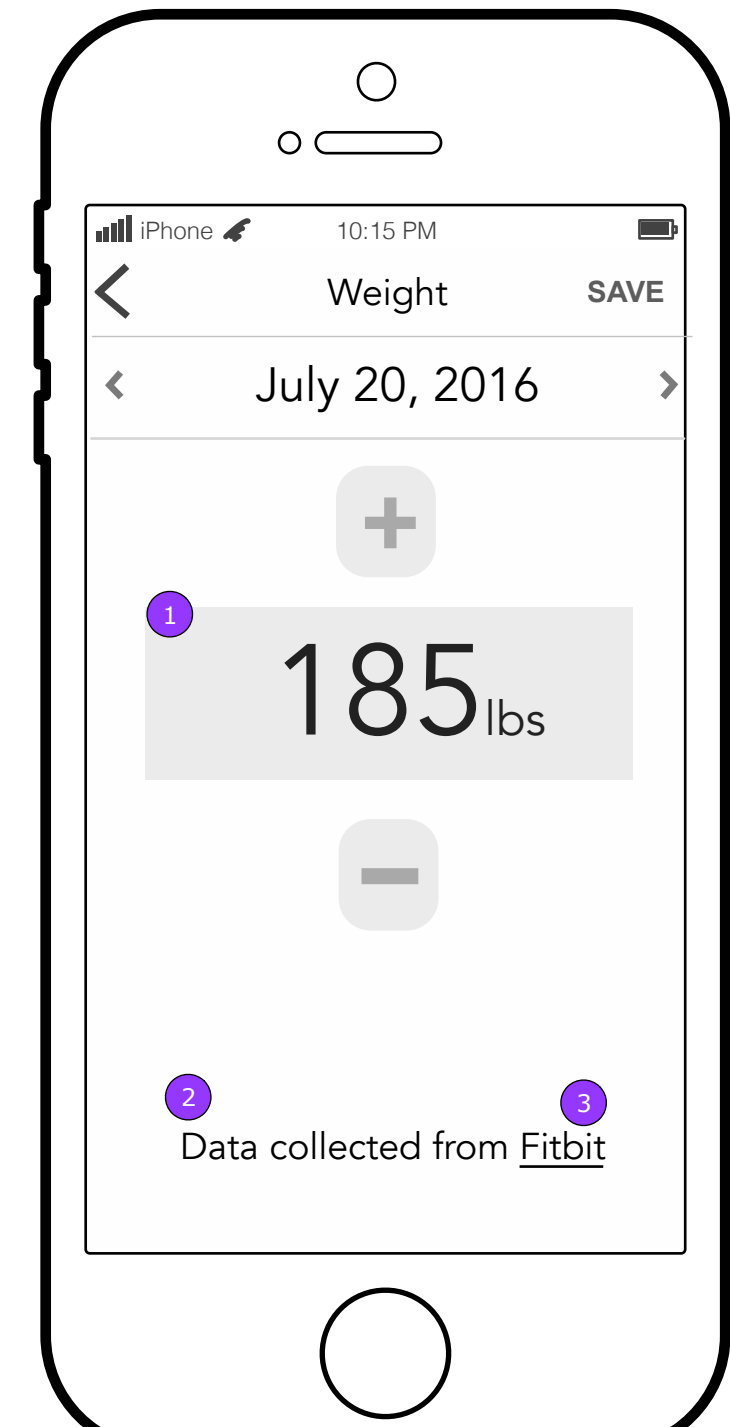
1.2 Track Weight (Default)



1.2 Weight (Keyboard input)



1.2 Track Weight (Connected Device Data - Data updated)



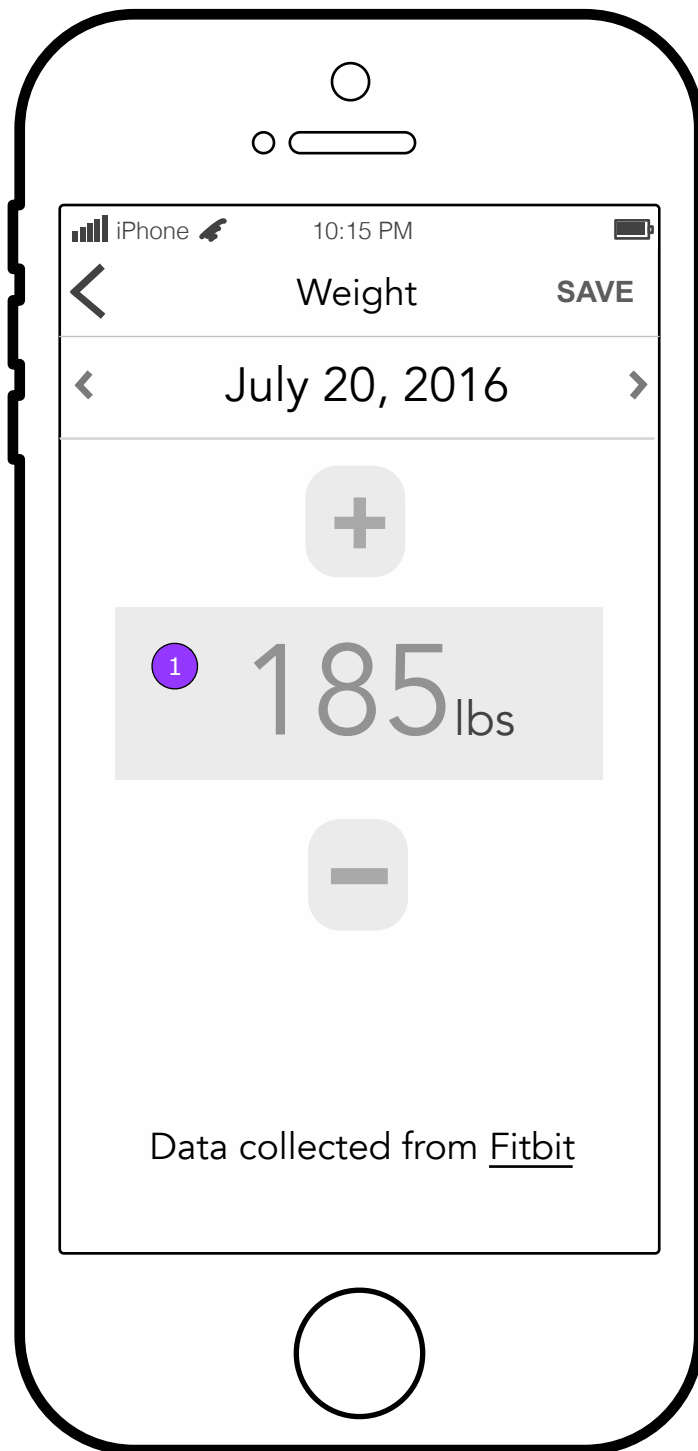
1. <Back> displays 1.0 Vitals without saving data.
2. A message will remind the user about Connected Devices on Track Weight (1.2), Track Blood Pressure (1.3) and Track Activity (1.6.x/2.x) and a button will take the user to Connected Devices (11.0).

3. A user can move backwards or forwards (if it's not "today") through dates by tapping on the arrows beside the date.
4. Keyboard manual entry.

1. The data collected from a third party will appear differently in the input screen and prevent the user from changing it.
2. The message on the screen will inform the user about the data that appears.
3. A link to the device's website will be provided on the screens of Vitals that support connected devices.

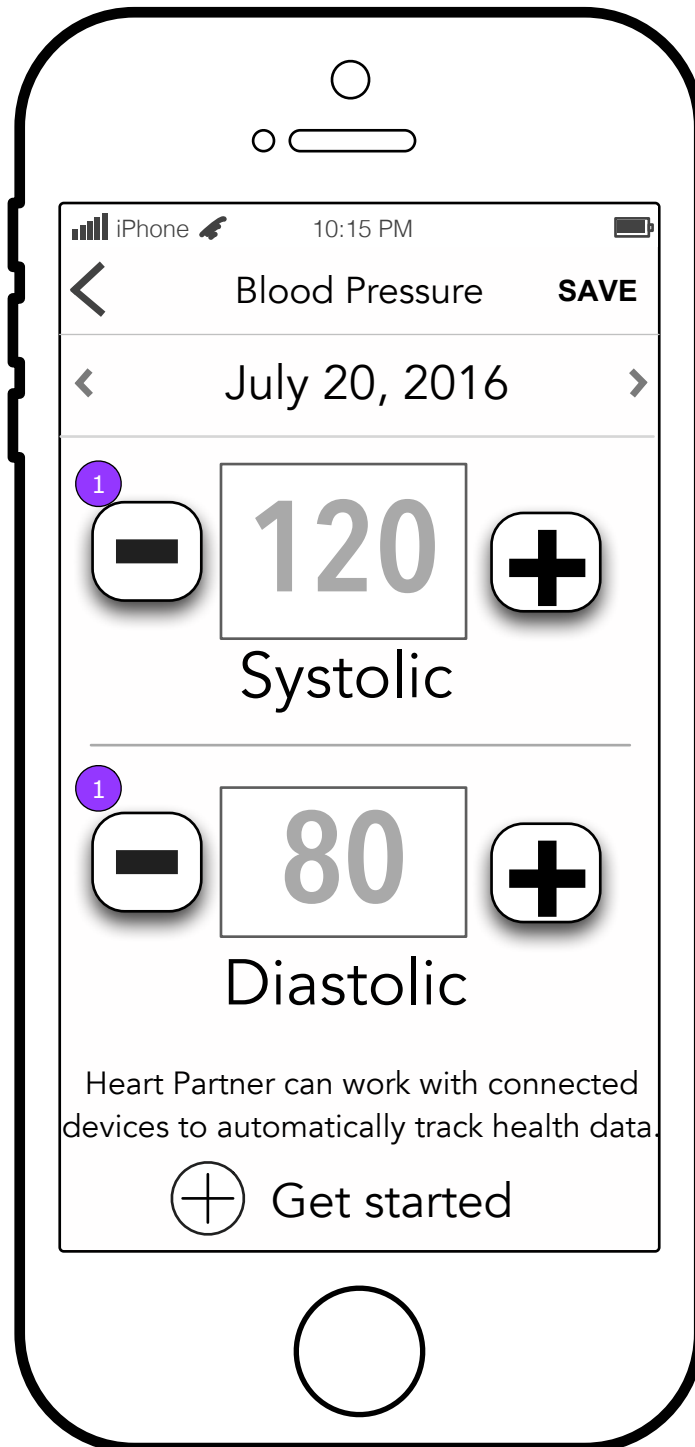
1.2 Track Weight

(Connected Device Data - Data not yet updated)



1. When data has not yet been recorded from a device, the previously collected data will display in a disabled state.

1.3 Track Blood Pressure (Defaults)



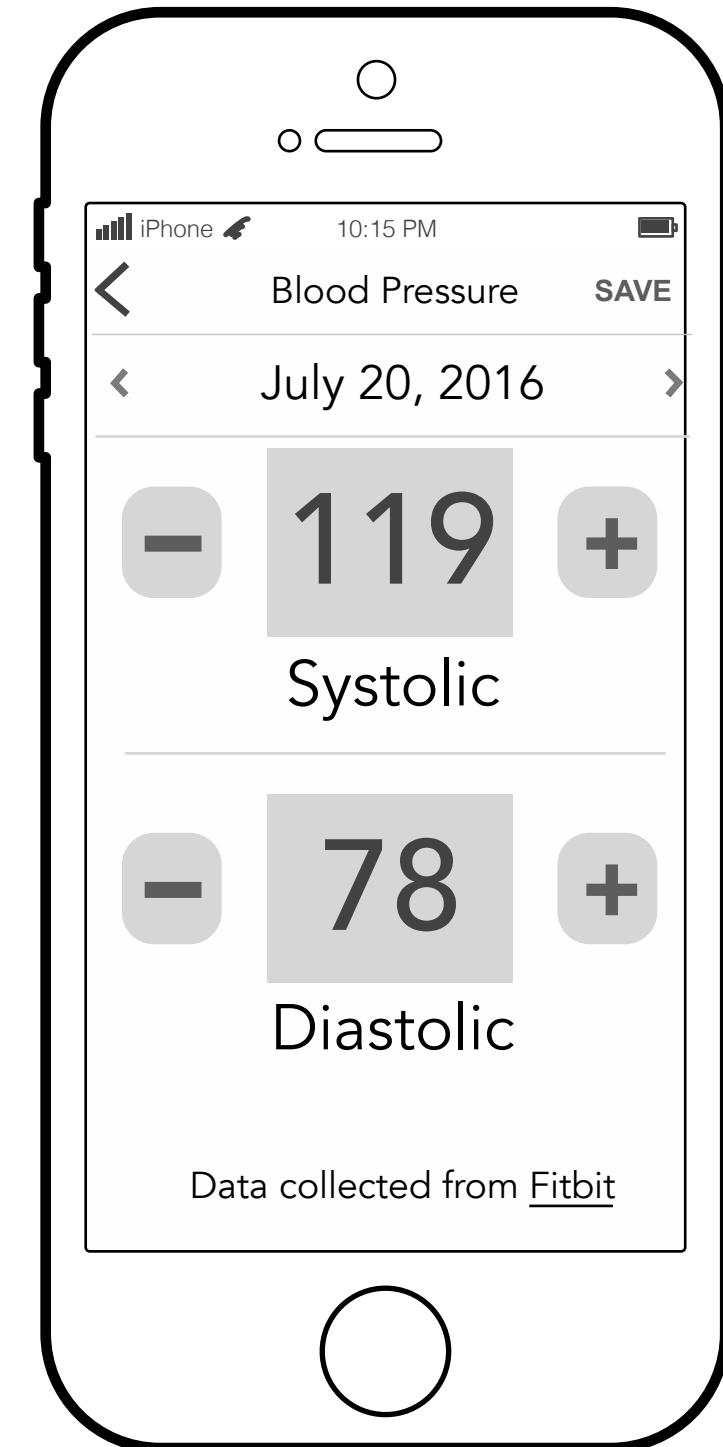
1. The user can type in figure directly or can add or subtract in increments by tapping the <+> or <-> signs.

1.3 Track Blood Pressure (Keyboard entry)

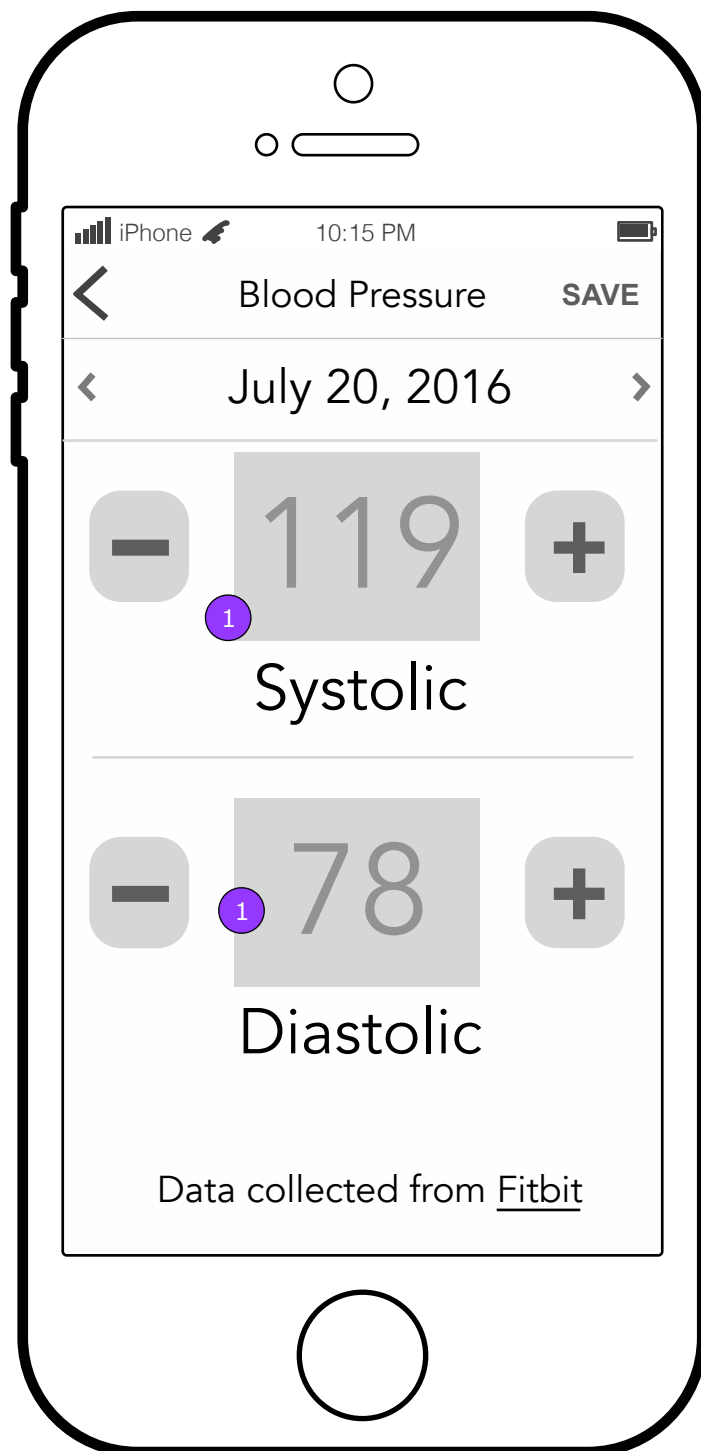


2. When the user taps <SAVE> they return to the Vitals dashboard (1.0) where they will see the updated screen.
3. The user can view previous days by tapping the back arrow on the date.

1.3 Track Blood Pressure (Connected Device Data - Data updated)

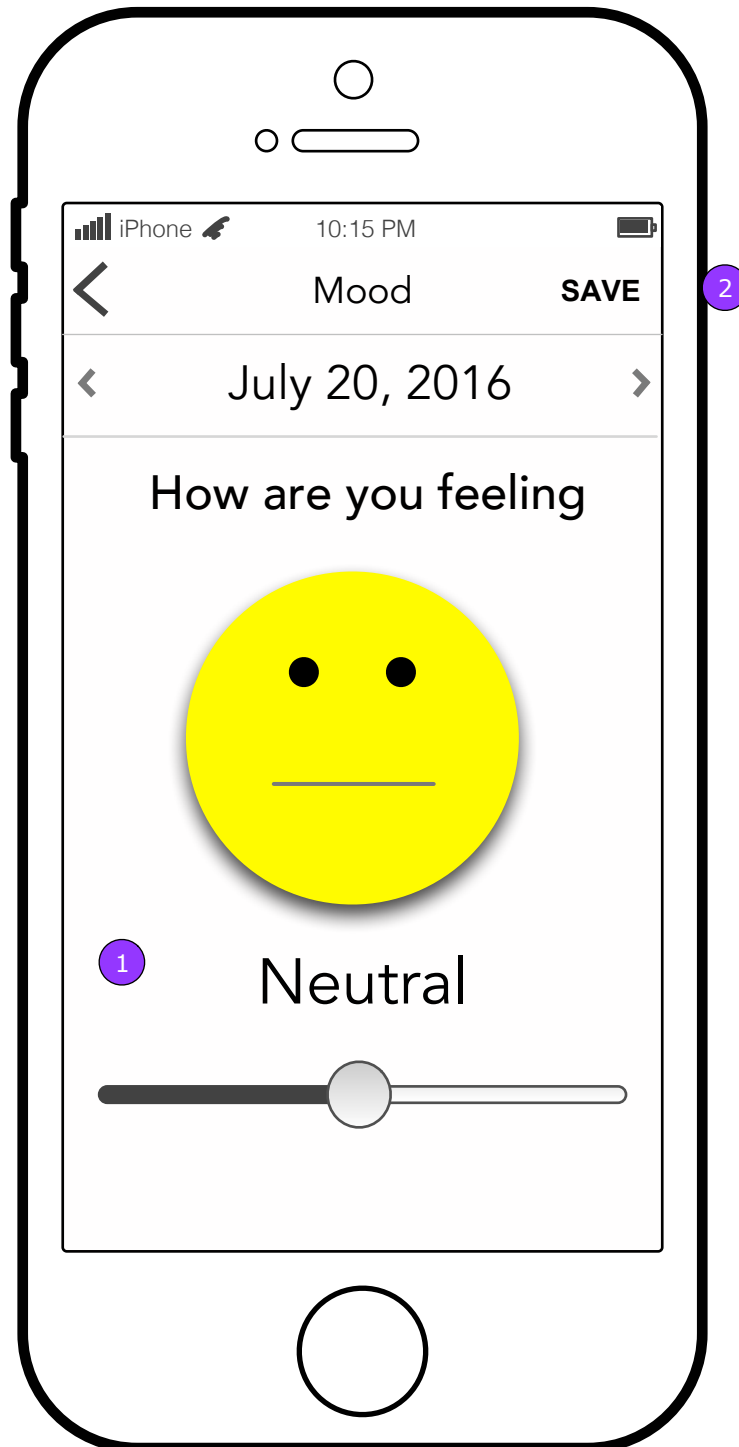


1.3 Track Blood Pressure (Connected Device Data - Data not yet updated)



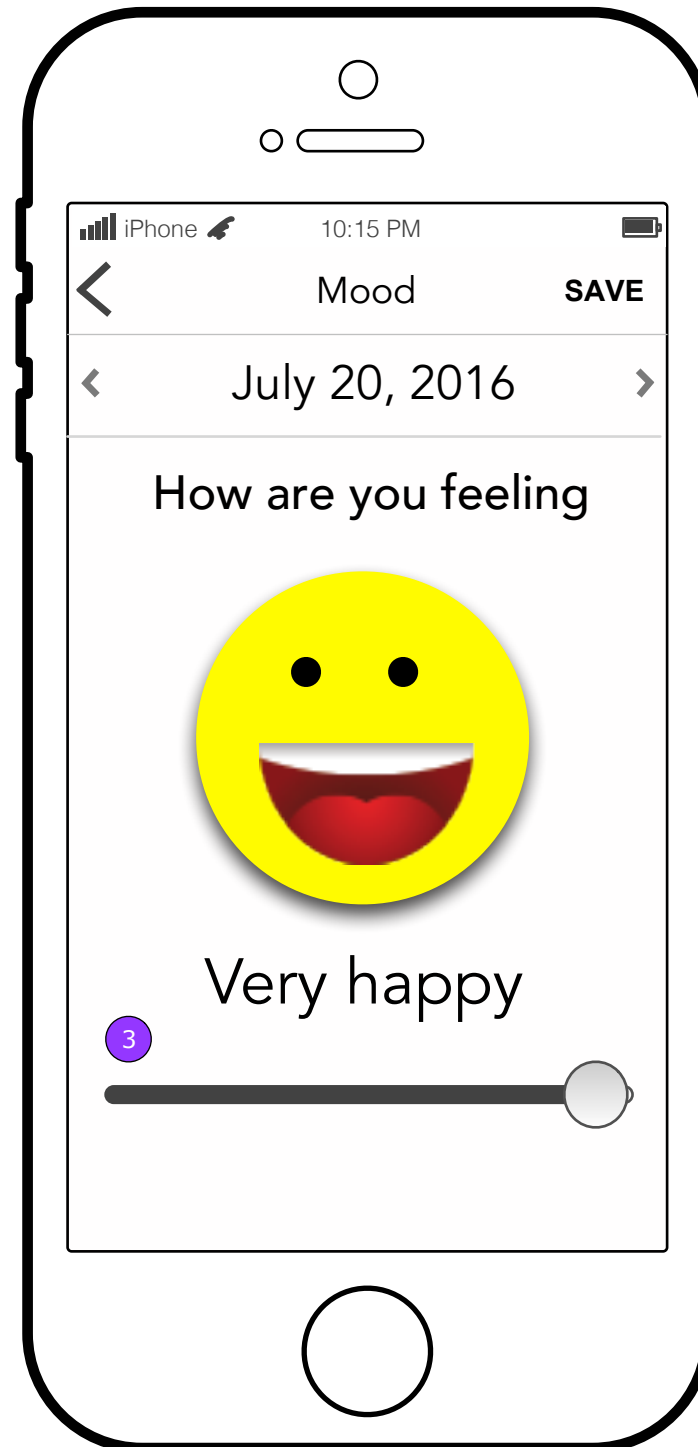
1. When data has not yet been recorded from a device, the previously collected data will display in a disabled state.

1.4 Mood (Initial State)



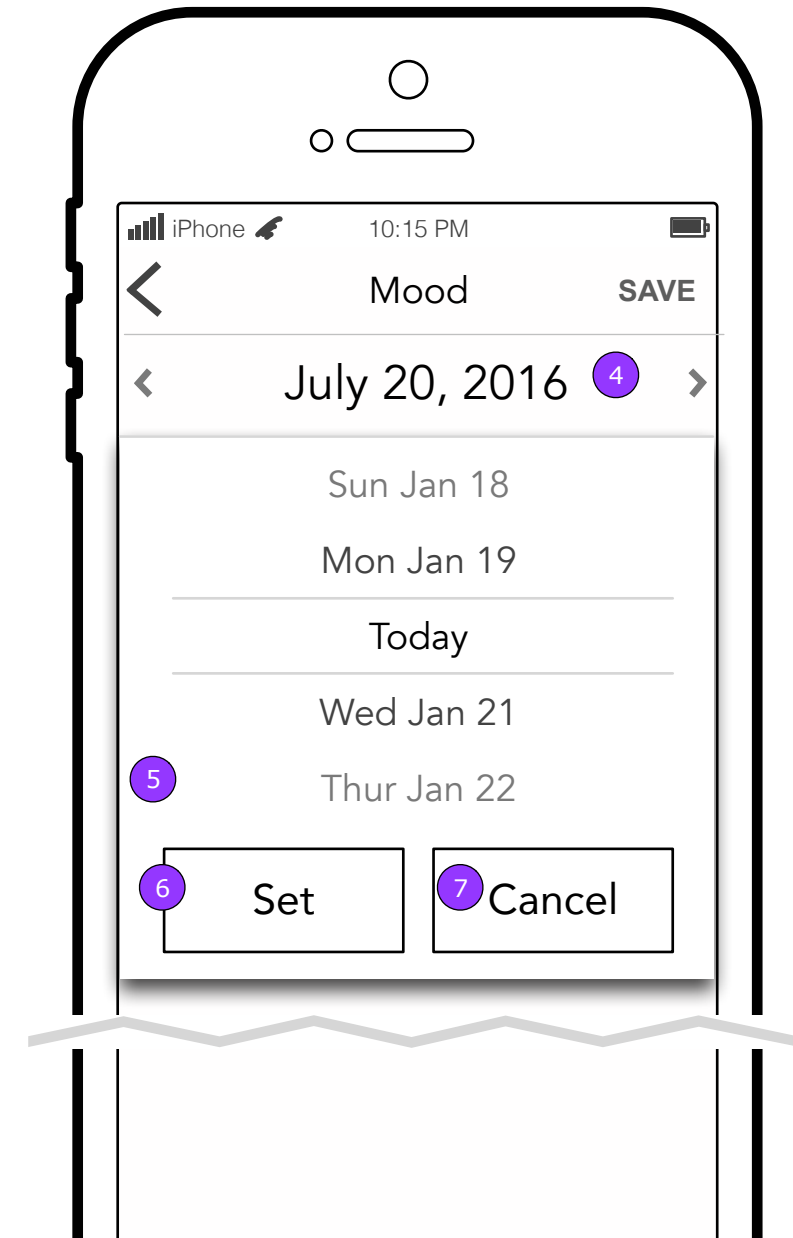
1. The Mood starts at Neutral.
2. <SAVE> is already enabled.

1.4 Mood



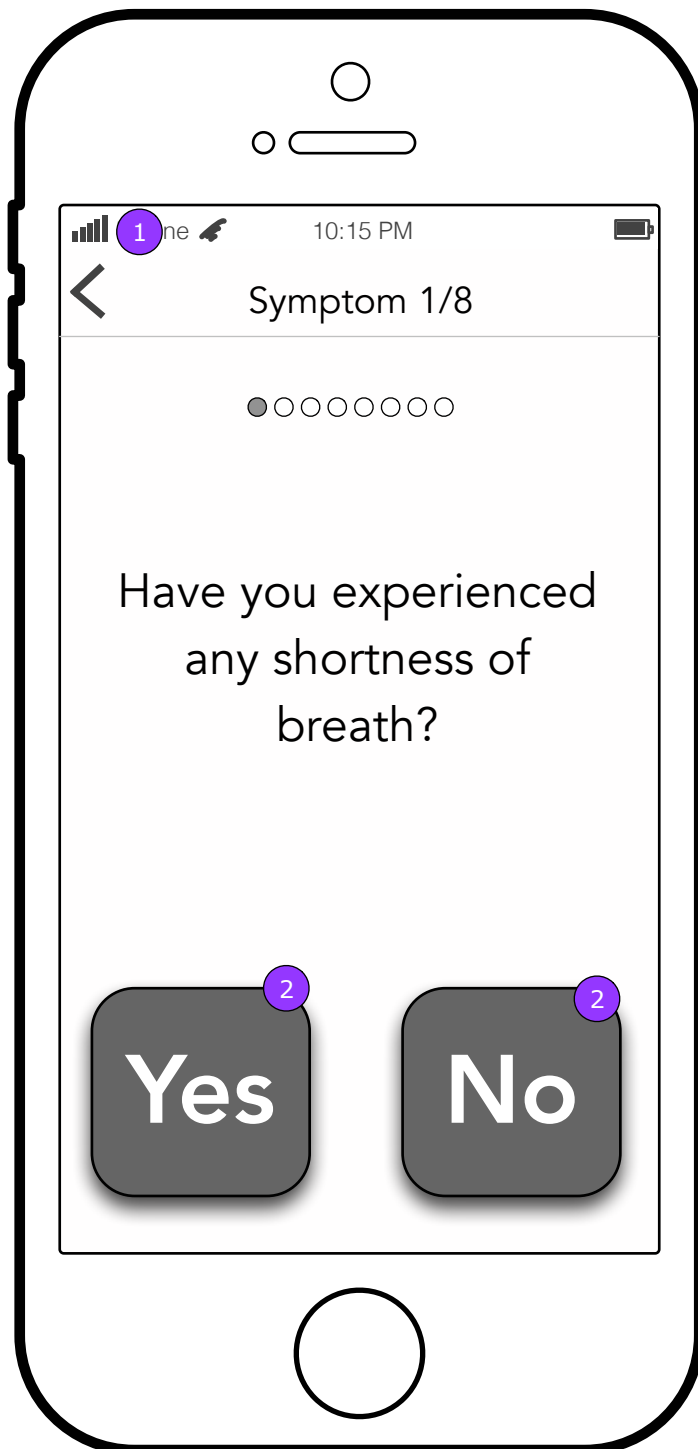
3. Moving the slider back to the original position will reset the screen to its initial state.

1.x Enter Vital (Date Picker)

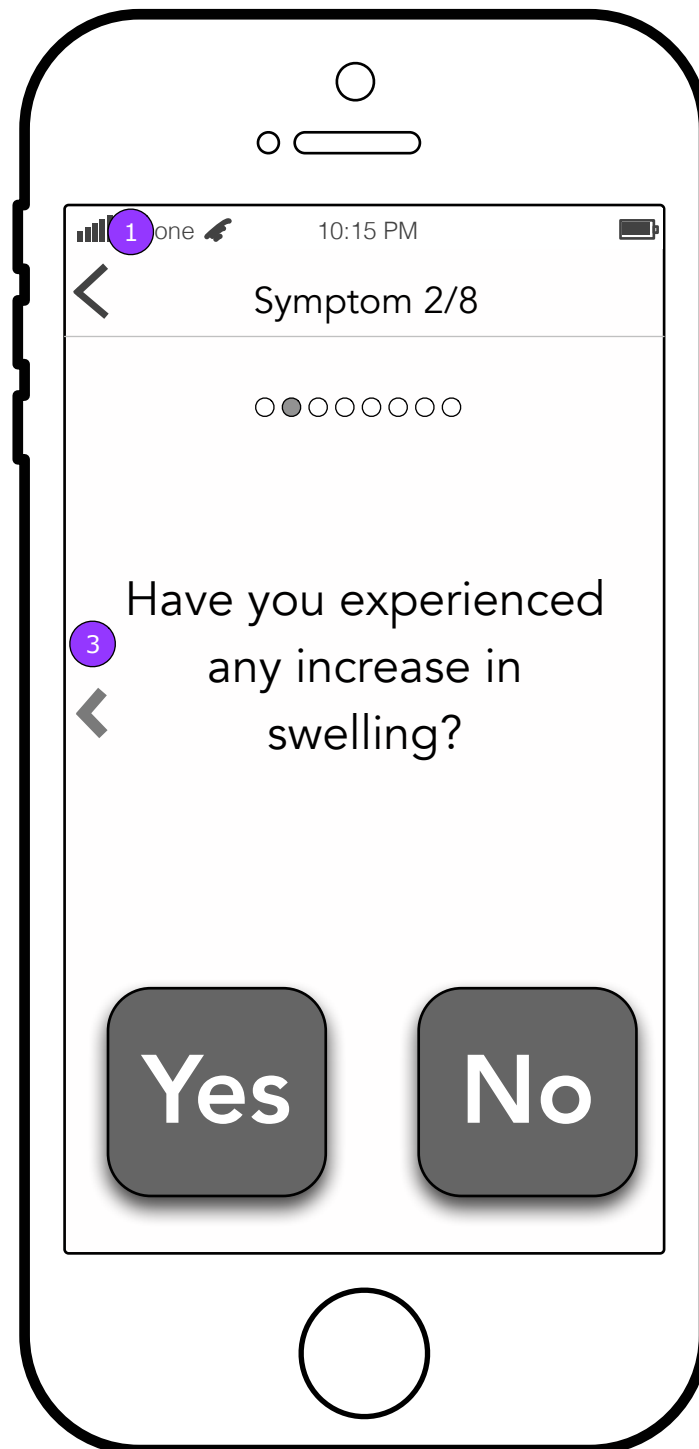


4. Tapping the next and previous arrows moves the date forward or backward. The next arrow becomes disabled when today's date is showing. Tapping the date opens a date picker. If the date picker is open when the user taps the next or previous button, as the date changes at the top, so will the picker below it to match the date. The date selected will be center in the picker.
5. Date selections will include day of week, month, and date in the picker and dates after "today" will not be available.
6. <Set> will set the date, collapse the picker, then show the Vital's screen for that date. If a value was set on that date, that value would show.
7. <Cancel> will dismiss the date picker with no change to the view.

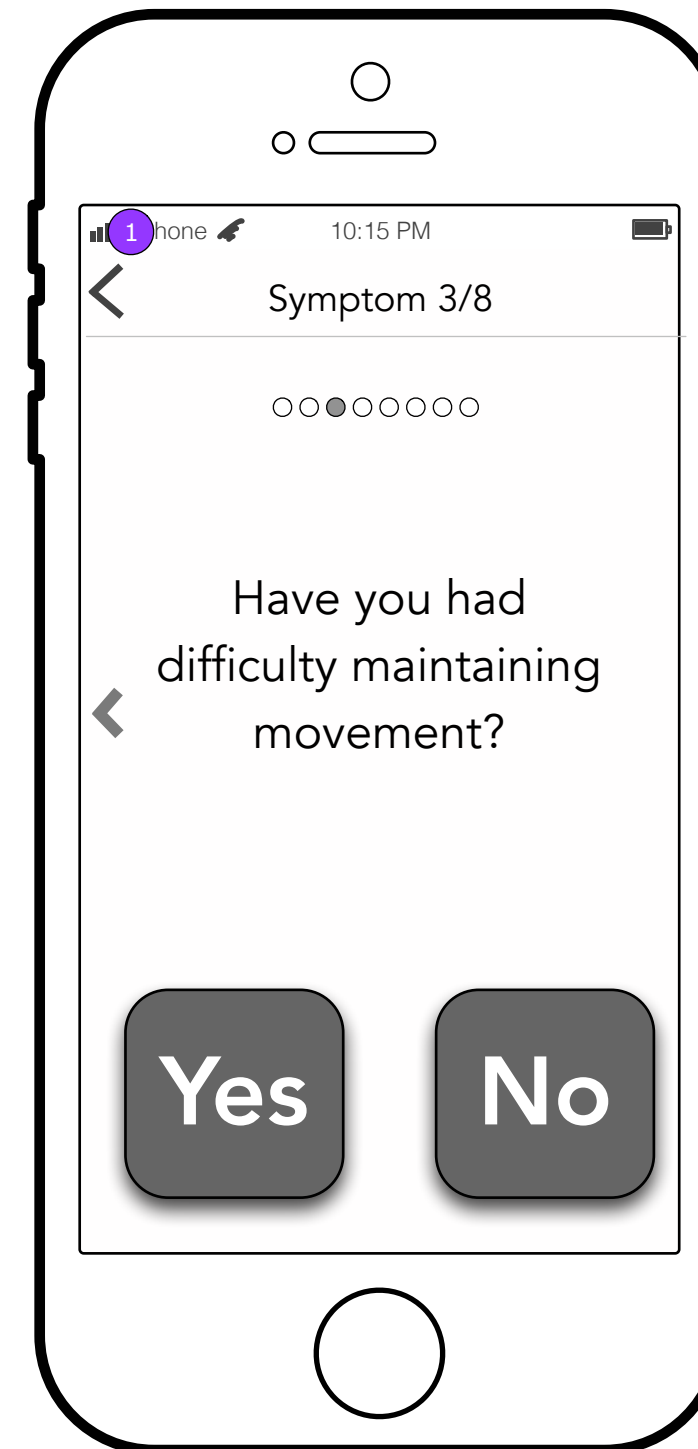
1.5.a Symptoms (1 of 8)



1.5.b Symptoms (2 of 8)



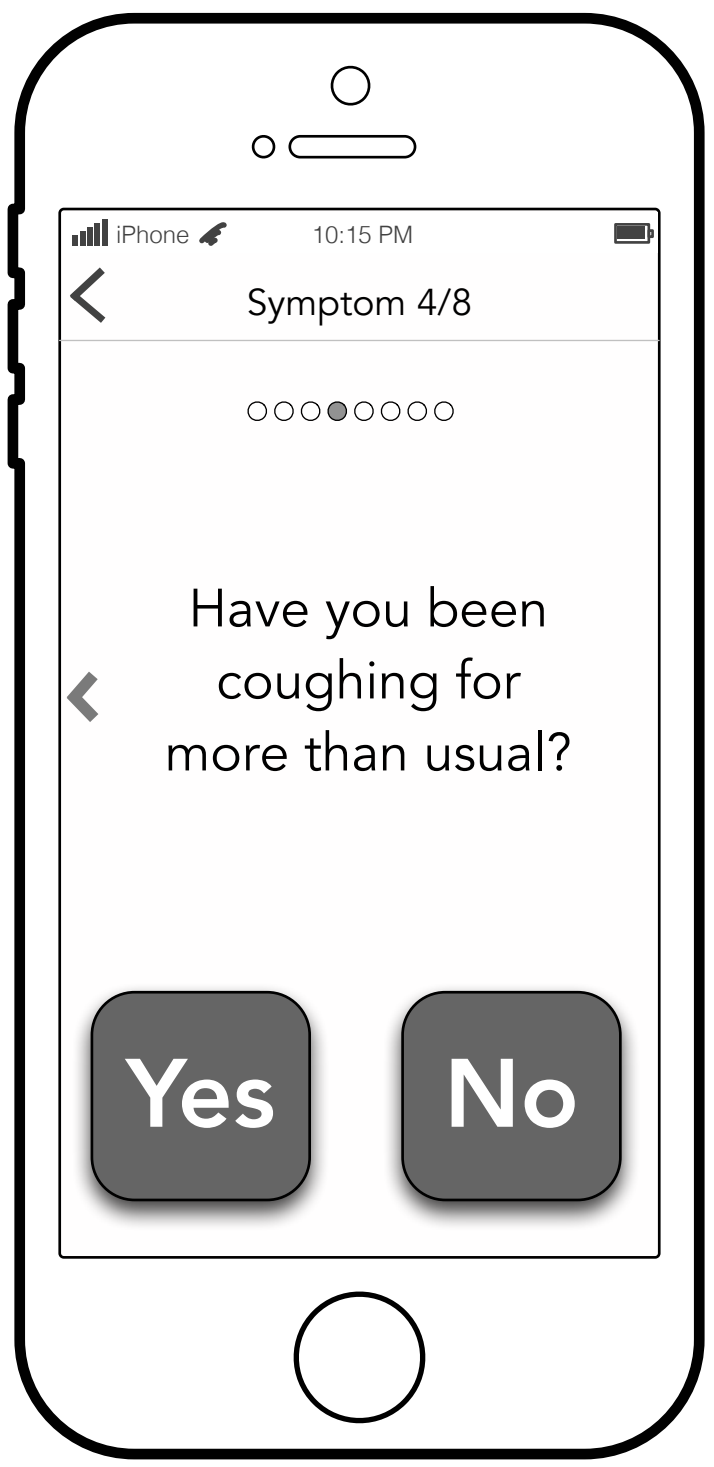
1.5.c Symptoms (3 of 8)



- 1. The <BACK> button on all 1.5.x screens and 1.5.1 Symptoms Summary are **the only ones in the entire App** that generate a warning about canceling what the user is doing.
- 2. User must tap and release over the selected button to record their response.

- 3. If user wishes to return to a previous card they can tap <back>.
- NOTE: This button appears on all cards except the first one.

1.5.d Symptoms (4 of 8)



1.5.e Symptoms (5 of 8)



1.5.f Symptoms (6 of 8)



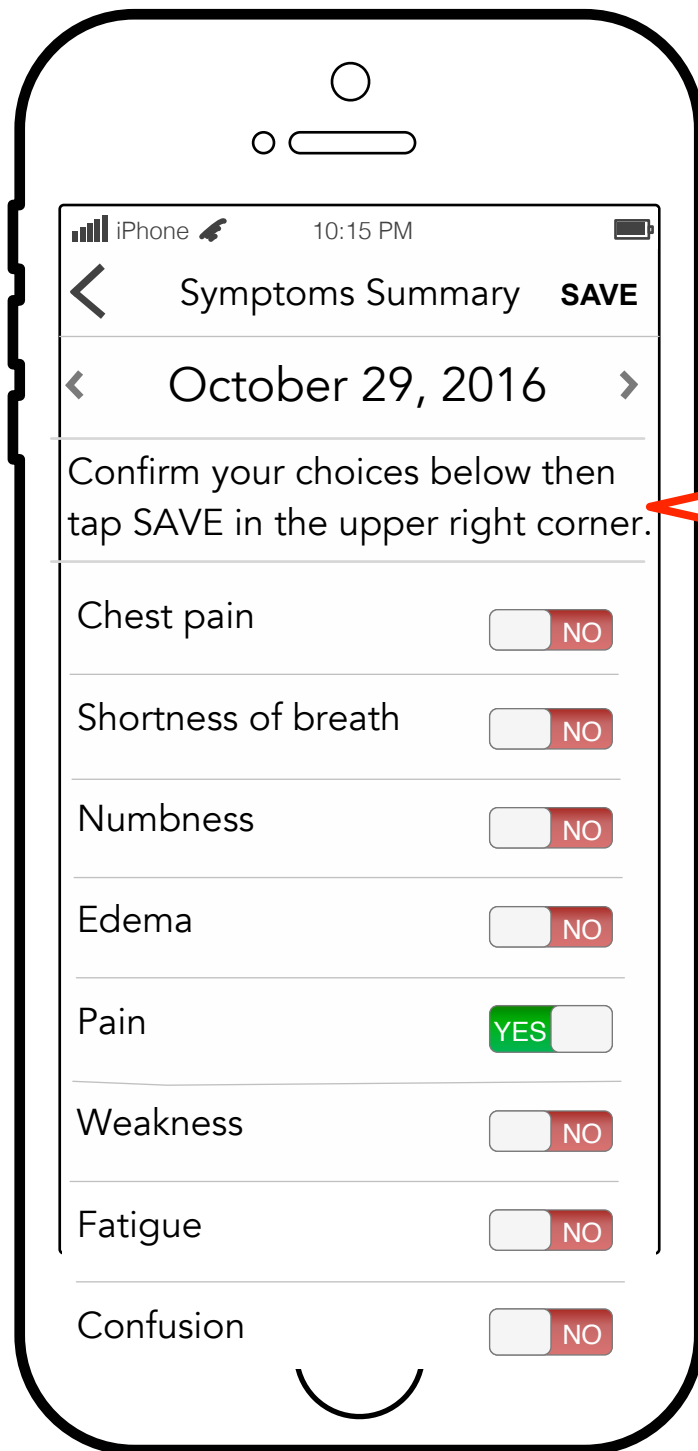
1.5.g Symptoms (7 of 8)



1.5.h Symptoms (8 of 8)

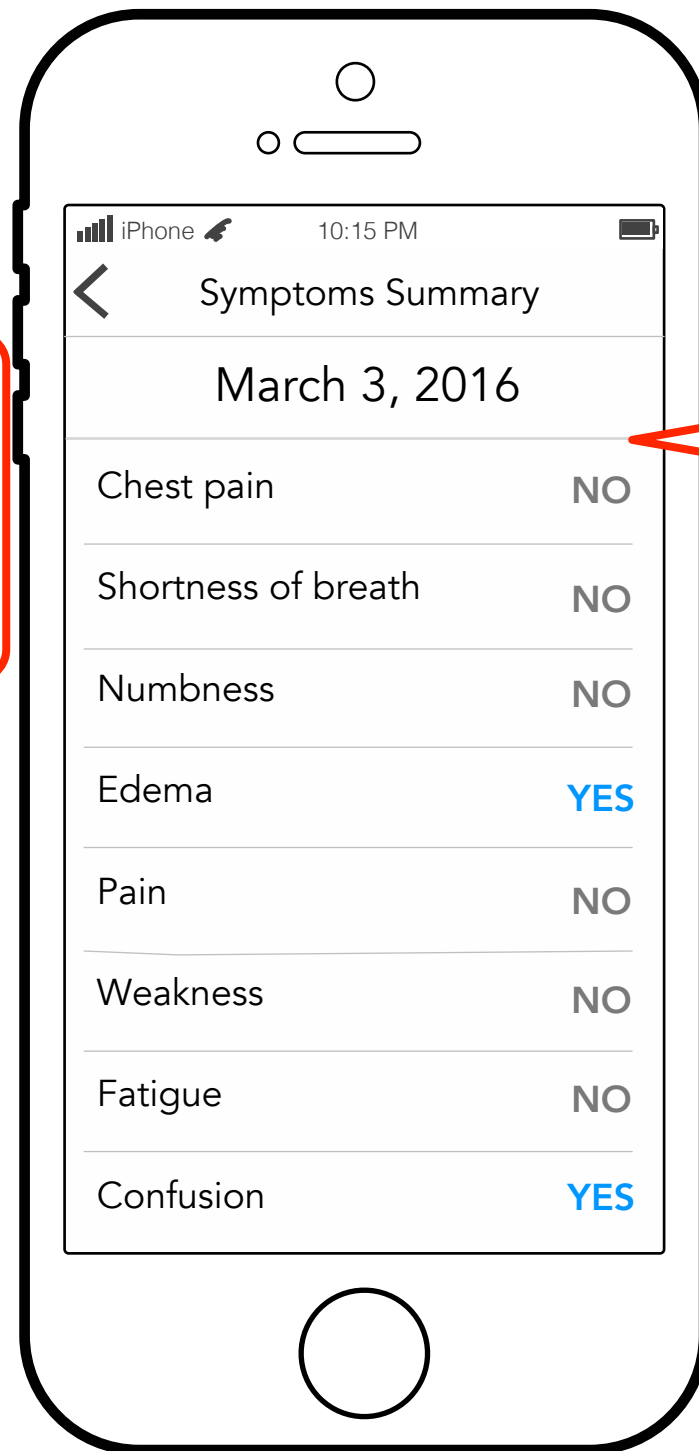


1.5.1 Symptoms Summary ("today")



An instructional headline needs to be added for when the data is viewed "today" such as "Save your Symptoms"

1.5.1 Symptoms Summary (in the past)



The headline needs to disappear for the "past" or say something else.

NOTE: On completion of the last symptom users go to the Symptoms summary screen.

1.6/2.0 Activities (Patient version)



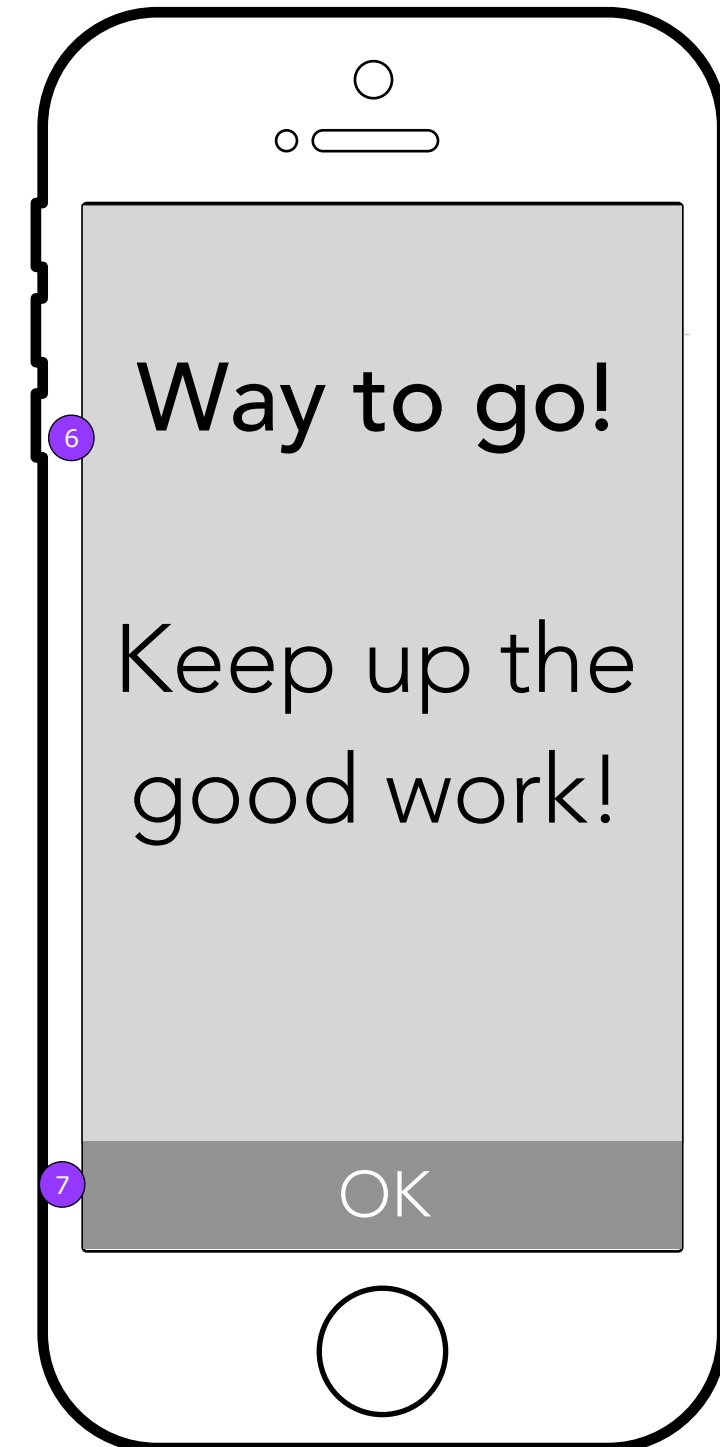
- 1. The user sees the list of activities he selected. Tapping on the icon will bring them to Track Activity (1.6.x/2.x).
- 2. If the goal has been completed it is indicated.

1.6.x/2.x Track Activity



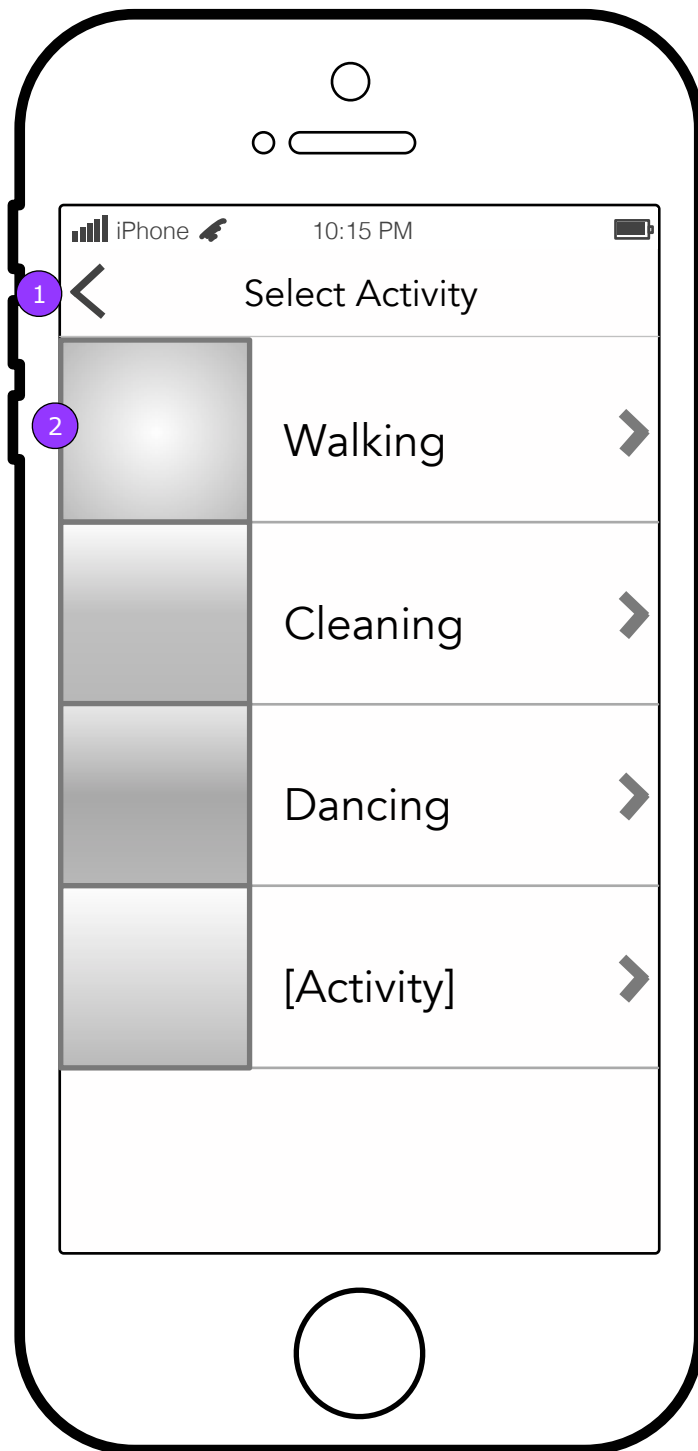
- 3. <BACK> will take the user back to Activity (1.6/2.0).
- 4. The user may edit this activity by revisiting the Set Activity screen (1.6.2/2.2)
- 5. Tapping the button marks the Activity as complete and displays 1.x.x Reward.

1.x.x Reward

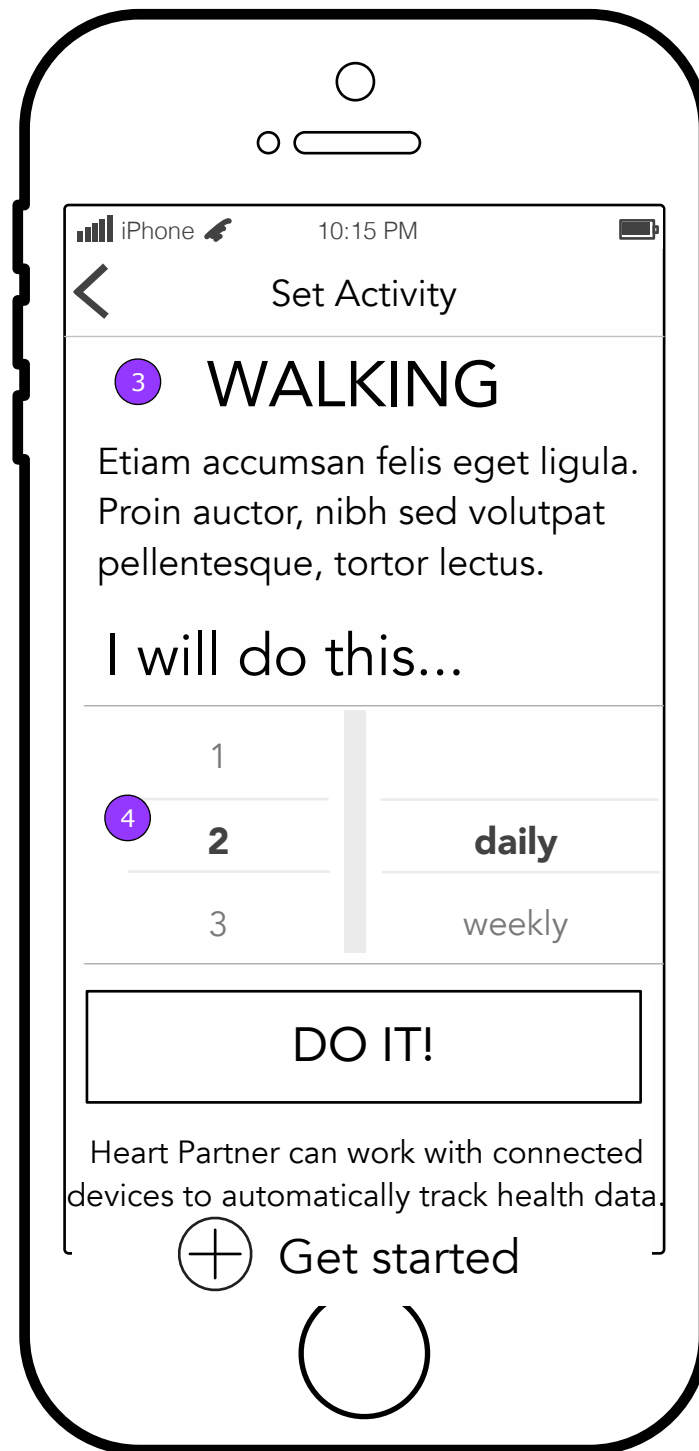


- 6. Reward as specified in the messaging matrix
 - 7. <OK> returns user to the Activities screen.
- NOTE: This screen is re-used for all Rewards in the App and <OK> will return the user to a screen as defined in the Message Matrix.

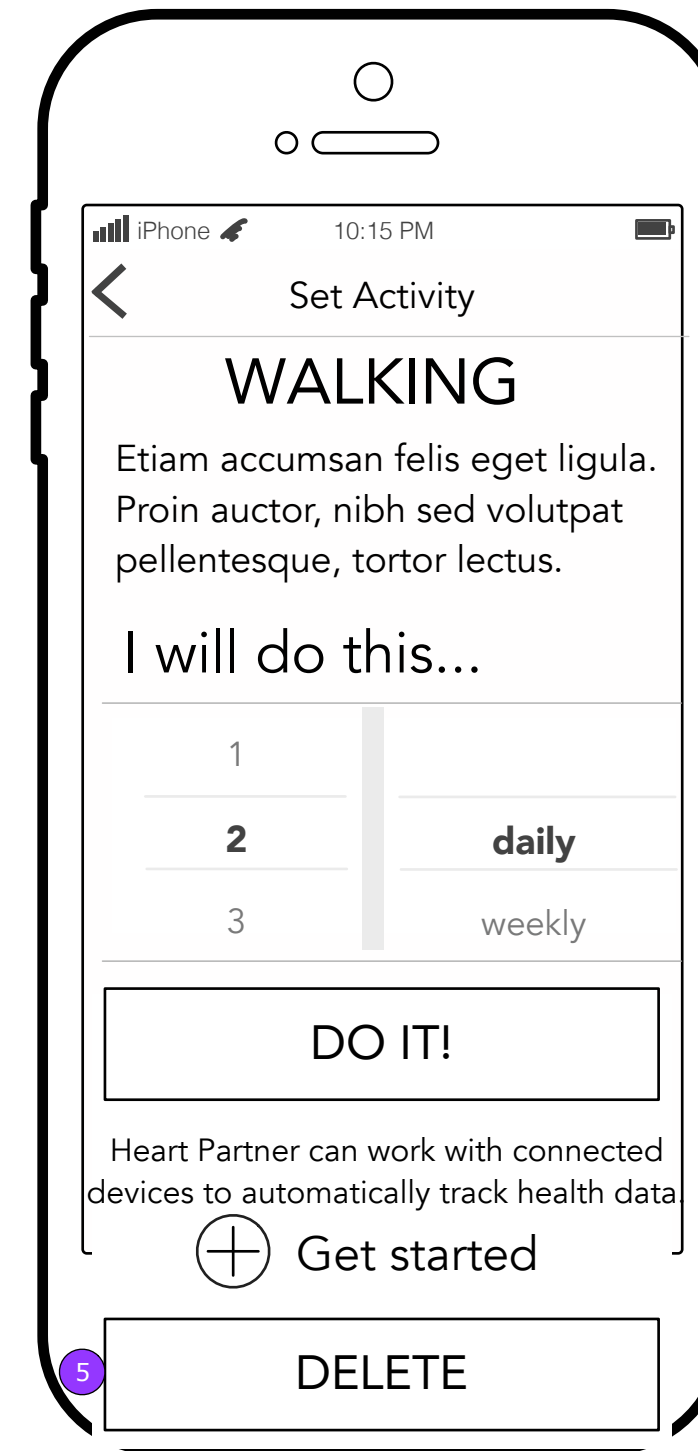
1.6.1/2.1 Select Activity



1.6.2/2.2 Set Activity



1.6.2/2.2 Set Activity (Edit Mode - Not Connected)



1. <BACK> displays 1.6/2.0 Activities
2. User selects an Activity category and then is taken to 1.6.2/2.2 Set Activity.
3. The category selected will appear on the screen with a short description.

4. The picker will allow the user to set the frequency of the Activity.
5. <Delete> displays a confirmation before the Activity is deleted.
 - 5.1. <Delete> displays on this screen only when it's in Edit mode.

1.6.2/2.2 Set Activity (Connected Device - Edit Mode)

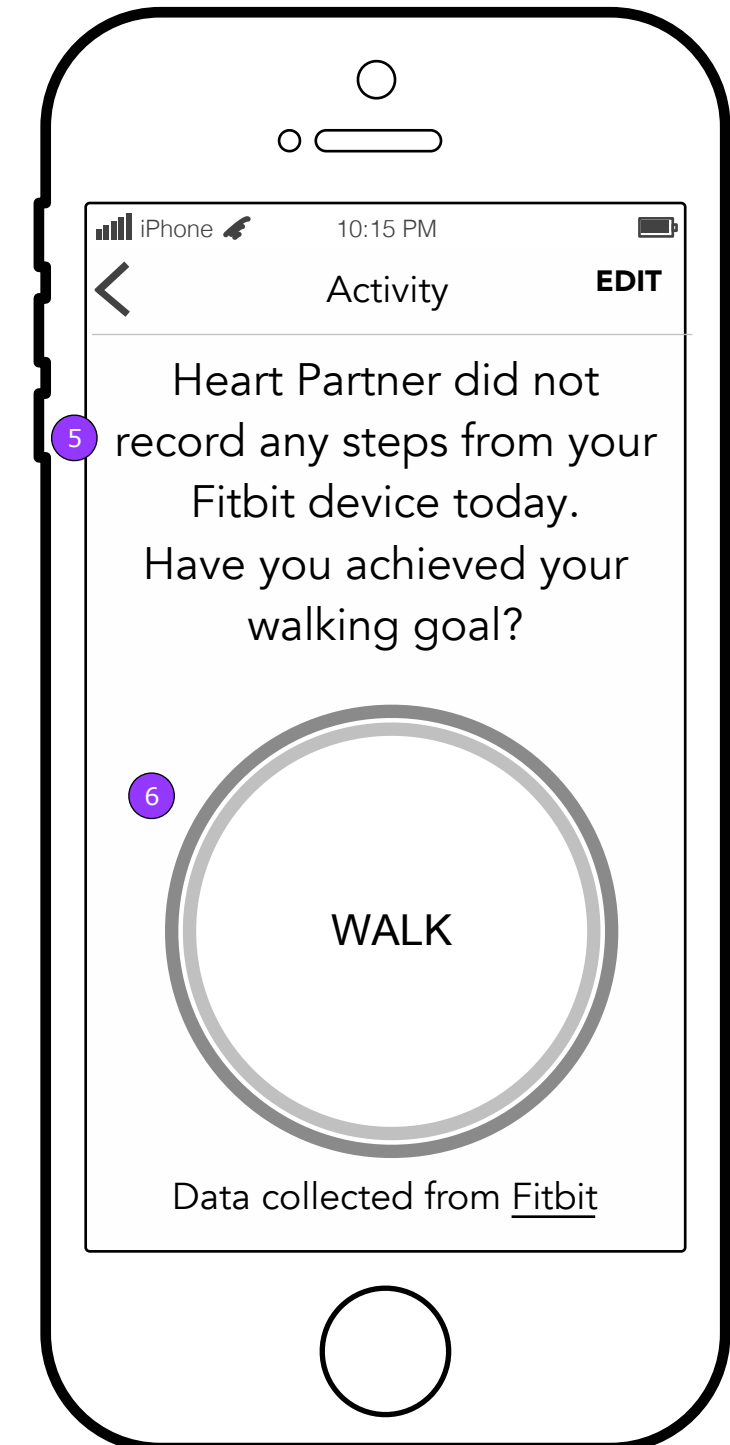


1.6.x/2.x Track Activity (Connected Device)



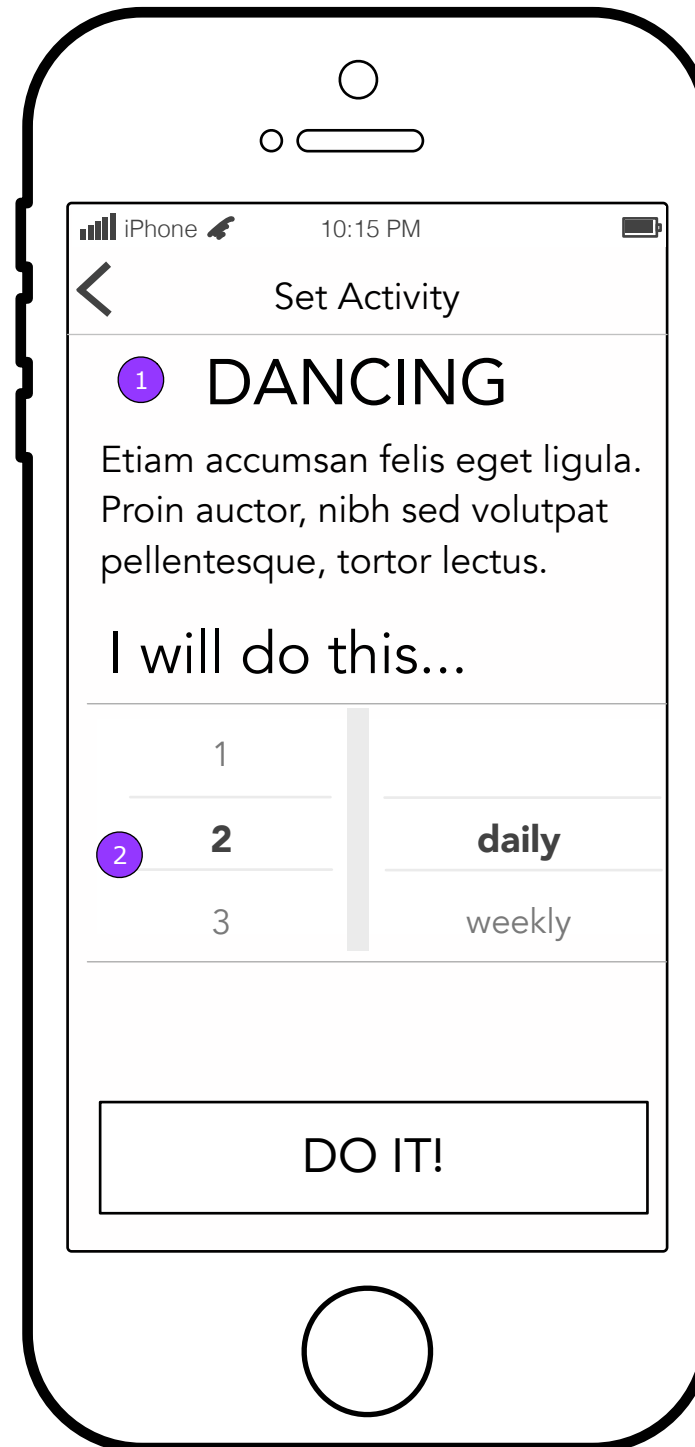
1. <BACK> will take the user back to Activity (1.6/2.0).
2. The user may edit this activity by revisiting the Set Activity screen (1.6.2/2.2)
3. The App will report the number of steps that the device reported.
4. If the user taps <Yes> the next screen seen will be a Reward screen (1.x.x) as defined in the Message Matrix.

1.6.x/2.x Track Activity (Connected Device - no data received)



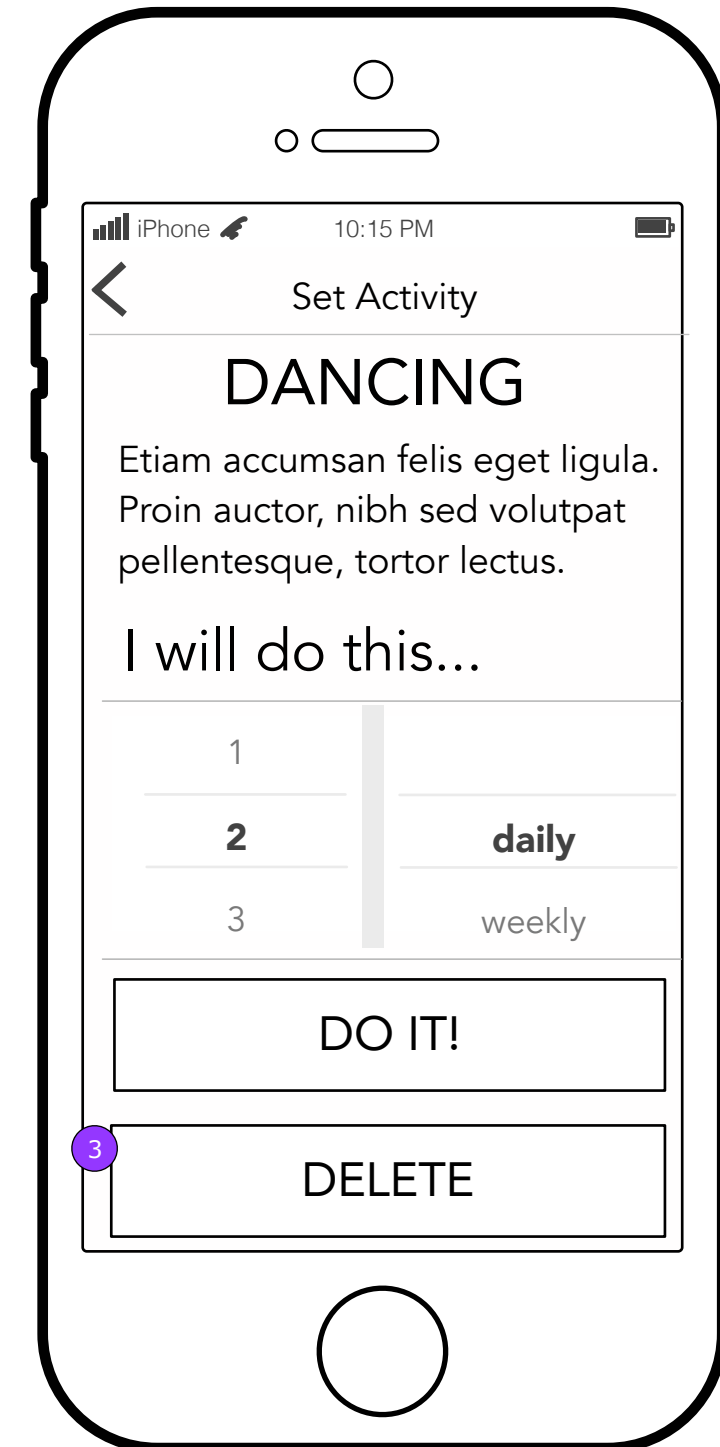
5. If the App has not received data for the day, the user will be informed.
6. The user will still be able to mark Walking as completed.

1.6.2/2.2 Set Activity



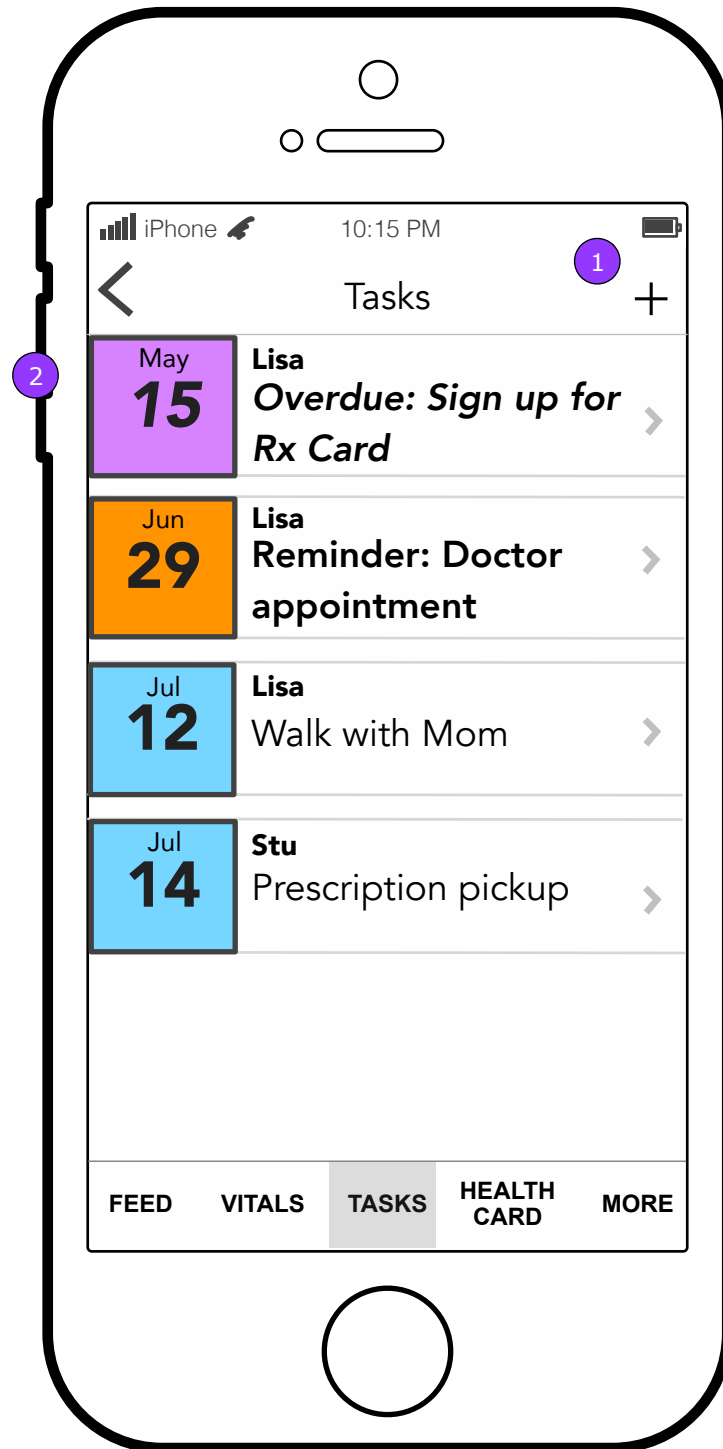
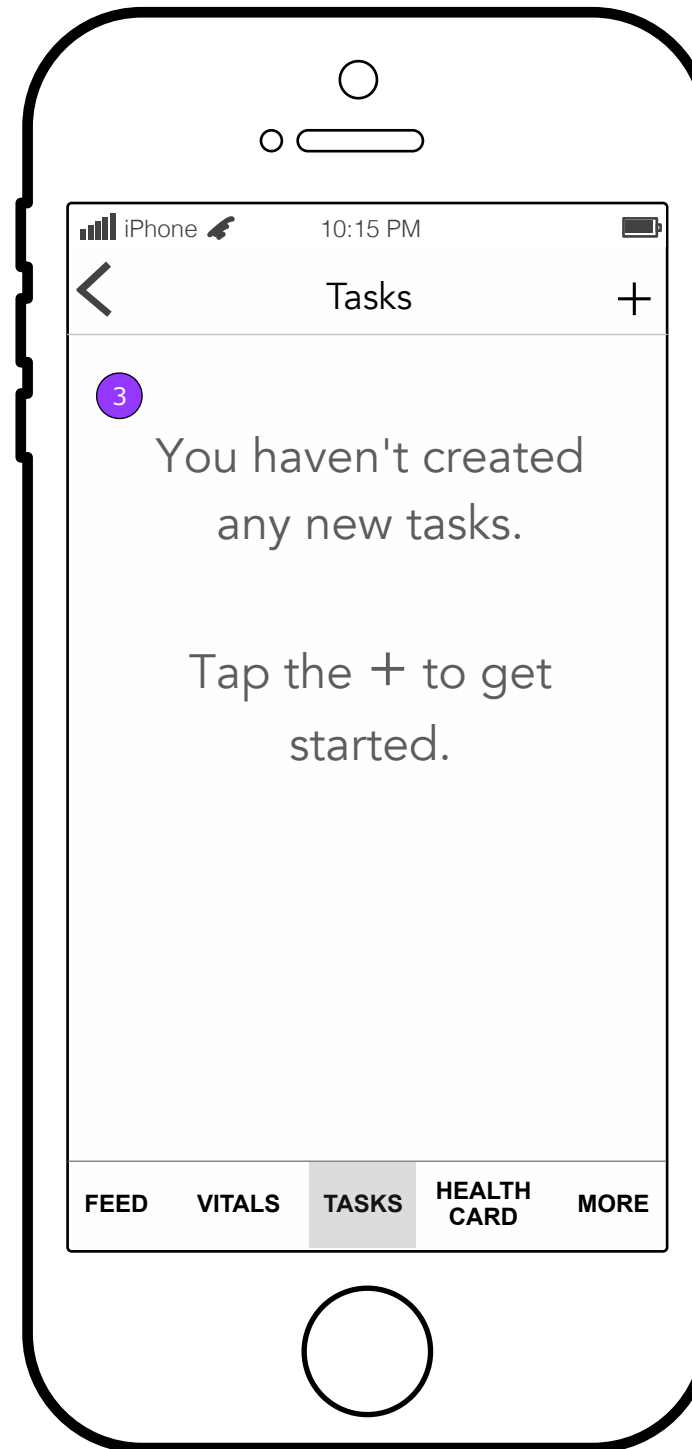
1. The category selected will appear on the screen with a short description.
2. The picker will allow the user to set the frequency of the Activity.

1.6.2/2.2 Set Activity (Edit Mode)



3. <Delete> displays a confirmation before the Activity is deleted.
 - 3.1. <Delete> displays on this screen only when it's in Edit mode.

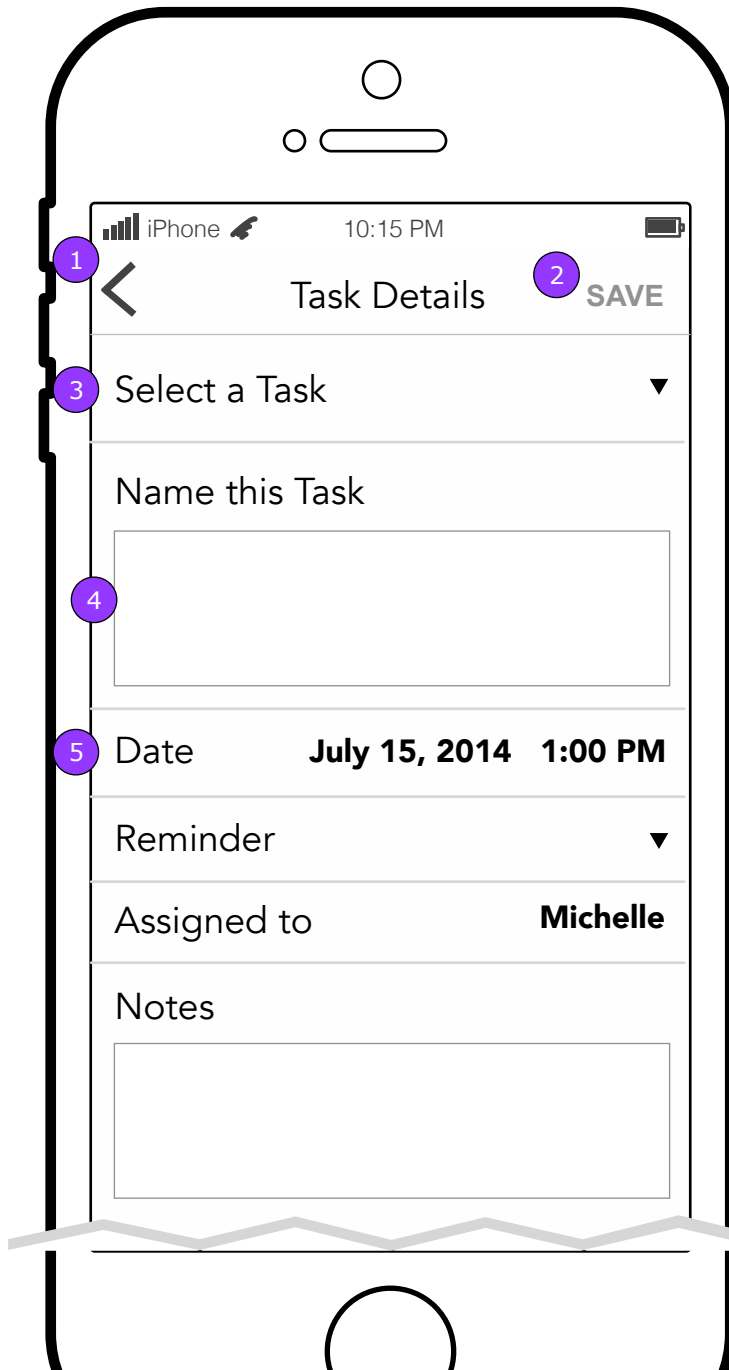
2.0 Tasks

2.0 Tasks
(no tasks)

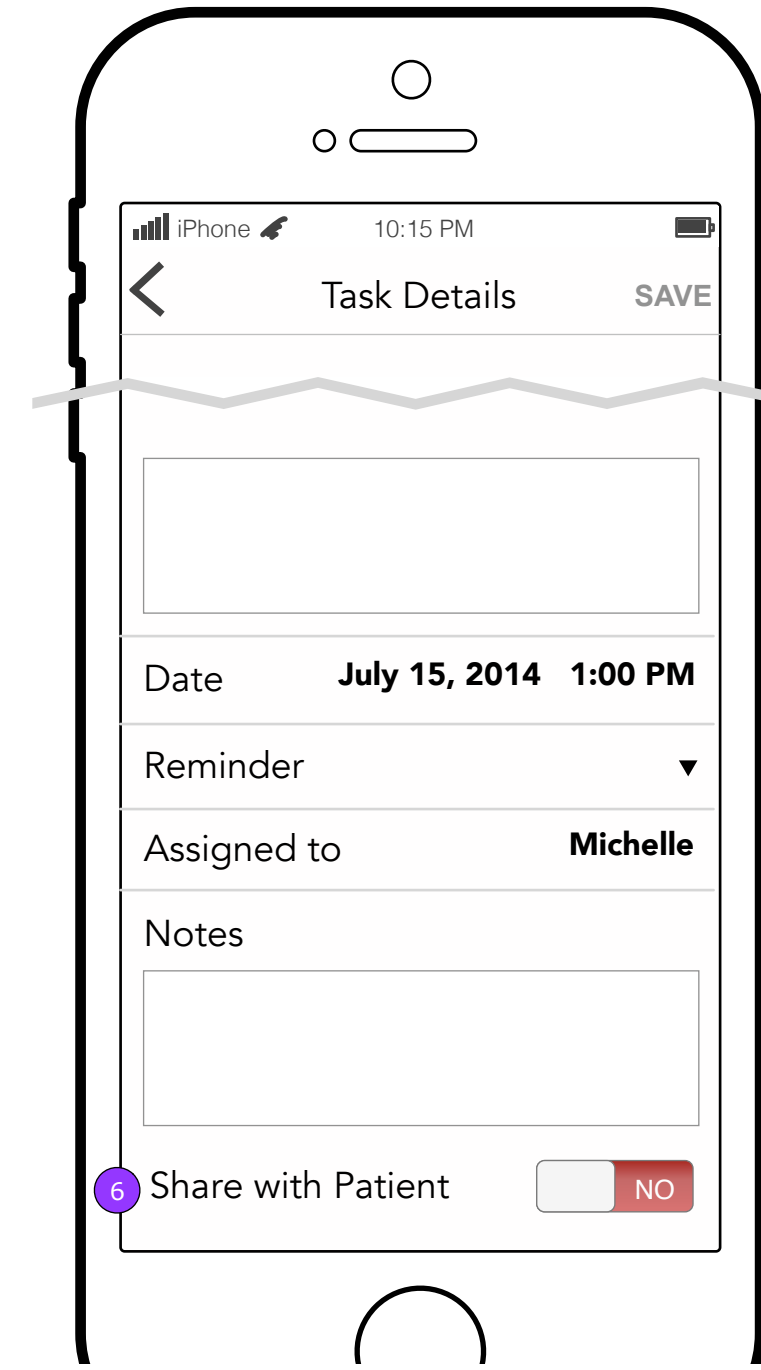
1. <ADD> displays the Task Details screen (2.1) in edit mode.
 2. Tasks appear in the list in the reverse order of the Task date.
However, Overdue and Reminder tasks appear at the top.
- NOTE: Assigned Tasks do not appear in the Tasks list.**

3. When there are no tasks to display, a message appears instead.

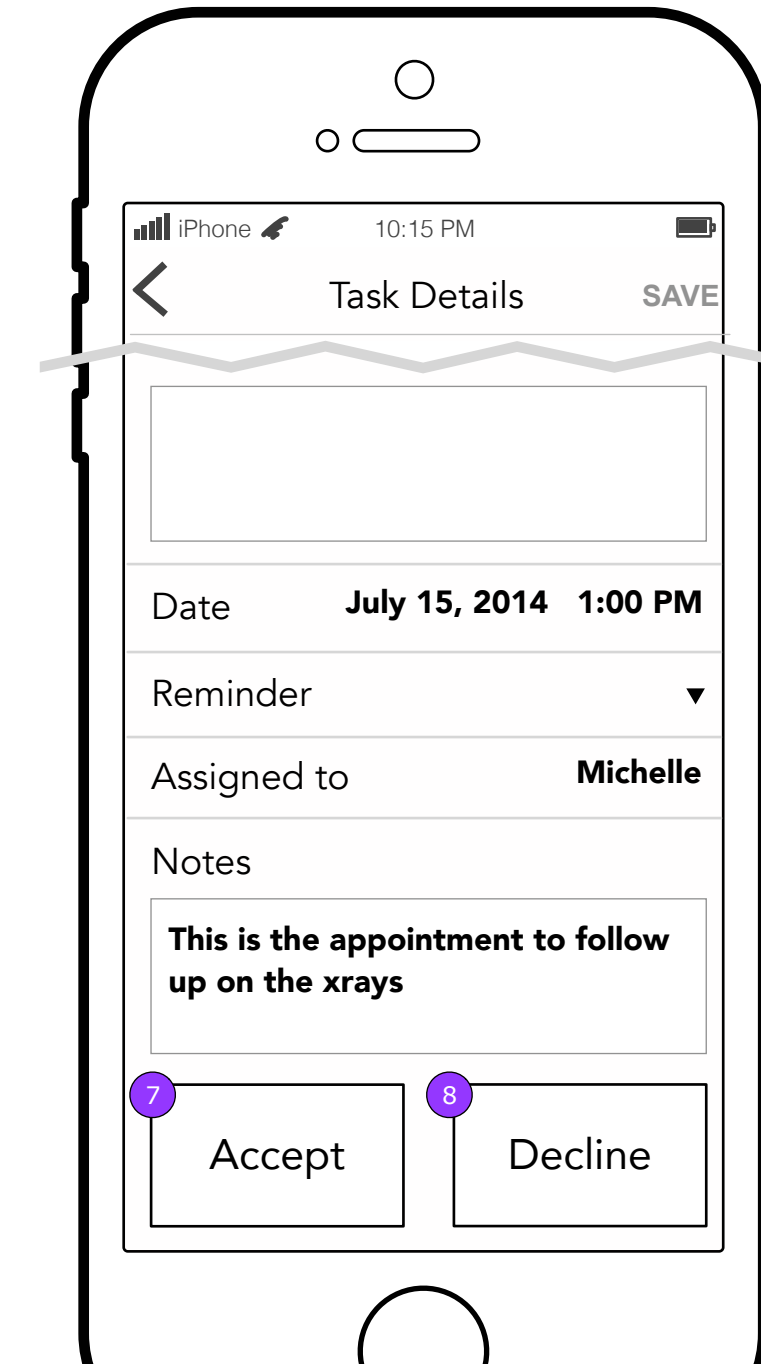
2.1 Task Details (Blank Task)



2.1 Task Details (Blank Task Continued)



2.1 Task Details (Assignment/Volunteer mode)



1. <CANCEL> will display the Tasks screen (2.0) without saving the task.
2. <SAVE> will save the Task. If no fields are filled in, a Task assigned to the person who was filling it in will appear in the feed as a new task.
3. The Select a Task drop down will contain Task categories. These are TBD.
4. The open Task field will prefill with the selection from the drop down and allow the user to enter the specific Task.
5. The rest of the fields will expand when tapped to allow the user to edit them.

6. <Share with Patient> will save the task to the Patient's App Notifications Drawer.

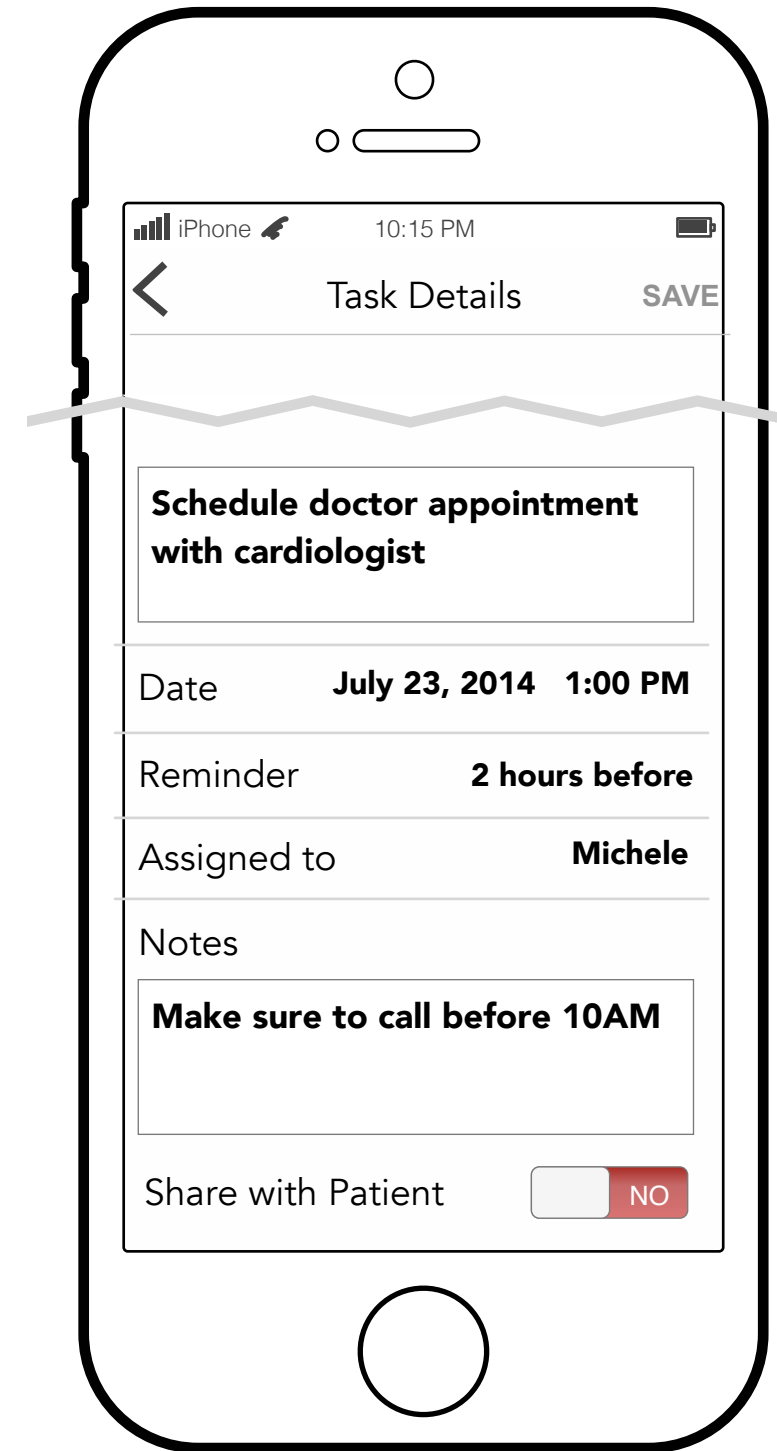
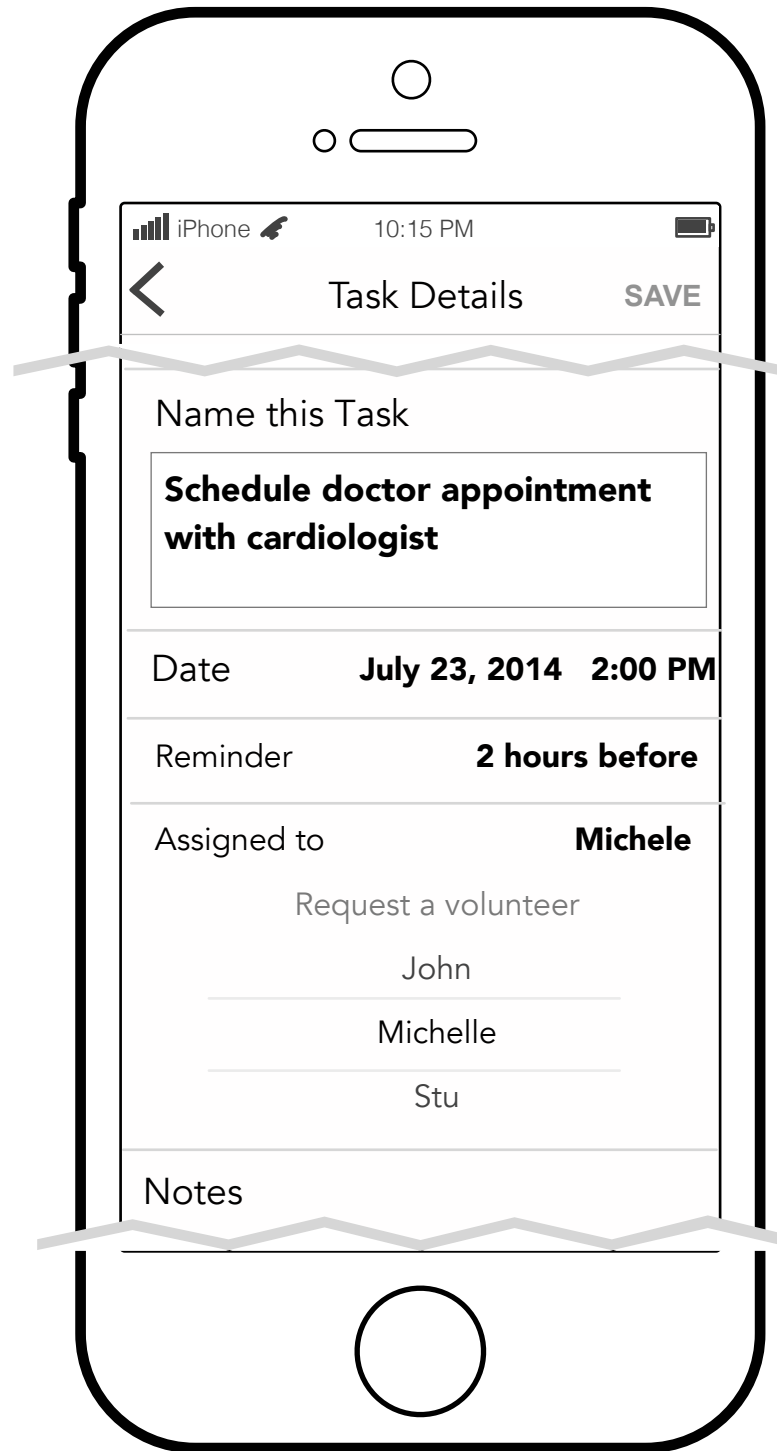
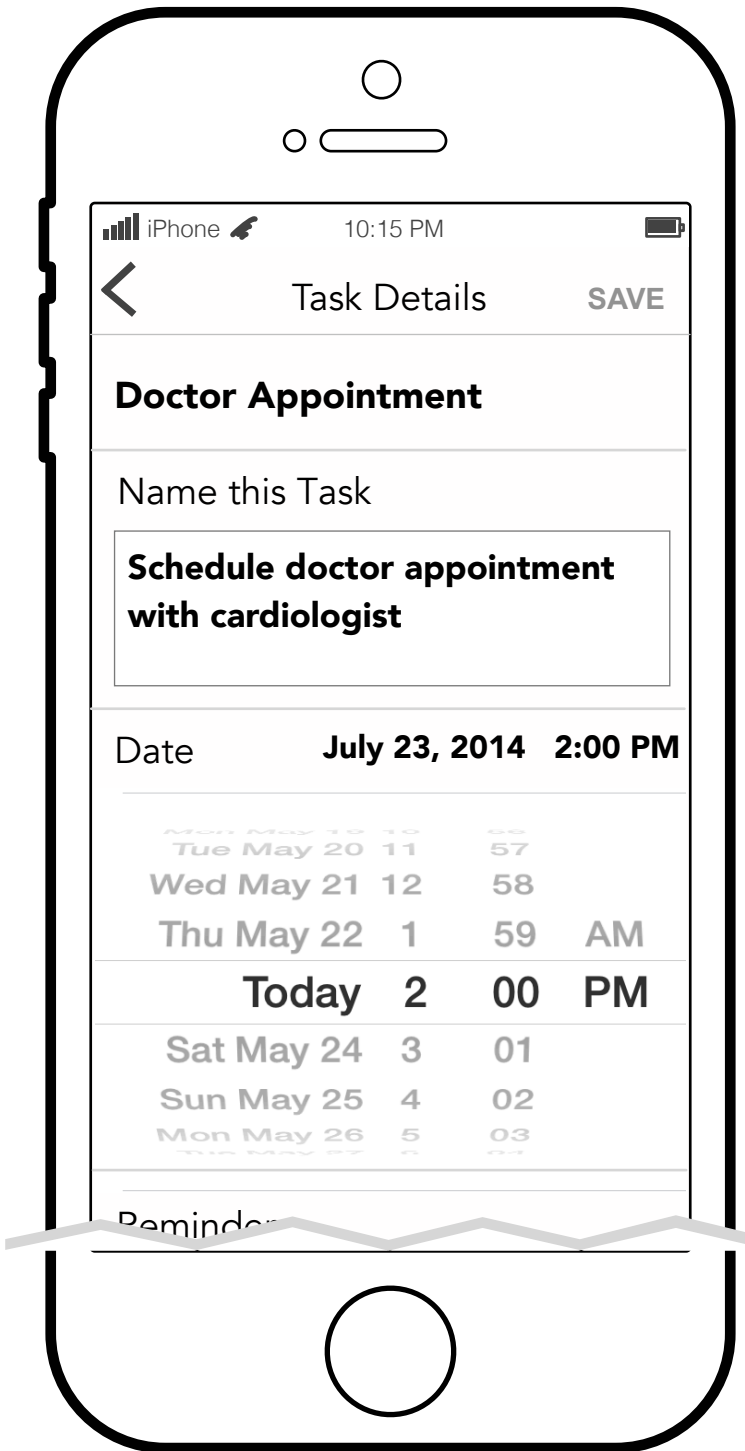
7. <Accept> will return the user to the Feed and assign the Task to the person.
8. <Decline> will return the user to the Feed and change the Task to volunteer mode.

2.1 Task Details (Date Selection)

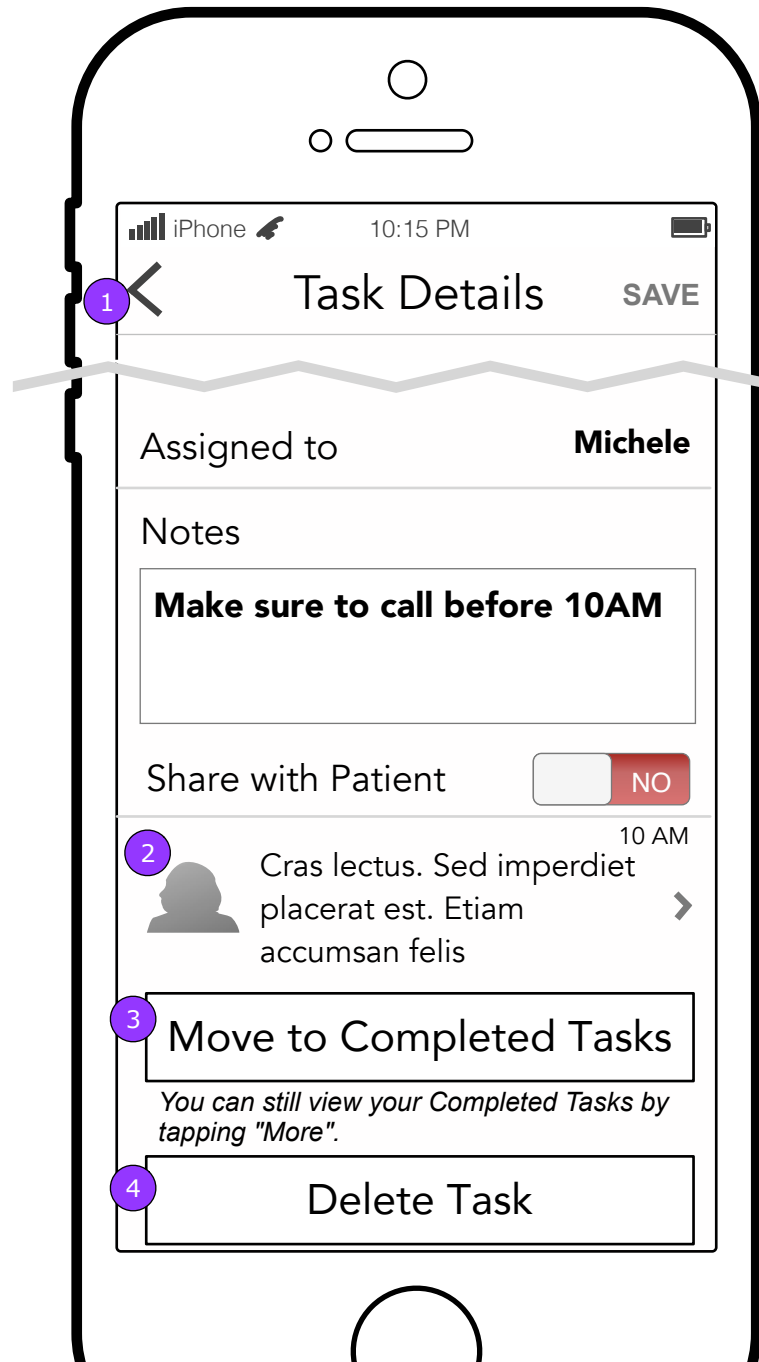
2.1 Task Details (Assigned To Selection)



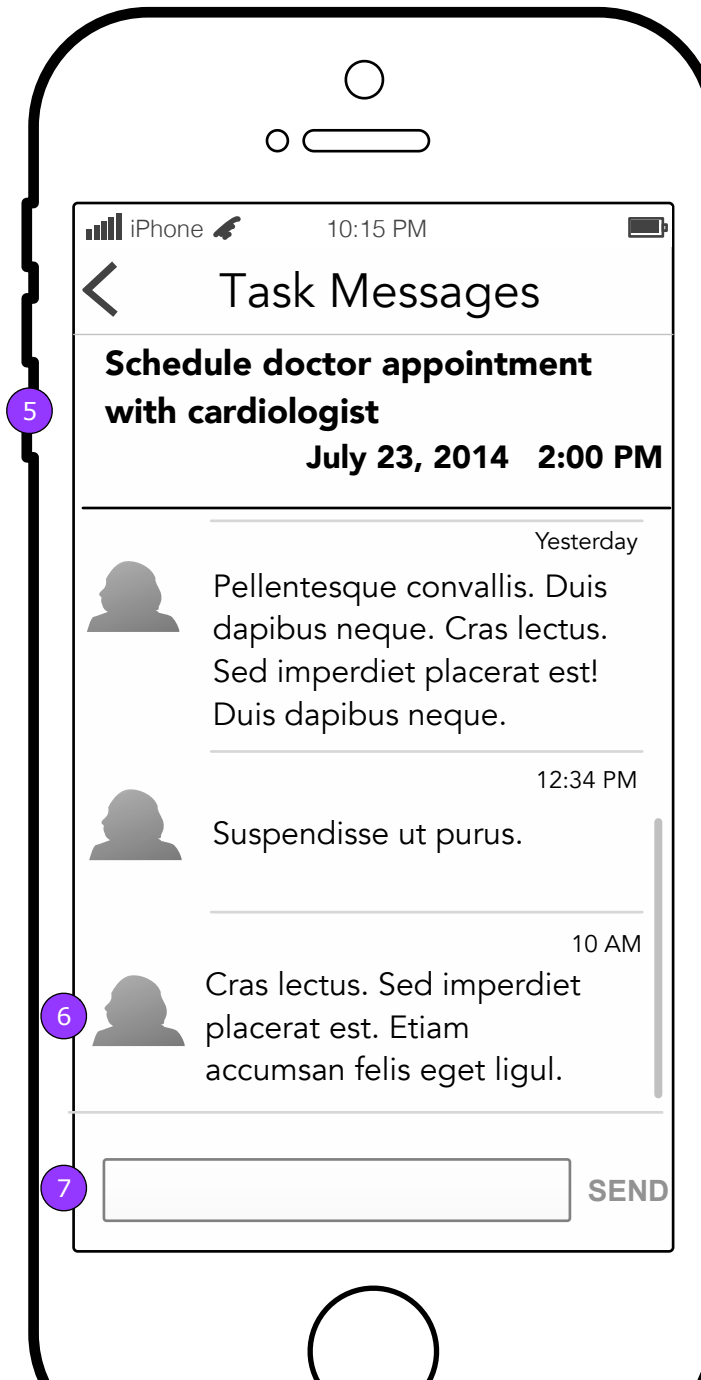
2.1 Task Details (Notes entry)



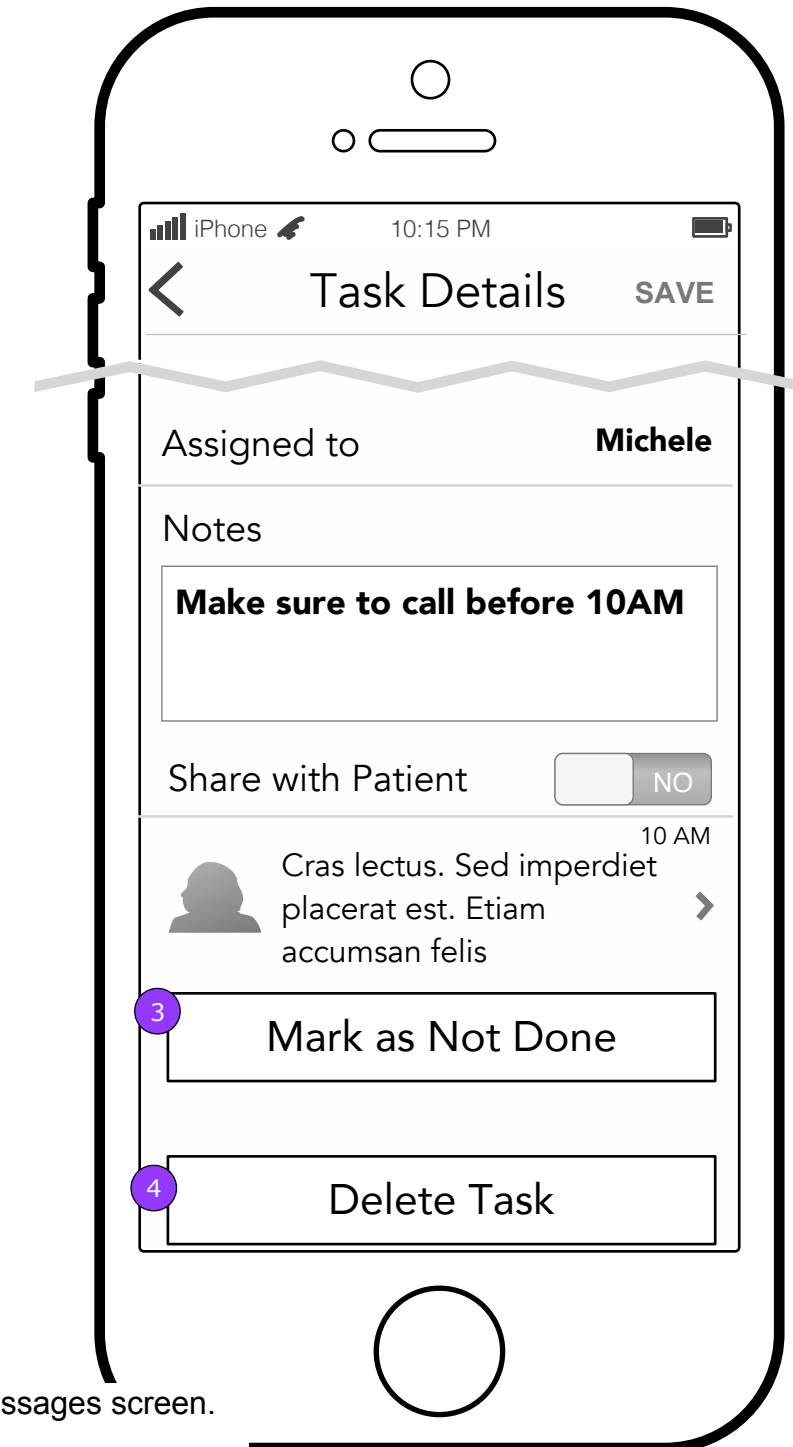
2.1 Task Details (Edit Mode)



2.2 Task Messages



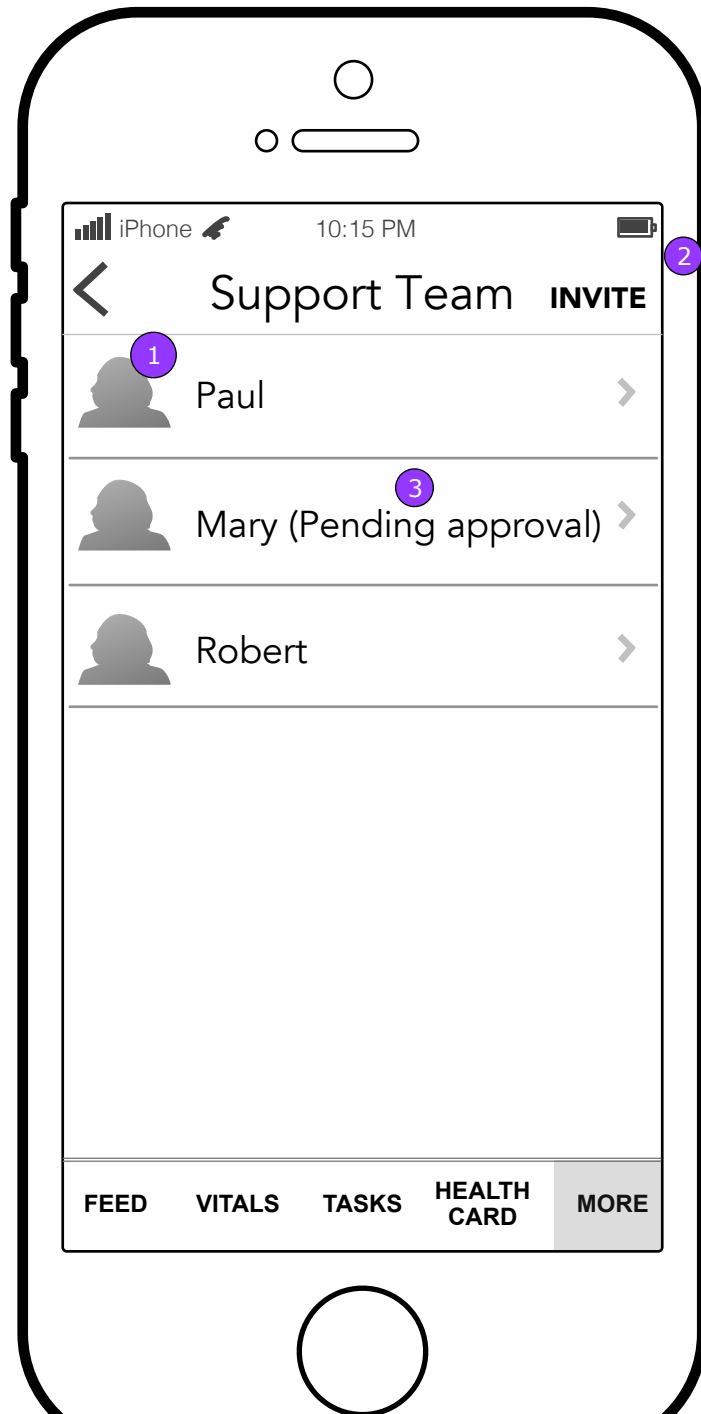
6.1 Task Details (Done Mode)



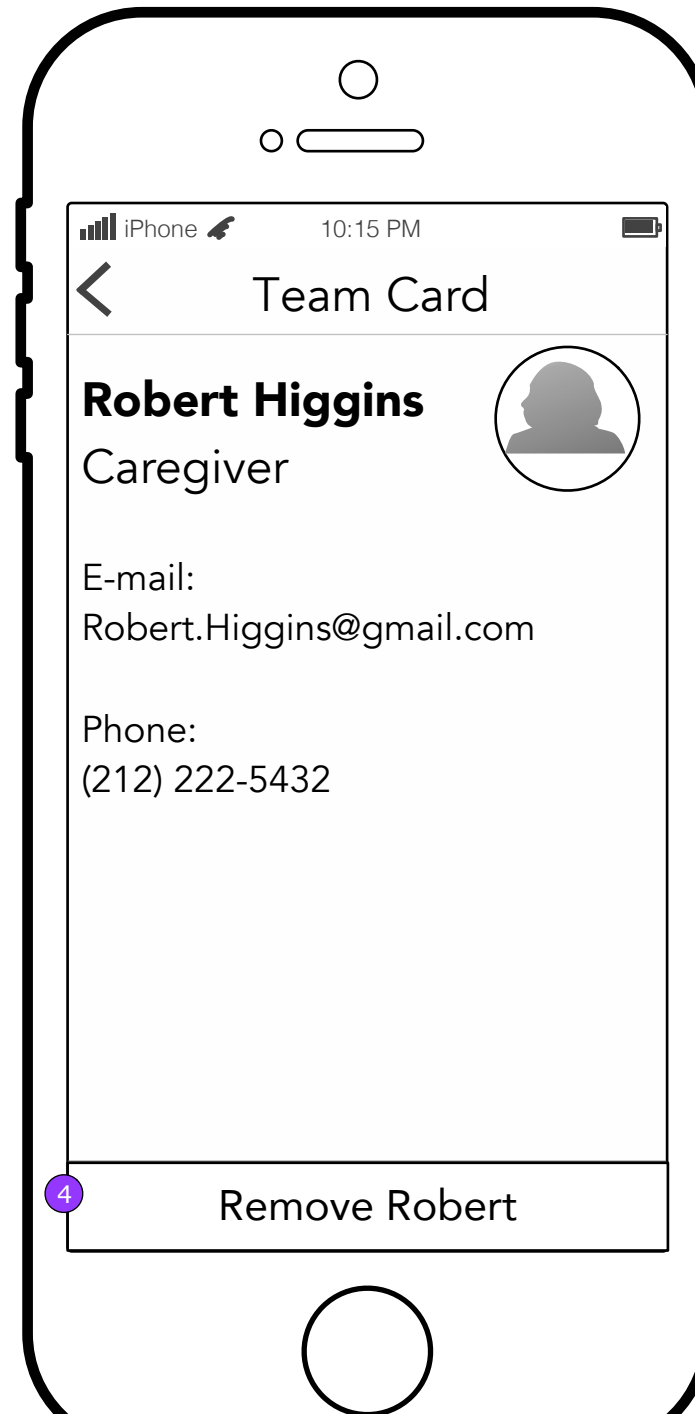
1. In Edit mode, <CANCEL> changes to <TASKS>.
2. The latest message received for the Task will appear on this screen in its entirety. Tapping it displays the Task Messages (2.2) screen.
3. <Move to Completed Tasks> changes the button to say <Mark as Not Done>. A Task moves to Completed Tasks when it is saved.
4. If a Task is deleted, a confirmation message appears requiring the user to confirm. If confirmed, the Tasks list is displayed (2.0).

5. The Task's name and due date appear at the top of the Task Messages screen.
 6. The latest message appears at the bottom of the feed.
 7. The composing interface works the same as described in the Team (3.0) section.
- Note: If a new message arrives for this Task and the user is not viewing the latest message, the app will automatically scroll the user down to the latest message received.

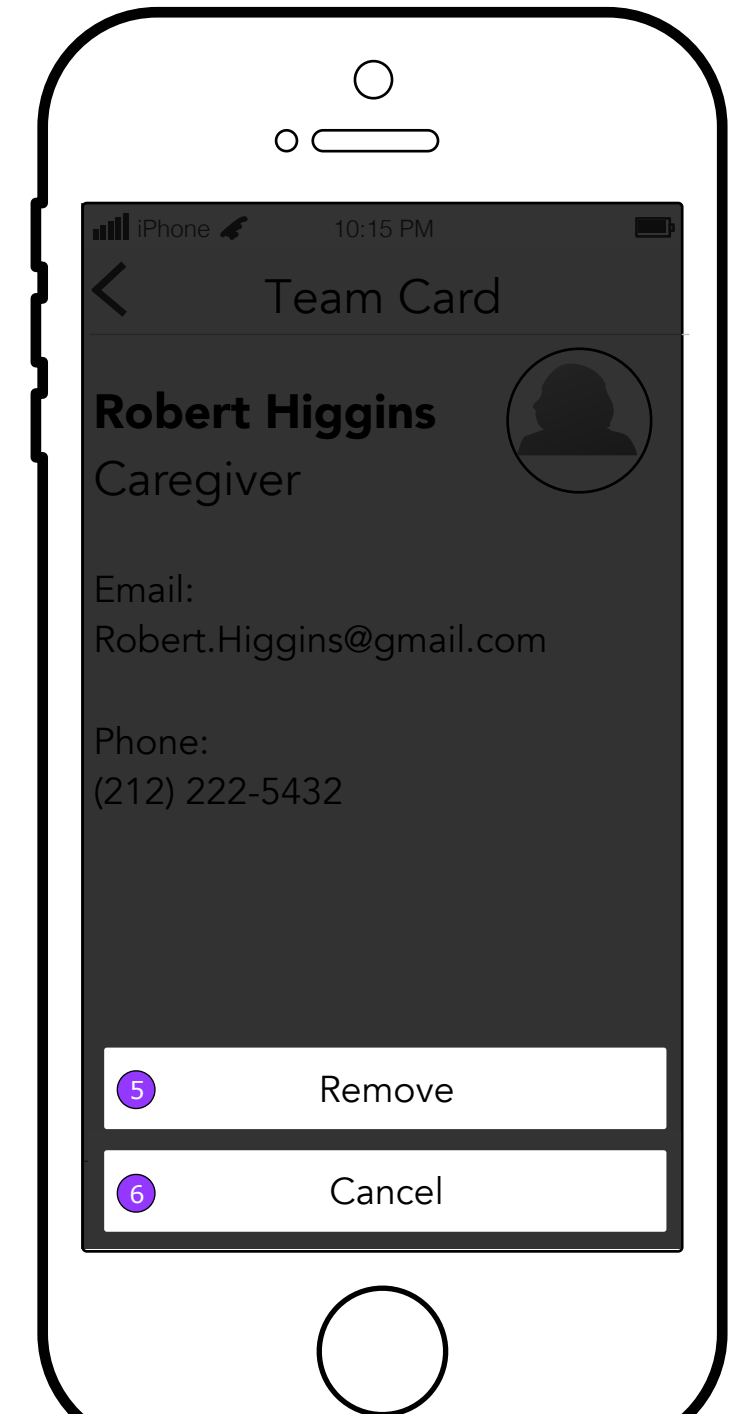
3.0 Support Team



3.1 Change/Remove Team Member



3.1 Change/Remove Team Member (Remove confirmation overlay)



1. The list of caregivers are listed on the Team screen. Tapping the team member will display that person's Team card.
2. <INVITE> displays 0.0.3 Patient Permission (if not already obtained) or 3.0.1 Caregiver Permission for Caregiver and 3.2 Invite Caregiver for Patient.
3. A Caregiver who has not yet been approved by the Patient will have an extra notation next to the name.

4. <Remove [Team Member]> will delete the team member from the team and display 3.0 Team.

5. <Remove> deletes the person from the team.
6. <Cancel> does not delete the person and dismisses the overlay.

3.0.1 Patient Permission - Caregiver (to add Caregivers)

The screenshot shows a mobile app interface for 'Patient Permission'. At the top, there is a status bar with 'iPhone', signal strength, time '10:15 PM', and battery level. Below the status bar is a navigation bar with a back arrow and the title 'Patient Permission'. The main content area contains the following text:

In order to add Caregivers, you must obtain the Patient's permission.

Enter the new Caregiver's e-mail address and we'll take care of the rest for you.

1. Patient's first name: [text input field]

Caregiver's e-mail address: [text input field]

2. Add from Contacts [button]

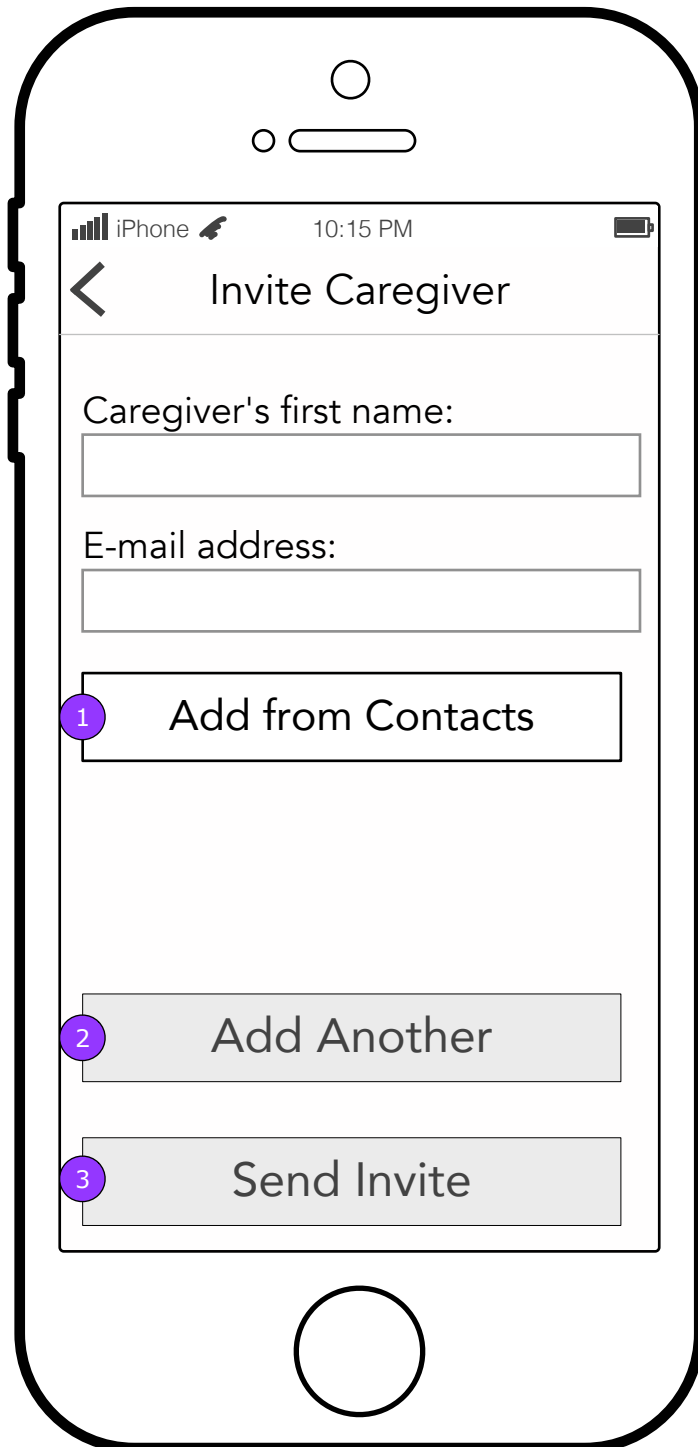
3. Send Request [button]

A wavy line separates the first name field from the email address field. The 'Send Request' button is disabled (greyed out).

1. All fields will be required to enable <Send Request>.
2. <Add from Contacts> launches the access contacts experience defined in E-mail Health Card (4.6).
3. <Send Request> displays the Feed where a confirmation of an e-mail will let the Caregiver know it was sent to the Patient first to get the approval and then the Caregiver.

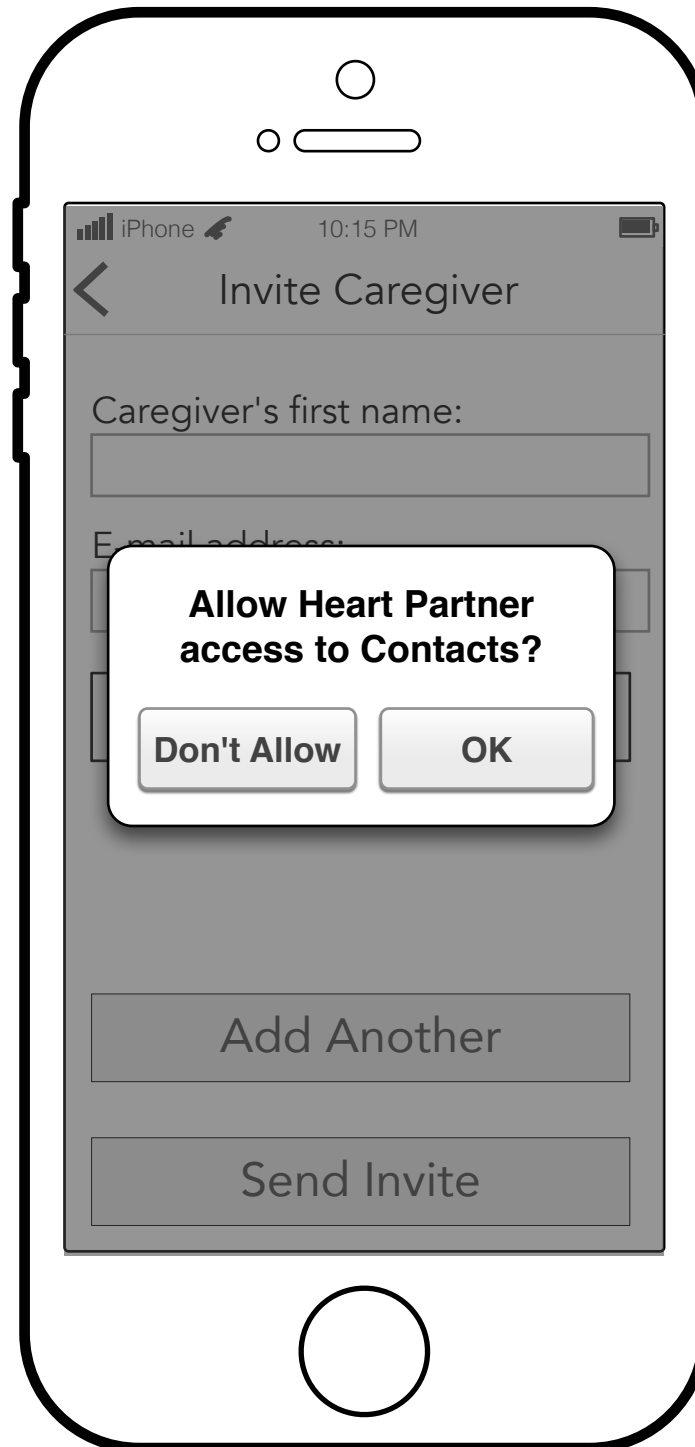
NOTE: Standard error handling applies to this form.

3.2 Invite Caregiver (Patient Only)



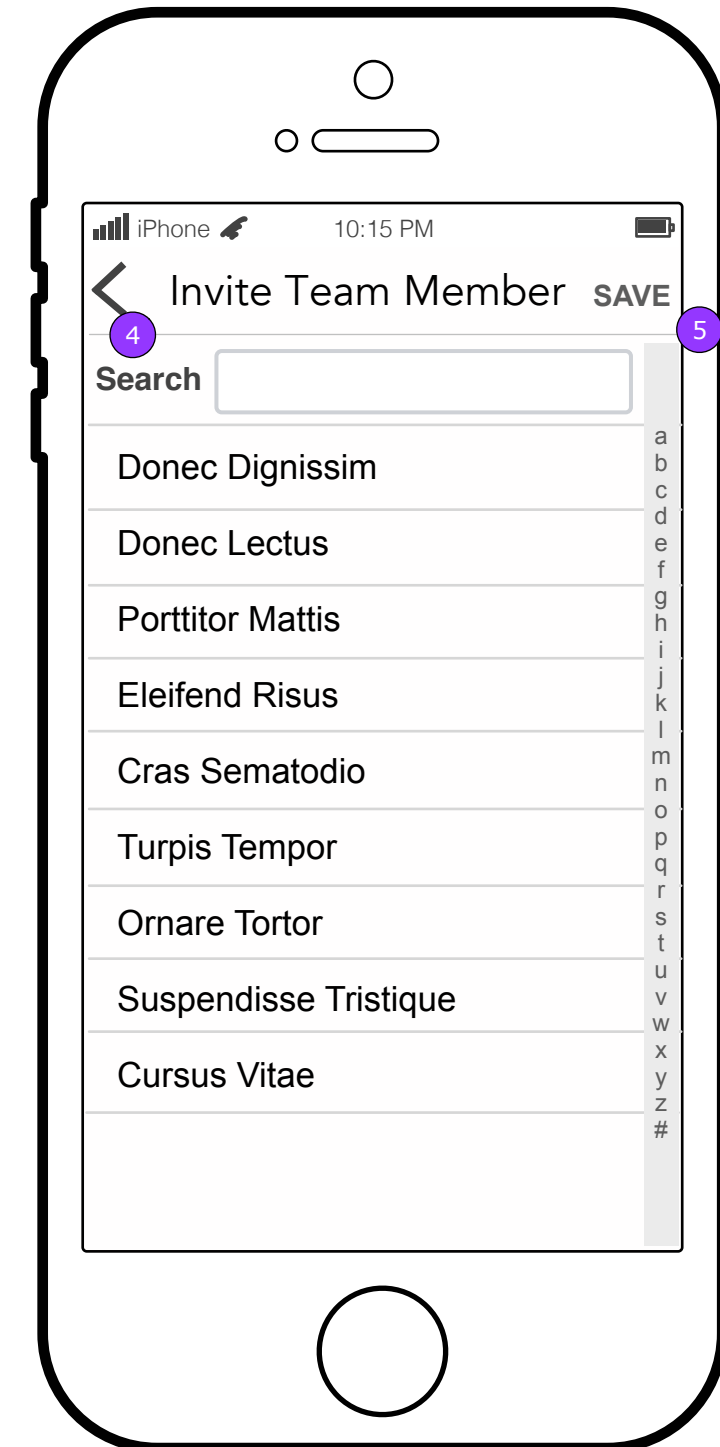
1. <Contacts> opens the device's Contacts list (3.2.1).
2. Multiple caregivers may be added.
3. <Send Invite> will appear disabled until all fields are filled in. Then it sends the invitation if the form is valid.

iOS.3 Invite Team Member (Permission pop up)



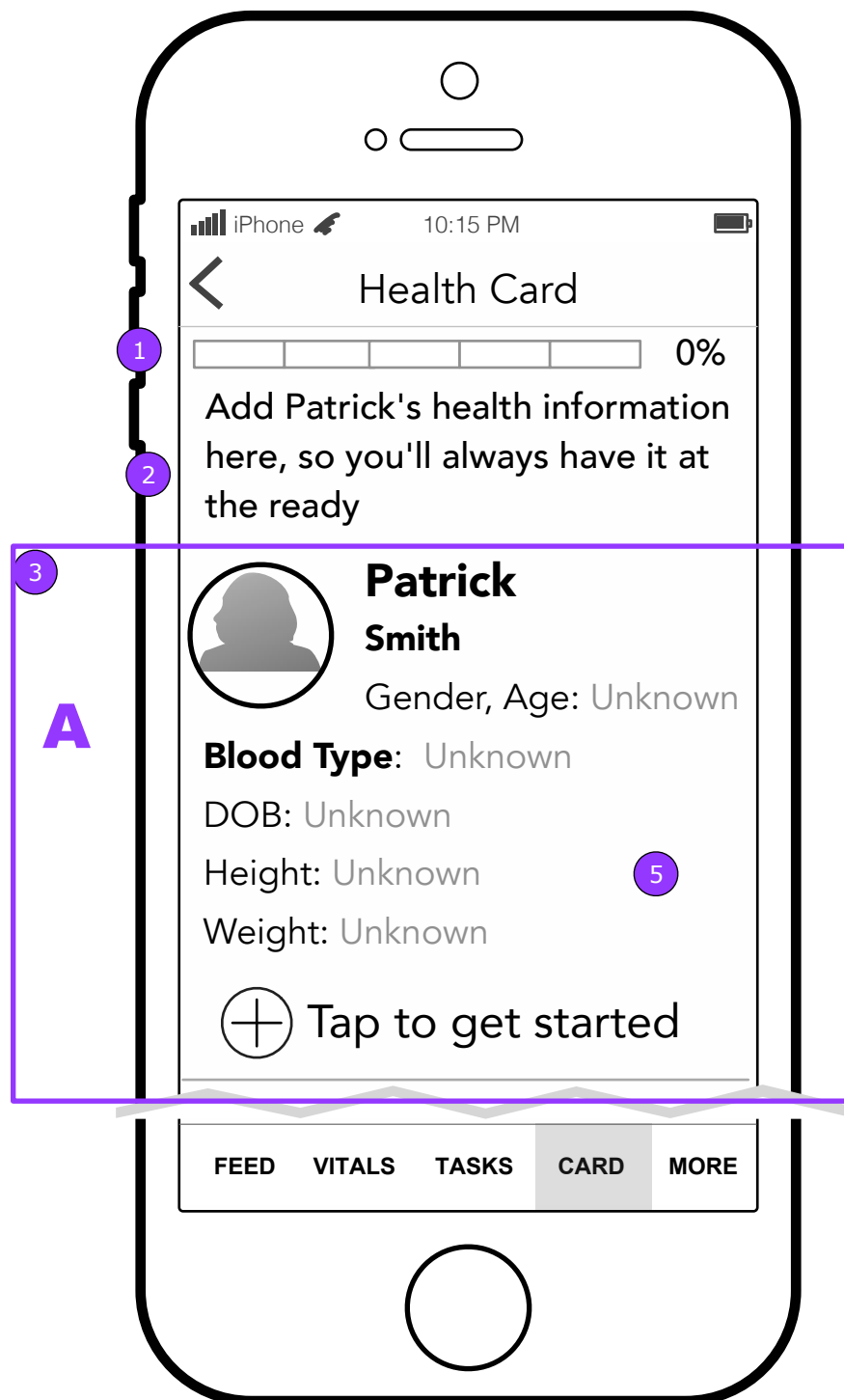
If the user has not previously granted permission to Heart Partner to access Contacts, a pop up requesting permission will display.

3.2.1 Select from Contacts

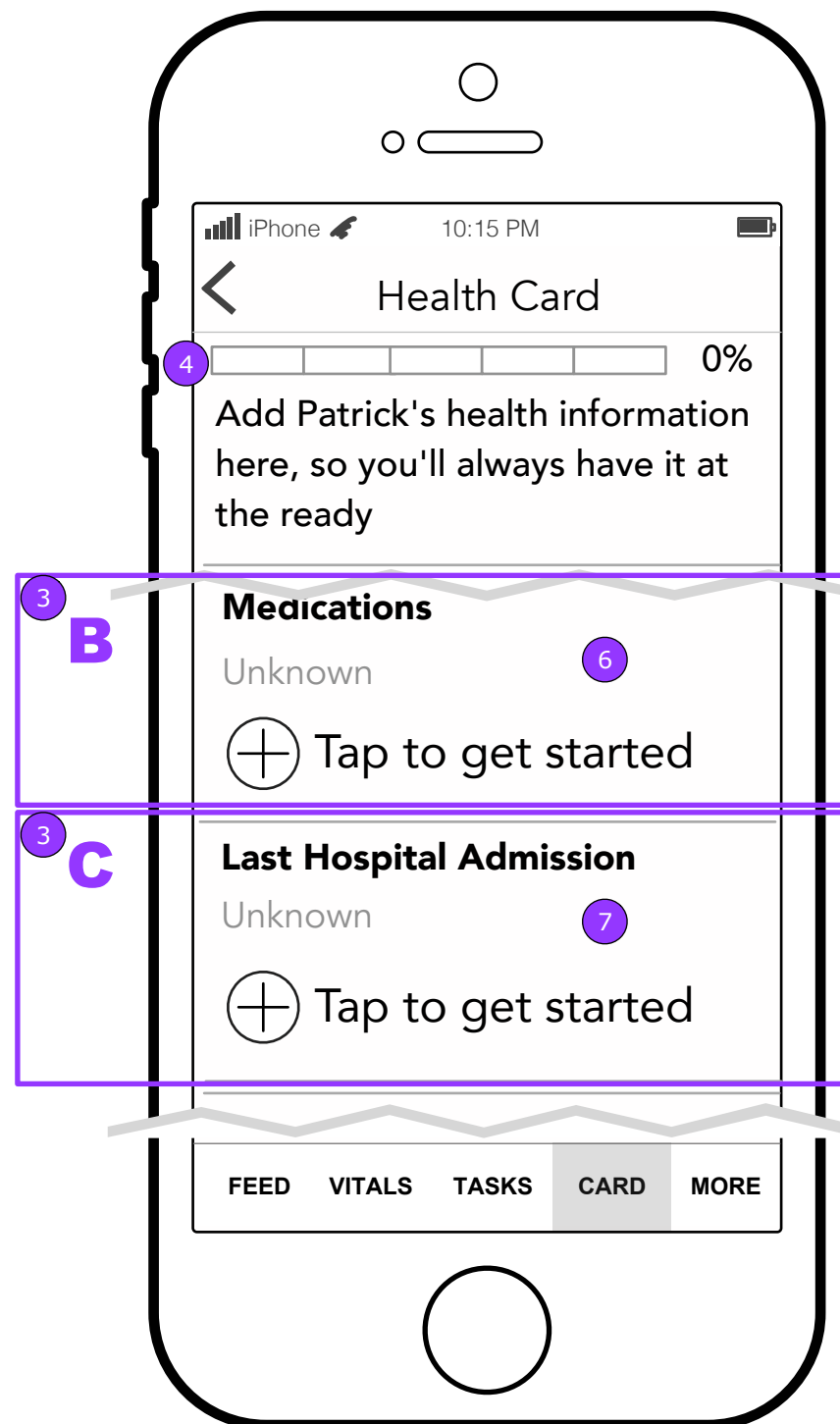


4. The list, pulled from the Contacts app, will show only email addresses. Contacts without email addresses will not appear in this list.
5. <SAVE> will appear disabled until an email address is selected.

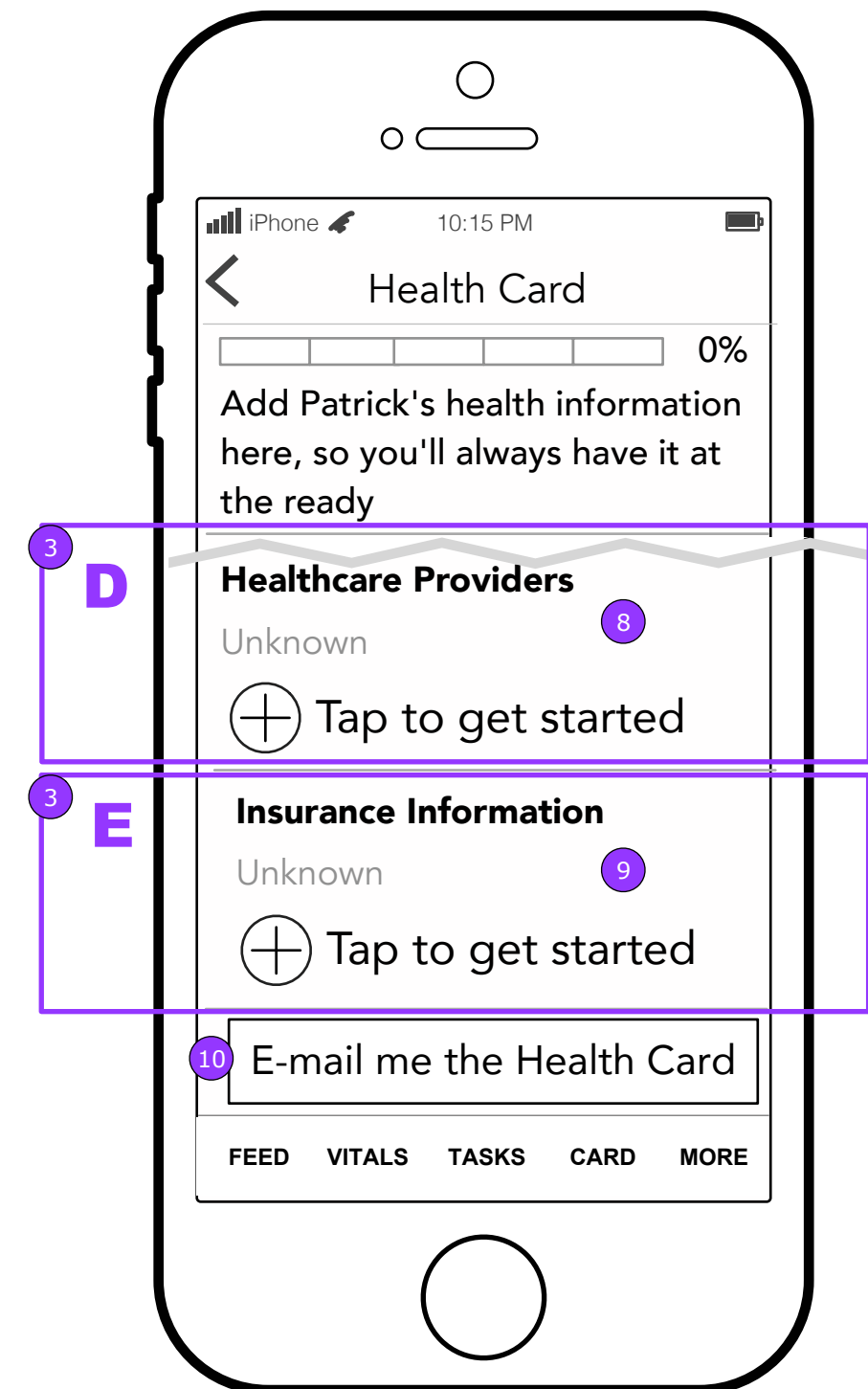
4.0 Health Card (0% Filled in)



4.0 Health Card (0% Filled in continued)



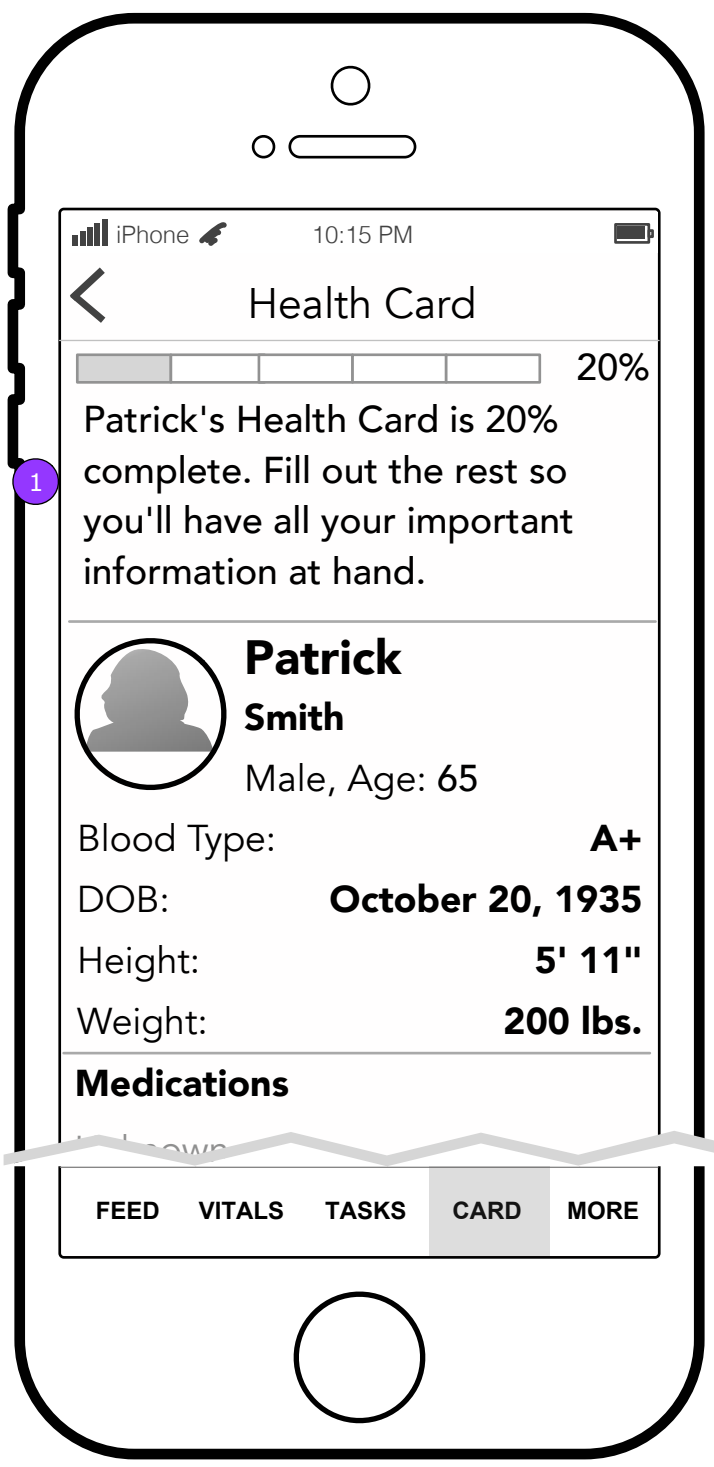
4.0 Health Card (0% Filled in continued)



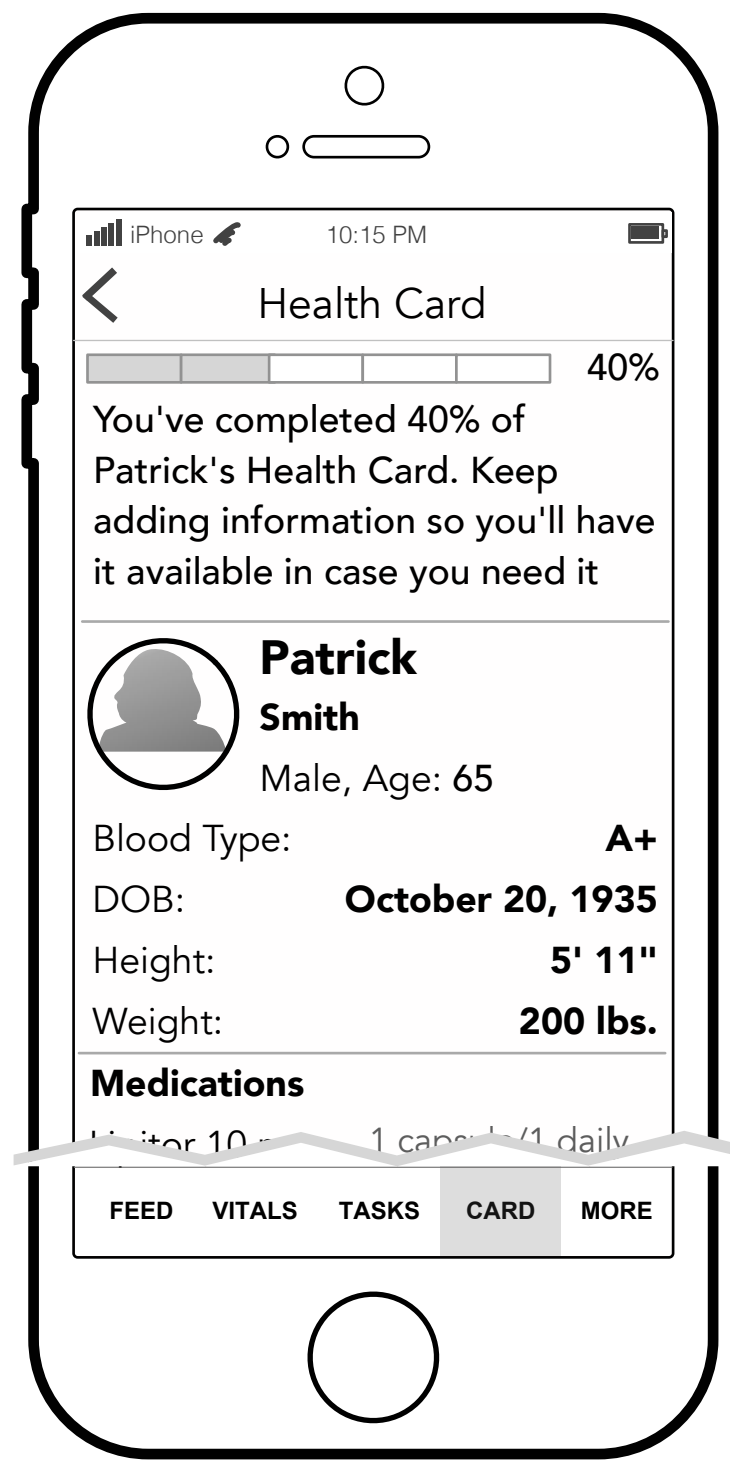
1. A progress bar will show the user how much of the Health Card has been completed. The letters identify the 5 sections of the Health Card that count toward the Progress bar.
2. The first time visitor will see content that informs and instructs the user on the Health Card's benefit and to fill in the rest. This will differ depending on the state of the Health Card's content.

3. Tapping each area of the Health Card displays that section's edit screen.
4. The progress bar remains stationary in its position as the user scrolls the screen.
5. <E-mail Me the Health Card> sends the Health Card information to the user.

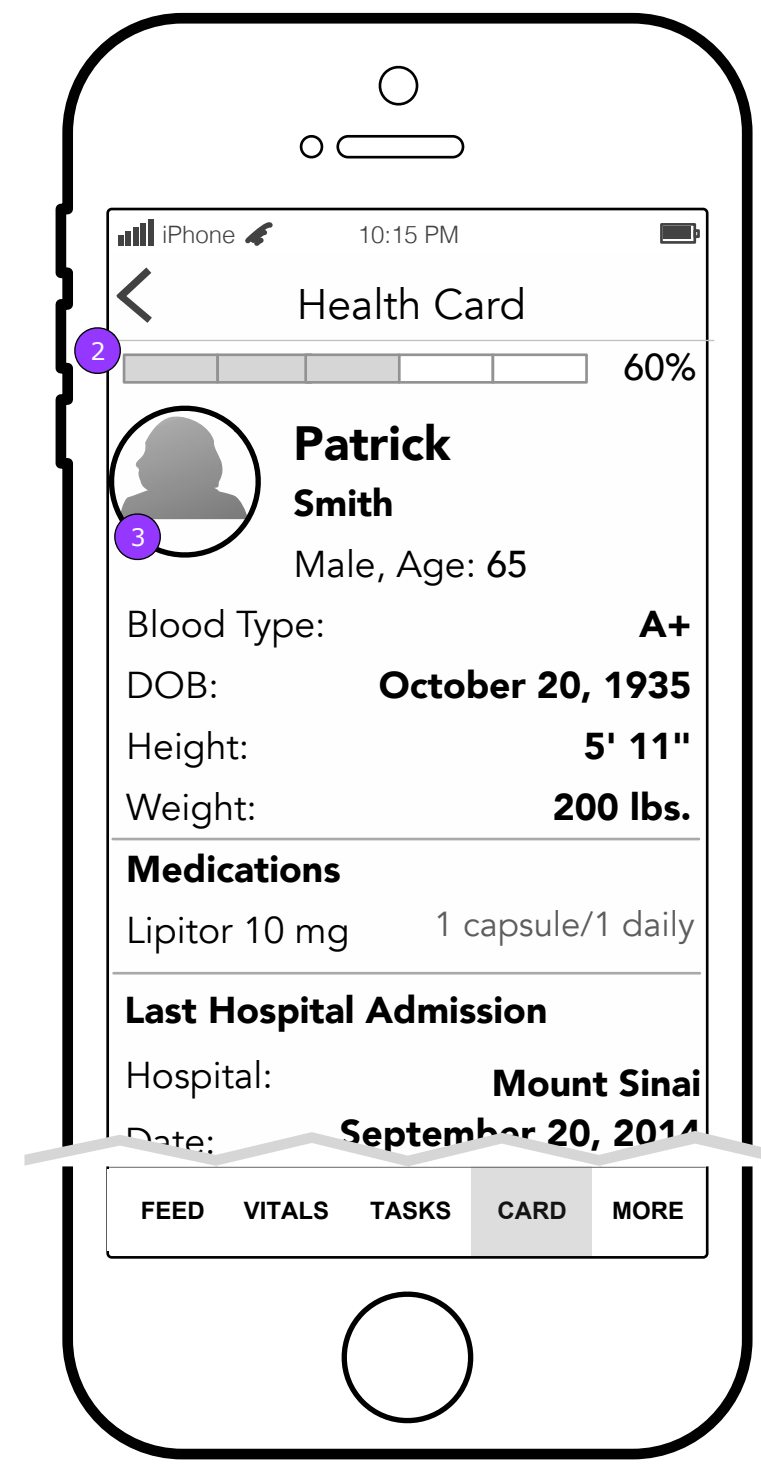
4.0 Health Card (20% Filled In)



4.0 Health Card (40% Filled In)



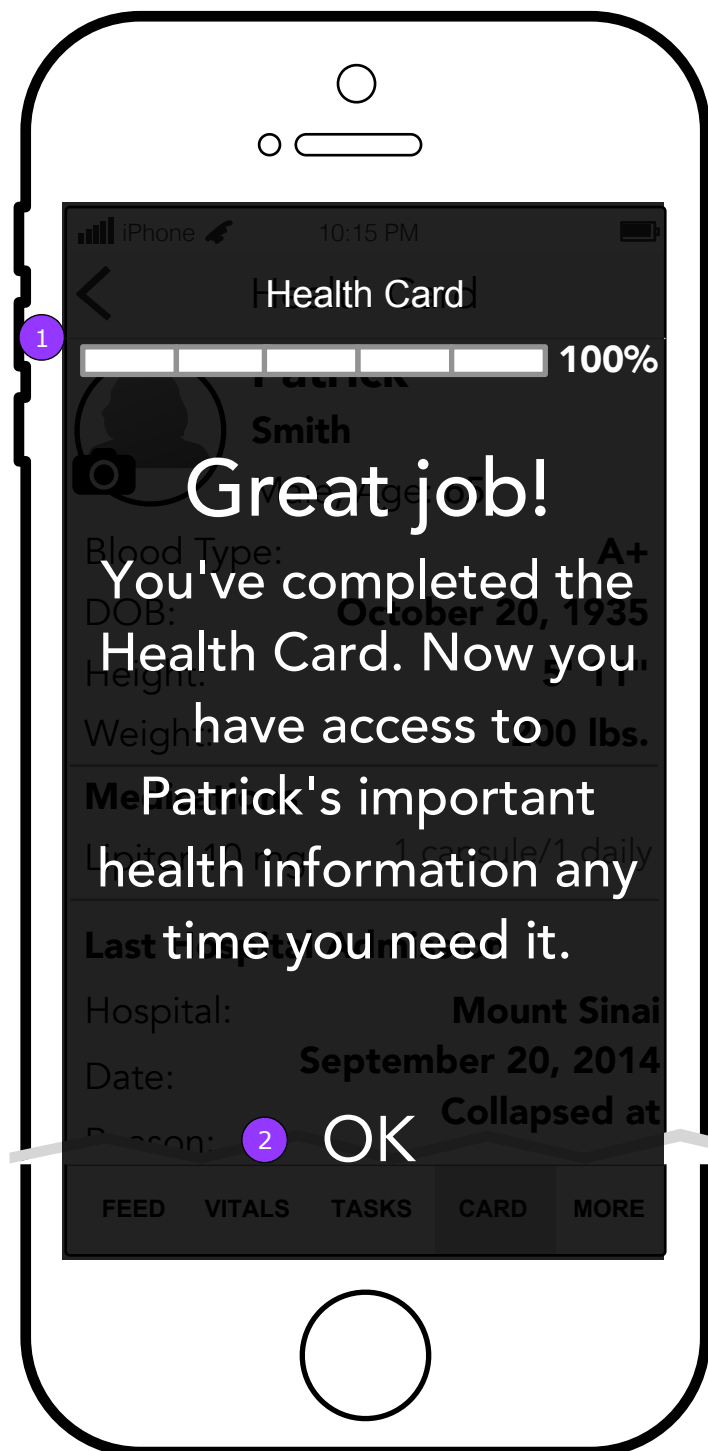
4.0 Health Card (60% or 80% filled in)



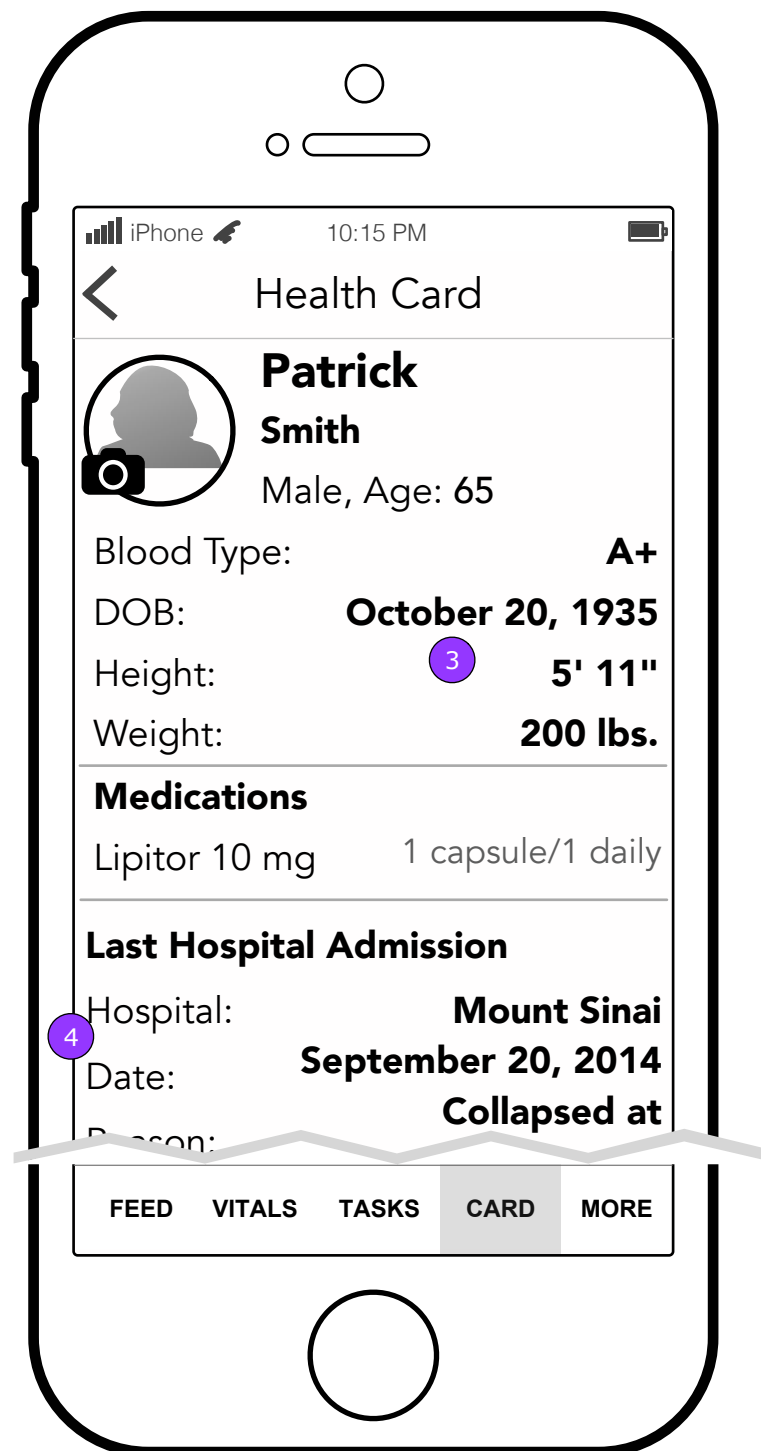
1. If there is content in the Health Card, the progress bar and message will reflect its completion status along with the benefits of the Health Card.

2. Once the Health Card is filled in up to 60%, upon subsequent visits while the Health Card is being filled in, only the progress bar shows.
3. The Patient's picture can be changed by a Caregiver until a Patient joins and adds a Picture to his/her account.

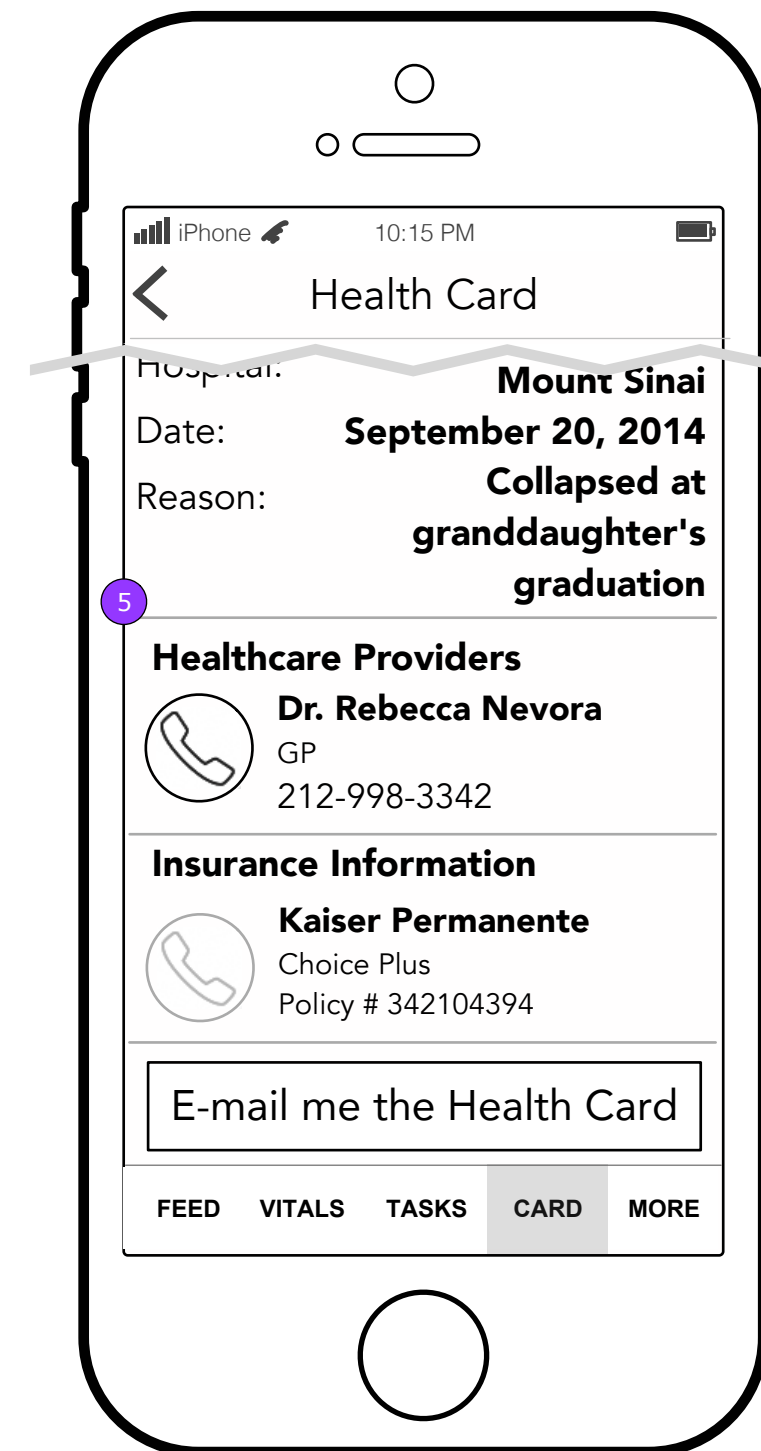
4.0 Health Card (100% Completion Reward Screen)



4.0 Health Card (Filled in)



4.0 Health Card (Filled in continued)

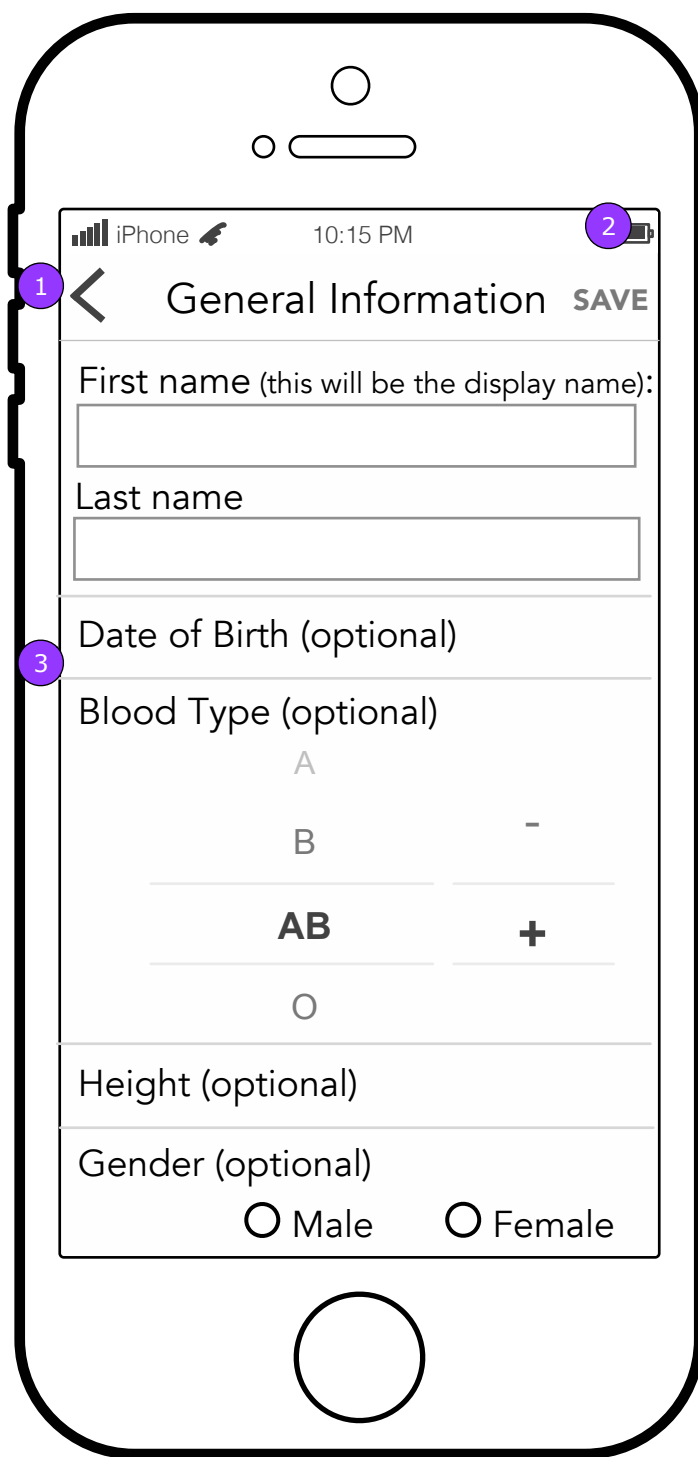


1. When the last section of the Health Card is completed and the user returns to the Health Card, a reward screen announces the completion.
2. <OK> dismisses the overlay and displays 4.0 Health Card.

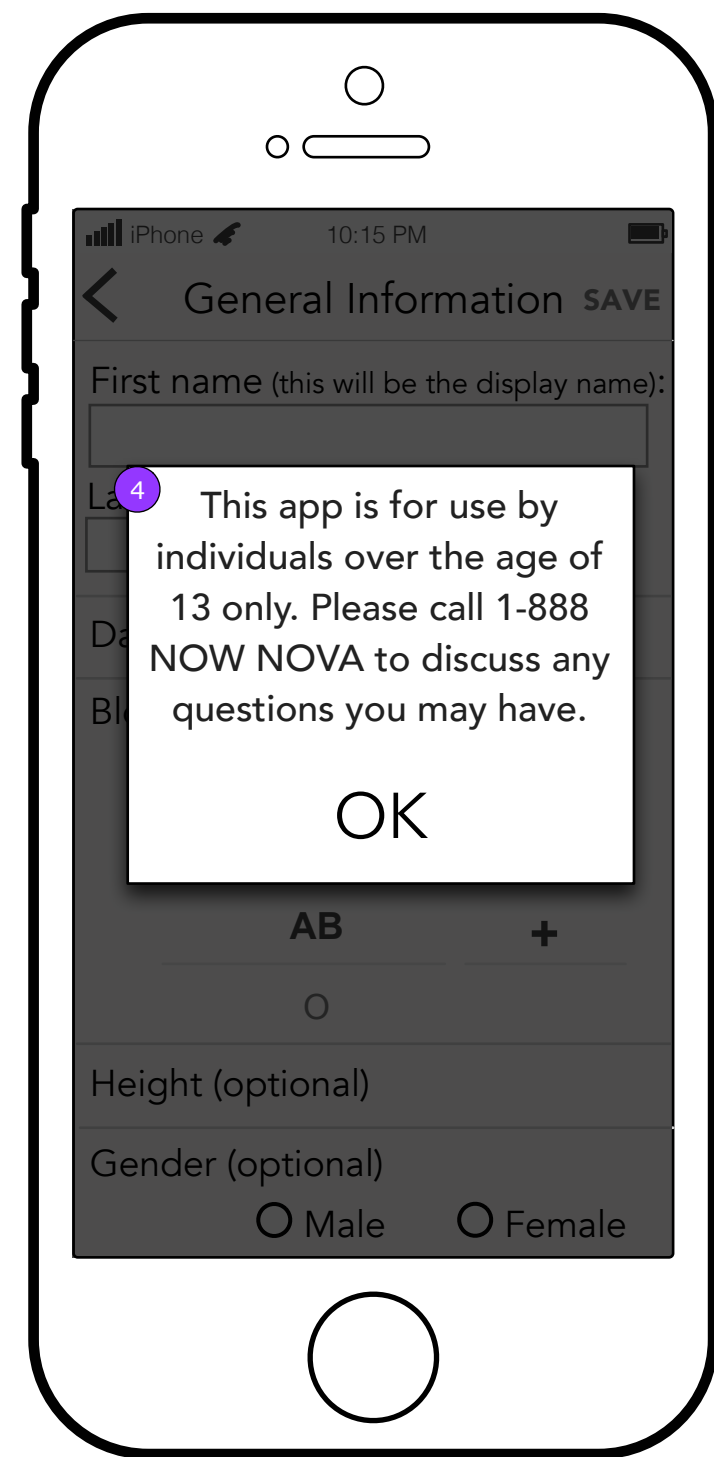
3. Weight will be populated from the last entered number in the Weight Vital.
4. The reason for the Hospital Visit is displayed in full.

5. Tapping any phone icon will ask for confirmation for the call and send the user to the Phone app with the phone number if confirmed.

4.1 Edit Patient Information



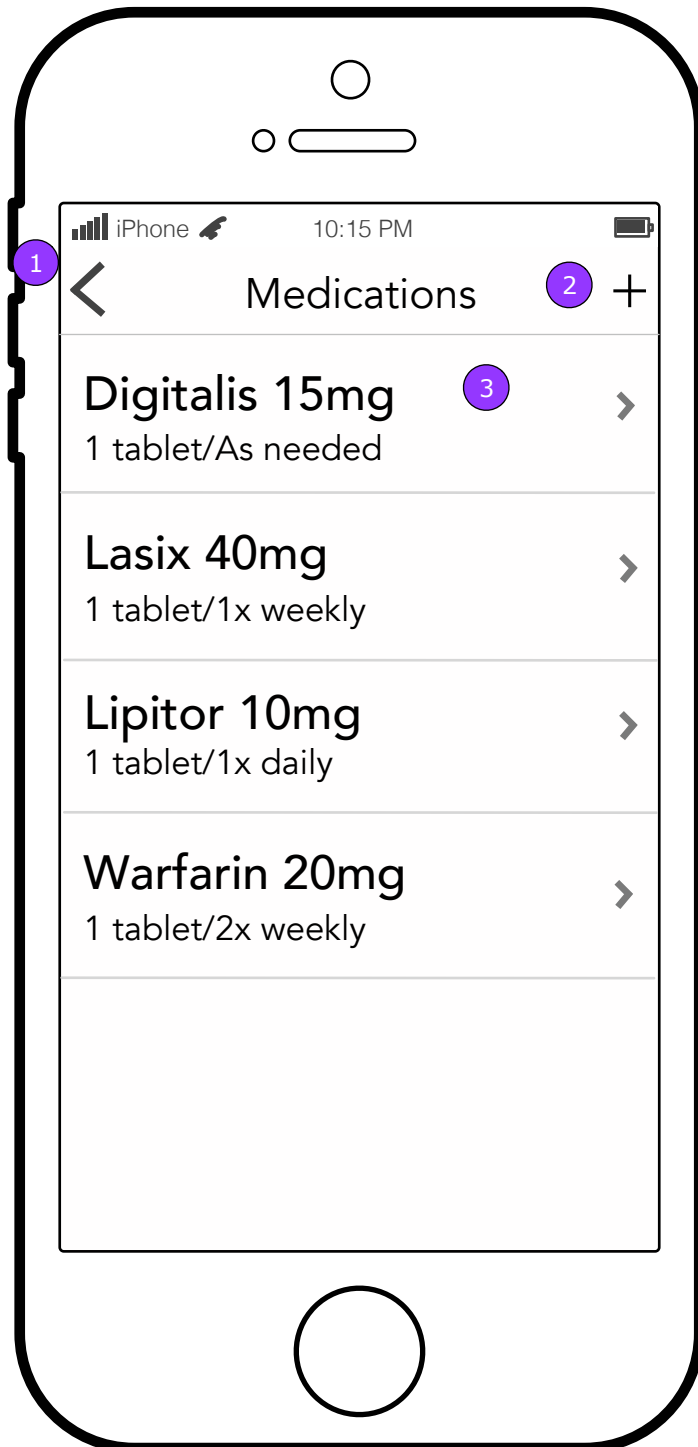
4.1 Edit Patient Information (Underage Alert)



- 1. <CANCEL> displays the Edit Health Card screen (4.1) without saving changes.
- 2. <SAVE> is disabled until data is entered. It then displays the Edit Health Card screen (4.1) with saving changes.
- 3. Date of Birth, Blood Type, and Height will all be pickers.

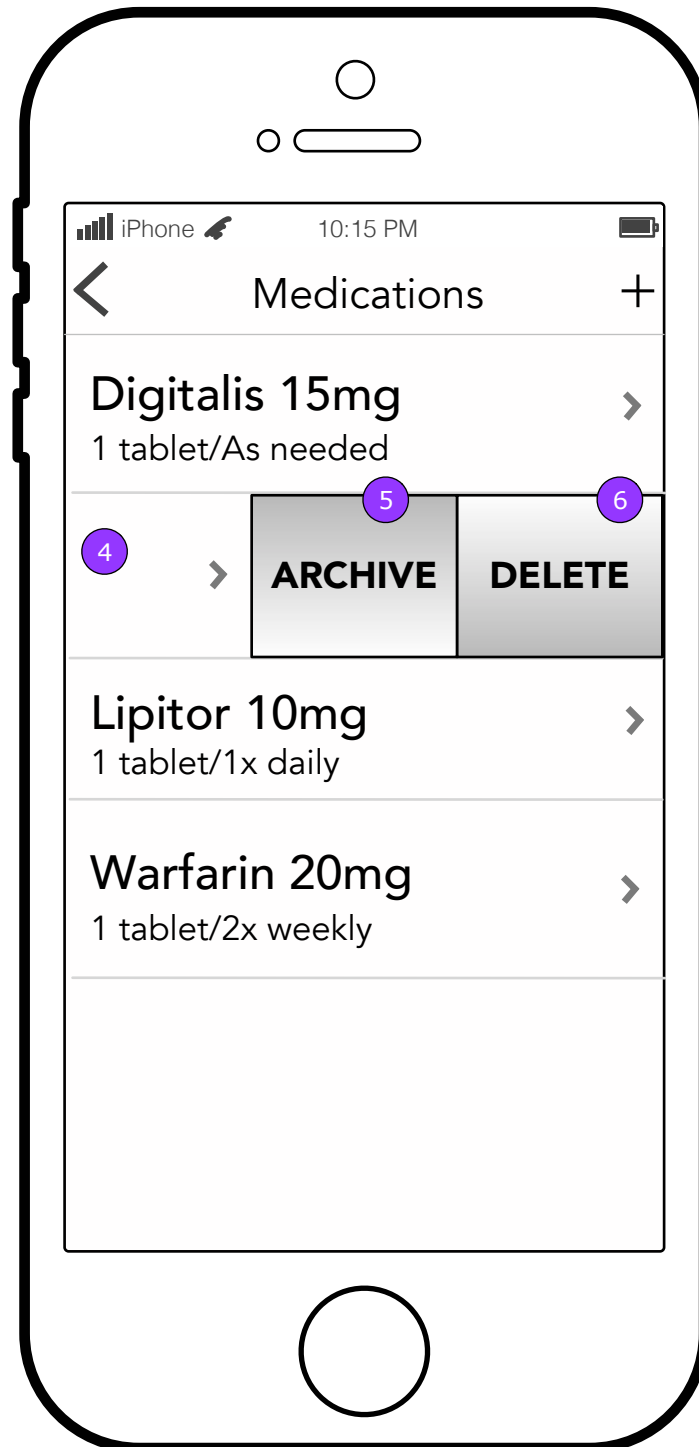
- 4. If the Month and Year entered for Date of Birth equals less than 14 years old from "today", a post submission error will display.

4.2 Medications



- 1. <BACK> displays 4.0 Health Card.
- 2. <ADD> displays 4.2.1.a Medication Details.
- 3. Tapping the medication displays 4.2.2 Edit Medication

4.2 Medications (Delete and Archive options)



- 4. Swiping Medication to the left reveals action button.
- 5. <ARCHIVE> moves the medication to 12.0 Medications Archive section and automatically cancels Dosage and Refill reminders.
- 6. <DELETE> deletes the Medication without a confirmation.

4.2.1.a Medication Details (Step 1)

iPhone 10:15 PM

1 < Medication Details

Enter medication name: **2** ?

Strength (optional)

Form eg: Tablet ▾

As needed NO

How often are you supposed to take it? eg: 1x daily ▾

Time ▾

Dose eg: 1 tablet ▾

Remind me when this should be taken YES

OK

4.2.1.a Medication Details (Help Overlay)

iPhone 10:15 PM

< Medication Details

Enter medication name: ?

LIP

Type the medication name or tap the microphone button (microphone icon) on the keyboard to dictate.

3 OK

How often are you supposed to take it? eg: 1x daily ▾

Time ▾

Dose eg: 1 tablet ▾

Remind me when this should be taken YES

OK

4.2.1.a Medication Details (Step 1 - Multiple Times)

iPhone 10:15 PM

< Medication Details

Enter medication name: ?

Strength (optional)

Form eg: Tablet ▾

As needed NO

How often are you supposed to take it? **2x daily** ▾

Time 1 ▾

Dose 1 eg: 1 tablet ▾

Time 2 ▾

Dose 2 eg: 1 tablet ▾

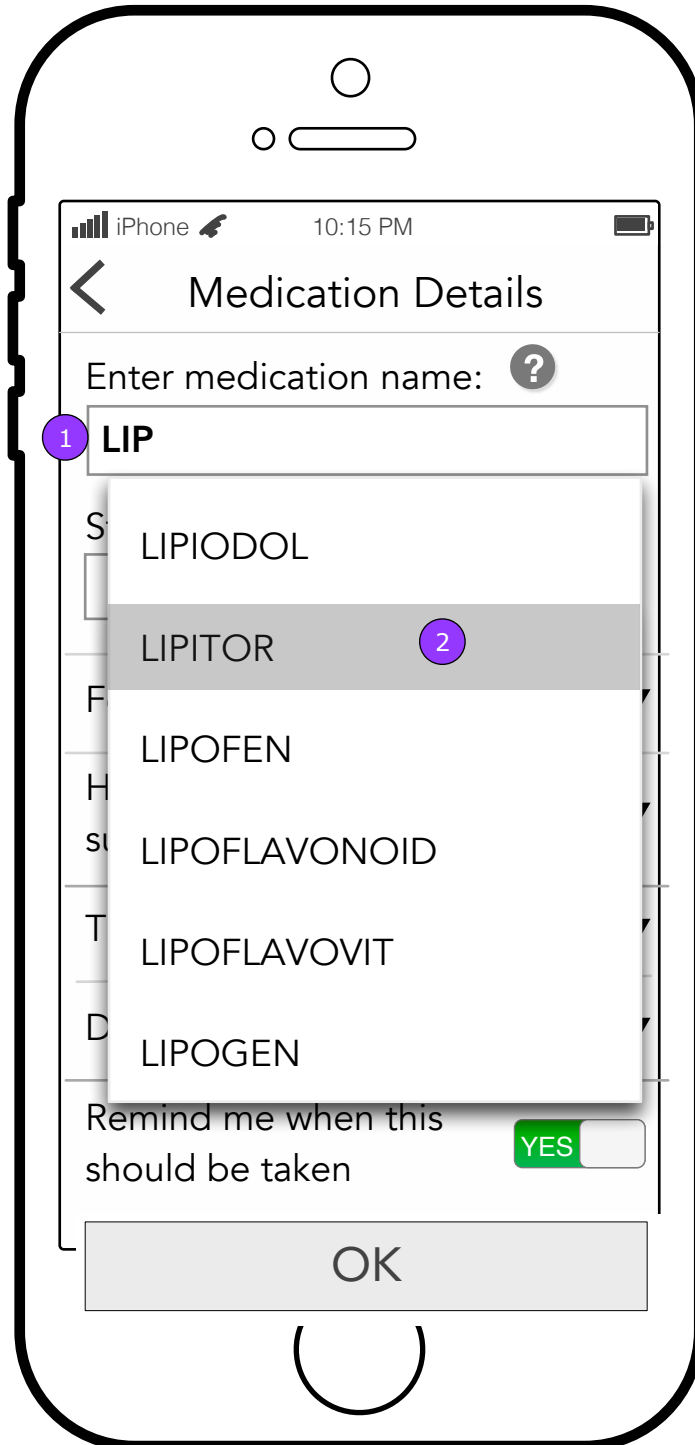
Remind me when this should be taken YES

OK

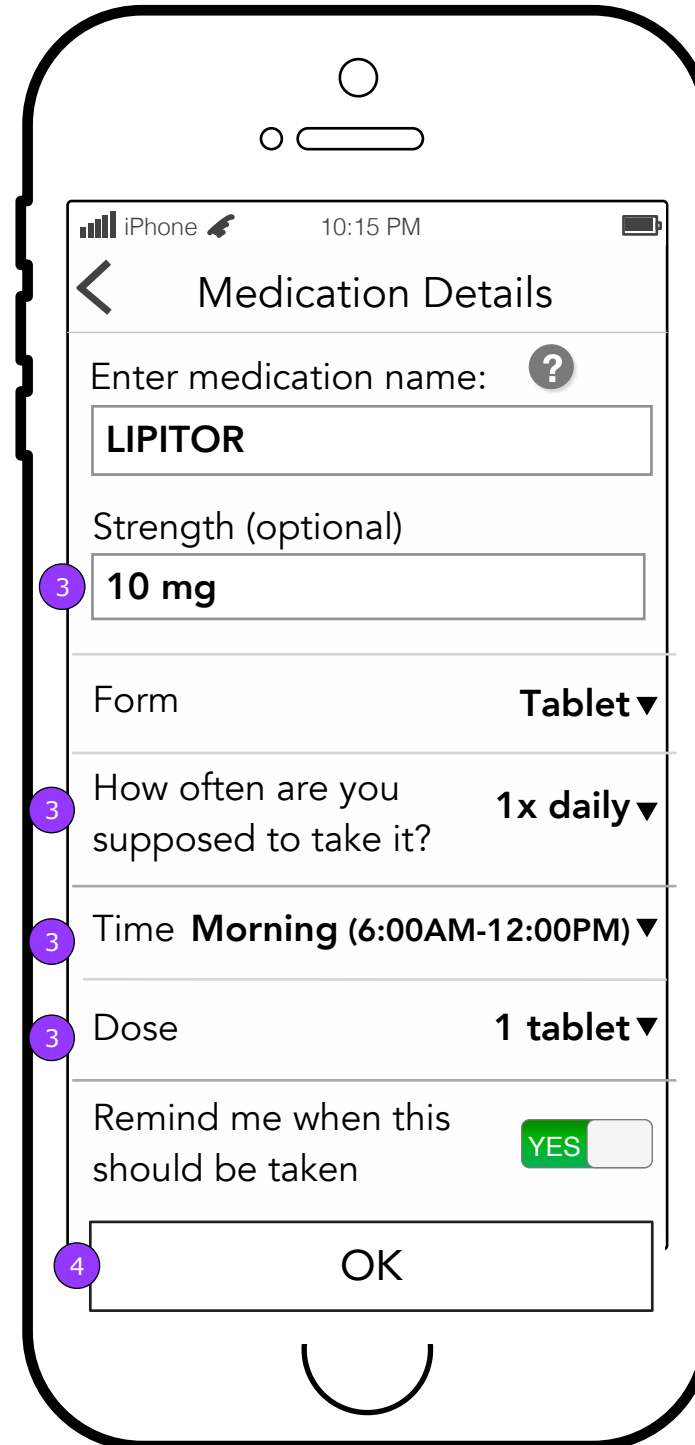
1. <BACK> will display Medications (4.2) without saving.
 2. <Help> will display an overlay.

3. <OK> will dismiss the pop up.

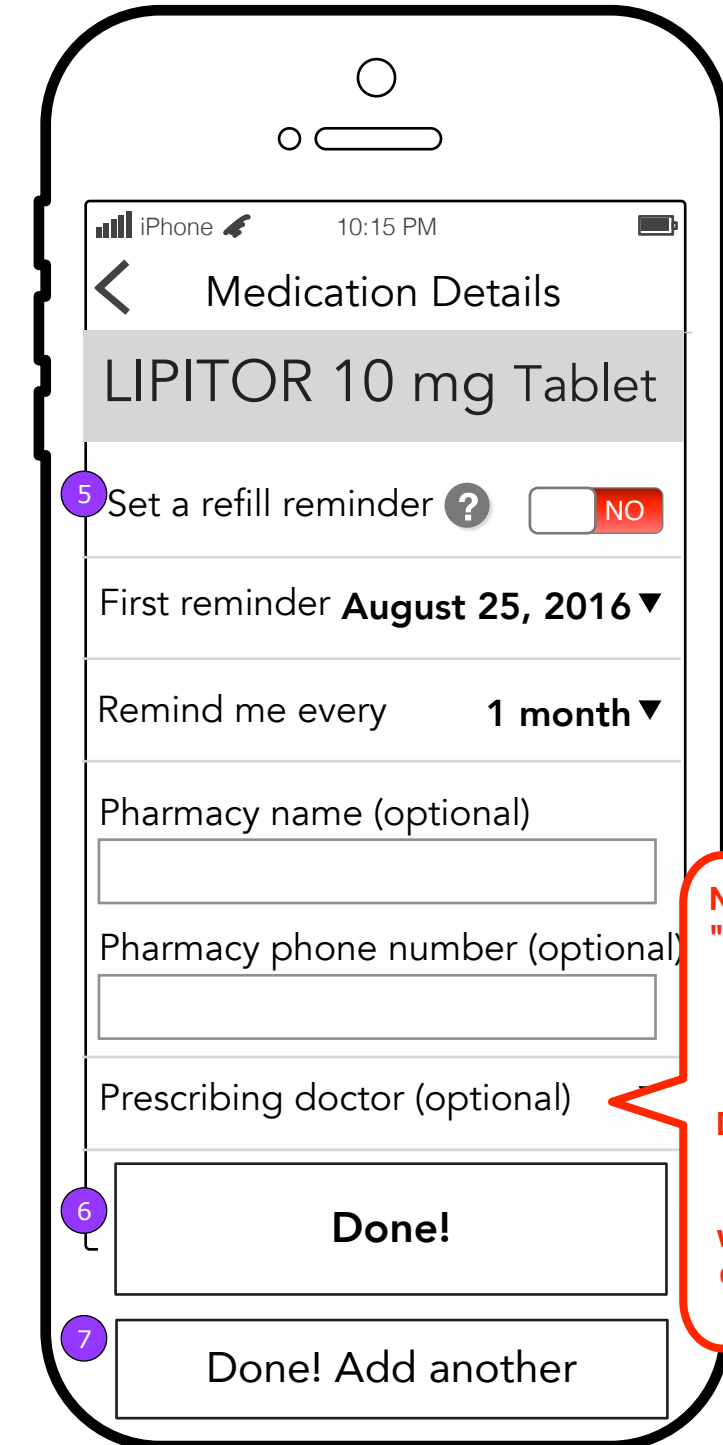
4.2.1.a Medication Details (Step 1 - Medication Dropdown)



4.2.1.a Medication Details (Step 1 - Filled In)



4.2.1.b Medication Details (Step 2 - Refill Reminder)



Need to add the "optional" open text field that exists in 4.3.1 Hospital Admission Details and a ? icon for a pop up to explain where the data comes from in this picker.

1. As soon as the user starts typing, the Medications drop down will appear.
2. Tapping the Medication name will put it into the Enter medication name field.

3. All known values supplied by the API will pre-populate all fields.
4. <OK> displays 4.2.1.b Medication Details Step 2.

5. The Refill Reminder default will be NO.
6. <Done!> saves the Medication and displays 4.2 Medications.
7. <Done! Add another> saves the Medication and displays 4.2.1.a Medication Details Step 1.

4.2.1.b Medication Details (Refill Reminder Help Overlay)

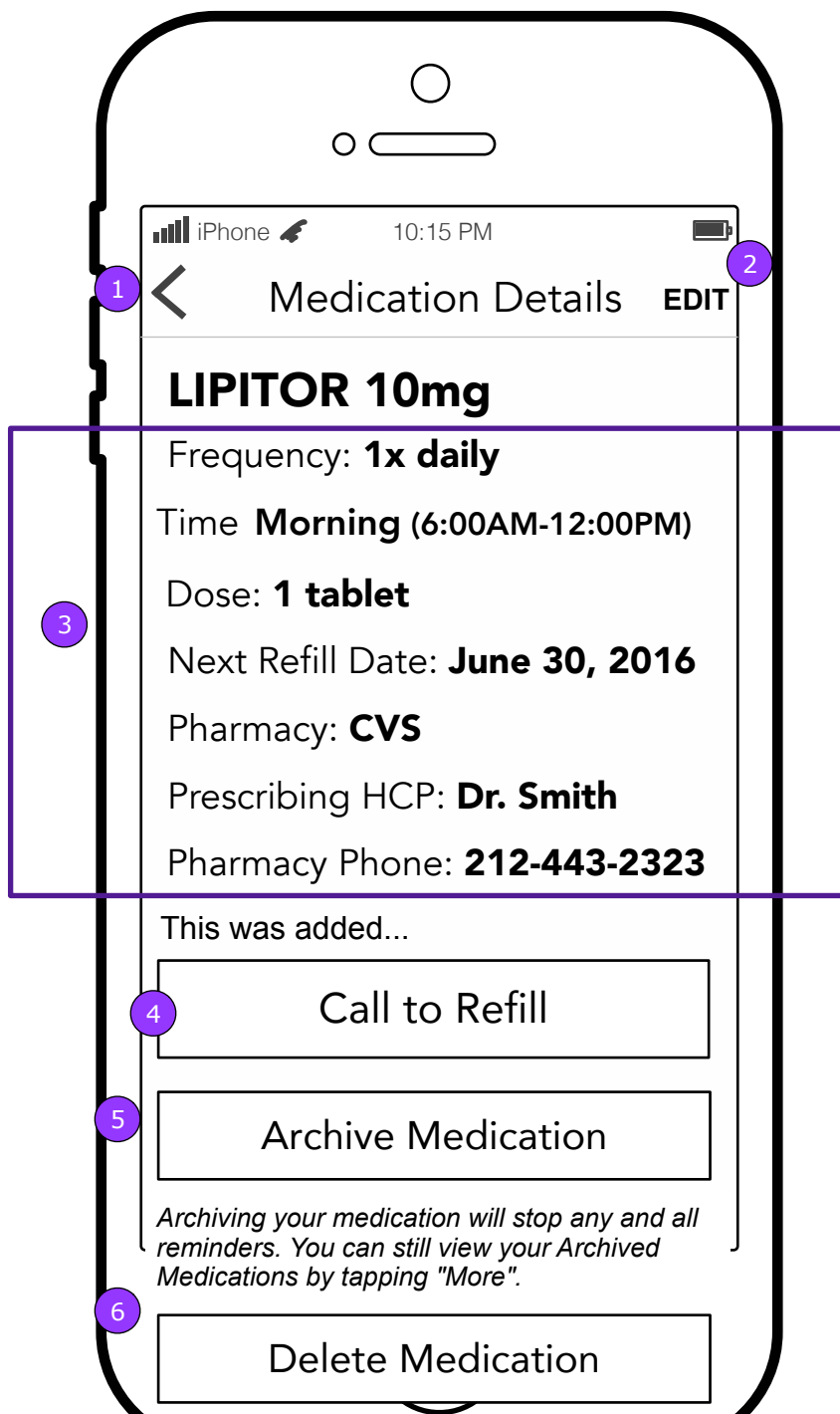


4.2.1.a Medication Details (Step 1 - As needed)

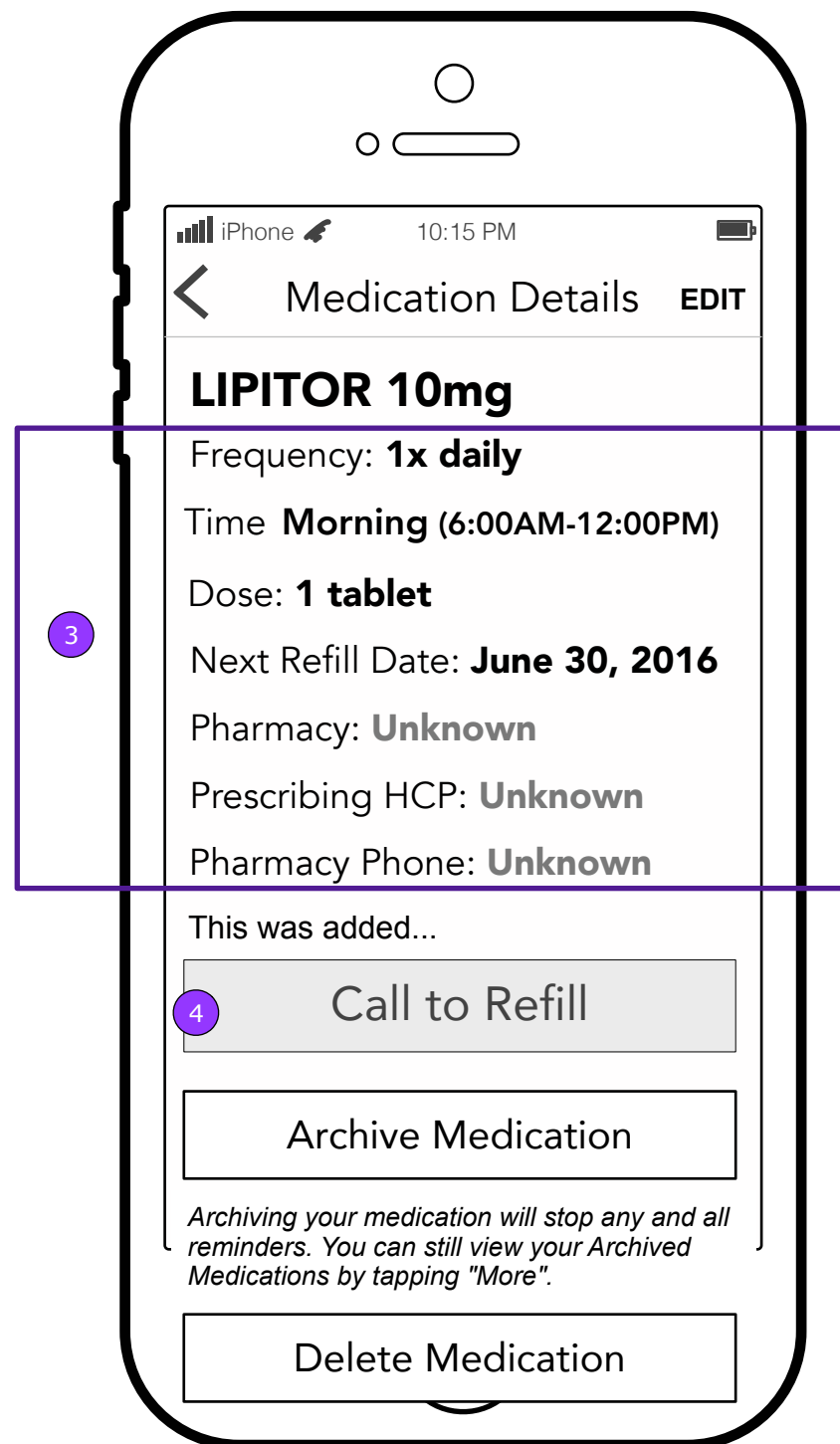


1. When "As needed" is selected, the Time/Dose pair disappears and all content below it moves up.

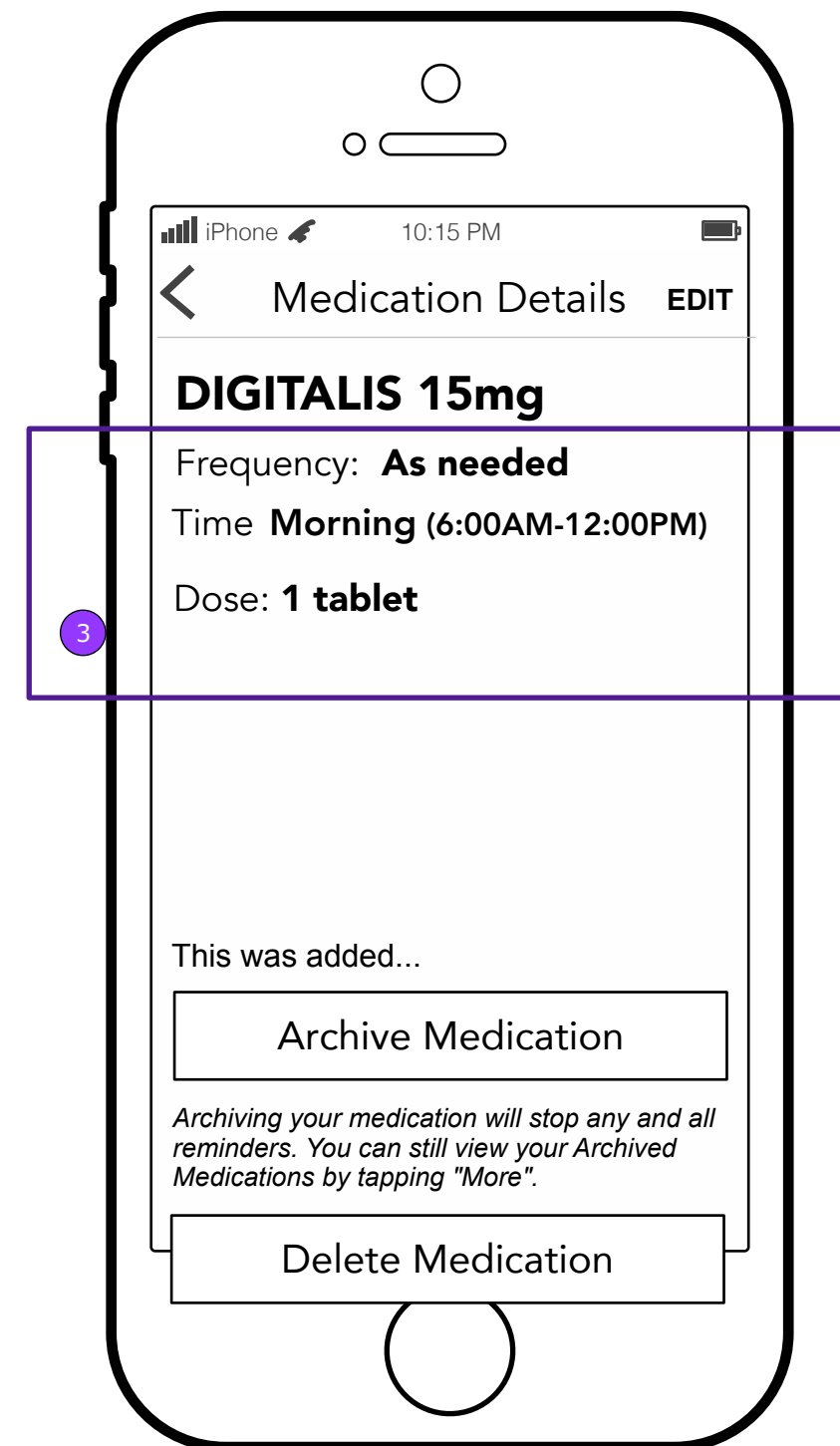
4.2.2 Edit Medication (with refill reminder)



4.2.2 Edit Medication (with refill reminder and optional fields blank)

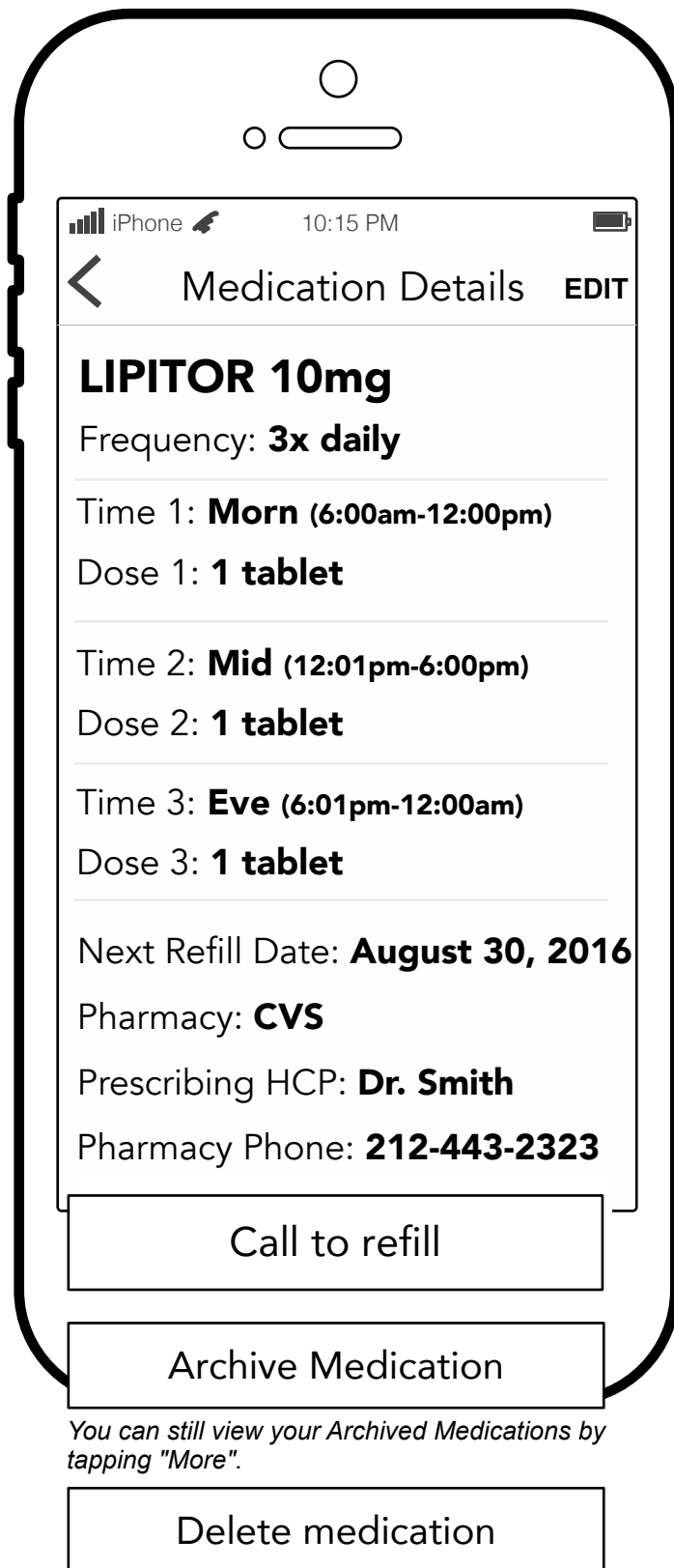


4.2.2 Edit Medication (no refill reminder)



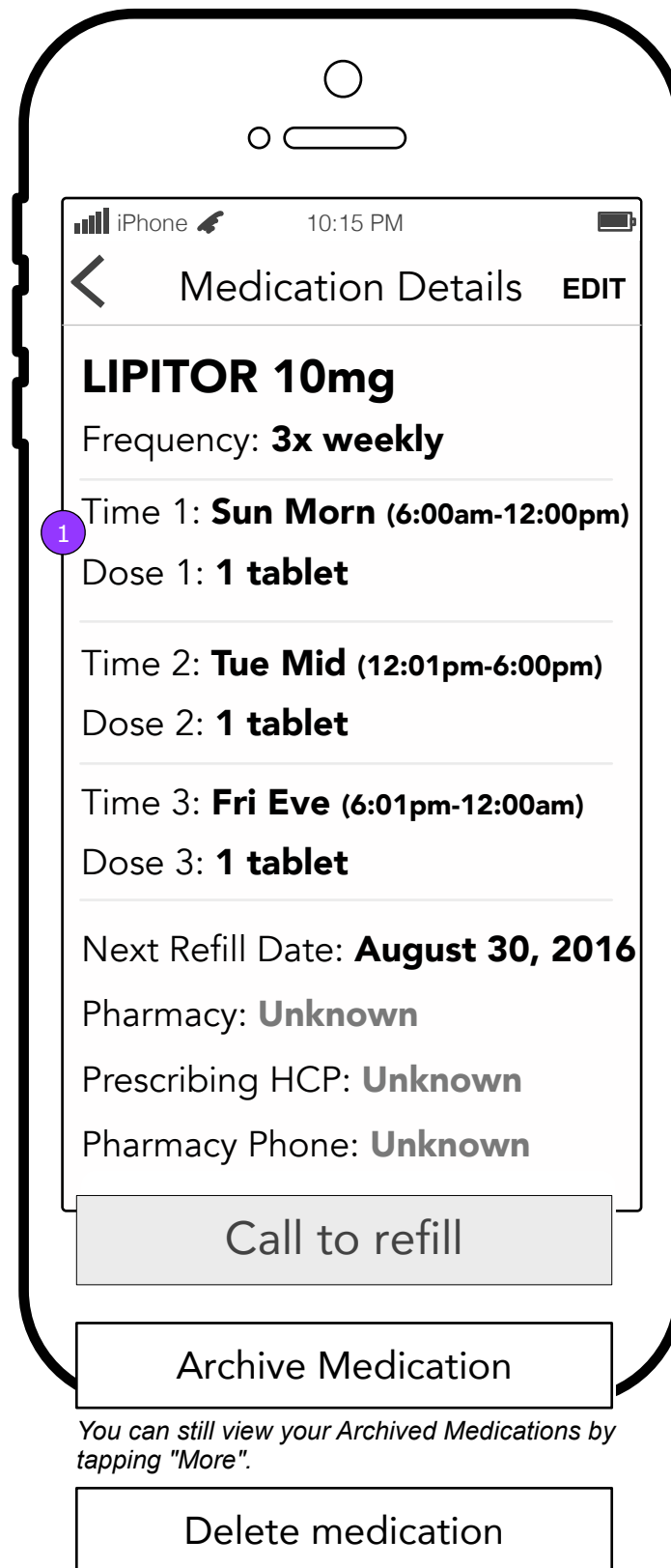
1. <BACK> displays 4.2 Medications.
2. <EDIT> displays 4.2.1.a and takes the user through all 4 screens.
3. TBD fields to provide the user with an overview of the medication.
4. If a pharmacy phone number has been provided, <Call to Refill> will be enabled.
5. <Move to Medication Archive> moves the medication and displays 4.2 or 4.2.1.a if there are no Medications.
6. <Delete Medication> deletes the medication after the user confirms and displays 4.2 or 4.2.1.a if there are no Medications.

4.2.2 Edit Medication (Multiple Daily Doses)



You can still view your Archived Medications by tapping "More".

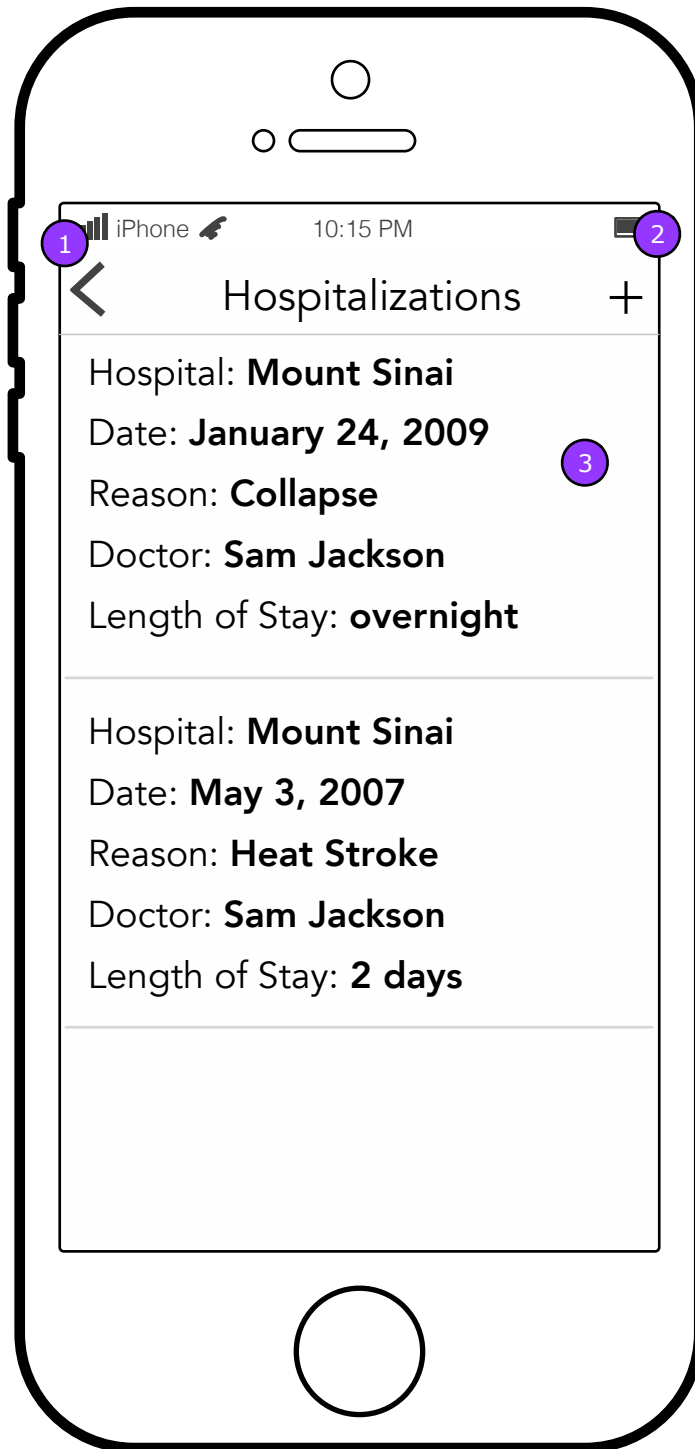
4.2.2 Edit Medication (Multiple Weekly Doses)



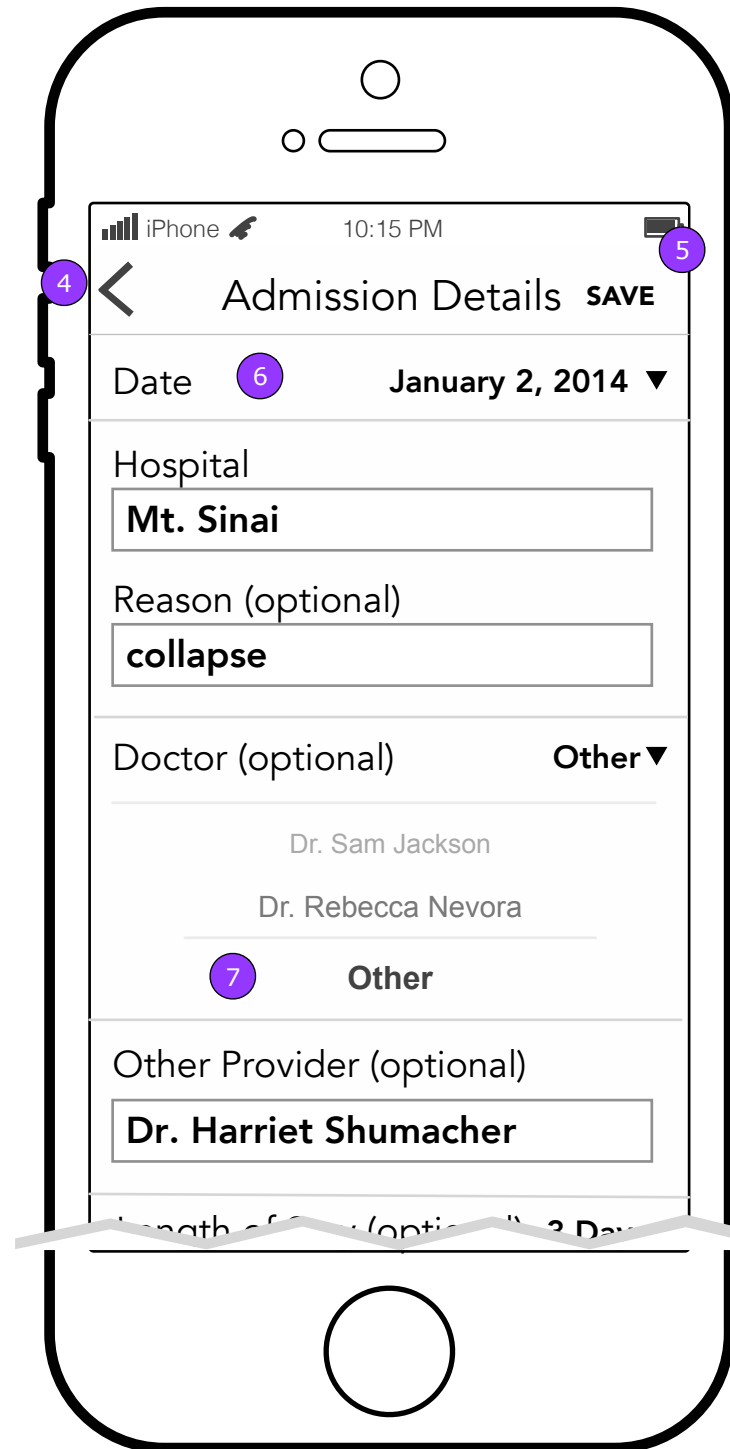
You can still view your Archived Medications by tapping "More".

1. Weekly listings will show the day of the week with the Time.

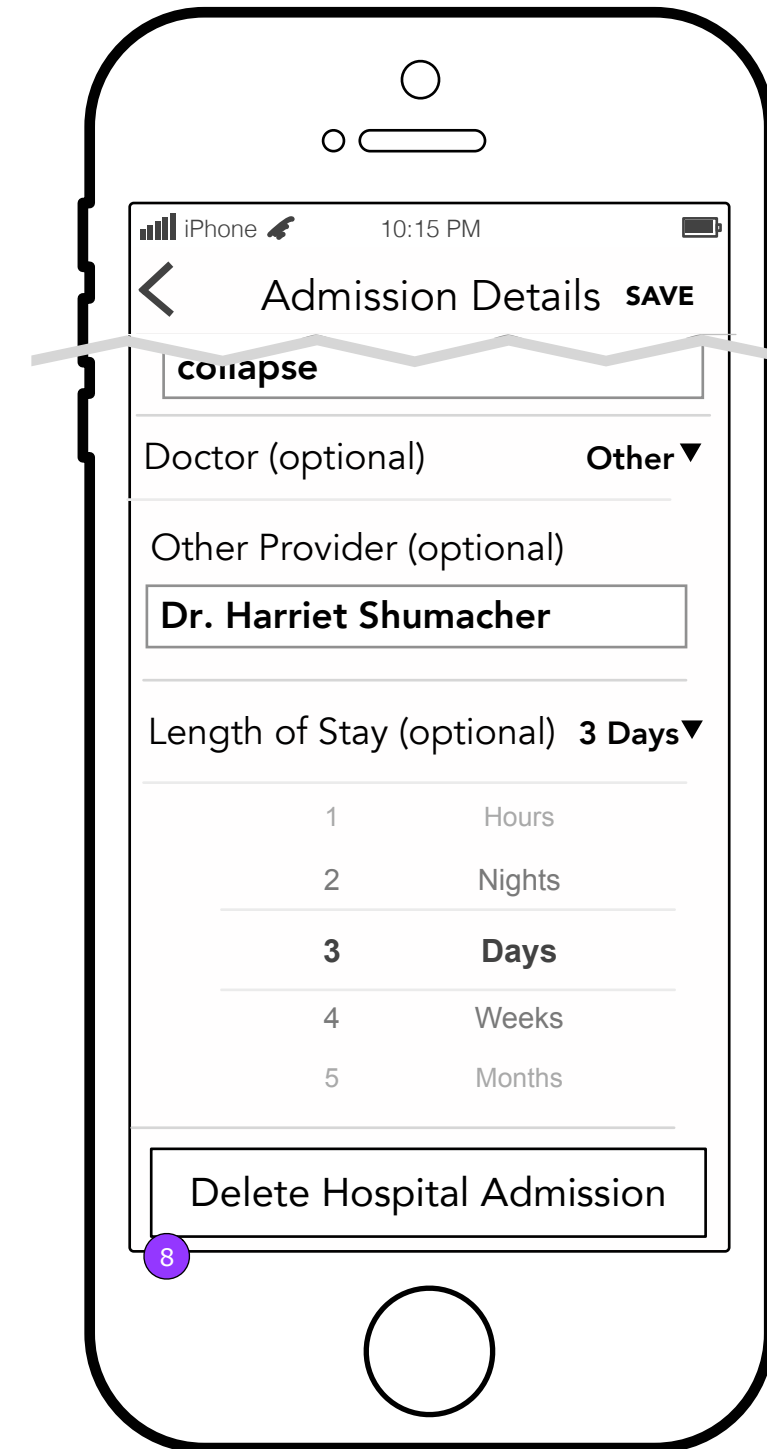
4.3 Hospitalization Visits



4.3.1 Hospital Admission Details



4.3.1 Hospital Admission Details (Continued)

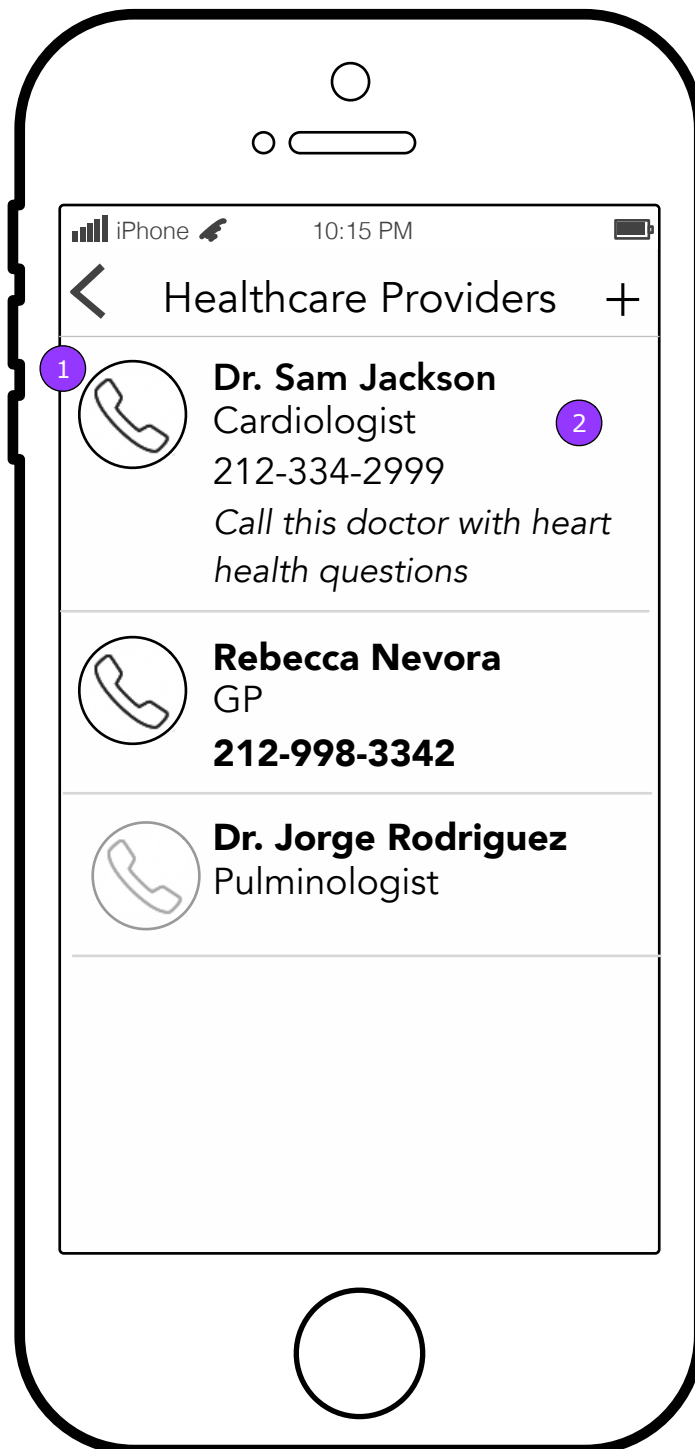


1. <BACK> displays the Health Card (4.0)
2. <ADD> displays 4.3.1 Hospital Visits details screen.
3. Tapping the Hospital Visit will display its details (4.3.1).

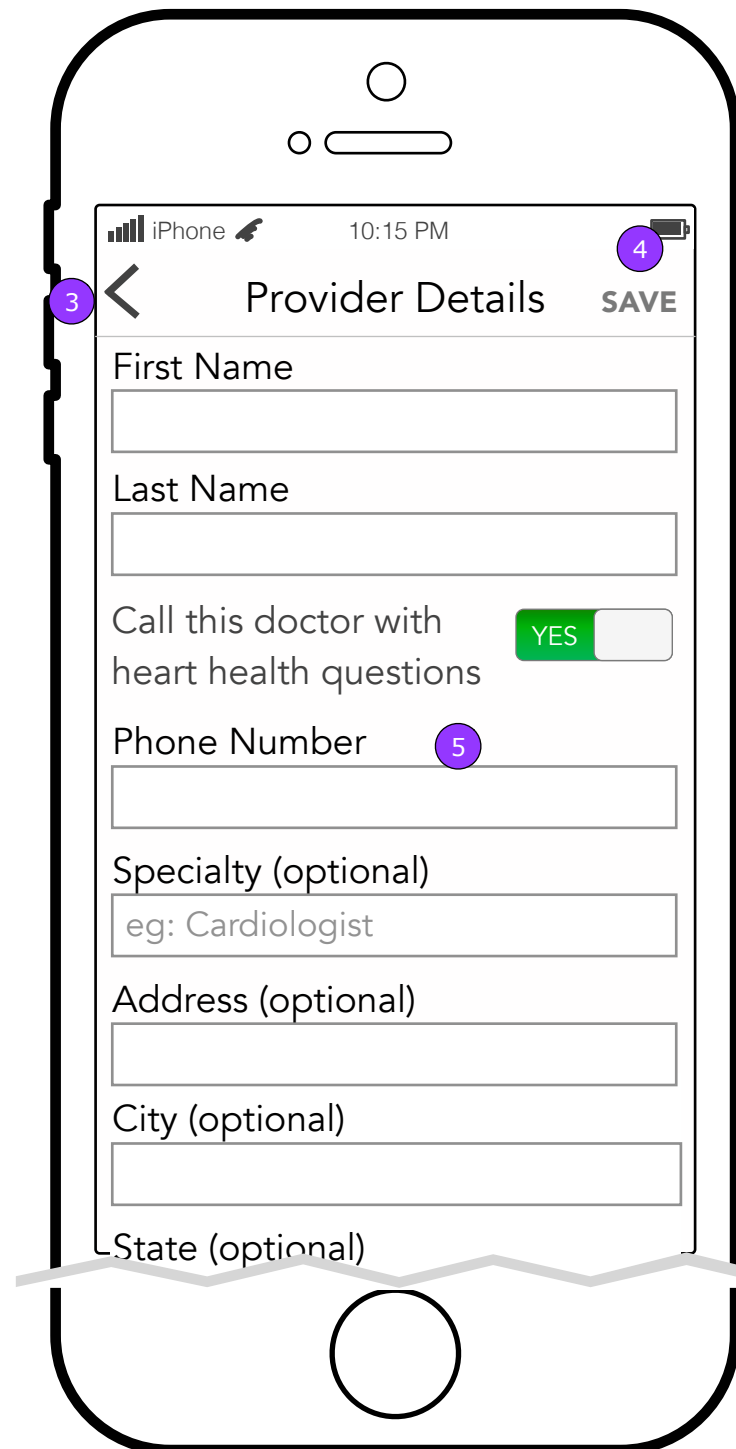
1. <CANCEL> displays 4.3 without saving changes.
2. <SAVE> displays 4.3 with saving changes.
3. Date picker
4. "Other" is added to the HCP list.

5. <Delete Hospital Admission> brings up a delete confirmation. Deleting the entry displays the Hospital Visits screen (4.3).

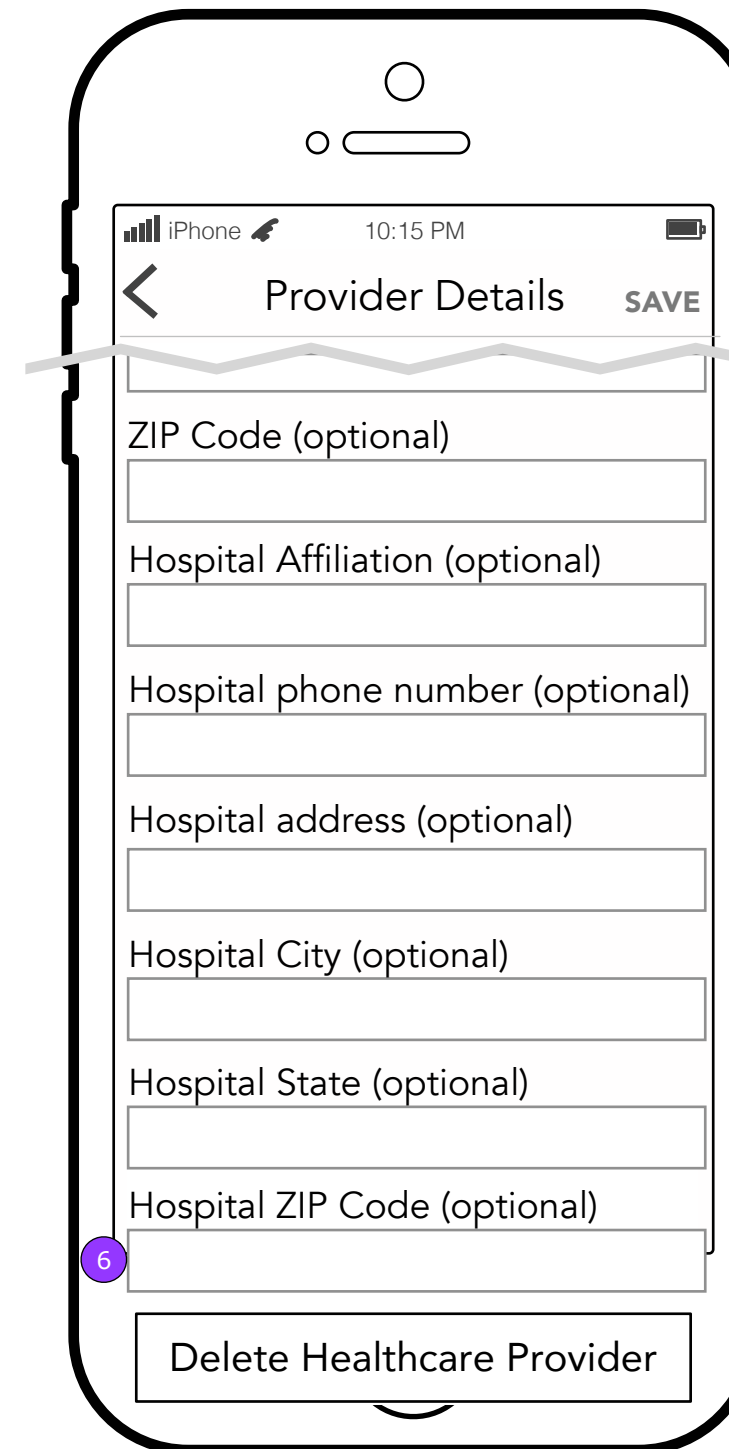
4.4 Healthcare Providers



4.4.1 Healthcare Provider Details



4.4.1 Healthcare Provider Details (Continued)

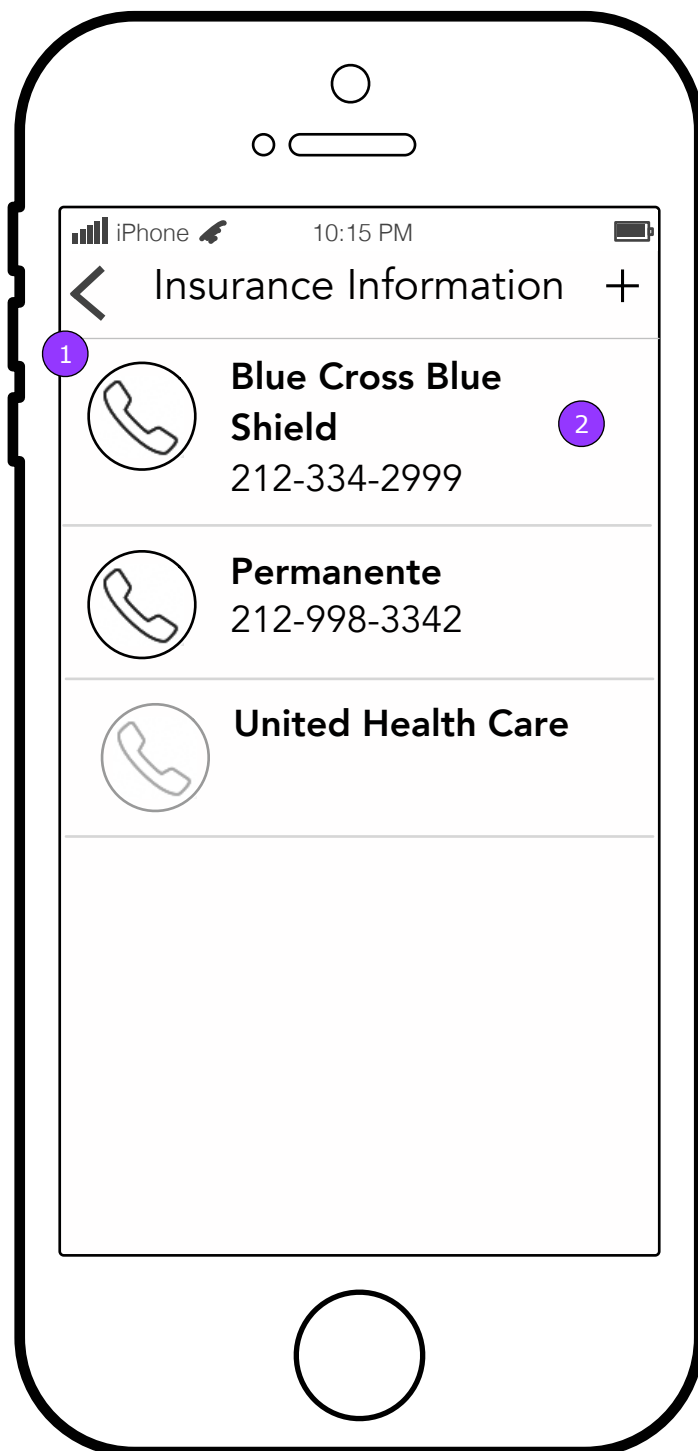


- 1. The call button will ask for confirmation for the call and send the user to the Phone app with the phone number if confirmed.
- 2. Tapping anywhere else in the area will display the Edit Healthcare Provider screen (4.1.4.1).

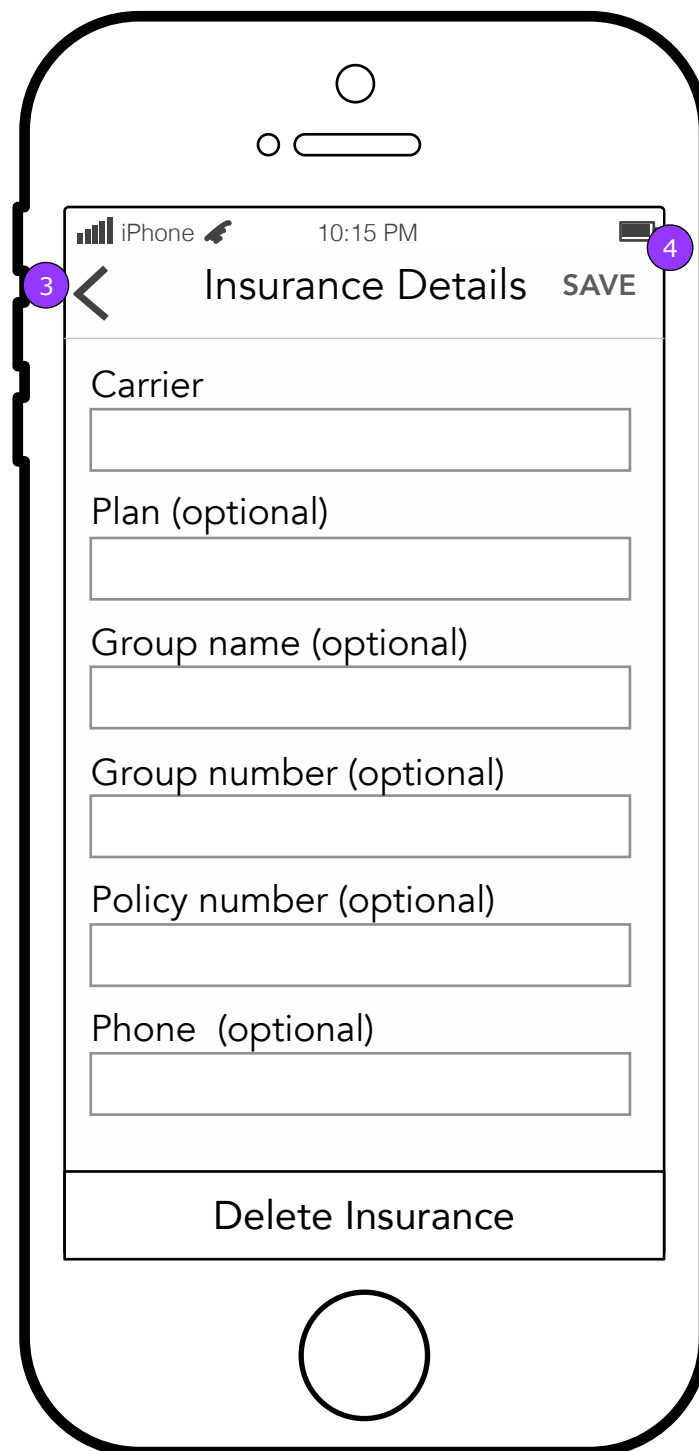
- 3. <BACK> displays 4.4 without saving changes if there are other entries.
3.1. If there are no other entries, <BACK> displays 4.0 Health Card.
- 4. <SAVE> is displays the Healthcare Providers screen (4.4) and saves the changes.
- 5. The Phone Number's optional notation should reflect "Call this doctor with heart health questions." If the toggle is set to "no" then Phone number becomes optional.

- 6. <Delete Healthcare Provider> deletes the HCP after confirmation.

4.5 Insurance Information



4.5.1 Insurance Information Details

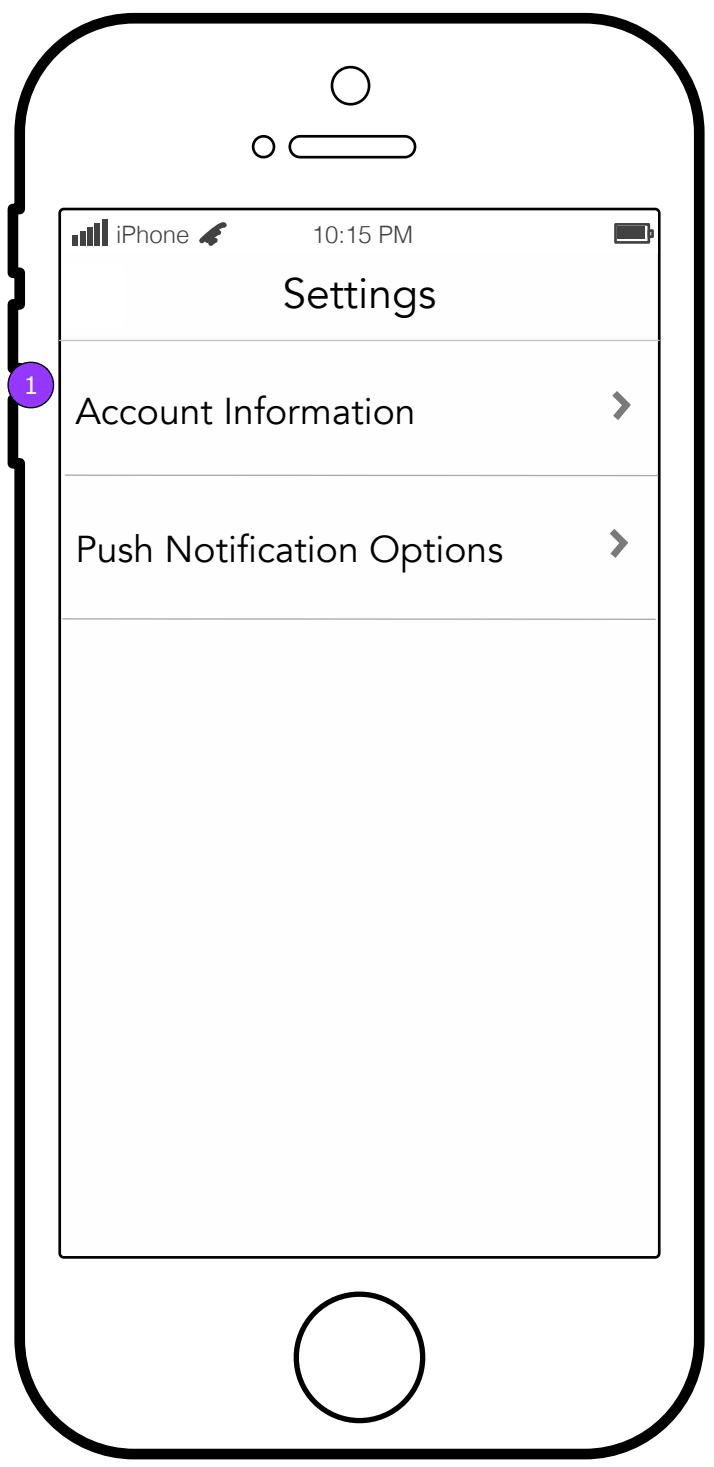


- 1. The call button will ask for confirmation for the call and send the user to the Phone app with the phone number if confirmed.
- 2. Tapping anywhere else in the area will display the Insurance Details screen (4.5.1).

NOTE: Insurance companies will be listed in alphabetical order.

- 3. <CANCEL> displays 4.5 without saving changes if there are other entries.
 - 3.1. If there are no other entries, <CANCEL> displays 4.0 Health Card.
- 4. <SAVE> displays 4.5 after saving changes.

5.0 Settings



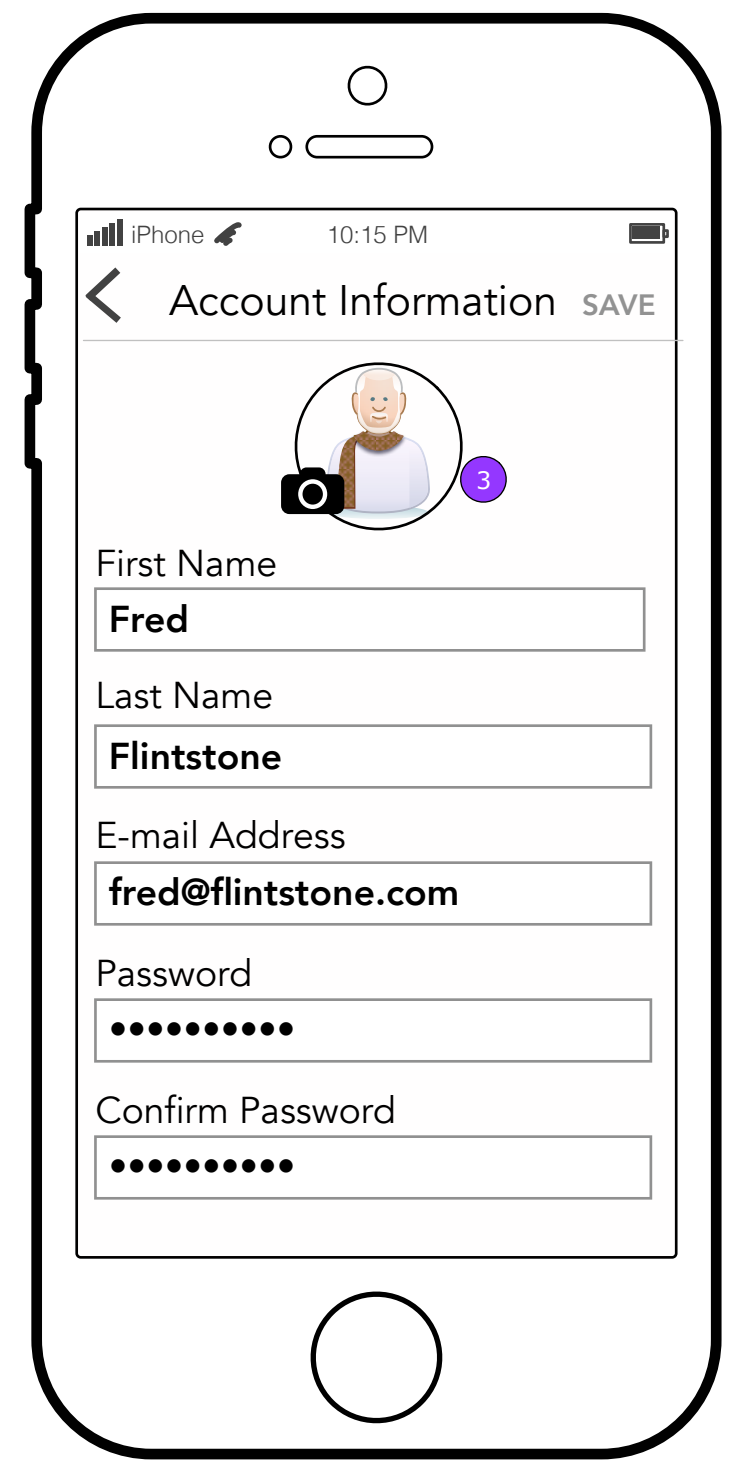
1. Tap a topic to go to those settings.

5.1 Edit Account Information (No Photo)



2. The photo on the Account Information page can be customized by the user. The upload of this photo will populate team members' app with this photo wherever this user has shared a comment and on the Caregiver Support Team page (3.0).

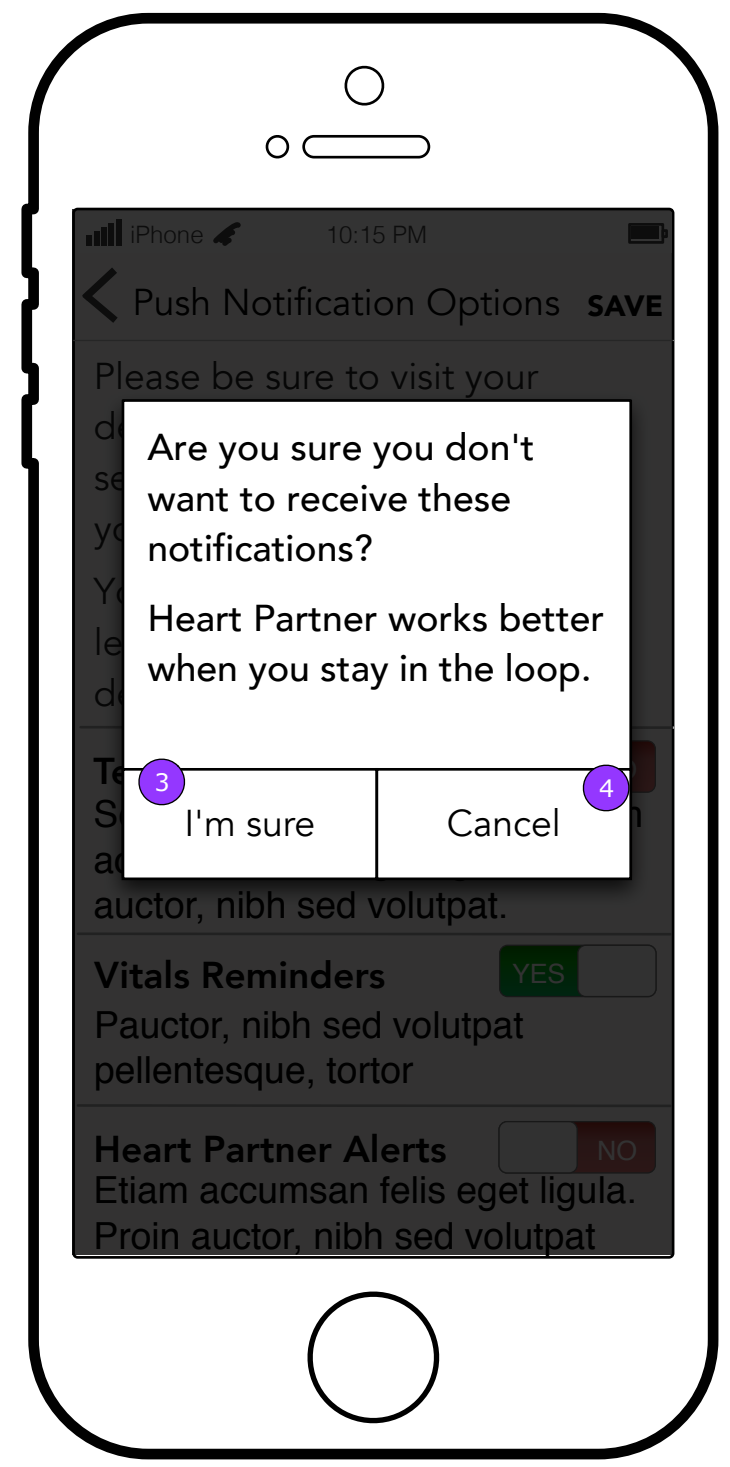
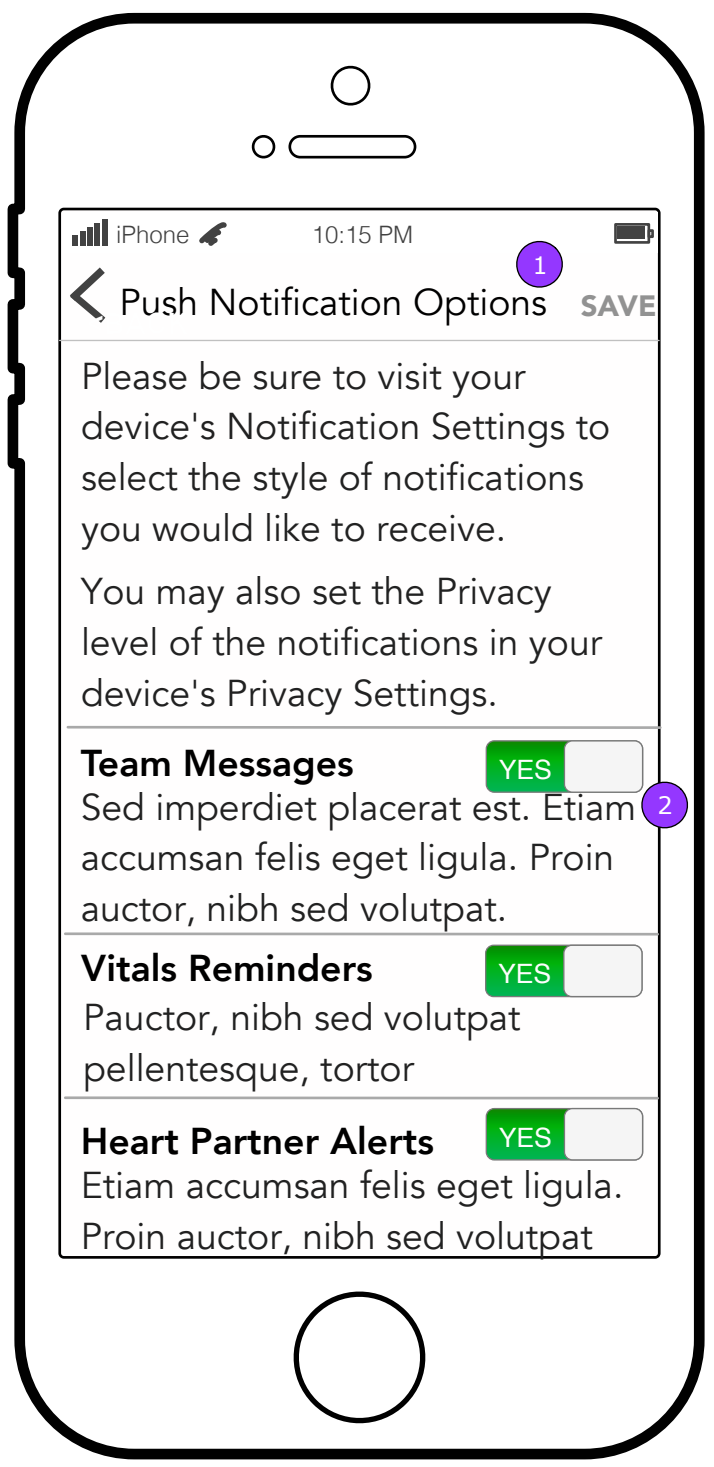
5.1 Edit Account Information (With Photo)



3. Example of photo added.

5.2 Push Notification Options

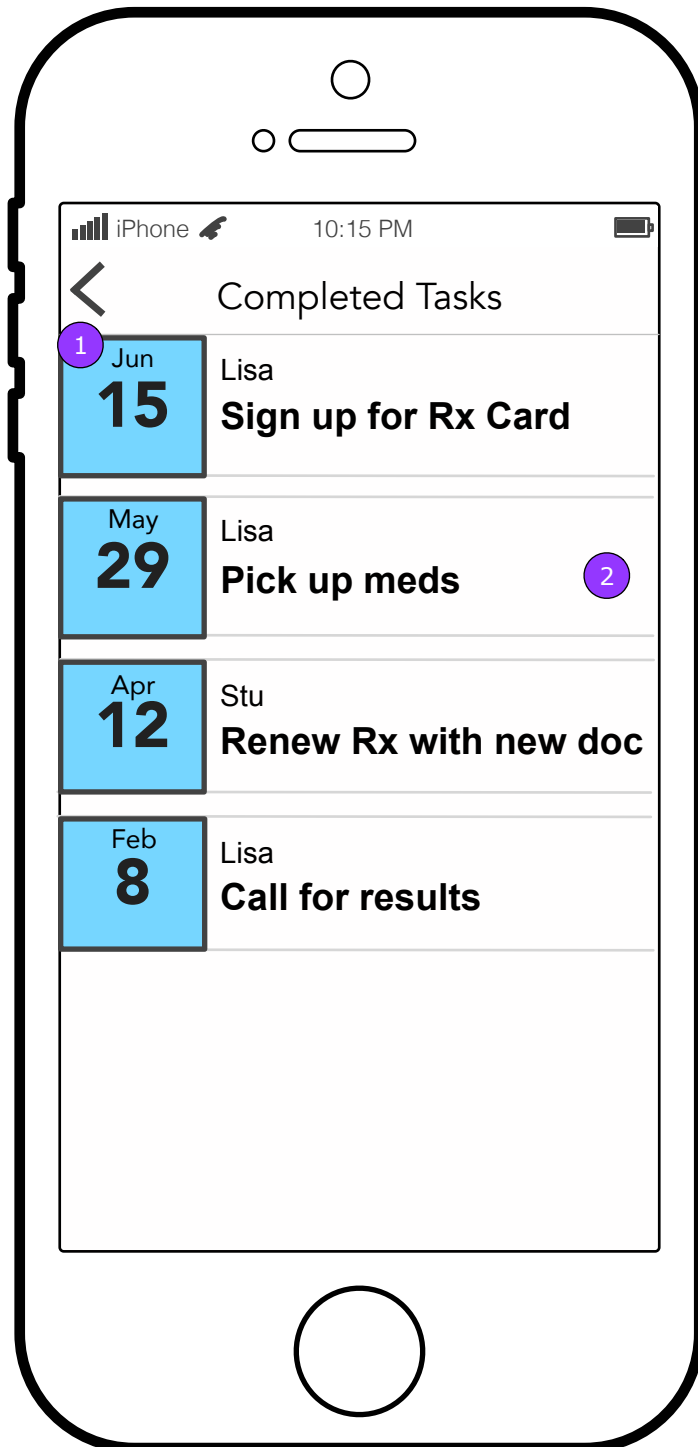
5.2.1 Push Notification Warning



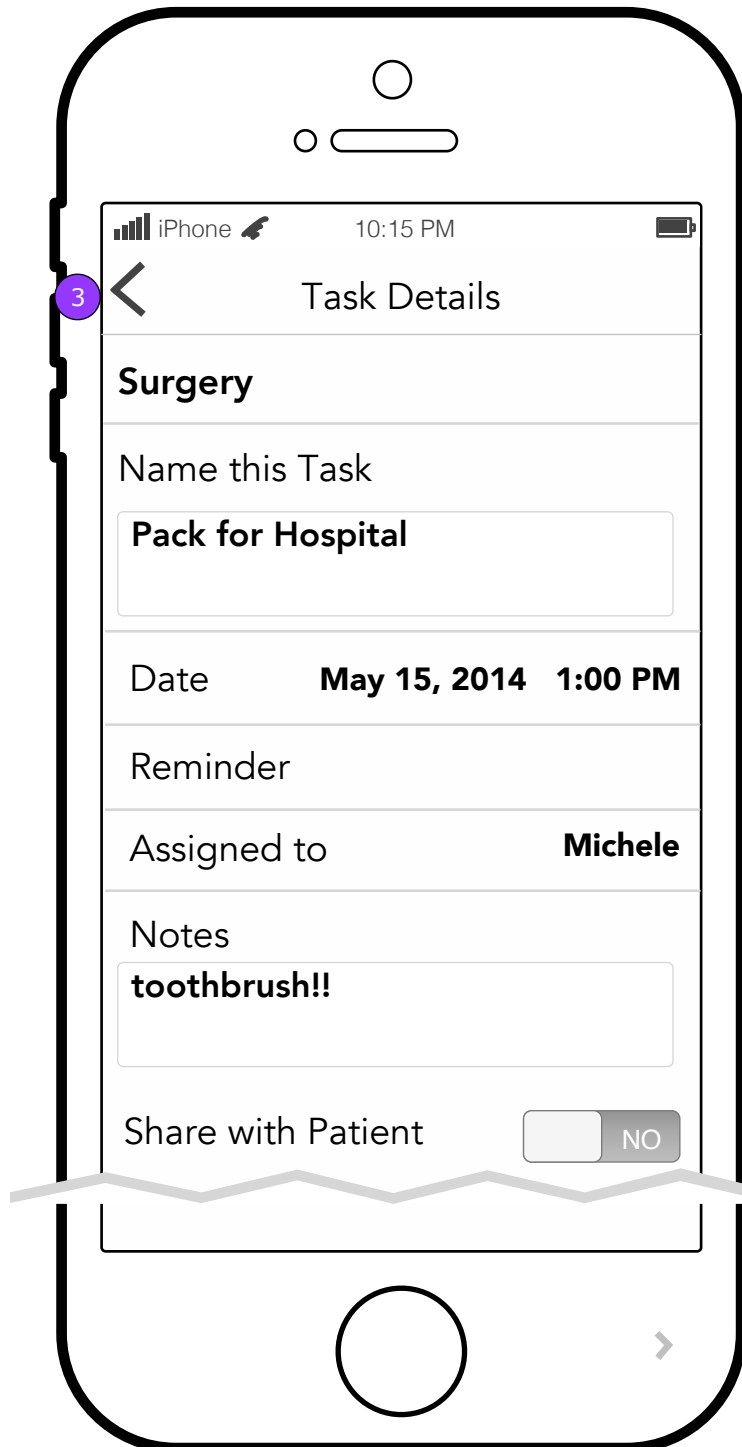
- 1. <SAVE> will be enabled when any switch is changed. Tapping it will display a warning pop up (5.2.1).
- 2. App notifications will be set to "on" as the default despite the user's election of no notifications which will be controlled by the phone's Notifications settings.

- 3. <I'm sure> will keep the "off" setting and dismiss the pop up keeping the user on this screen.
- 4. <Cancel> will return the settings to "on" and dismiss the pop up keeping the user on this screen.

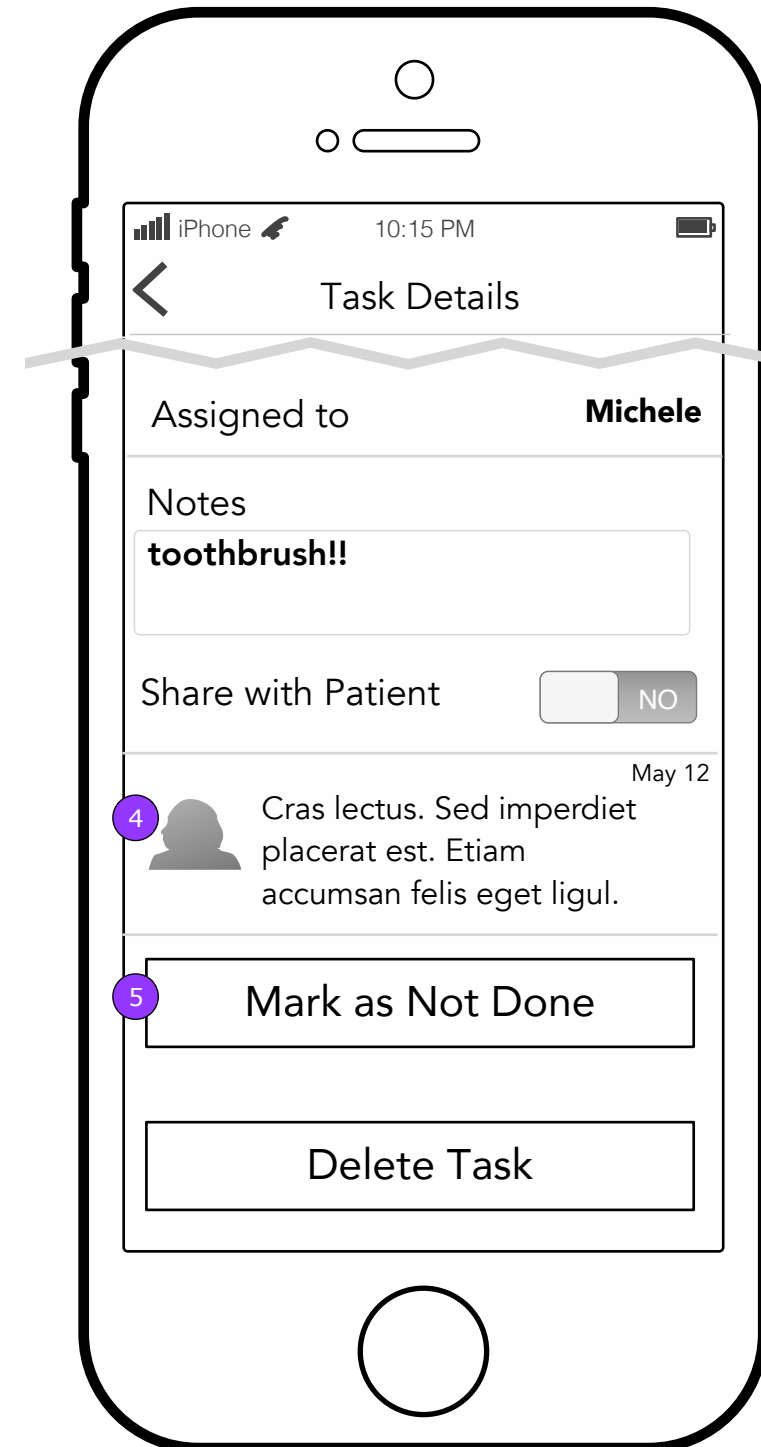
6.0 Completed Tasks



6.1 Completed Task Details



6.1 Completed Task Details (Continued)

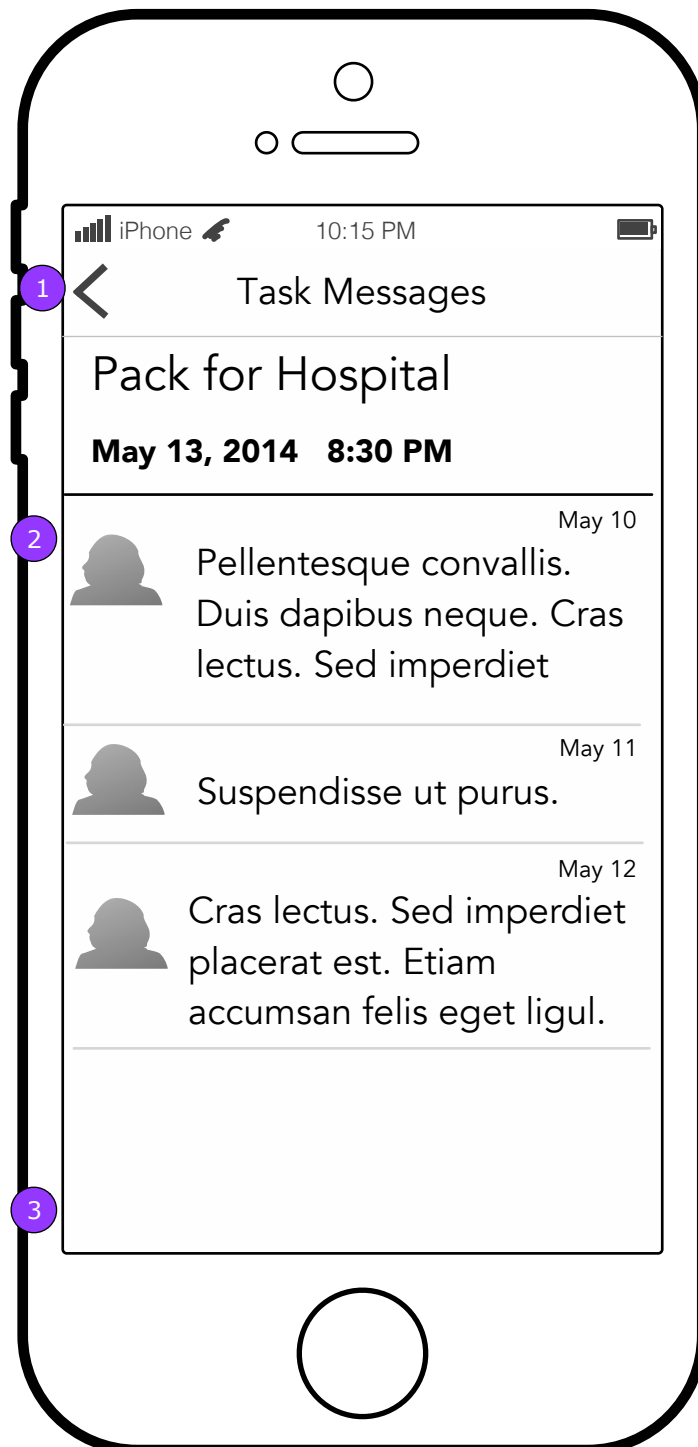


1. Completed Tasks will appear in reverse date order with the most recently dated Task at the top of the screen.
2. Tapping a Completed Task will display the Task Details screen (6.1) which will not allow editing. Also, no new messages will be allowed.

3. Task Messages are available for viewing.

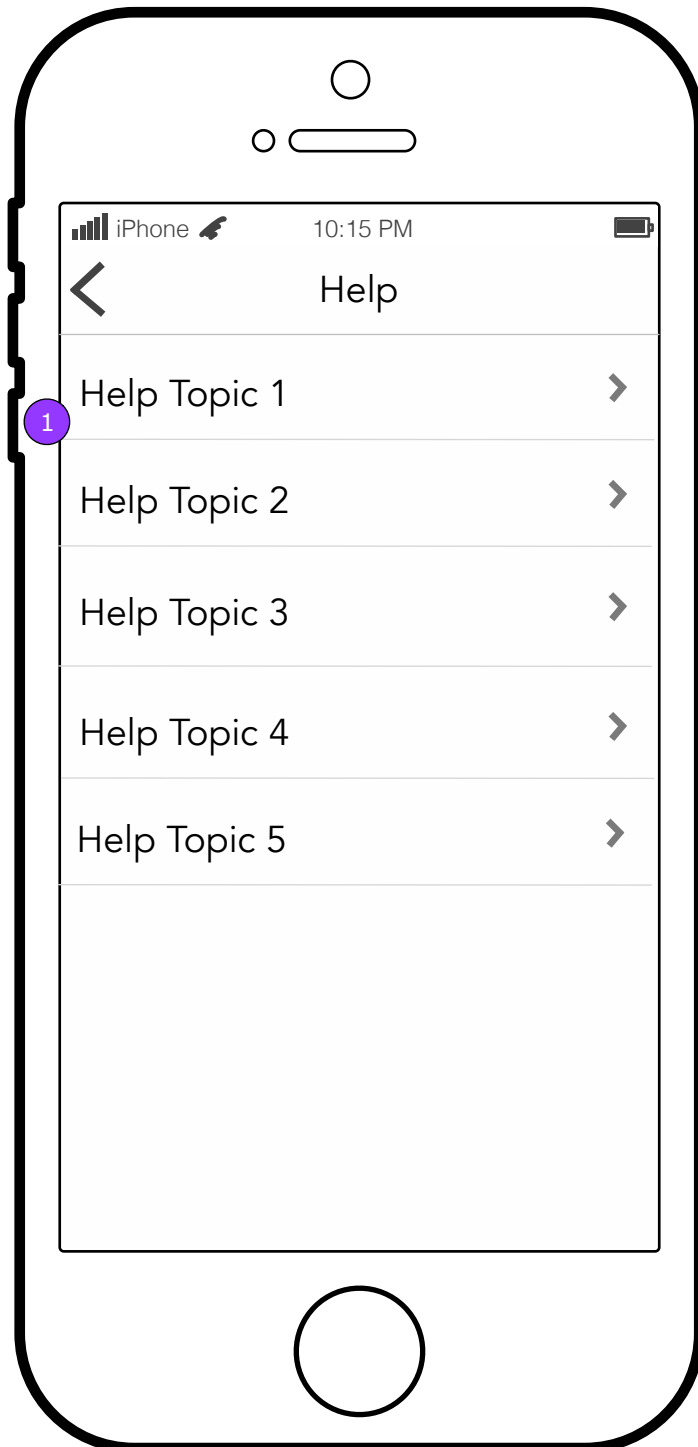
4. Task Messages are available for viewing.
5. <Mark as Not Done> moves the Task to 2.0 Tasks.

6.2 Completed Task Messages

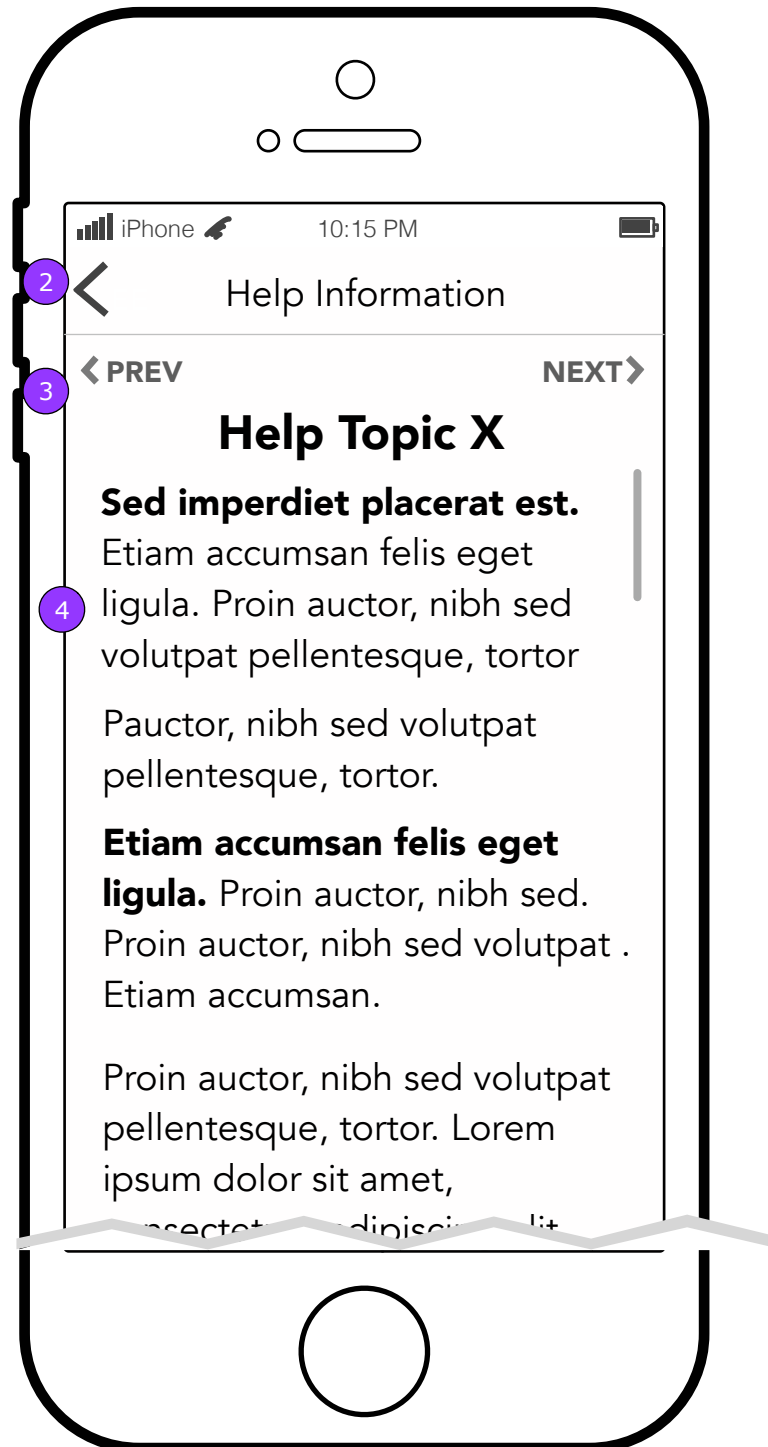


1. <Back> displays 6.1 Completed Task Details.
2. Messages are aligned to the top with the latest message received at the bottom and the oldest message at the top.
3. There is no message interface on this screen.

7.0 Help



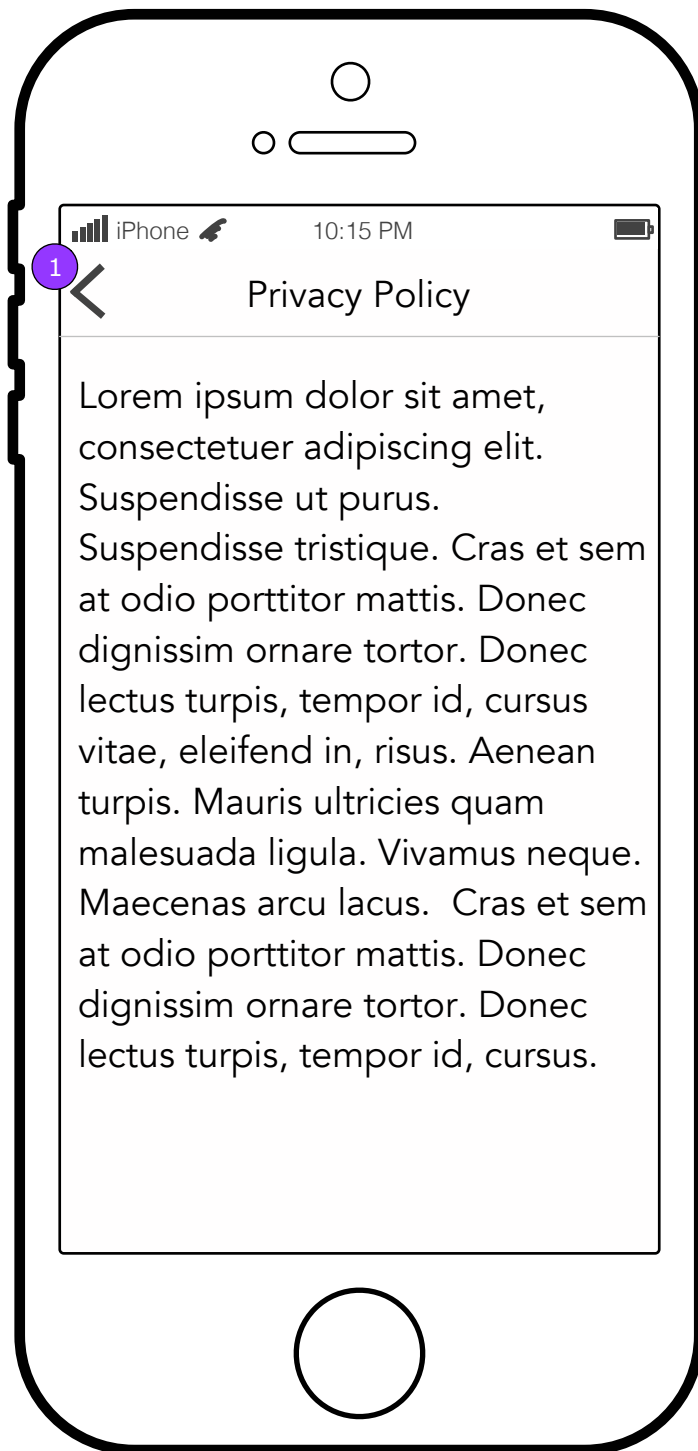
7.x Help Topic X



1. Tapping a Help Topic will display that topic's questions (7.x).

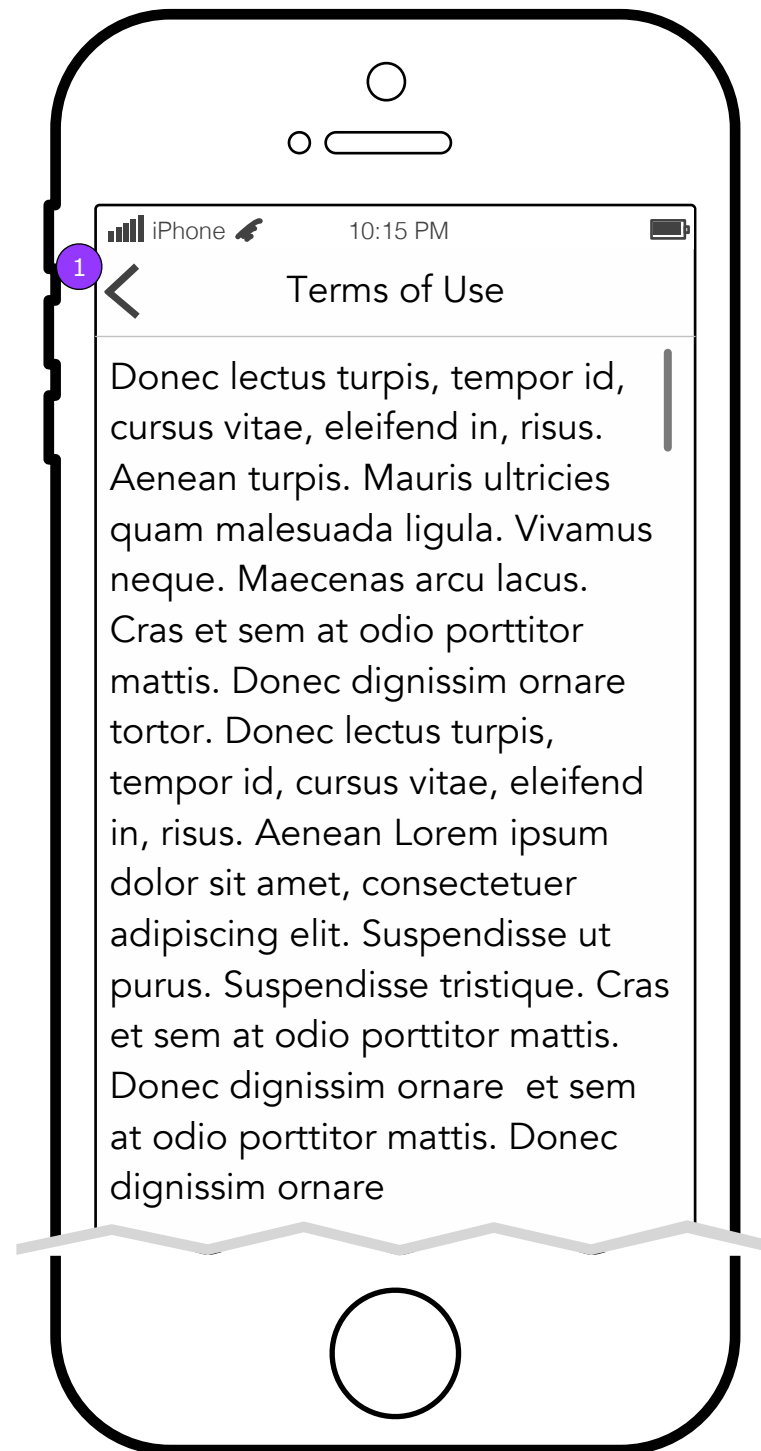
- 2. <Back> will display the Help screen (7.0).
- 3. The user will be able to move back and forth between Help topics by using the previous and next arrows.
- 4. Help topics will show their entire contents in a long scrollable screen.

8.0 Privacy Policy

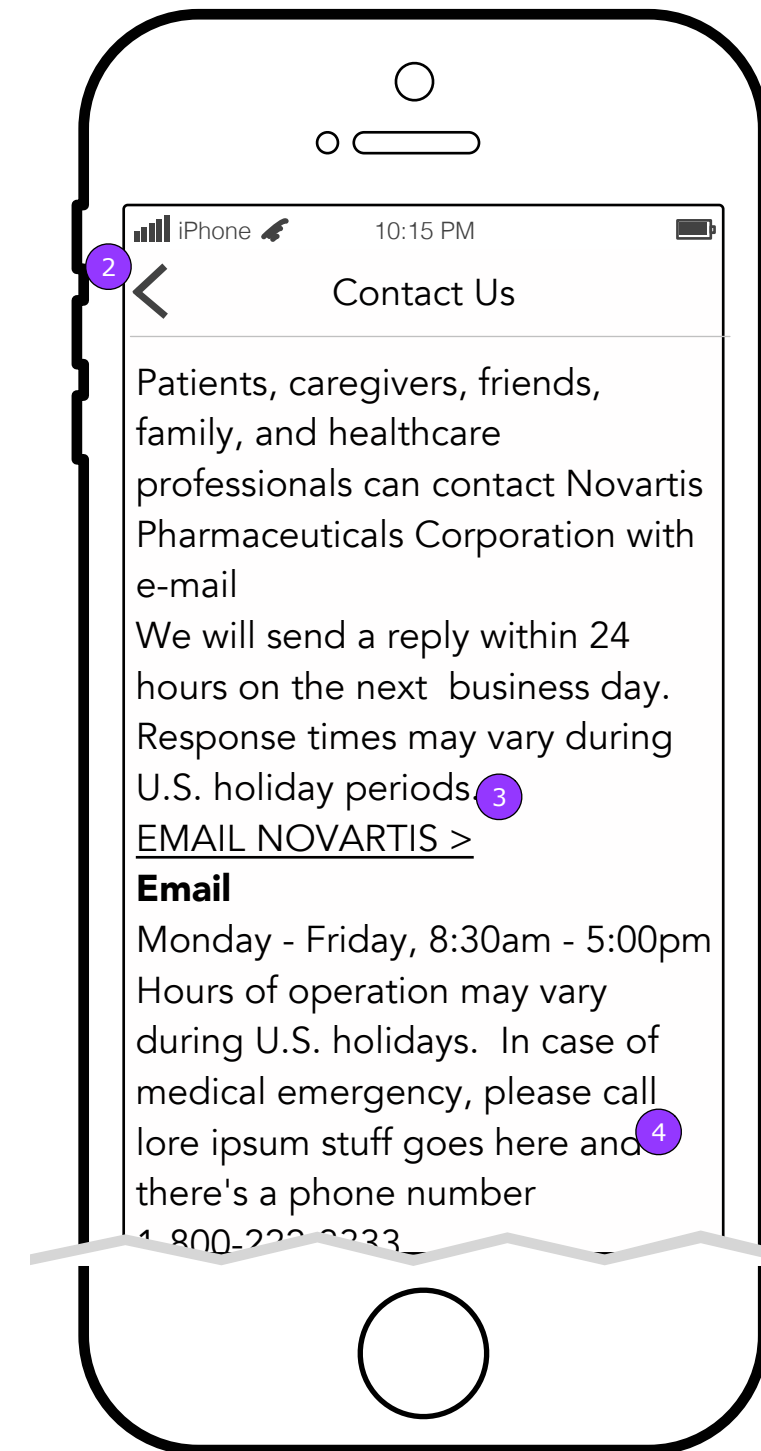


1. <Back> returns user to 0.2 Join when they get here from there. Otherwise it returns user to 0.0.d More.

0.9 Terms of Use



10.0 Contact Us



2. <Back> returns user to 0.0.d More.
 3. <EMAIL NOVARTIS> displays 10.1 Segment.
 4. Tapping on phone number initiates a phone call to that number on the device.

10.1 Segment



1. <Back> returns user to 10.0 Contact Us

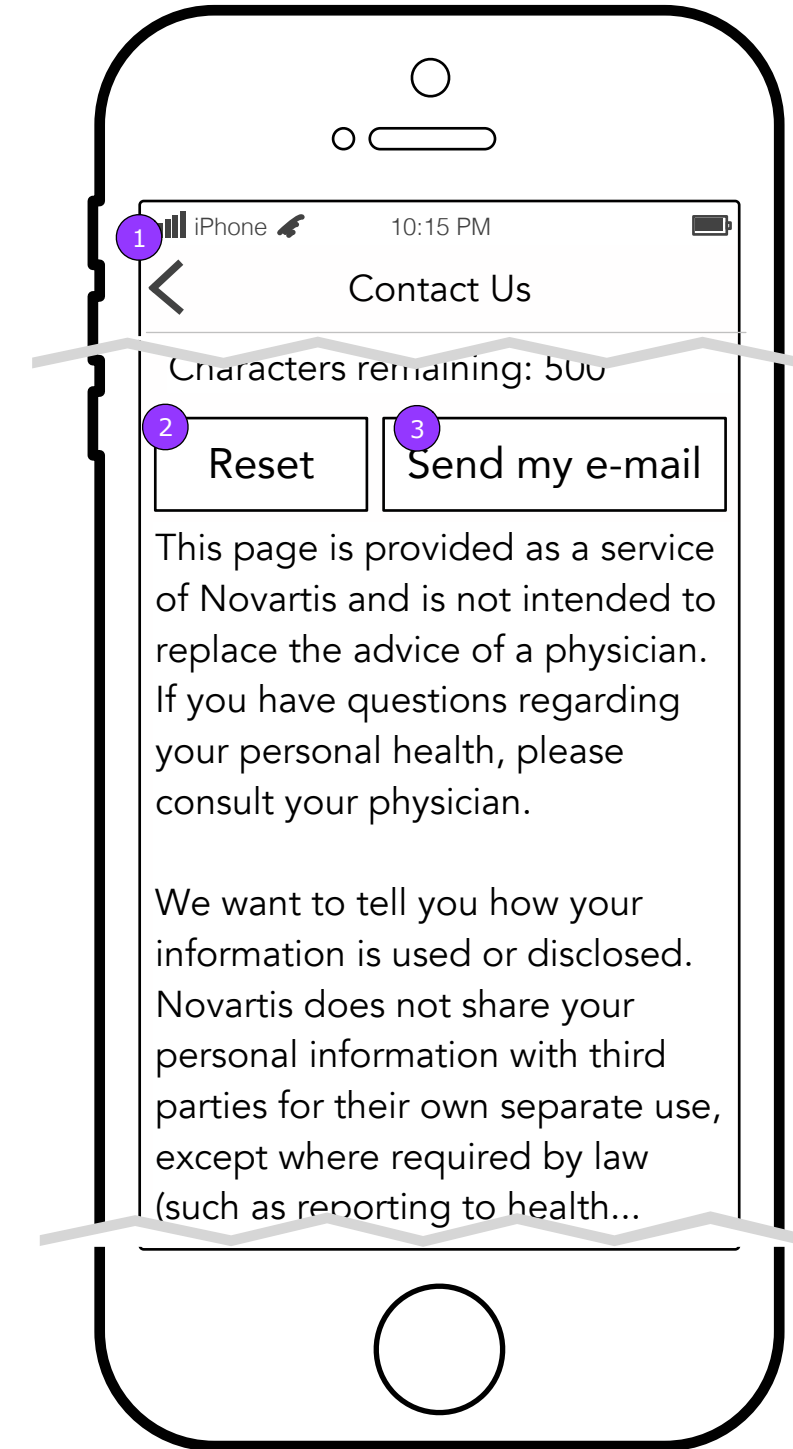
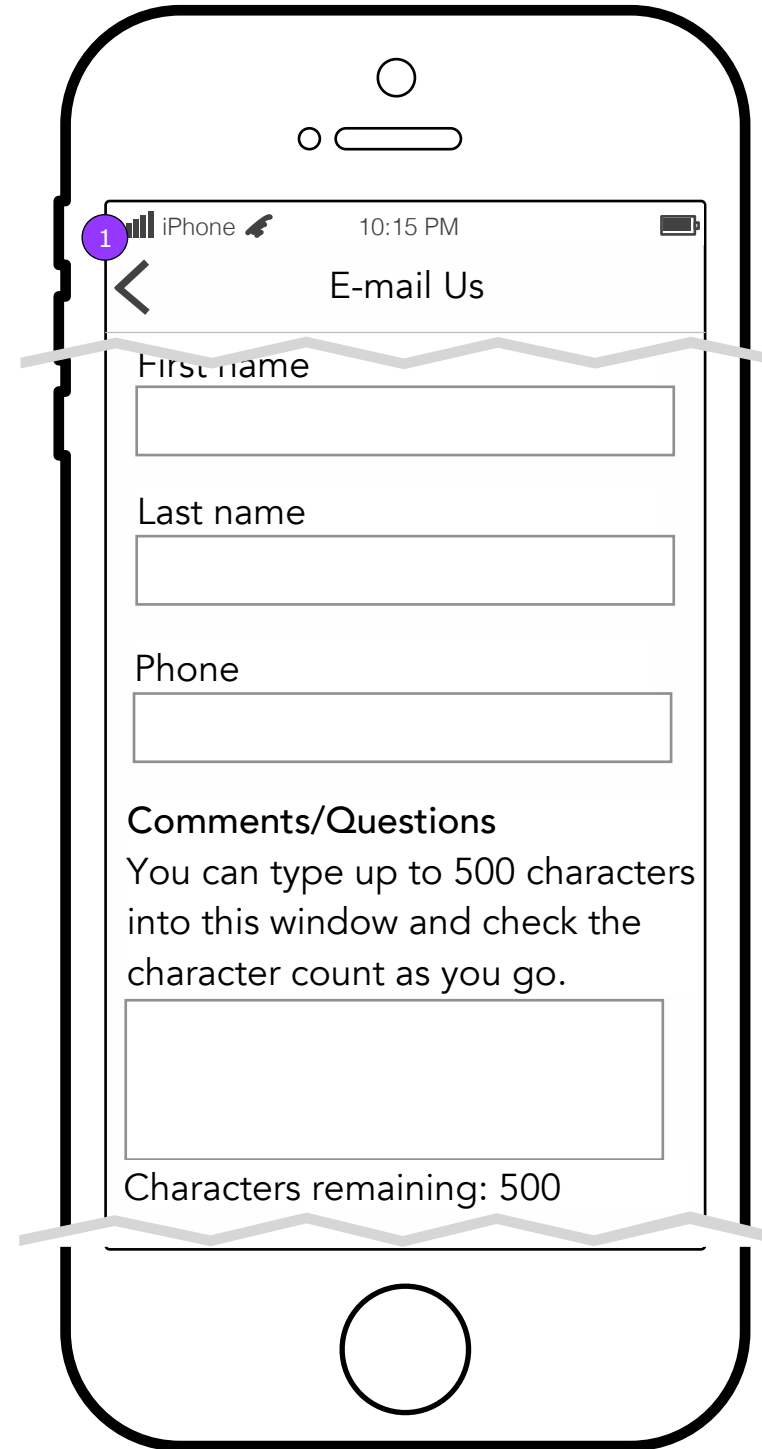
10.1.1 Consumer Form

10.1.1 Consumer Form (continued)

10.1.1 Consumer Form (continued)

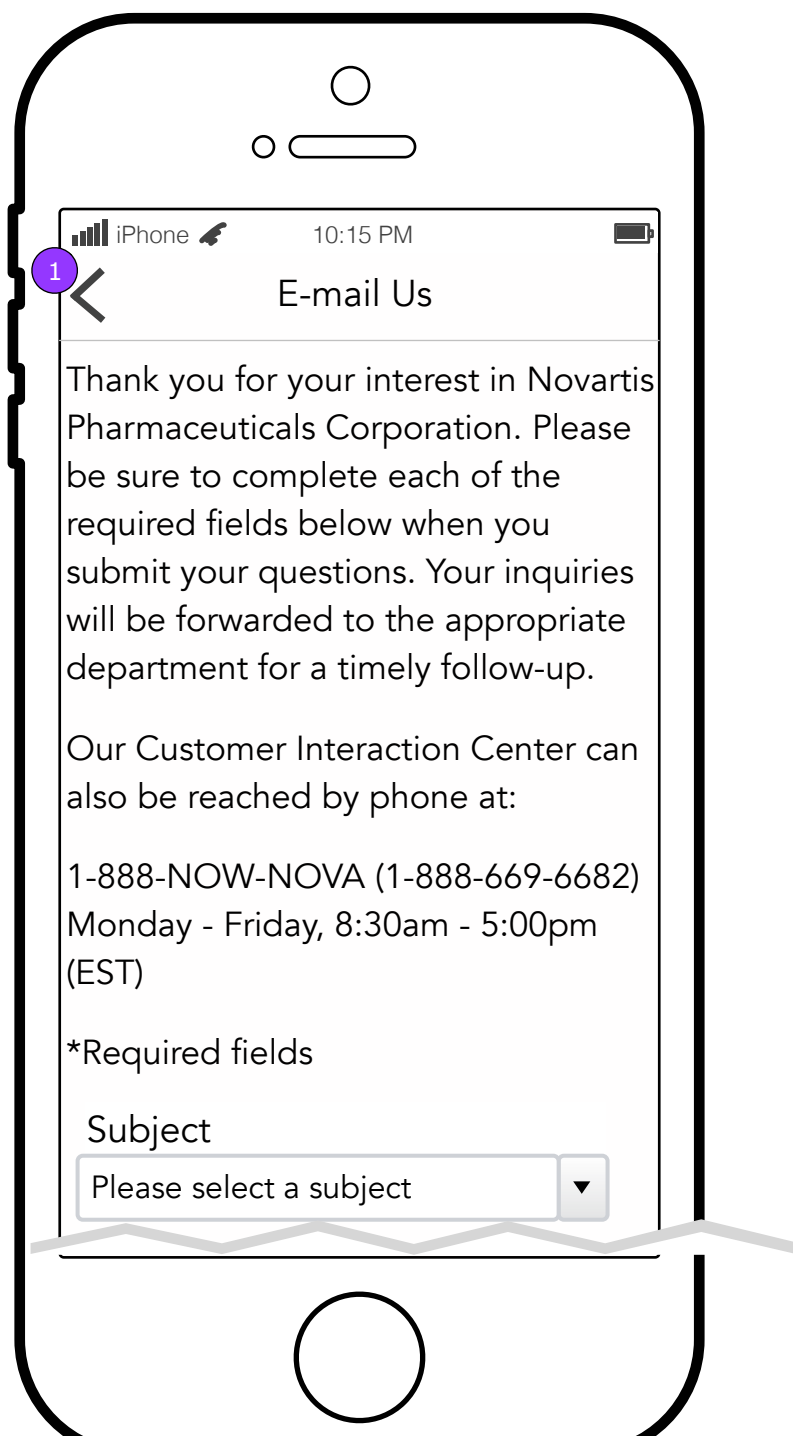


1. <Back> returns user to 10.1 Segment.



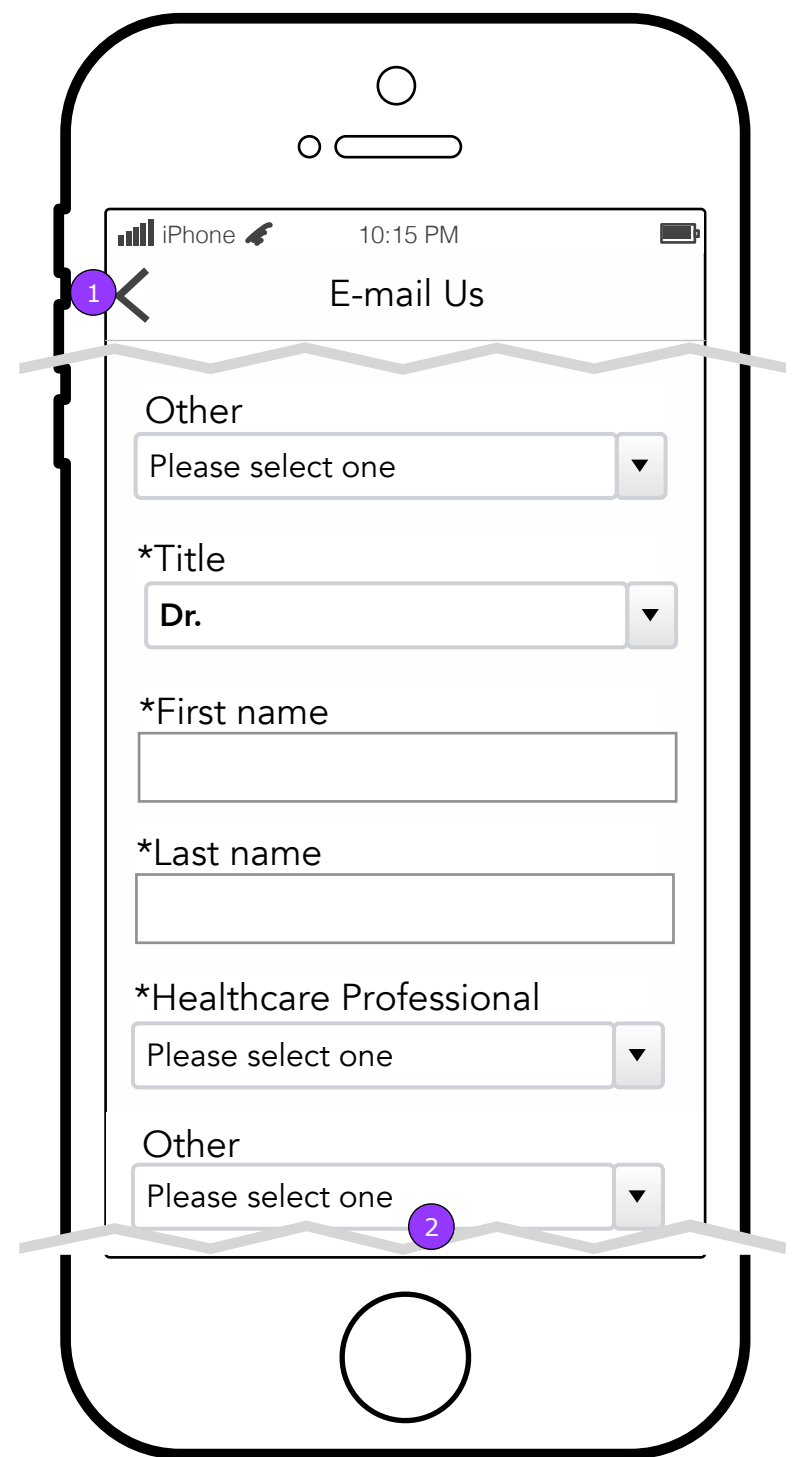
2. <Reset> clears the form to the default values.
 3. <Send my e-mail> validates the form. Established validation rules apply.

10.1.2 HCP Form



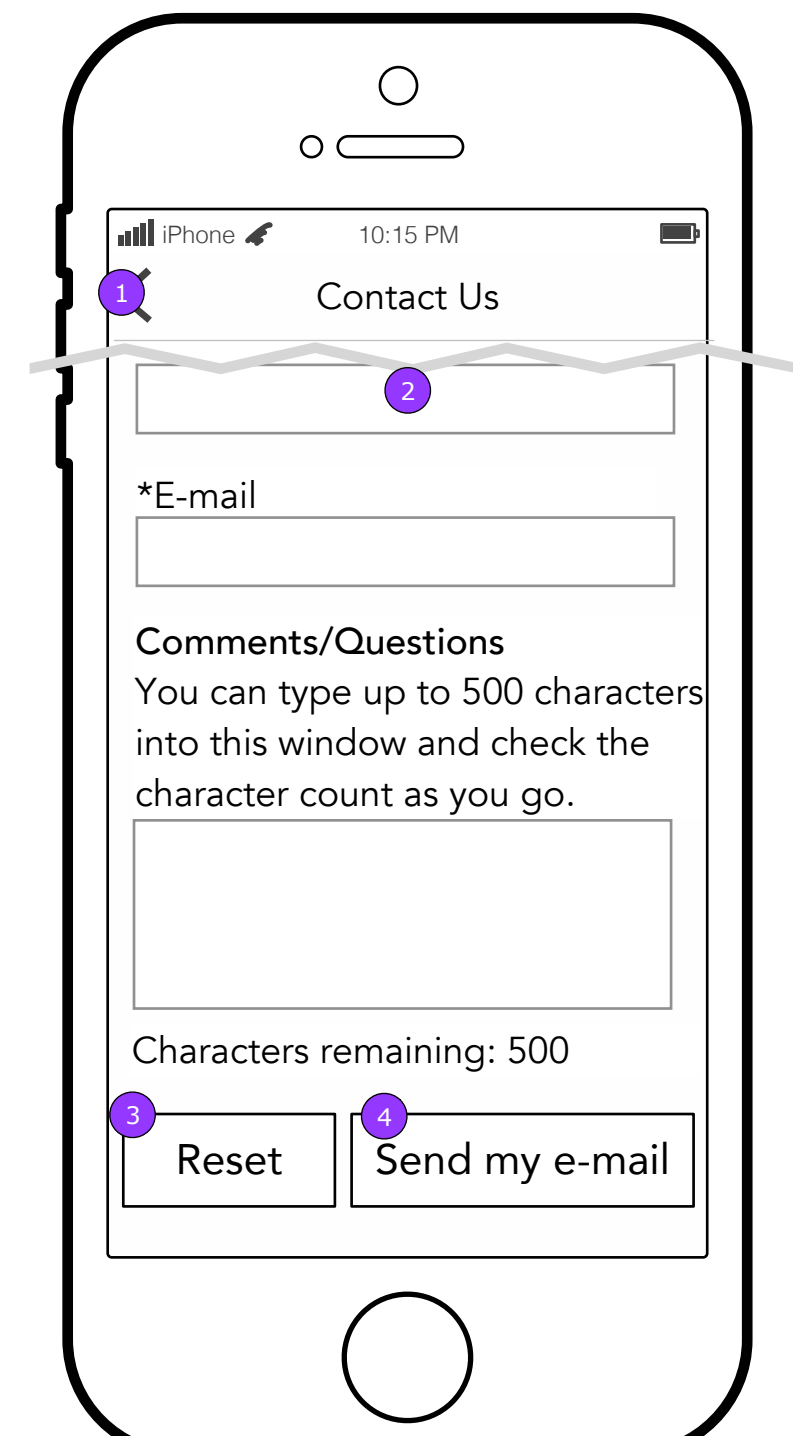
1. <Back> returns user to 10.1 Segment.

10.1.2 HCP Form continued



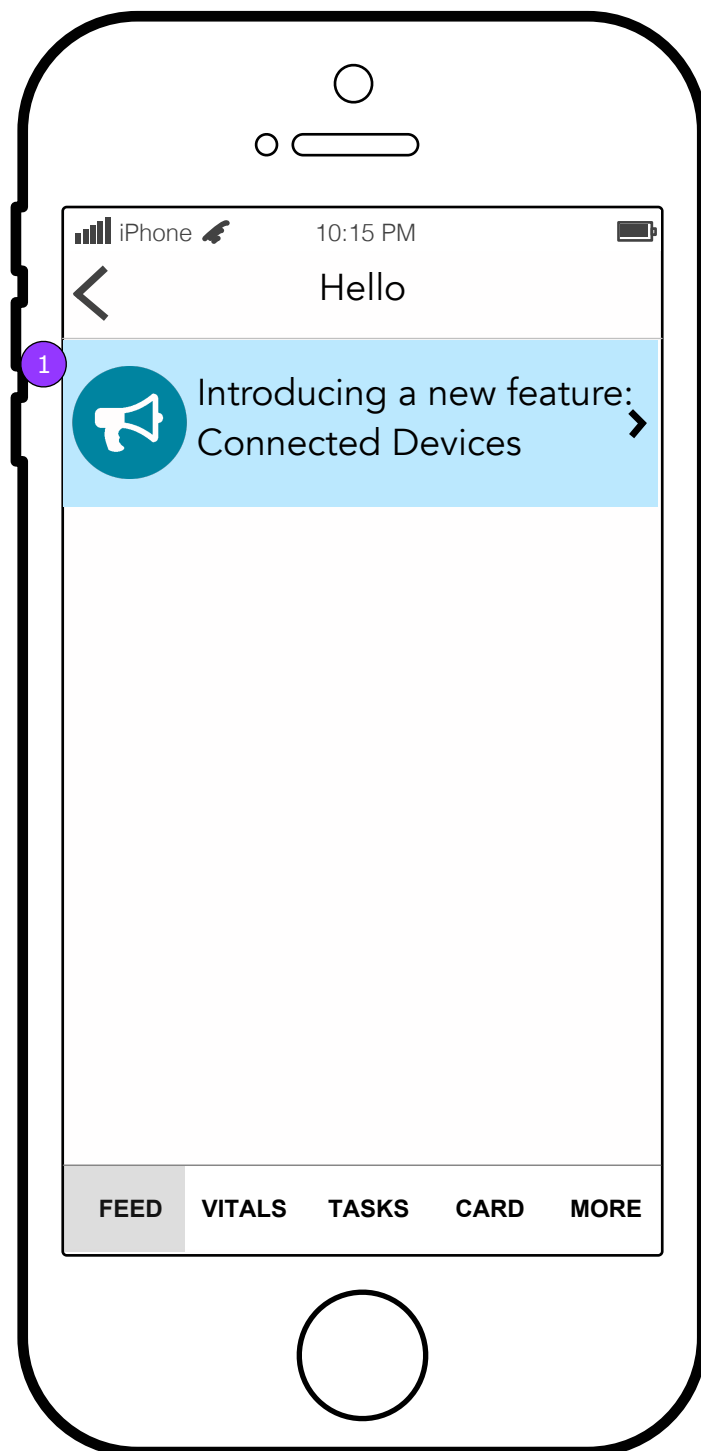
2

10.1.2 HCP Form bottom



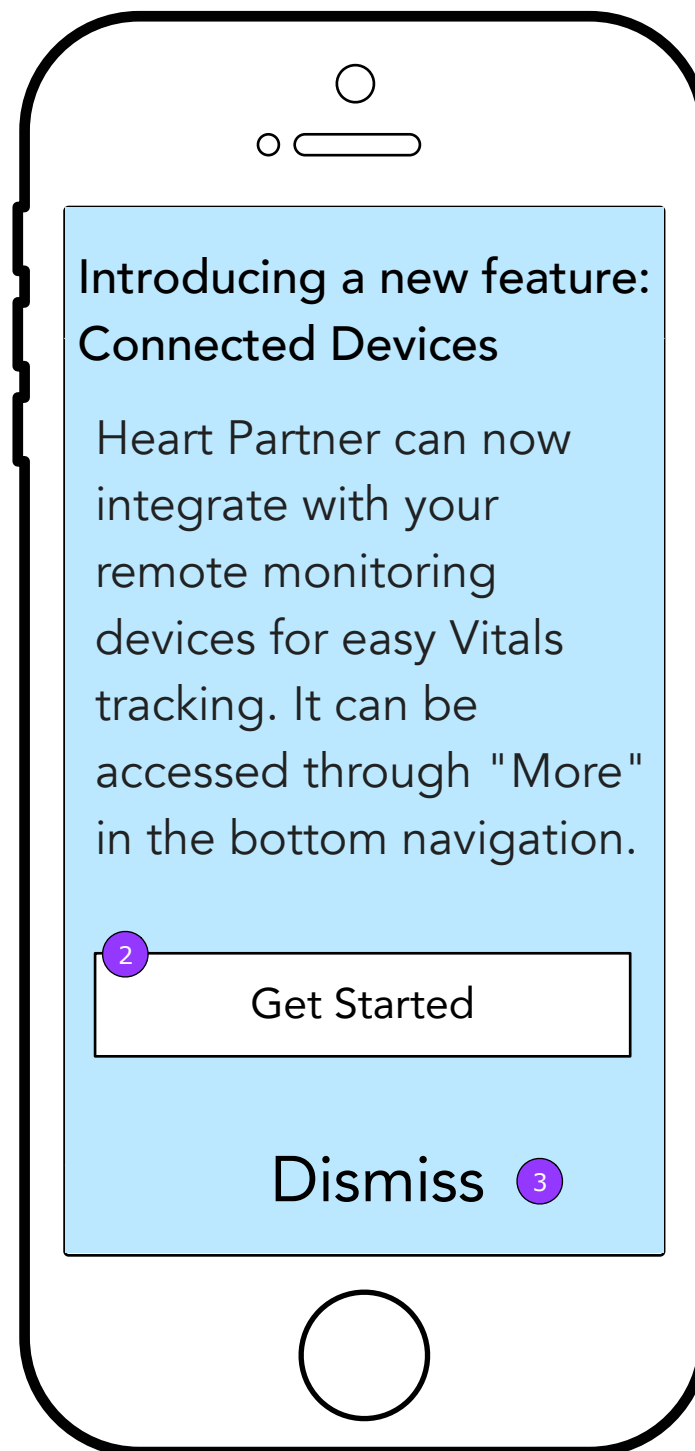
- 2. Not all fields are represented. Please refer to the manuscript for all remaining required open text fields.
- 3. <Reset> clears the form to the default values.
- 4. <Send my e-mail> validates the form. Established validation rules apply.

0.0.a Feed/Home Connected Devices Announcement



1. Announcement of the new Connected Devices feature will occupy mimic the Zone Message functionality.

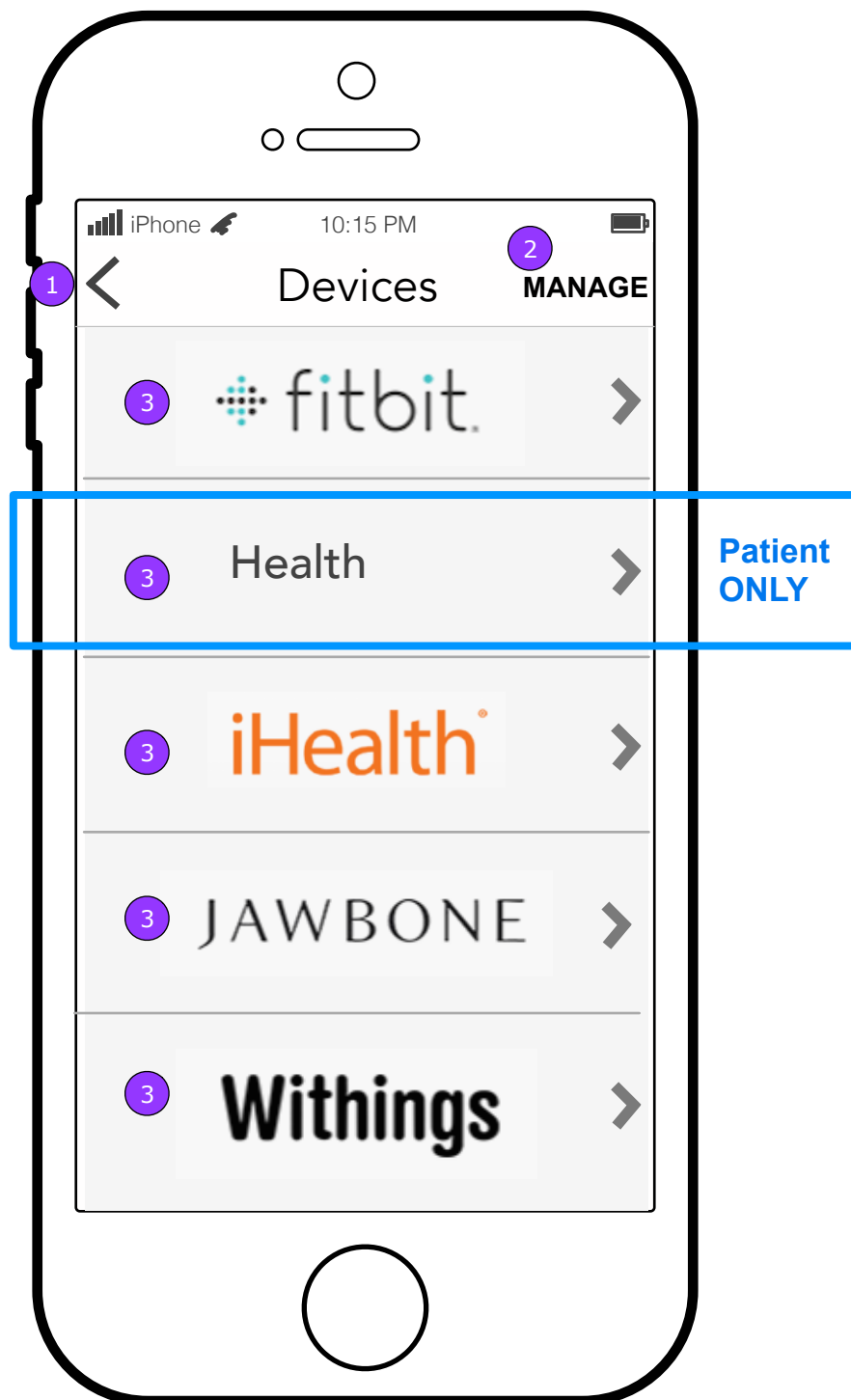
0.0.1 Heart Partner Message



2. The 2nd button will be used to display Connected Devices (11.0).

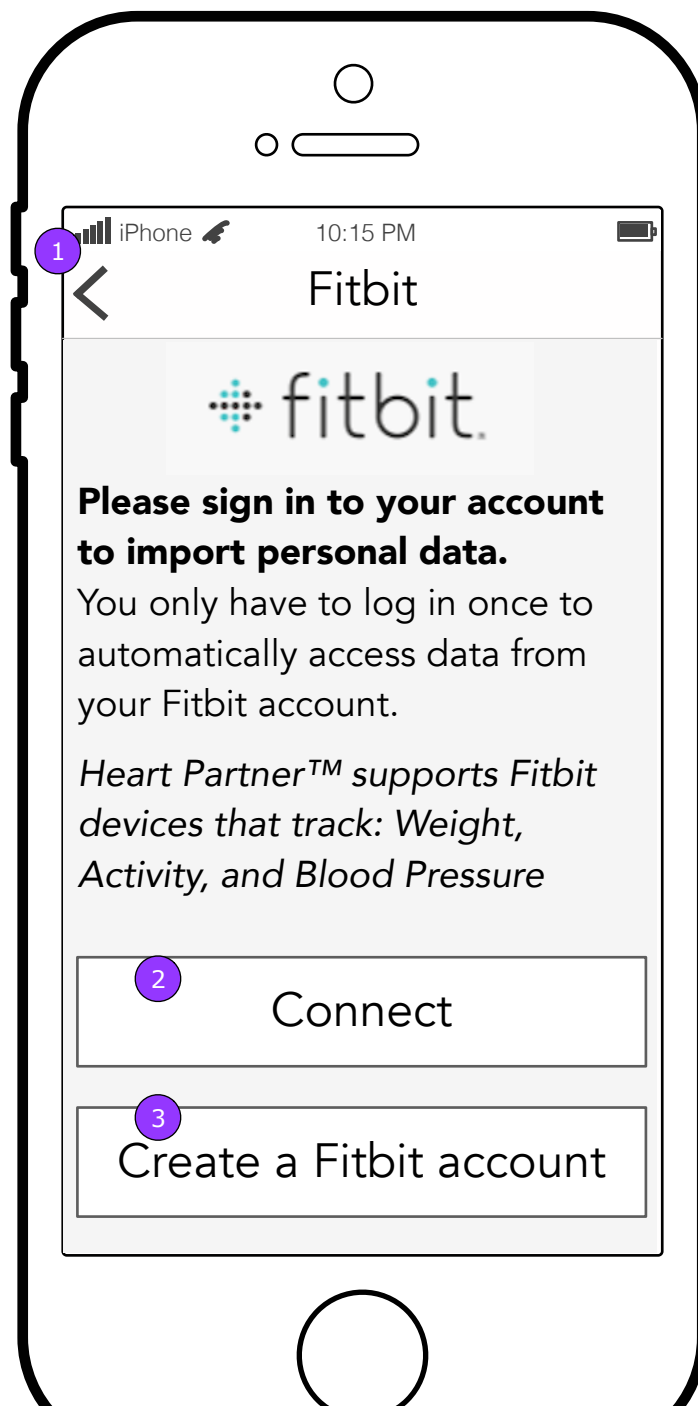
3. <OK> displays Feed/Home (0.0).

11.0 Devices



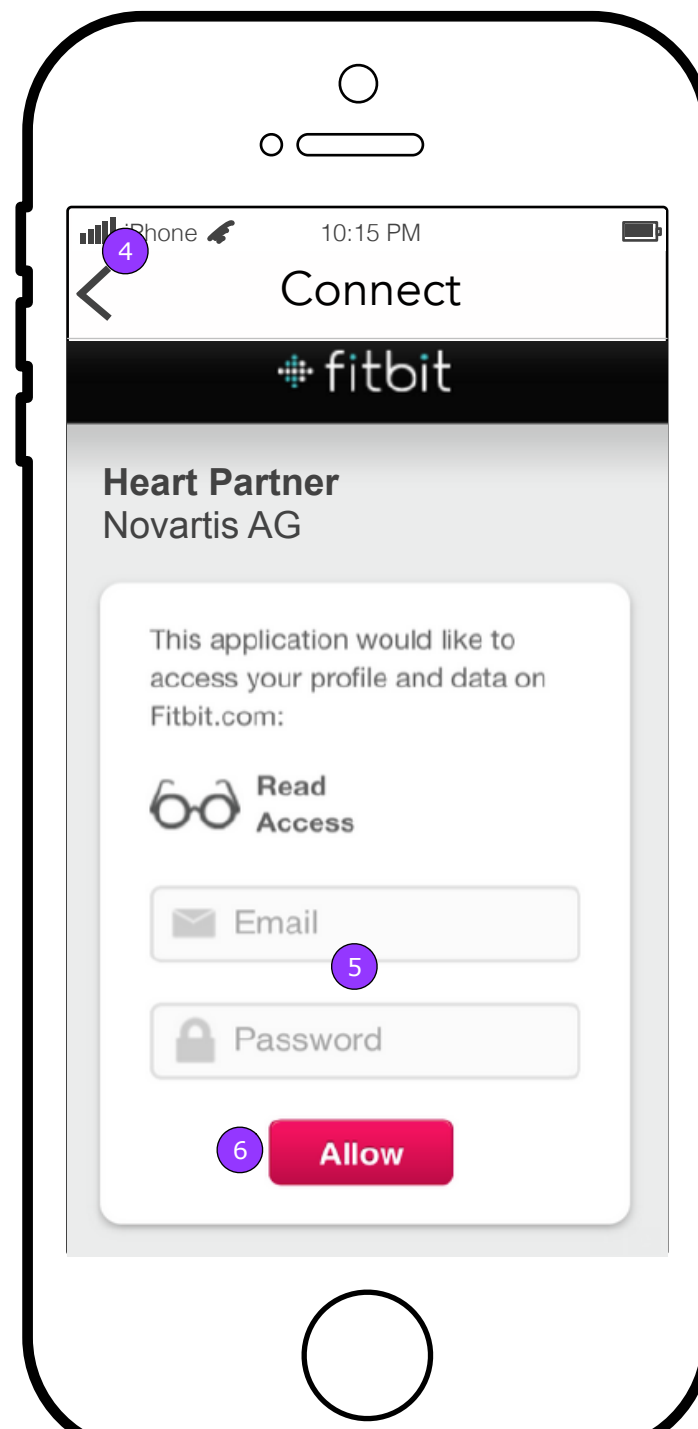
1. <Back> returns user to 0.0.d More.
2. <MANAGE> displays 11.0.1 Manage Devices screen.
3. <Company> button displays the Company Information (11.x) screen.

11.1 Fitbit (Start Screen)



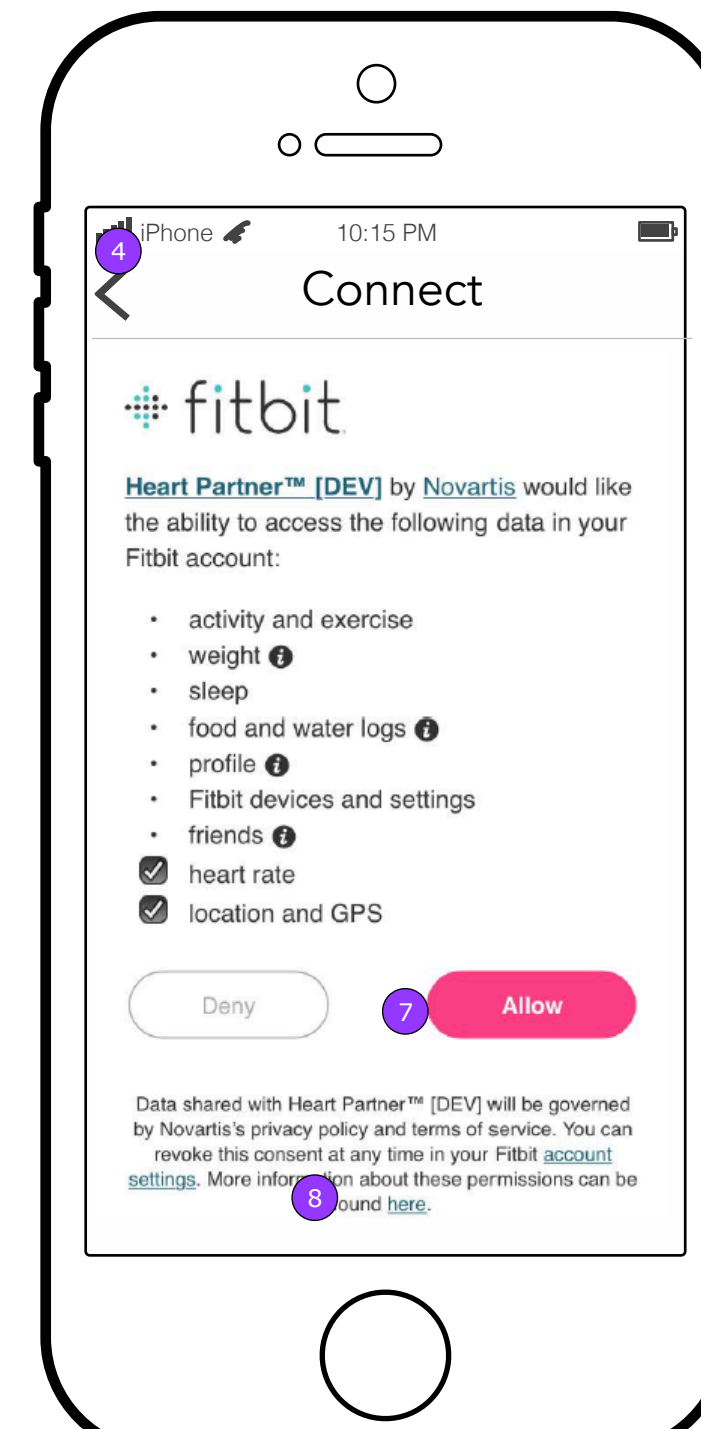
1. <BACK> displays 11.0 Connected Devices.
- 2.<Connect> begins the connection process.
3. This screen will offer the user the ability to go directly to the 3rd party site to create an account.

11.1.1 Fitbit (Connection Screen 1)



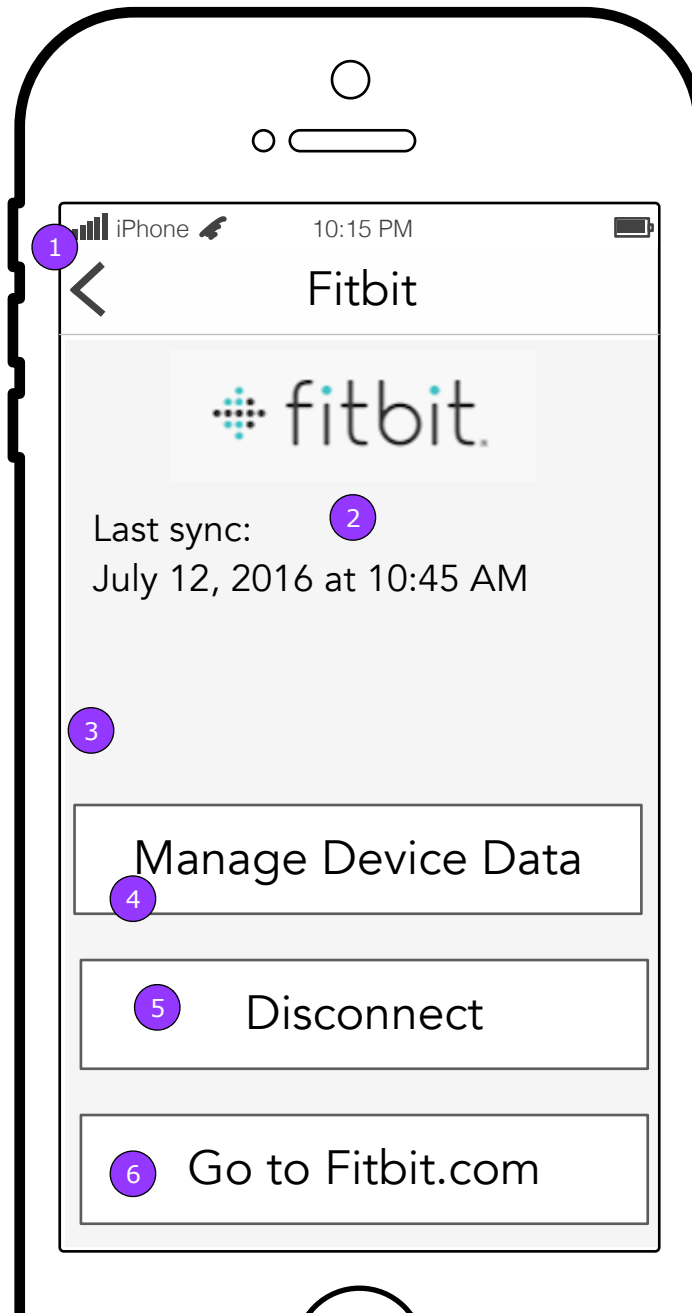
4. <BACK> displays 11.x [company name]
5. The account information will be collected directly by the 3rd party.
6. <Allow> is on the 3rd party server.

11.1.2 Fitbit (Connection Screen 2)



7. The user will be required to <Allow> the connection in order for Heart Partner to gather data.
8. Links provided by 3rd parties will be supported by those 3rd parties.

11.1 Fitbit (Start Screen - Connected)



1. <BACK> displays 11.0 Connected Devices.
2. The last sync date will appear on this screen.
3. <Manage Device Data> displays 11.0.1 Manage Device screen.
4. The user may delete all data from the device when disconnecting from the account.
5. <Disconnect> displays a confirmation.
6. <Go to [3rd party].com> opens the browser to the site.

11.1 Fitbit (Start Screen - Disconnect Confirmation)



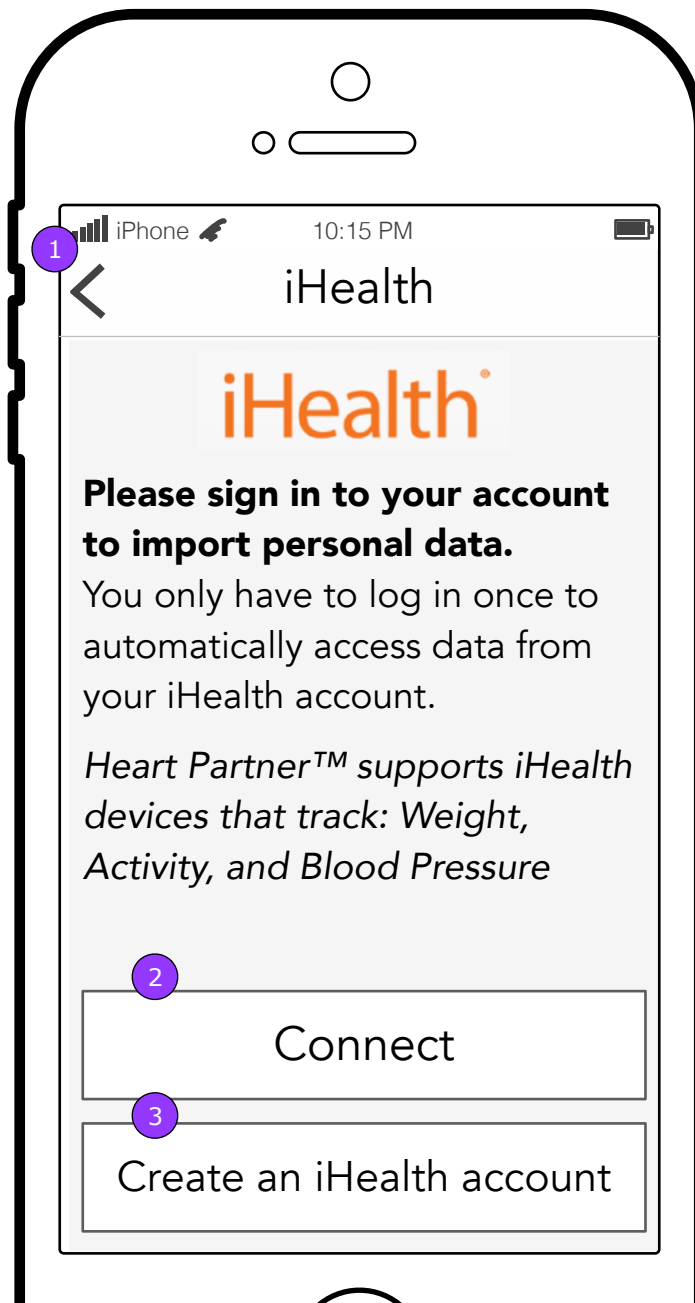
7. <Disconnect> confirms the disconnect and returns the screen to its disconnected state.
8. <Cancel> dismisses the overlay and returns the user to the Connected screen.

1.2 Track Weight with Device (Patient)



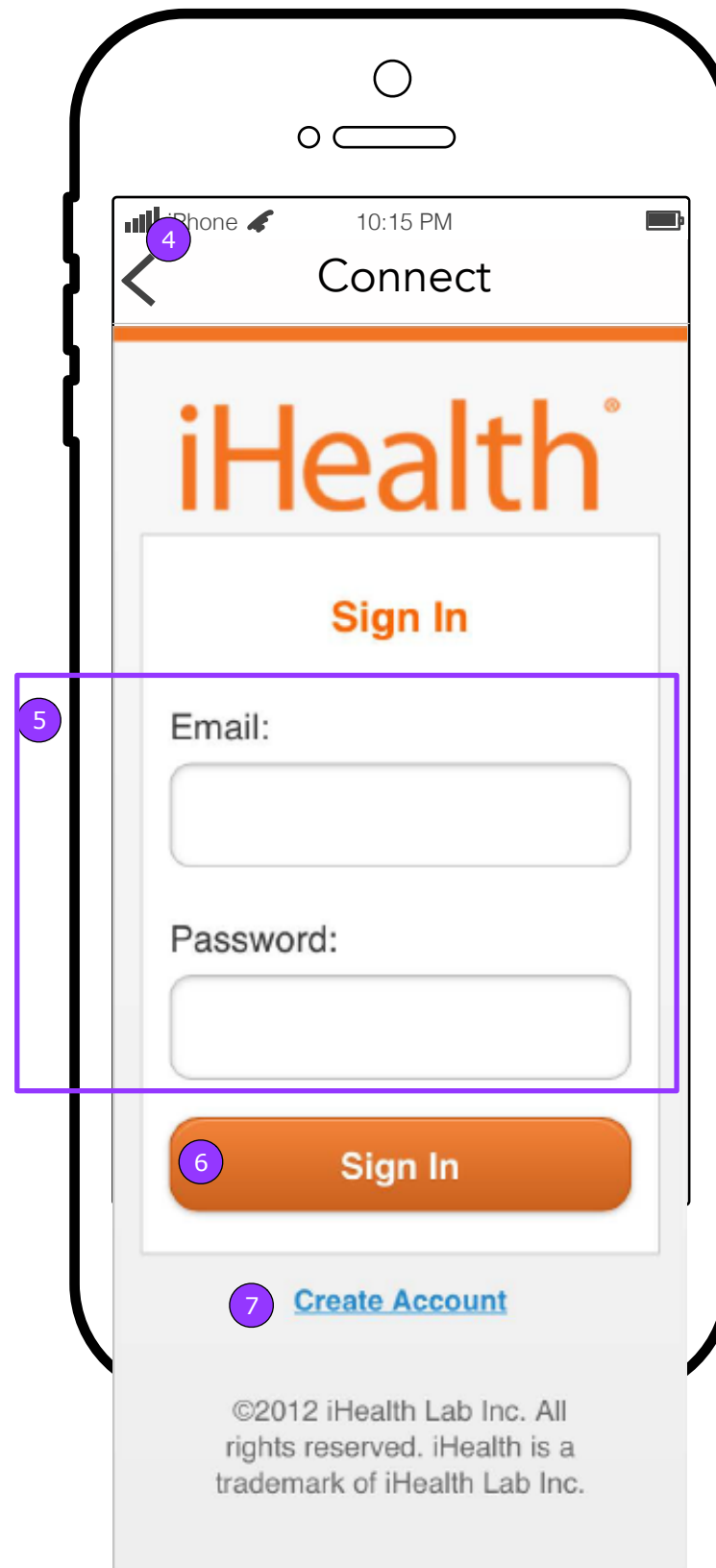
9. All data collected from 3rd parties will be displayed as current information but be disabled for changing. Open text fields and buttons will be disabled.
10. The user will know from where the data comes.
11. A link to the 3rd party website will be available from the Vital.

11.2 iHealth (Start Screen)



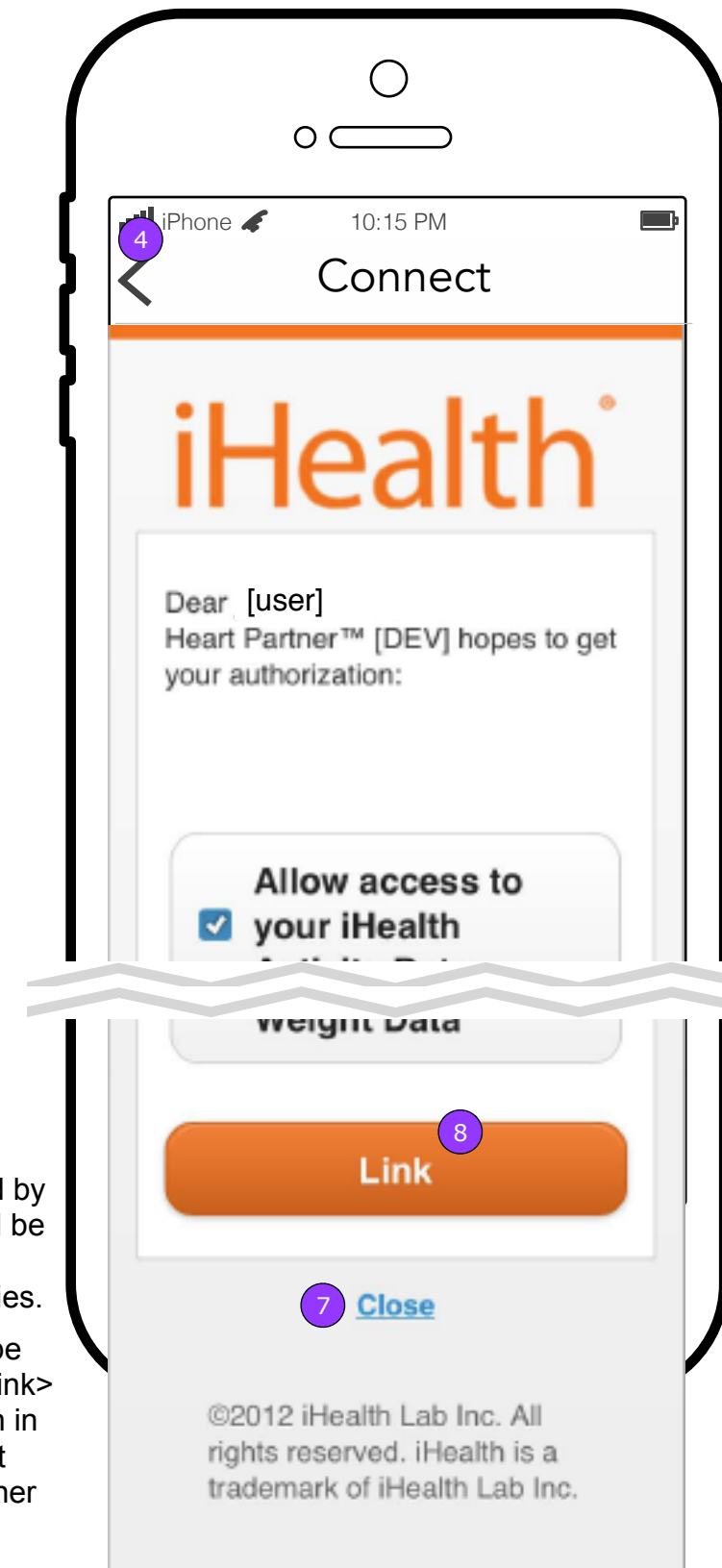
1. <BACK> displays 11.0 Connected Devices.
2. <Connect> begins the connection process.
3. This screen will offer the user the ability to go directly to the 3rd party site to create an account.
4. <BACK> displays 11.x [company name]
5. The account information will be collected directly by the 3rd party.
6. <Sign In> is on the 3rd party server.

11.2.1 iHealth (Connection Screen 1)

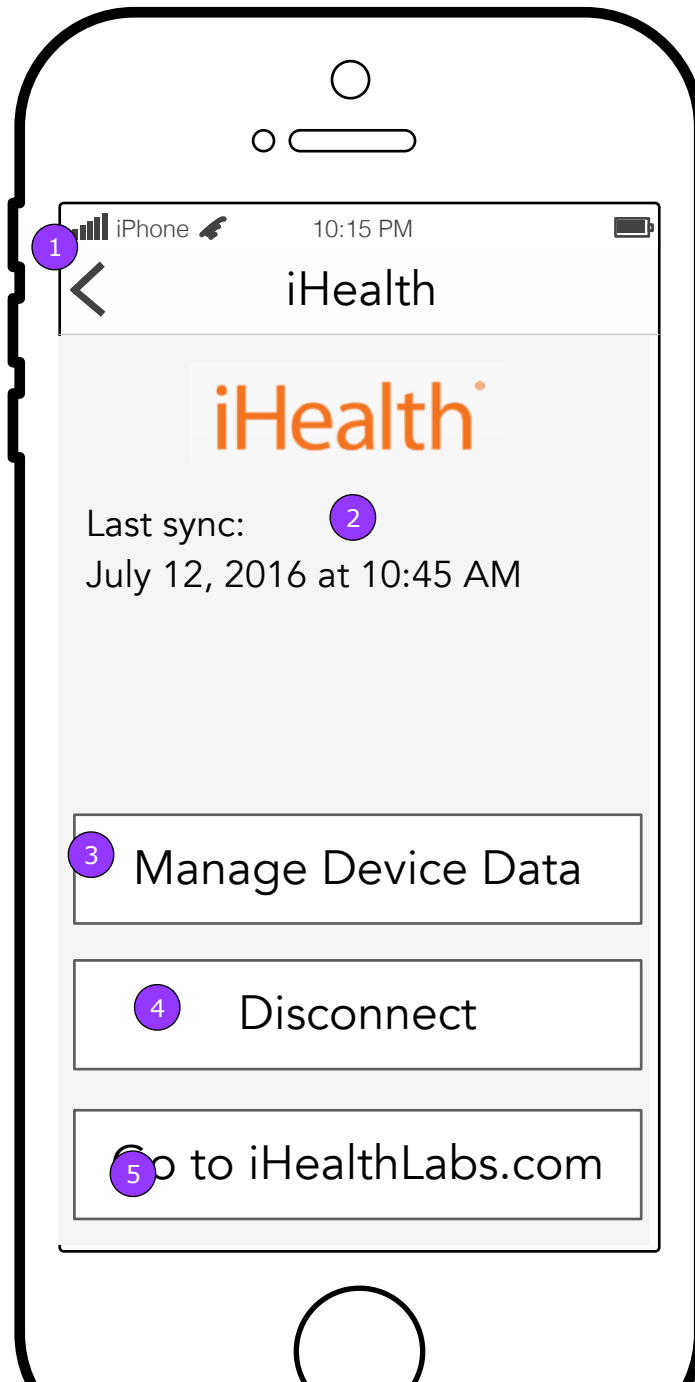


7. Links provided by 3rd parties will be supported by those 3rd parties.
8. The user will be required to <Link> the connection in order for Heart Partner to gather data.

11.2.2 iHealth (Connection Screen 2)

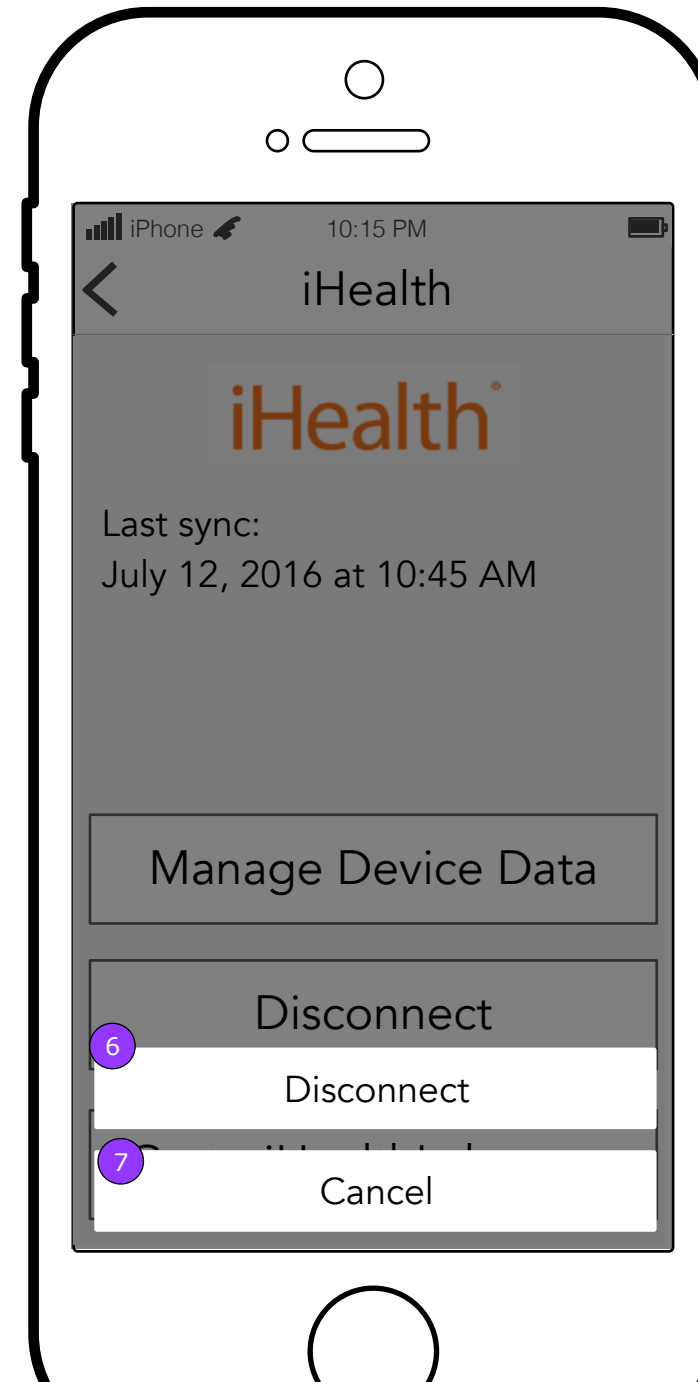


11.2 iHealth (Start Screen - Connected)



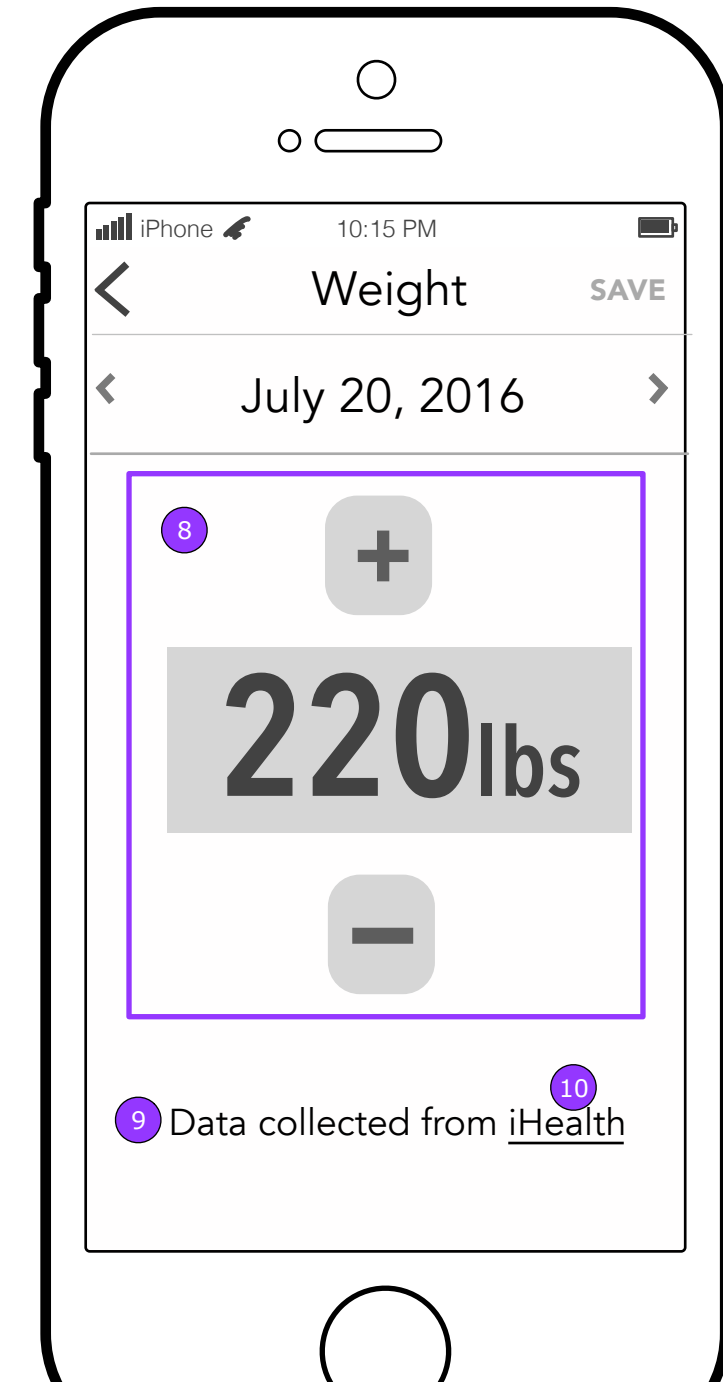
1. <BACK> displays 11.0 Connected Devices.
2. The last sync date will appear on this screen.
3. <Manage Device Data> displays 11.0.1 Manage Device screen.
4. <Disconnect> displays a confirmation.
5. <Go to [3rd party].com> opens the browser to the site.

11.2 iHealth (Start Screen - Disconnect Confirmation)



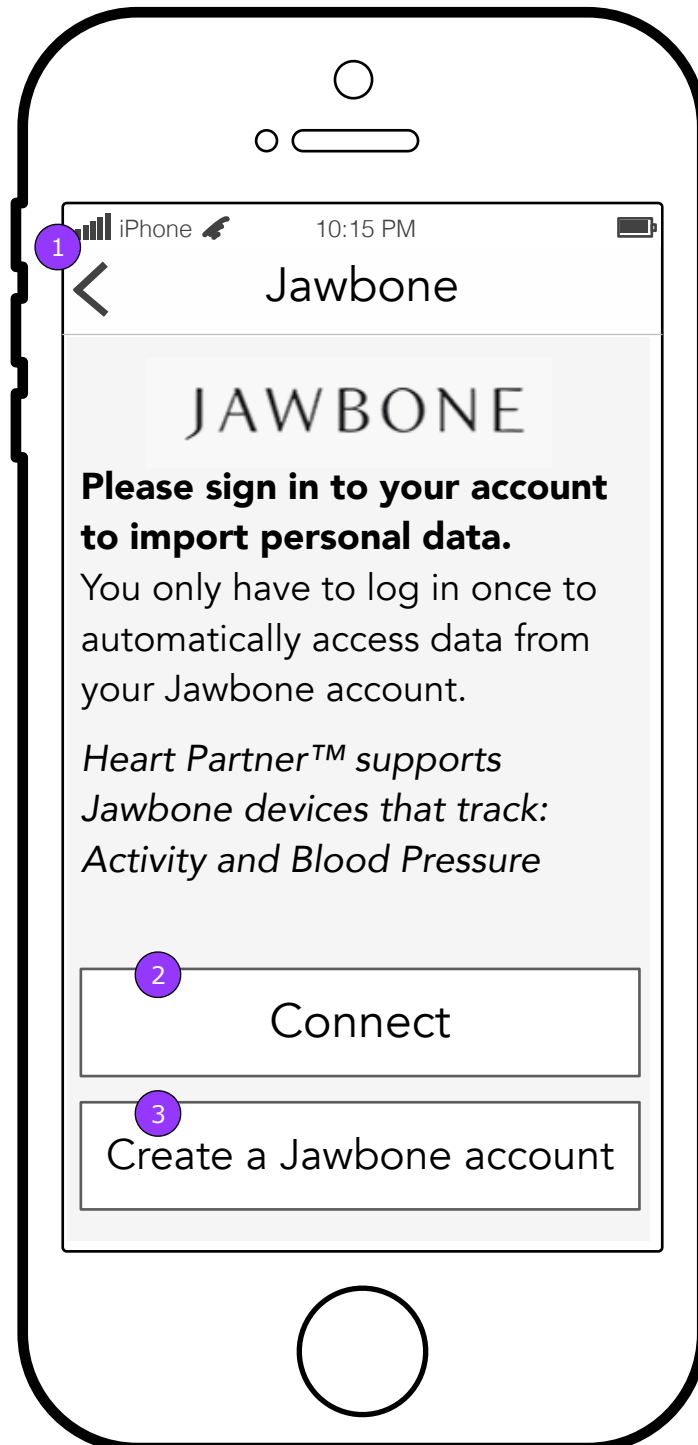
6. <Disconnect> confirms the disconnect and returns the screen to its disconnected state.
7. <Cancel> dismisses the overlay and returns the user to the Connected screen.

1.2 Track Weight with Device (Patient)



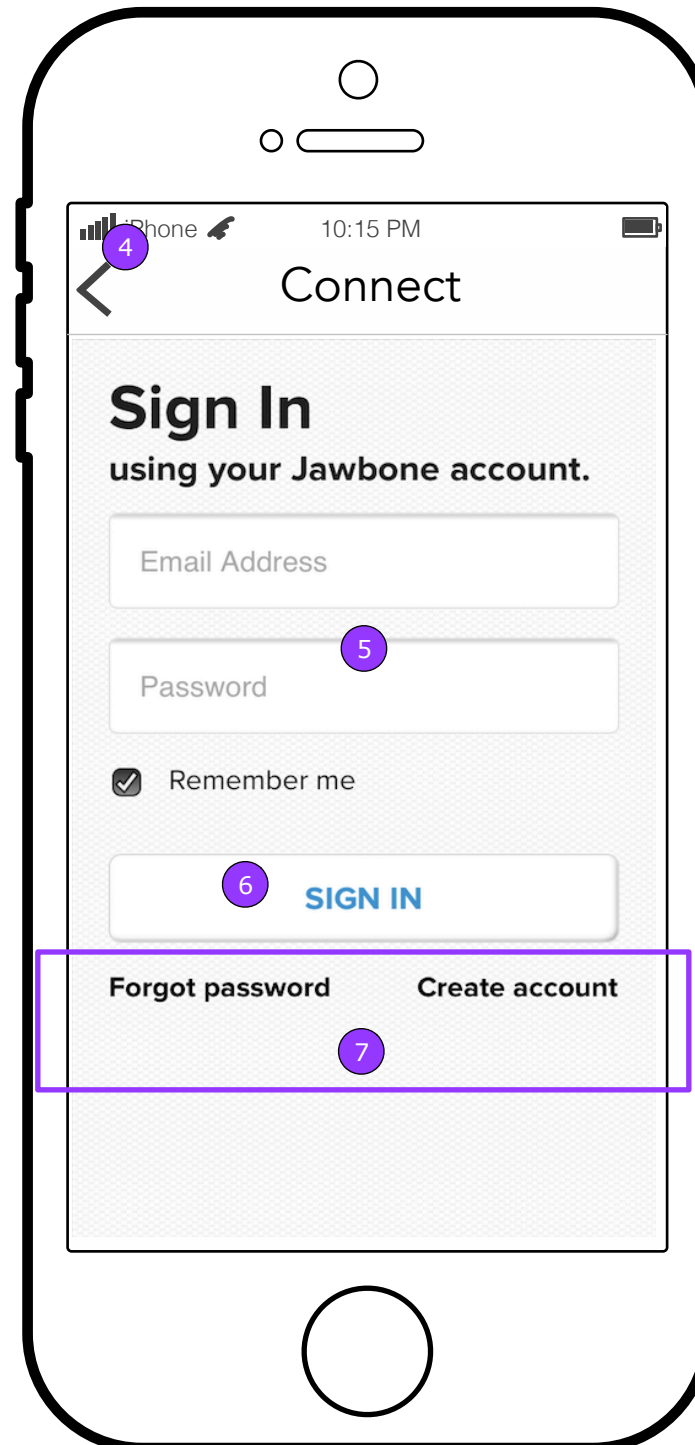
8. All data collected from 3rd parties will be displayed as current information but be disabled for changing. Open text fields and buttons will be disabled.
9. The user will know from where the data comes.
10. A link to the 3rd party website will be available from the Vital.

11.3. Jawbone (Start Screen)



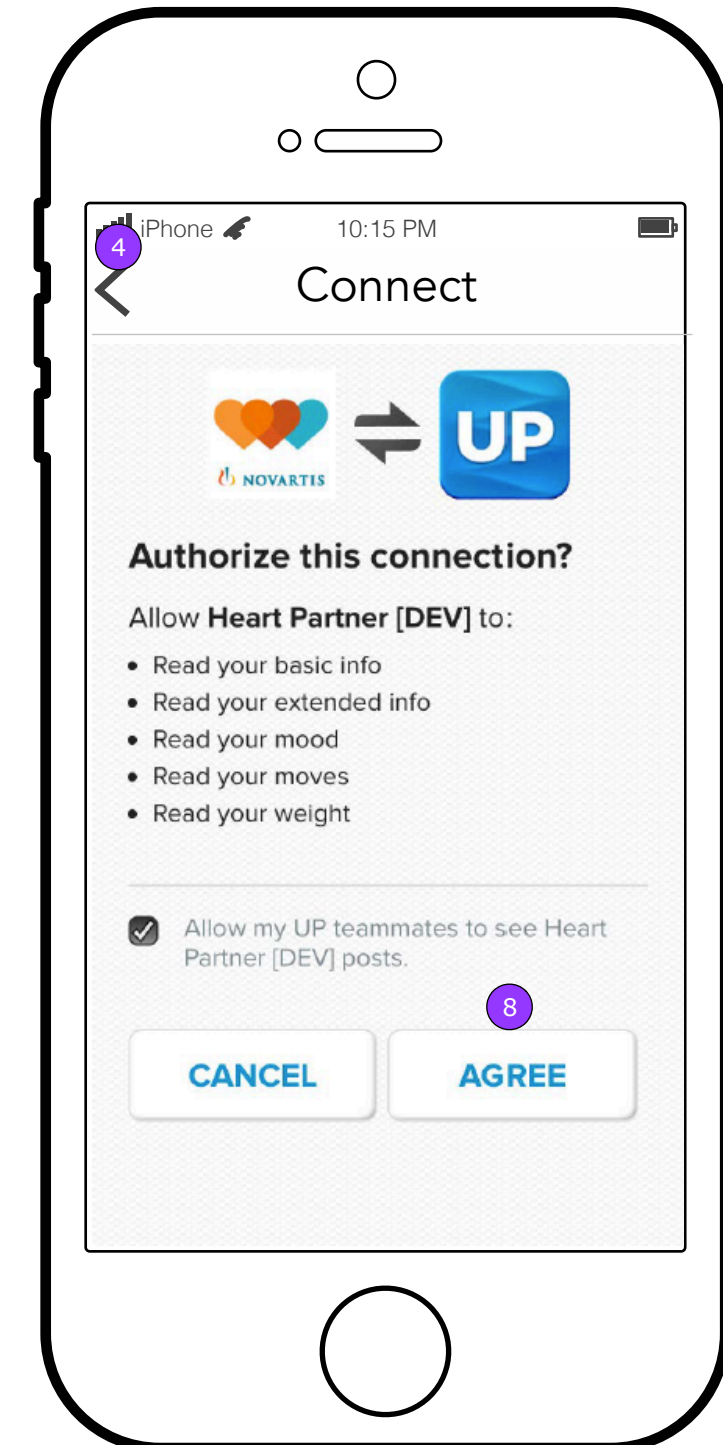
1. <BACK> displays 11.0 Connected Devices.
2. <Connect> begins the connection process.
3. This screen will offer the user the ability to go directly to the 3rd party site to create an account.

11.3.1 Jawbone (Connection Screen 1)



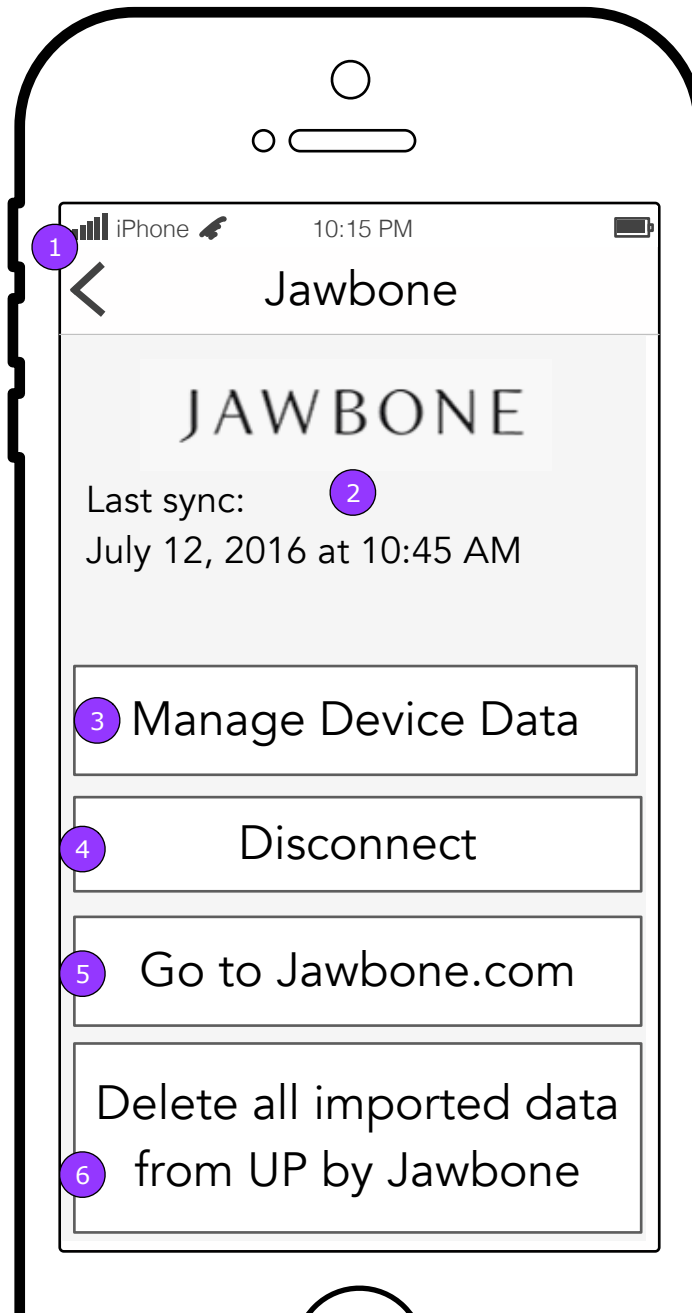
4. <BACK> displays 11.x [company name]
5. The account information will be collected directly by the 3rd party.
6. <SIGN IN> displays the second screen.
7. Links provided by 3rd parties will be supported by those 3rd parties.

11.3.1 Jawbone (Connection Screen 2)



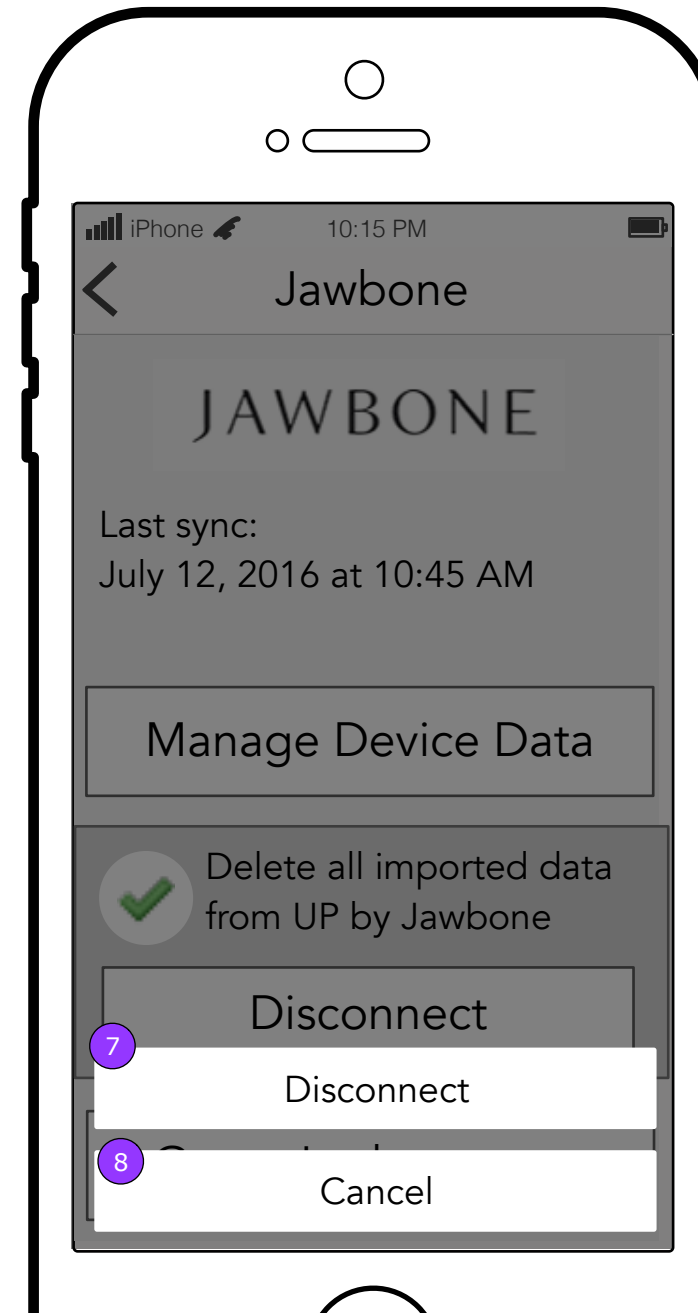
8. The user will be required to <AGREE> the connection in order for Heart Partner to gather data.

11.3 Jawbone (Start Screen - Connected)



1. <BACK> displays 11.0 Connected Devices.
2. The last sync date will appear on this screen.
3. <Manage Device Data> displays 11.0.1 Manage Device screen.
4. <Disconnect> displays a confirmation.
5. <Go to [3rd party].com> opens the browser to the site.
6. The user may delete all data from the device.

11.3 Jawbone (Start Screen - Disconnect Confirmation)



7. <Disconnect> confirms the disconnect and returns the screen to its disconnected state.
8. <Cancel> dismisses the overlay and returns the user to the Connected screen.

1.2 Track Weight with Device (Patient)

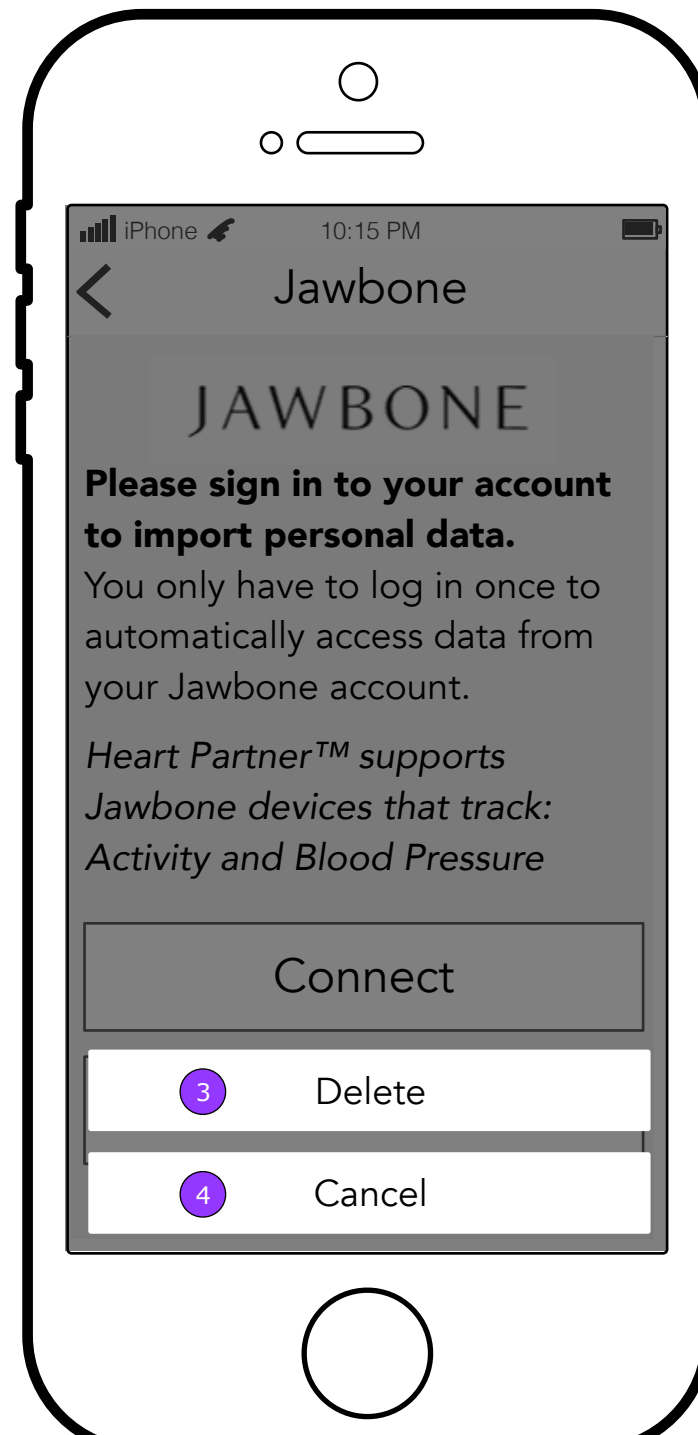


9. All data collected from 3rd parties will be displayed as current information but be disabled for changing. Open text fields and buttons will be disabled.
10. The user will know from where the data comes.
11. A link to the 3rd party website will be available from the Vital.

11.3. Jawbone (Start Screen with previous data)



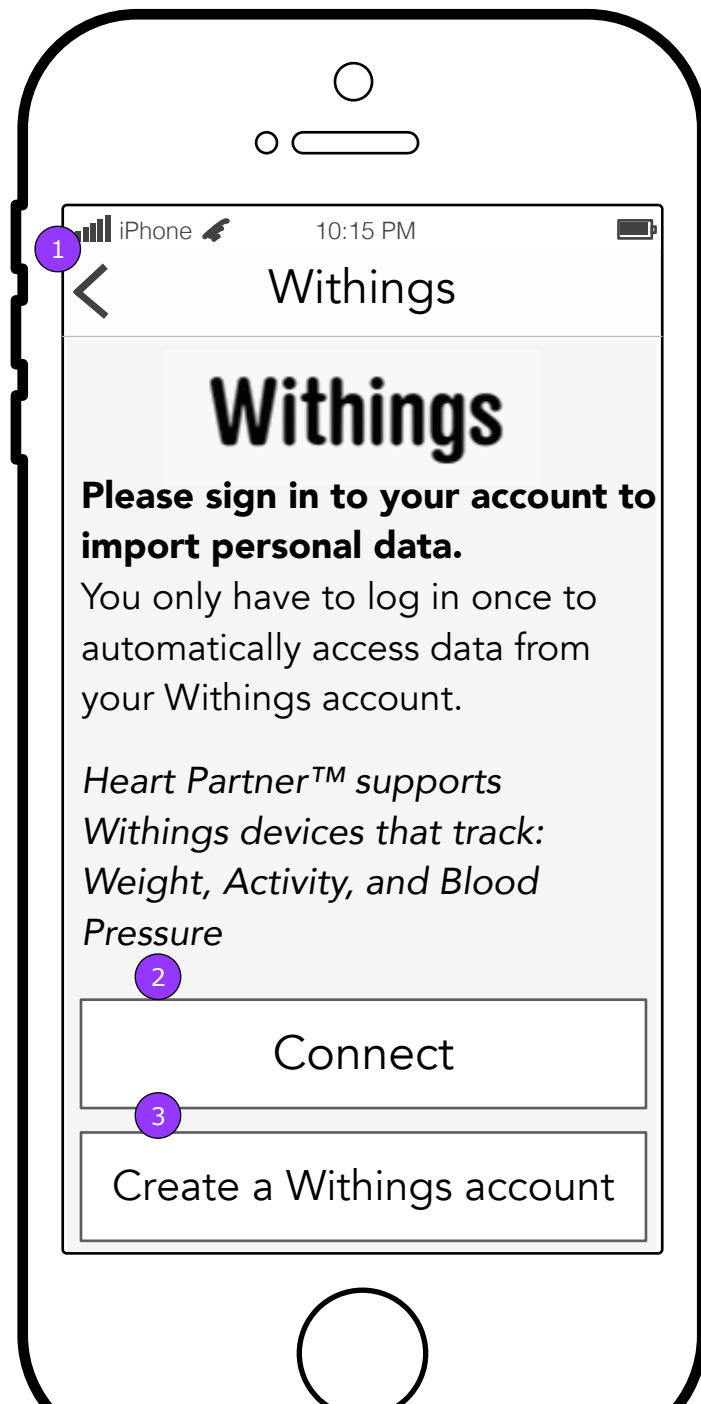
11.3. Jawbone (Delete data confirmation)



1. <BACK> displays 11.0 Devices.
2. <Delete all imported data from UP by Jawbone> will appear on the Connection screen if Heart Partner still has data from UP by Jawbone. Tapping the button displays a confirmation.

3. <Delete> will confirm the action and return the user to the screen. The <Delete all imported data from UP by Jawbone> button will then disappear.
4. <Cancel> dismisses the overlay and doesn't change the screen.

11.4 Withings (Start Screen)



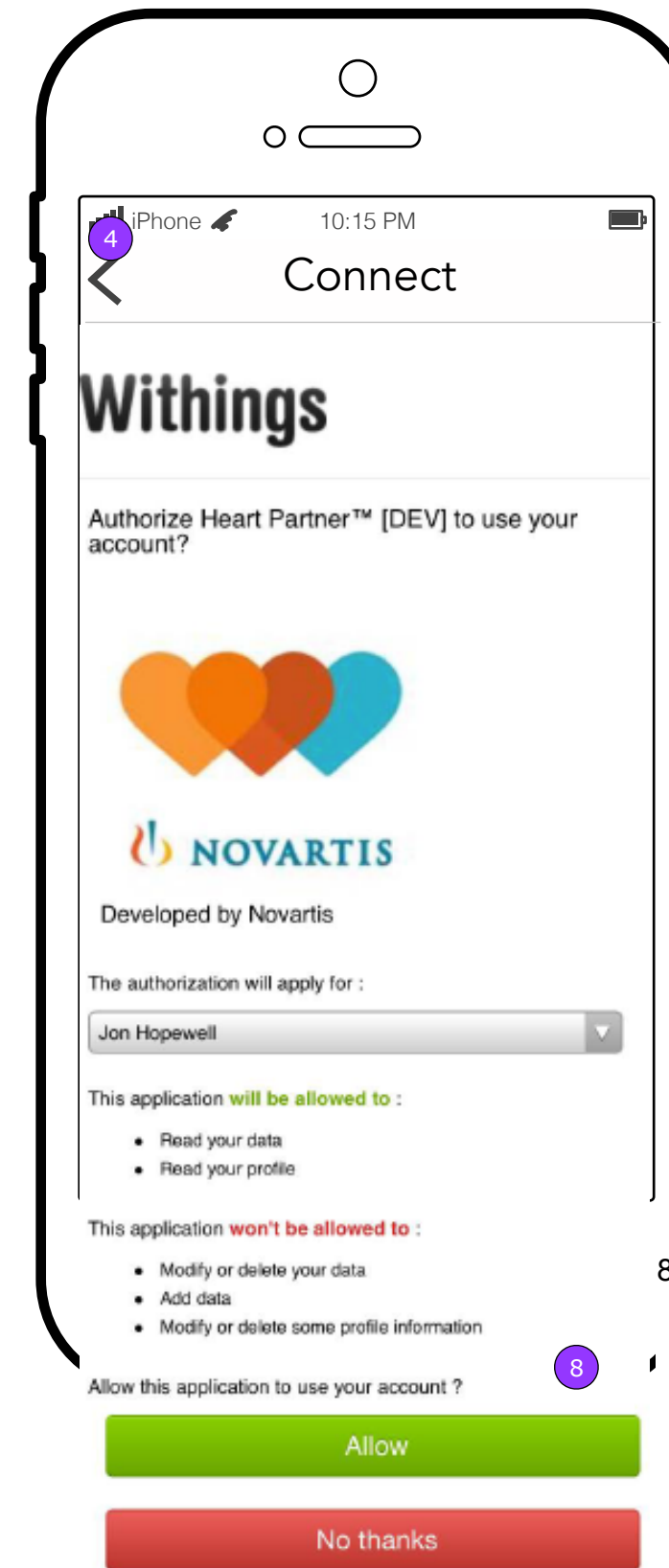
1. <BACK> displays 11.0 Connected Devices.
2. <Connect> begins the connection process.
3. This screen will offer the user the ability to go directly to the 3rd party site to create an account.

11.4.1 Withings (Connection Screen 1)



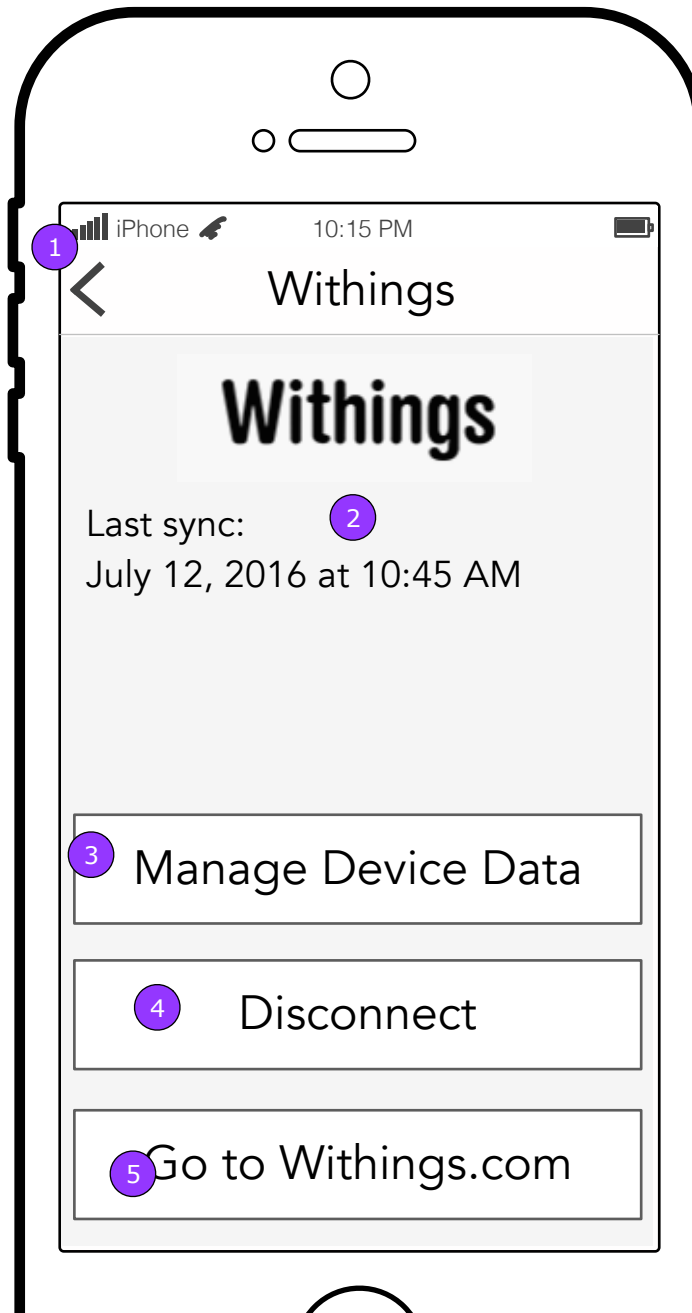
4. <BACK> displays 11.x [company name]
5. Links provided by 3rd parties will be supported by those 3rd parties.
6. The account information will be collected directly by the 3rd party.
7. <SIGN IN> displays the second screen.

11.4.2 Withings (Connection Screen 2)



8. The user will be required to <Allow> the connection in order for Heart Partner to gather data.

11.4. Withings (Start Screen - Connected)



1. <BACK> displays 11.0 Connected Devices.
2. The last sync date will appear on this screen.
3. <Manage Device Data> displays 11.0.1 Manage Device screen.
4. <Disconnect> displays a confirmation.
5. <Go to [3rd party].com> opens the browser to the site.

11.4. Withings (Start Screen - Disconnect Confirmation)



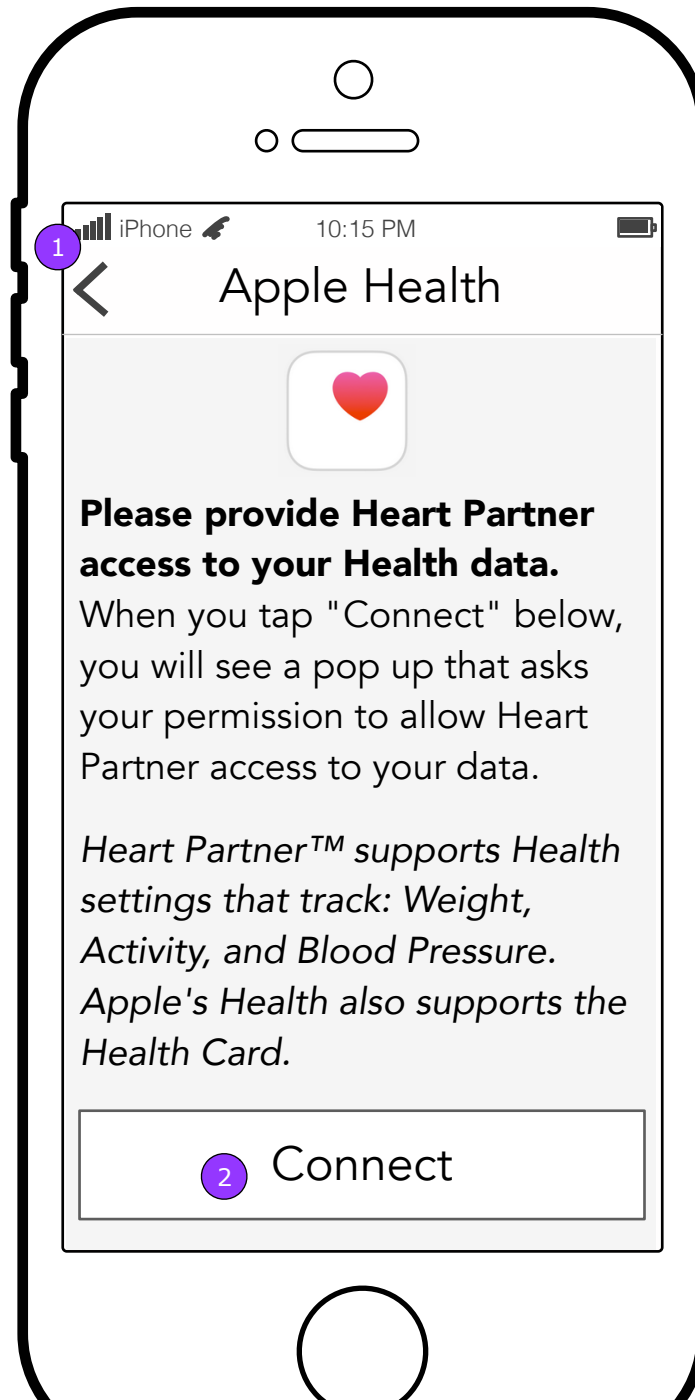
6. <Disconnect> confirms the disconnect and returns the screen to its disconnected state.
7. <Cancel> dismisses the overlay and returns the user to the Connected screen.

1.2 Track Weight with Device (Patient)



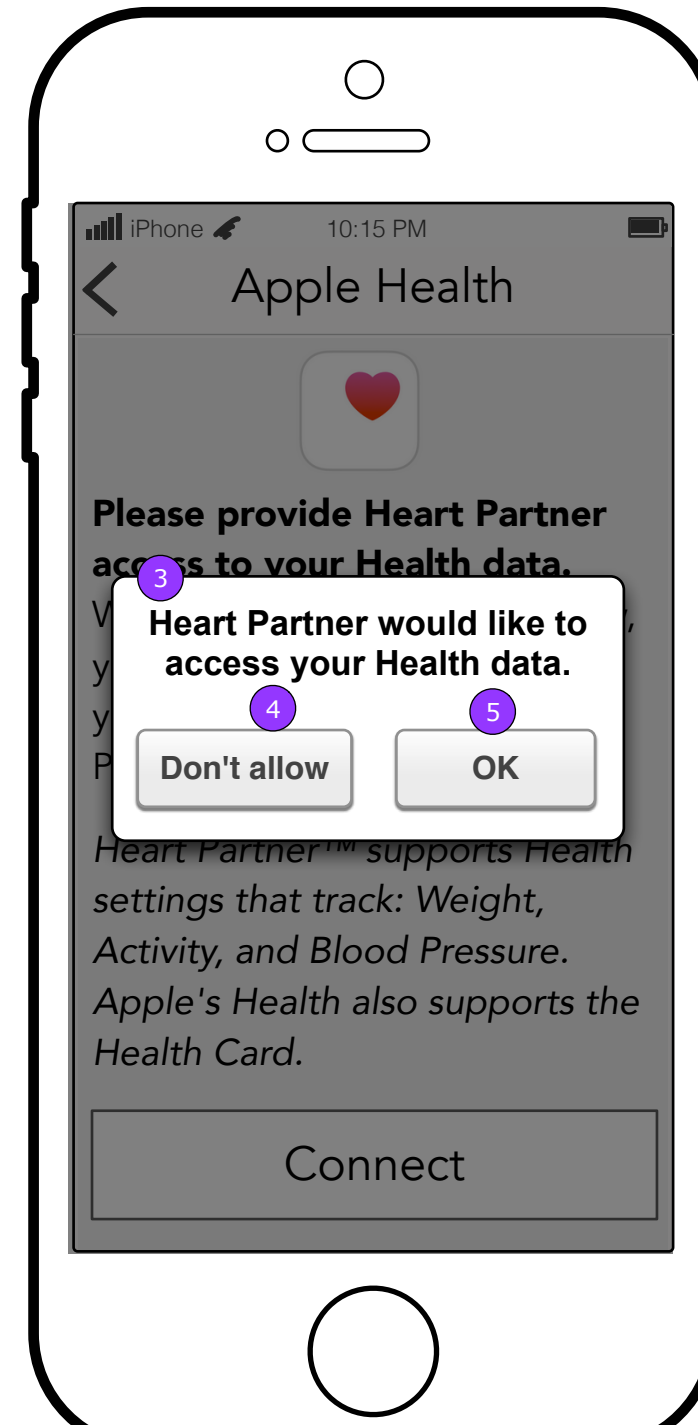
8. All data collected from 3rd parties will be displayed as current information but be disabled for changing. Open text fields and buttons will be disabled.
9. The user will know from where the data comes.
10. A link to the 3rd party website will be available from the Vital.

11.5 Apple Health App



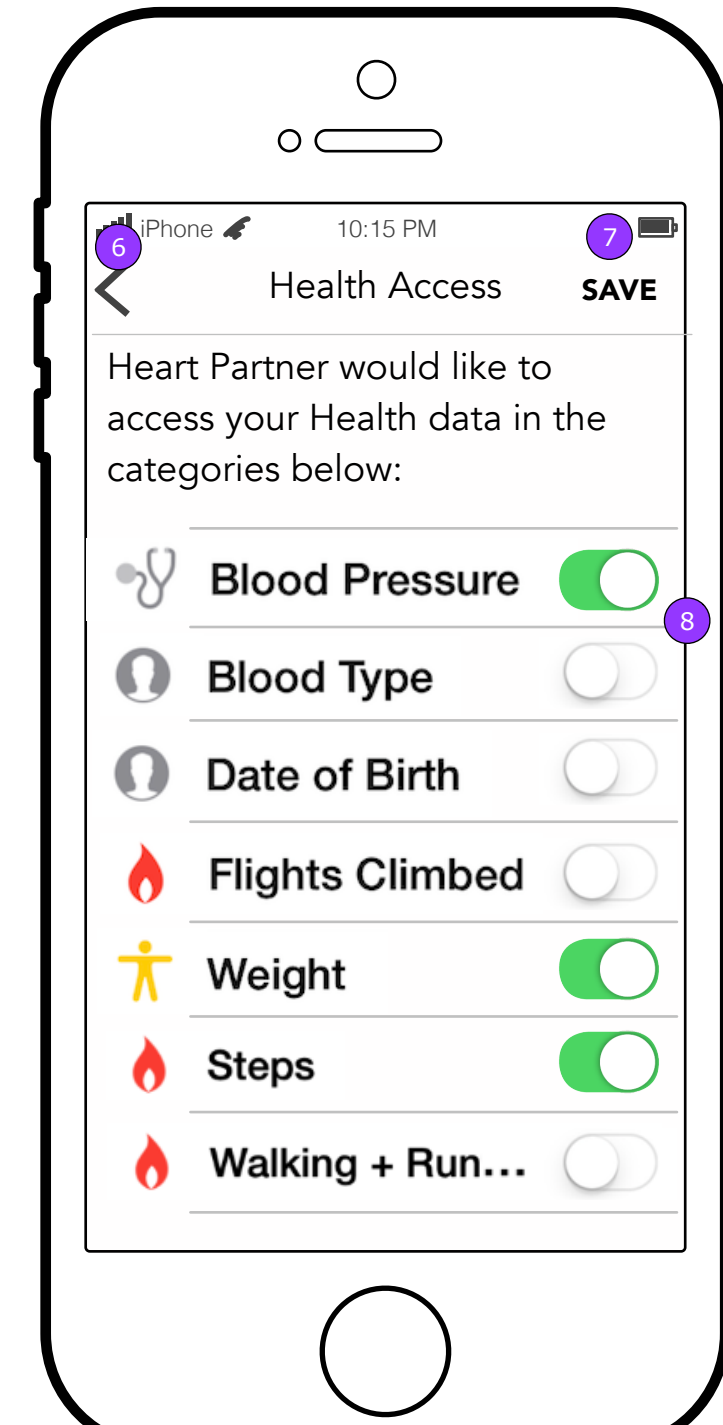
1. <BACK> displays 11.0 Connected Devices.
2. <Connect> begins the connection process.

iOS.5 Permission for Access Pop Up



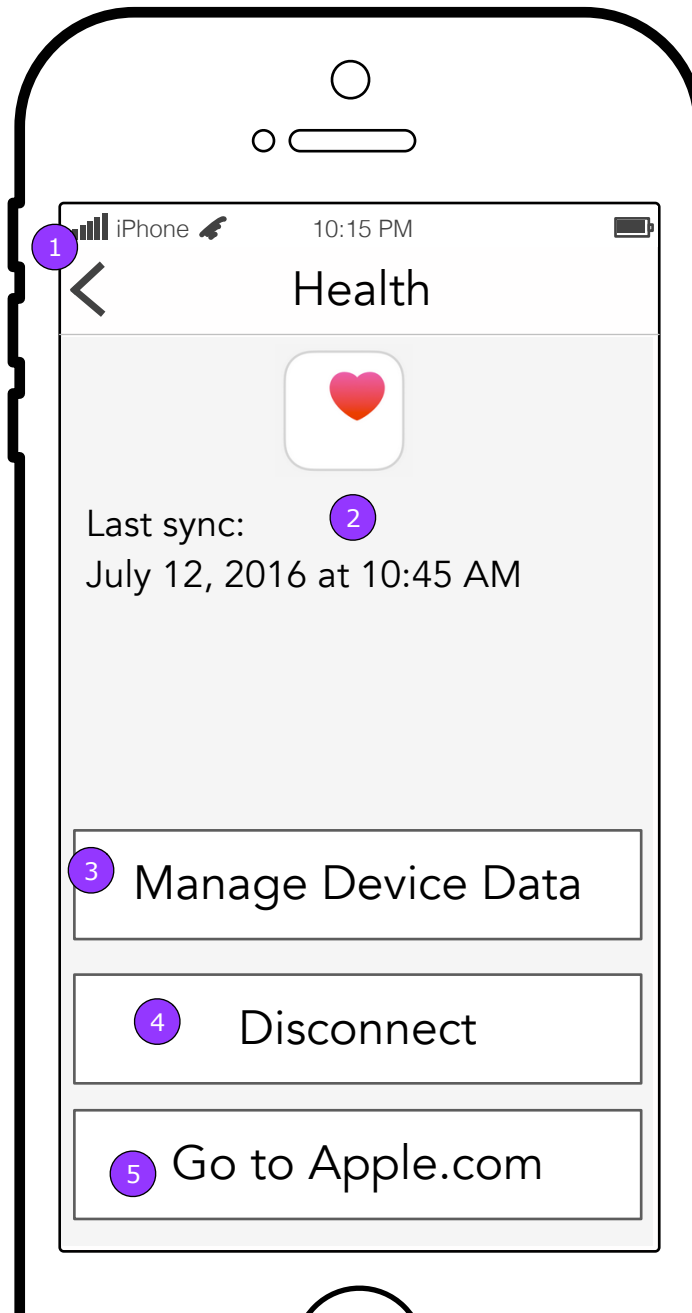
3. A permission pop up will require user consent to proceed.
4. <Don't allow> will return the user to 11.5 Apple Health.
5. <OK> will send the user to 11.5.1 Health App Settings.

11.5.1 Health App Settings (Selection Screen)



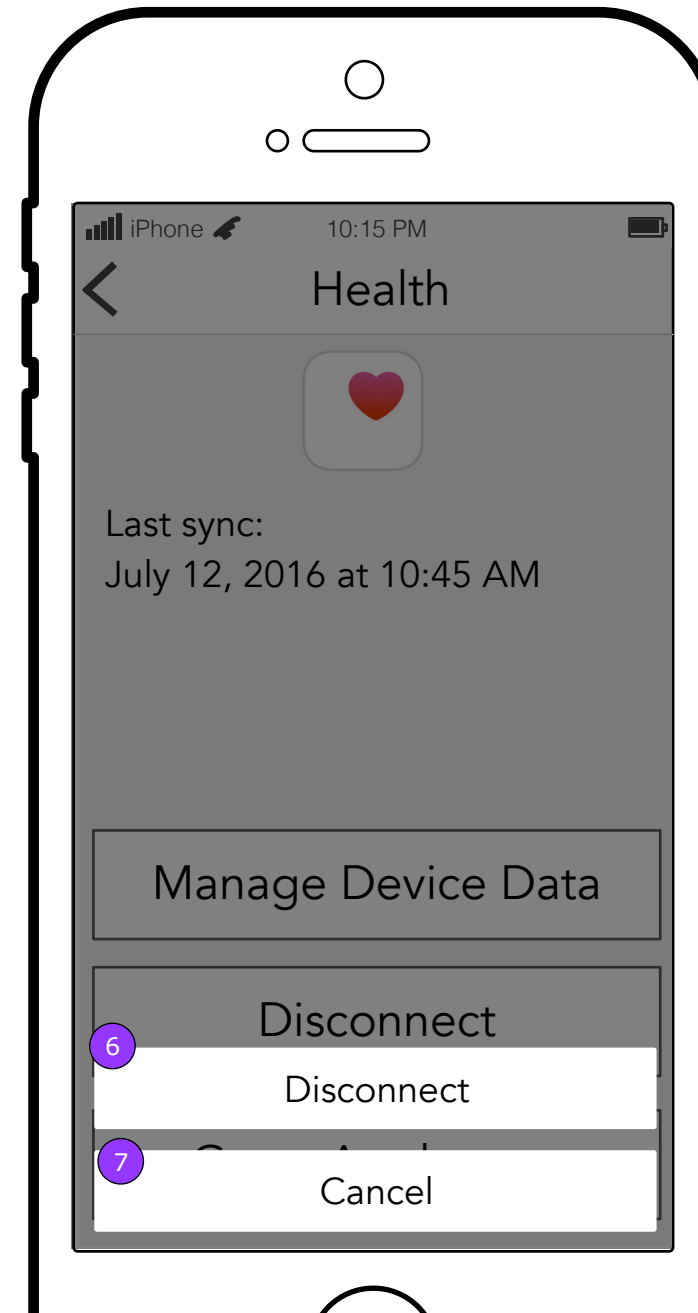
6. <BACK> displays 11.5 Apple Health.
7. <SAVE> saves the changes and displays 11.5 Apple Health.
8. The user may turn features on and off.

11.5. Health (Start Screen - Connected)



1. <BACK> displays 11.0 Connected Devices.
2. The last sync date will appear on this screen.
3. <Manage Device Data> displays 11.0.1 Manage Device screen.
4. <Disconnect> displays a confirmation.
5. <Go to [3rd party].com> opens the browser to the site.

11.5. Health (Start Screen - Disconnect Confirmation)



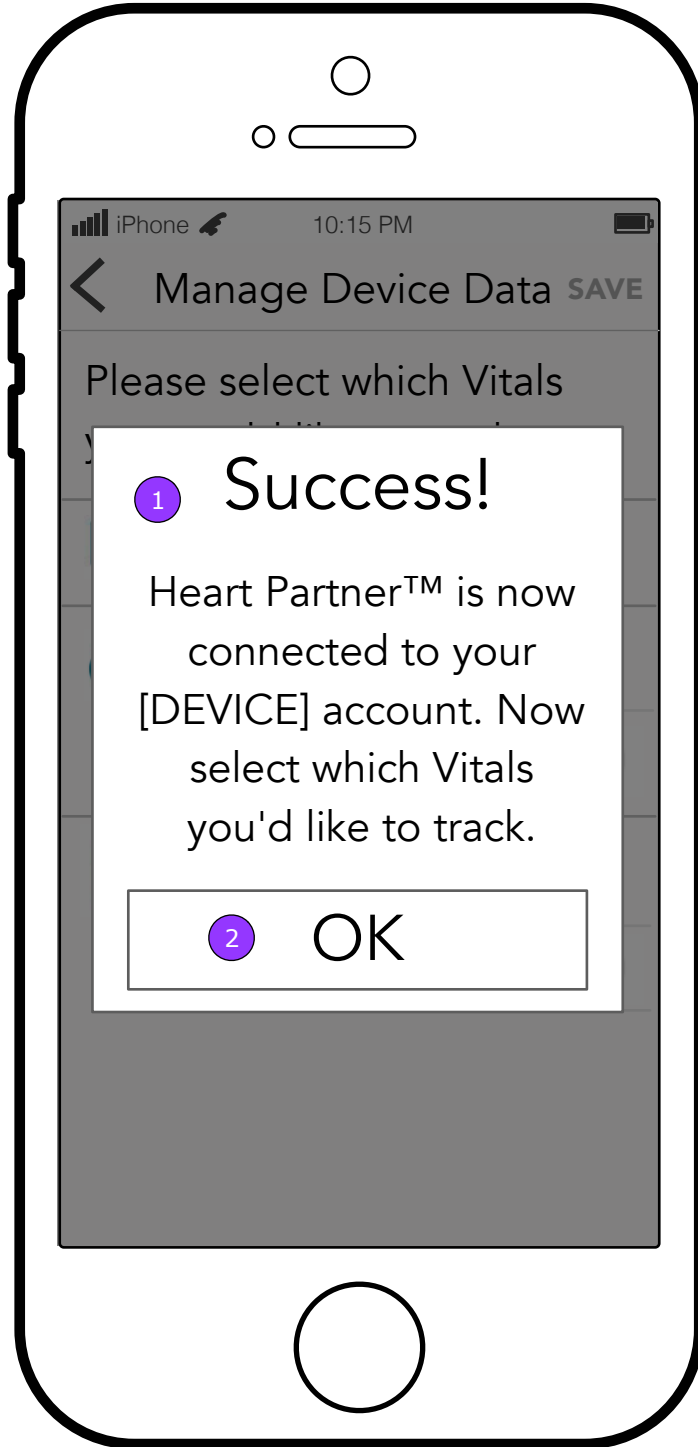
6. <Disconnect> confirms the disconnect and returns the screen to its disconnected state.
7. <Cancel> dismisses the overlay and returns the user to the Connected screen.

1.2 Track Weight with Device (Patient)

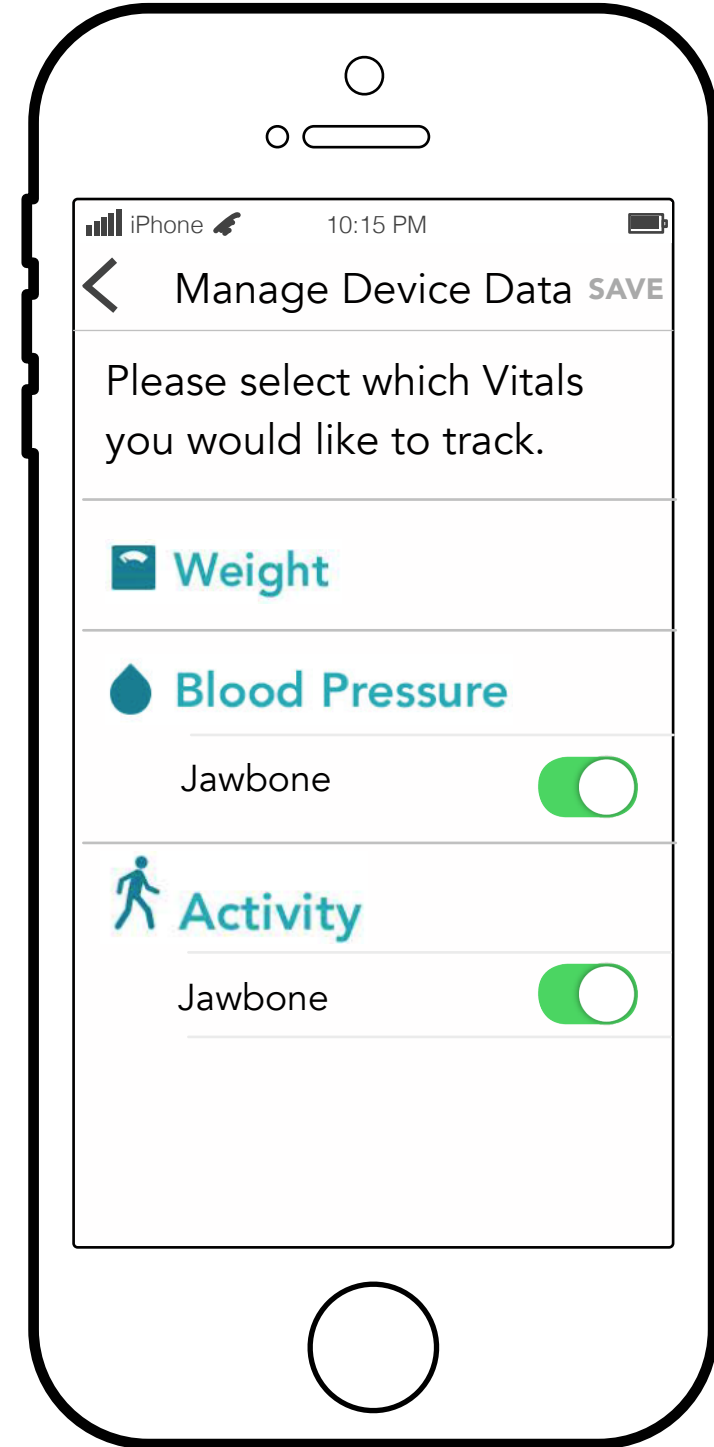


8. All data collected from 3rd parties will be displayed as current information but be disabled for changing. Open text fields and buttons will be disabled.
9. The user will know from where the data comes.
10. A link to the 3rd party website will be available from the Vital.

11.0.1 Manage Device Data (Post Connection Success Overlay)

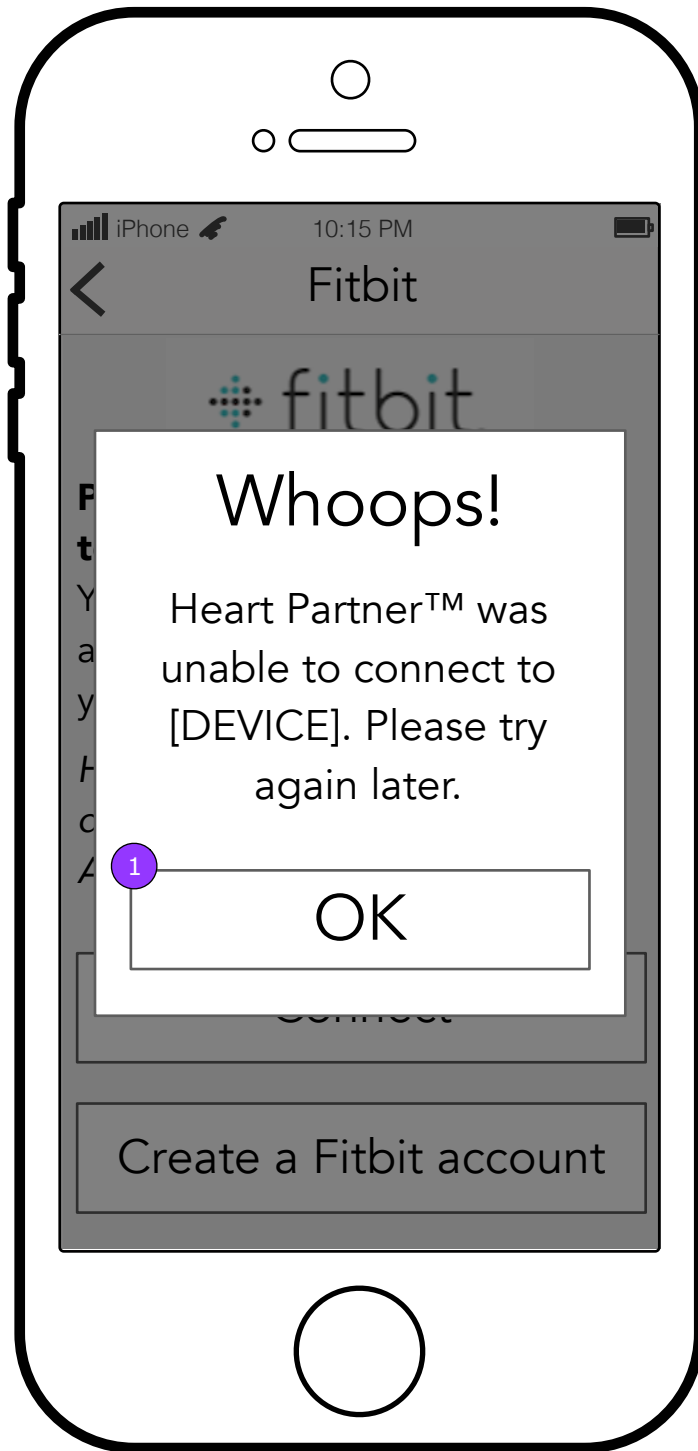


11.0.1 Manage Device Data (Post Initial Connection)

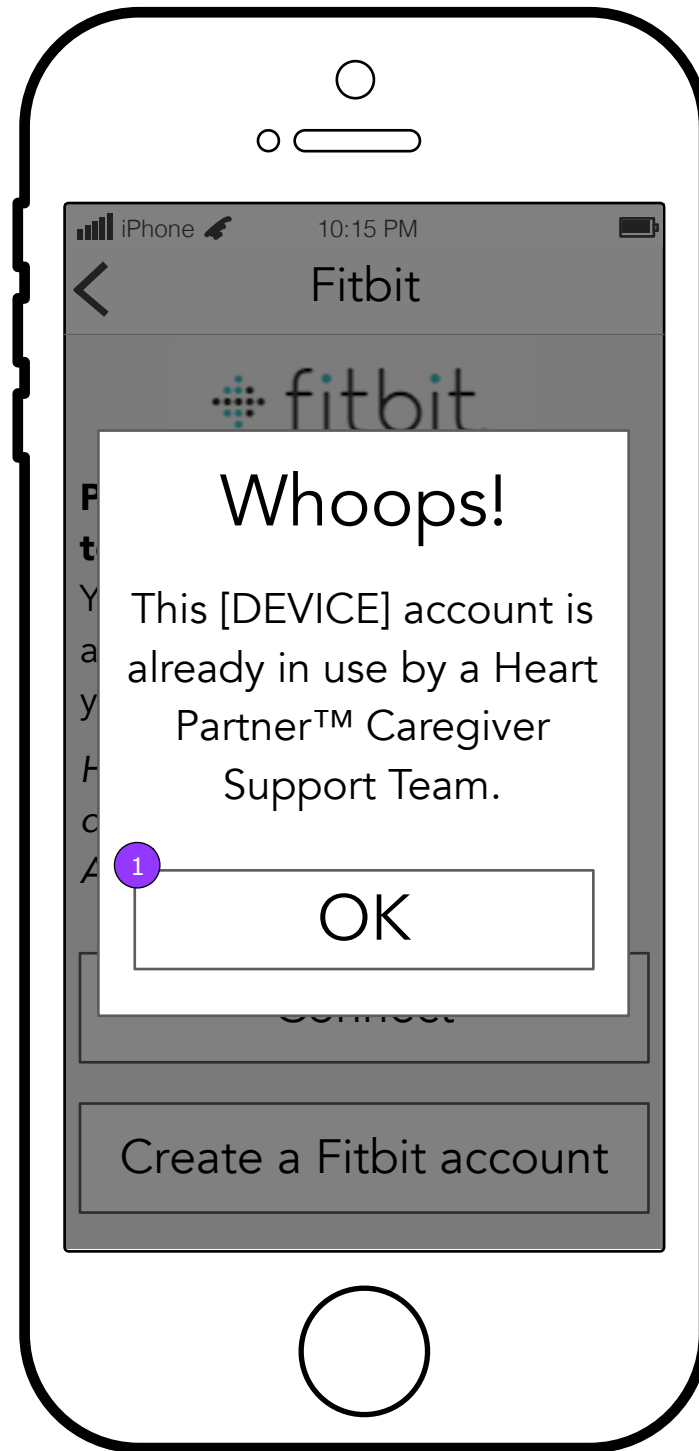


1. After successfully connecting, the user will be brought to 11.0.1 Manage Devices screen with a confirmation pop up.
2. <OK> dismisses the overlay.

11.x [Device] (Unsuccessful Connection Overlay)

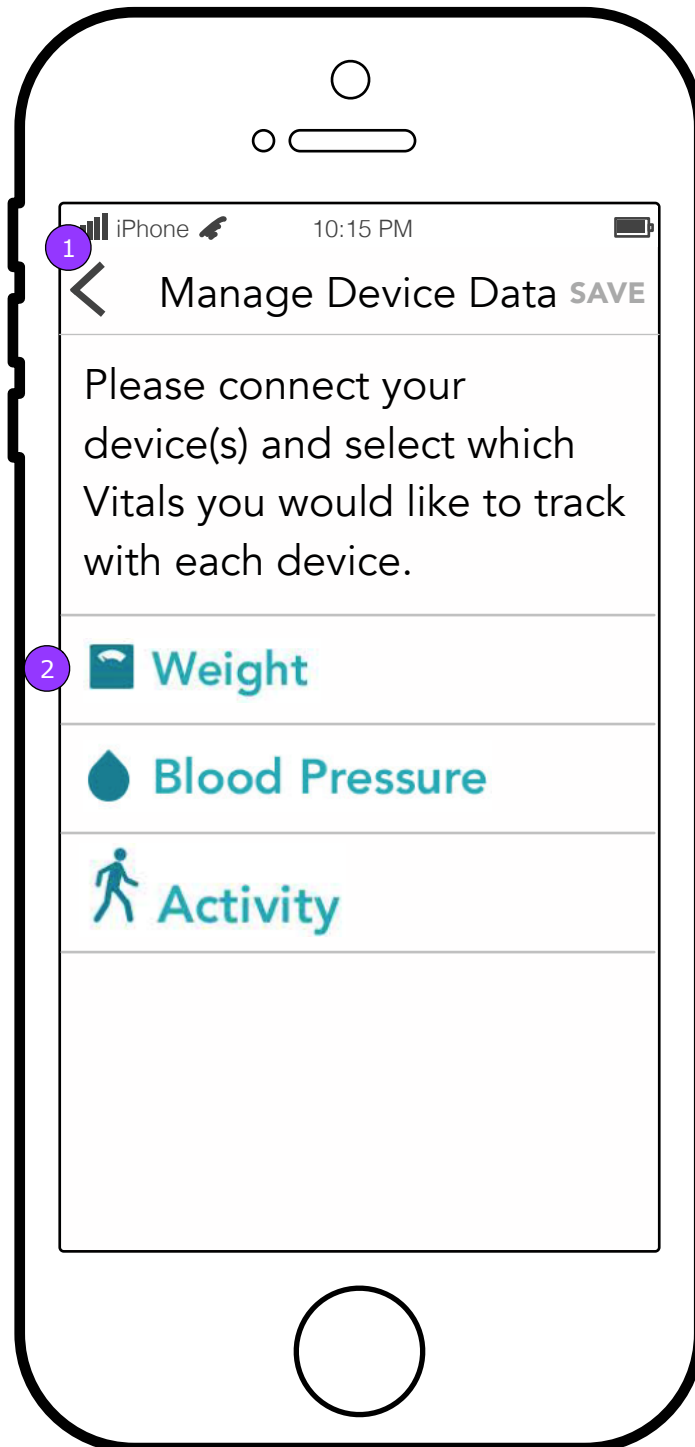


11.x [Device] (Duplicate Account Error Overlay)

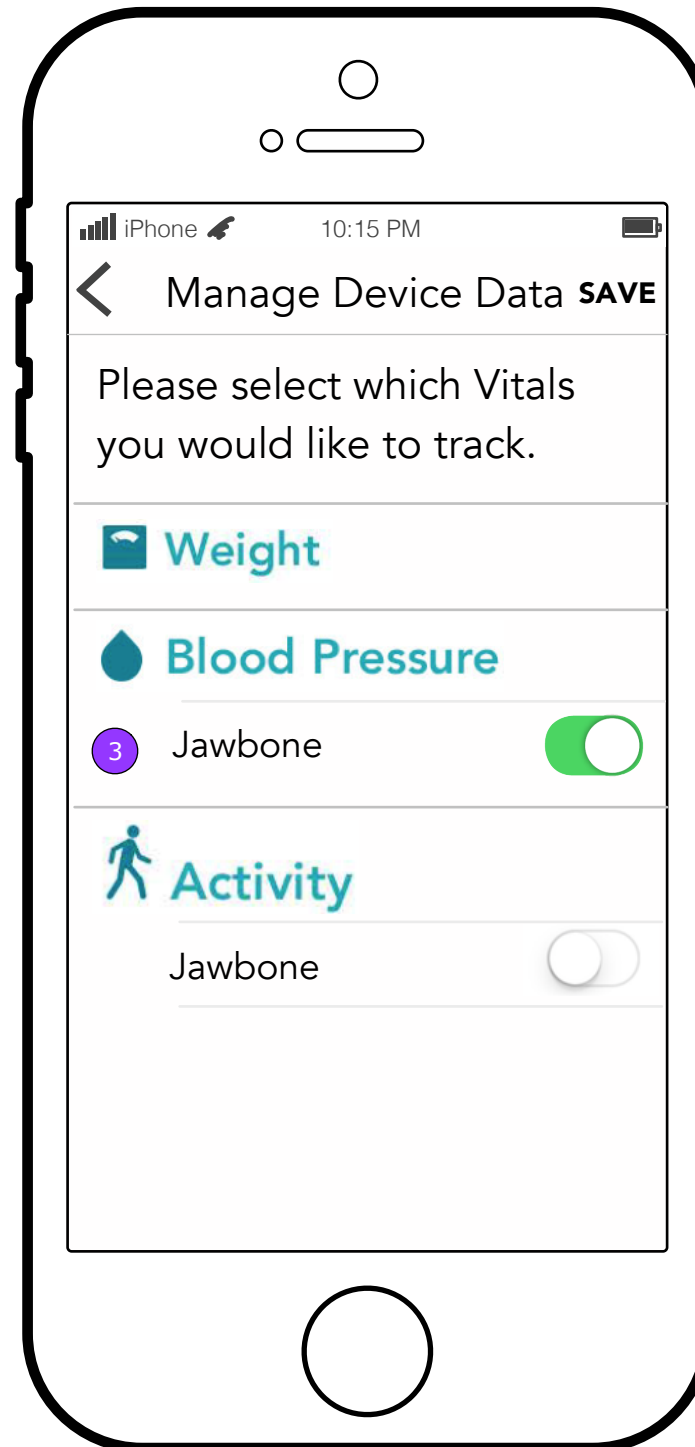


1. <OK> dismisses the overlay.

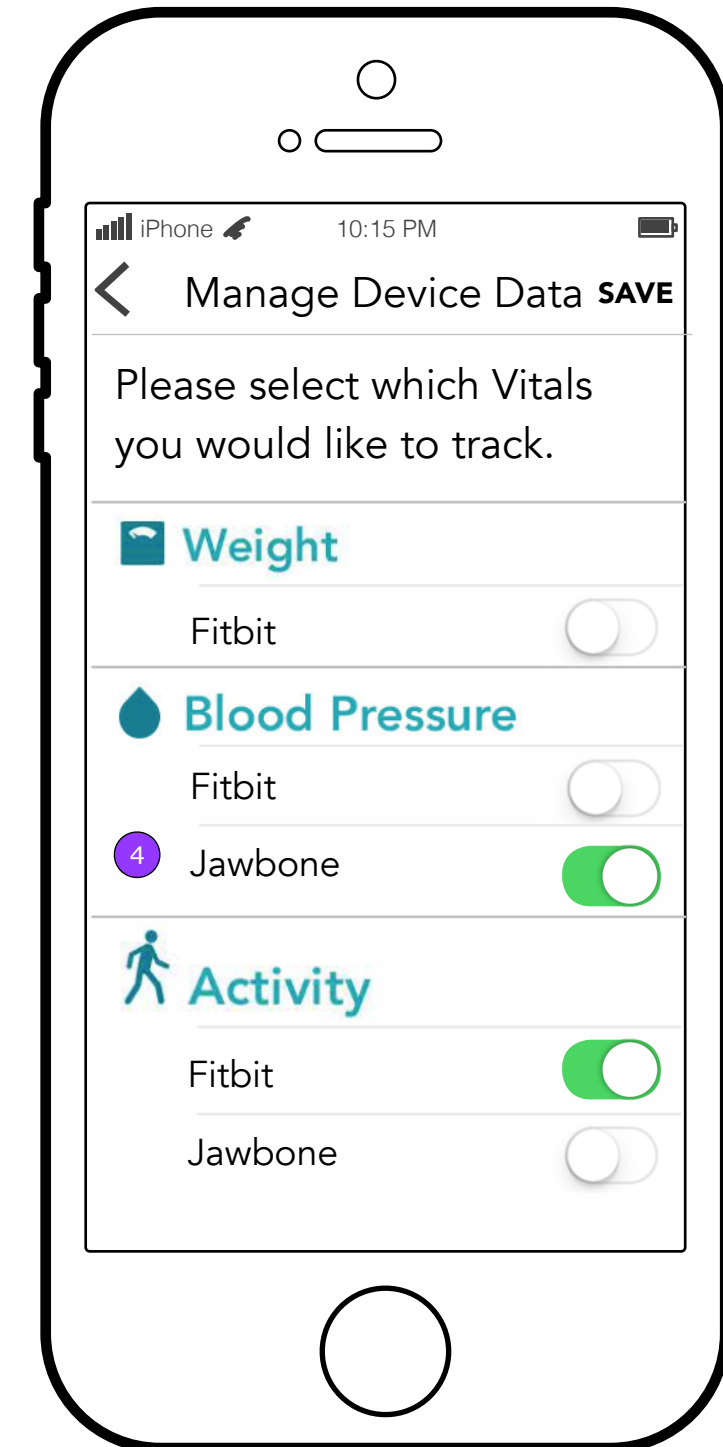
11.0.1 Manage Device Data (No Connected Devices)



11.0.1 Manage Device Data (One Connected Device)



11.0.1 Manage Device Data (Multiple Connected Devices)

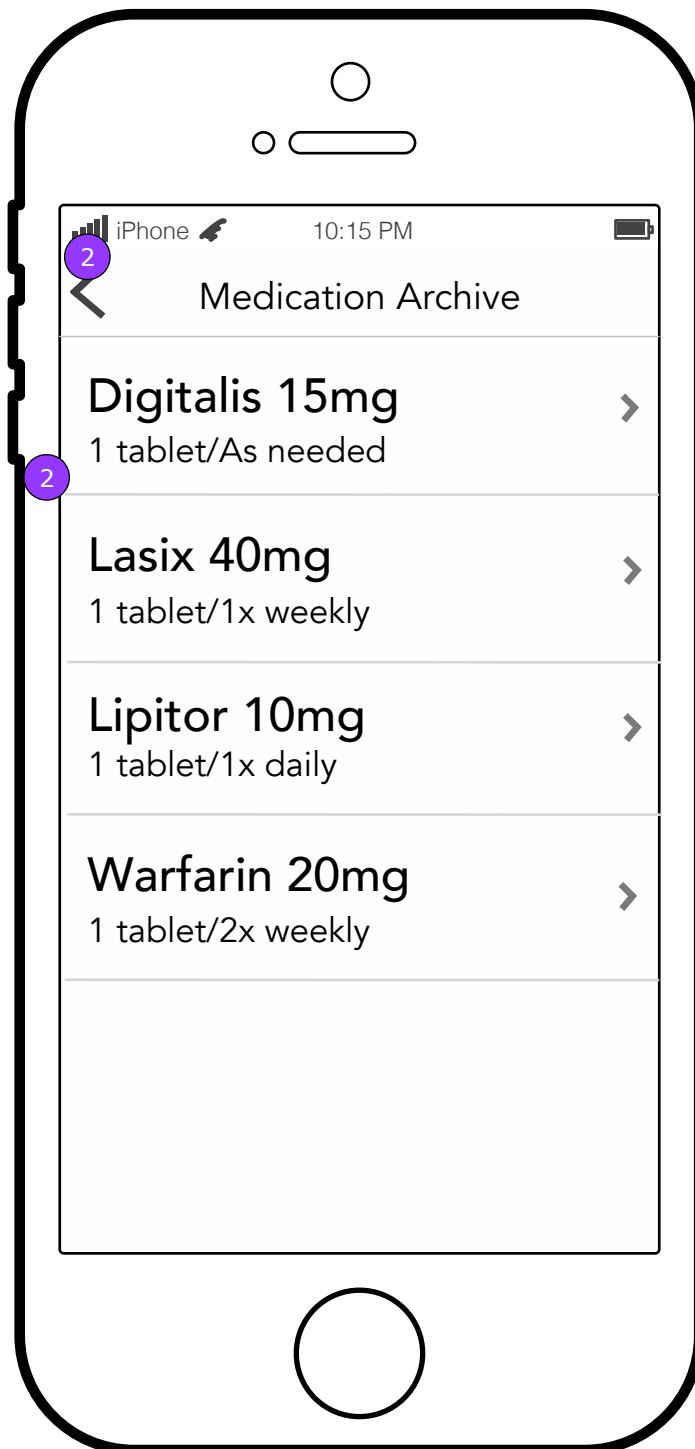


- 1. <Back> returns user to the previous screen.
- 2. Each Devices supported Vital will be listed on this screen.

- 3. As soon as an account is added, its name will appear under each Vital it supports.

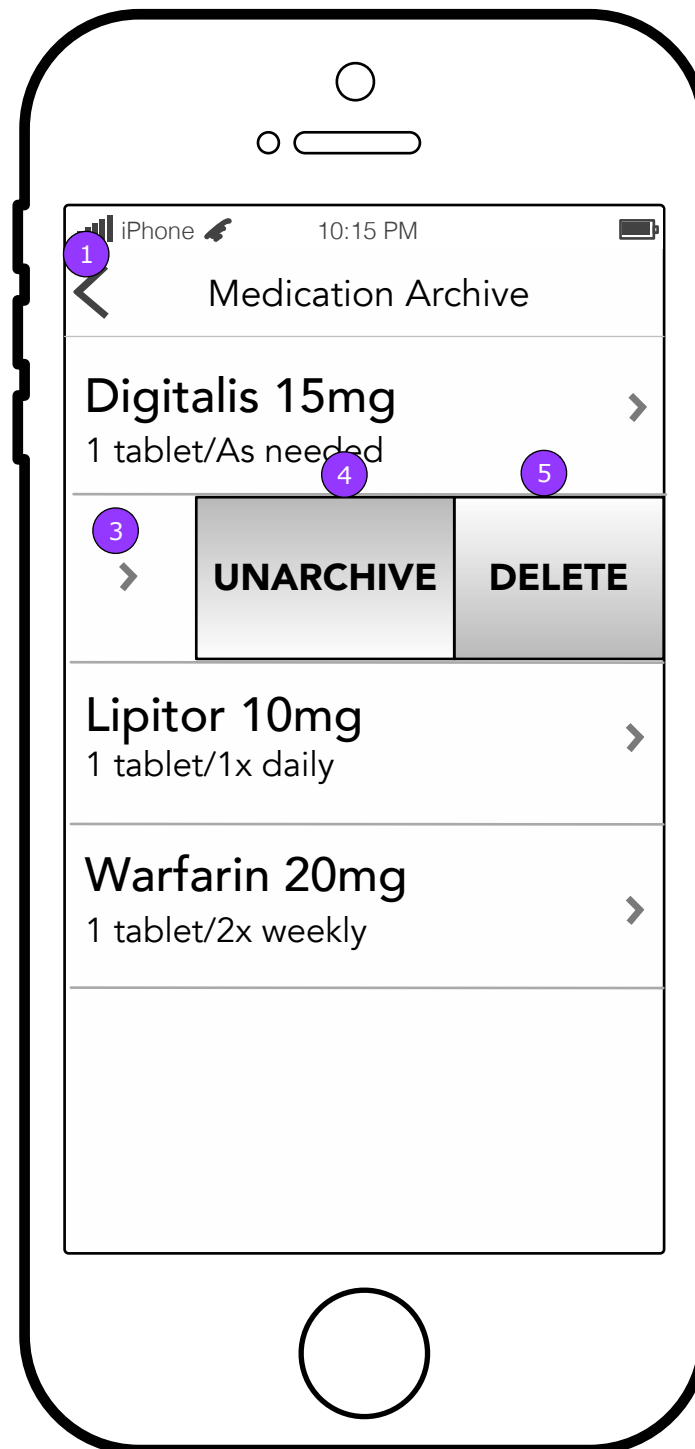
- 4. When another account is added, the user may change the Vital setting.

12.0 Medication Archive



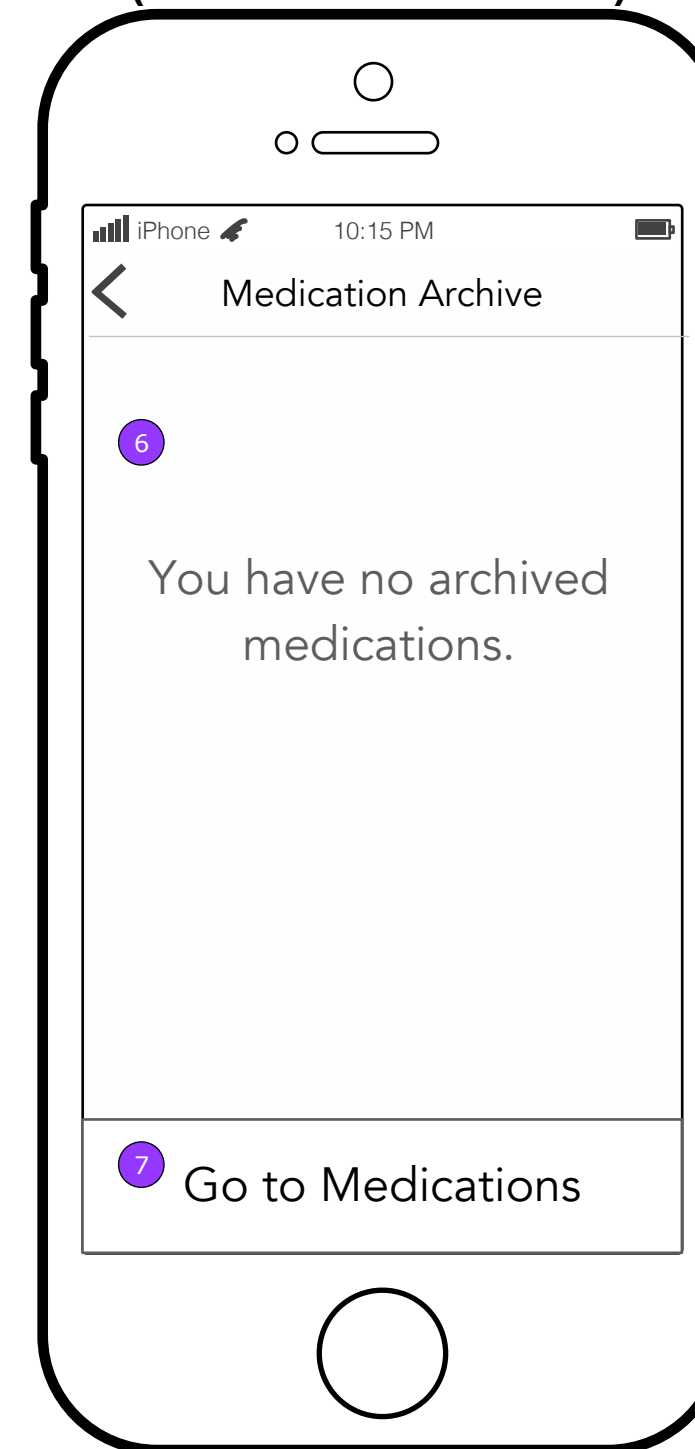
- 1. <BACK> displays 0.0.d More.
- 2. Medications will appear with their dose/frequency information.

12.0 Medication Archive



- 3. Swiping to the left displays DELETE and MOVE TO MEDICATIONS buttons.
- 4. <UNARCHIVE> moves the medication out of the history and displays 4.2.2 Edit Medication.
- 5. <DELETE> deletes the medication.

12.0 Medication Archive (No archived medications)

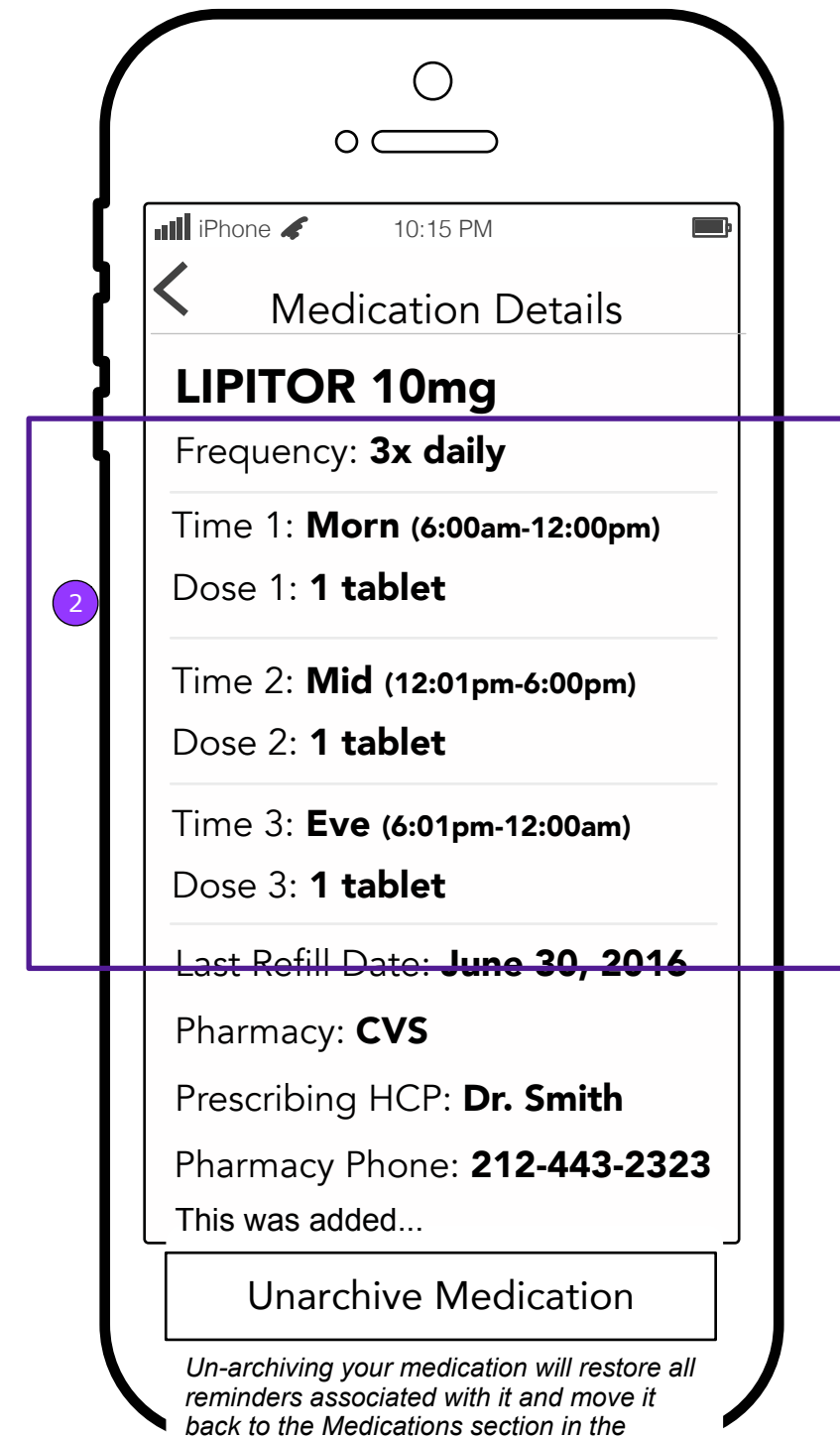
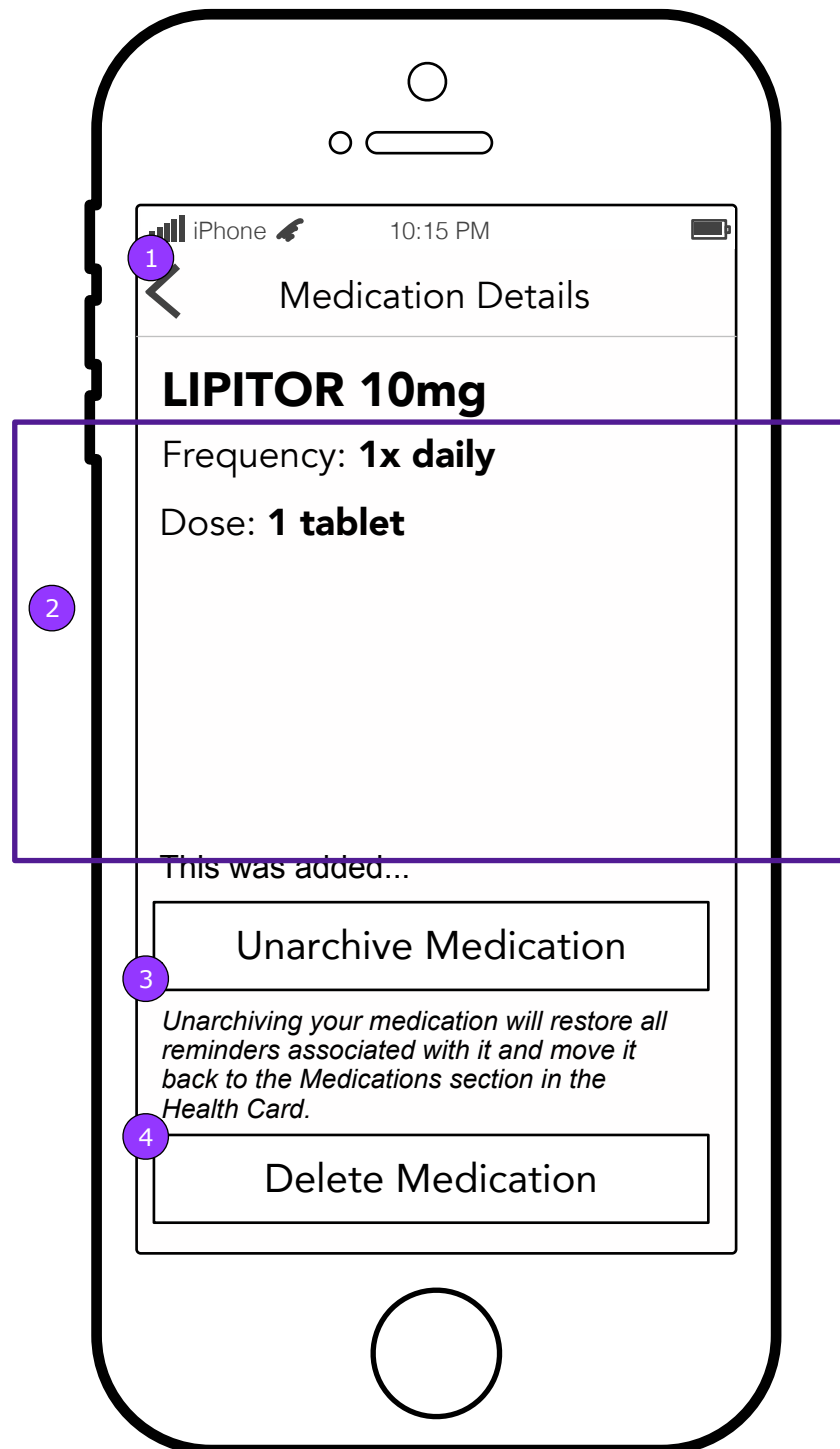


- 6. If there are no medications in the archive, the user will be informed.
- 7. <Go to Medications> displays 4.2 Medications

12.1 Medication Archive Details (with refill reminder)

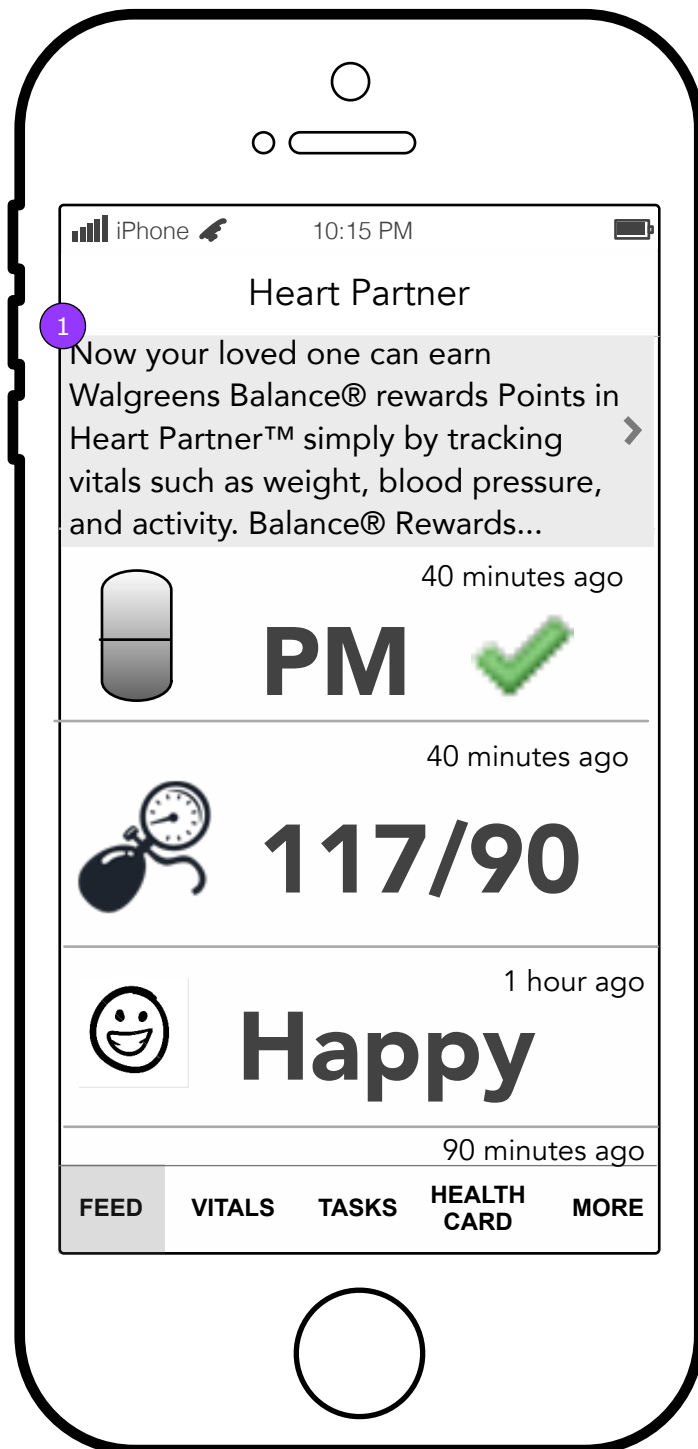
12.1 Medication Archive Details (no refill reminder)

12.1 Medication Archive Details (Multiple Doses)



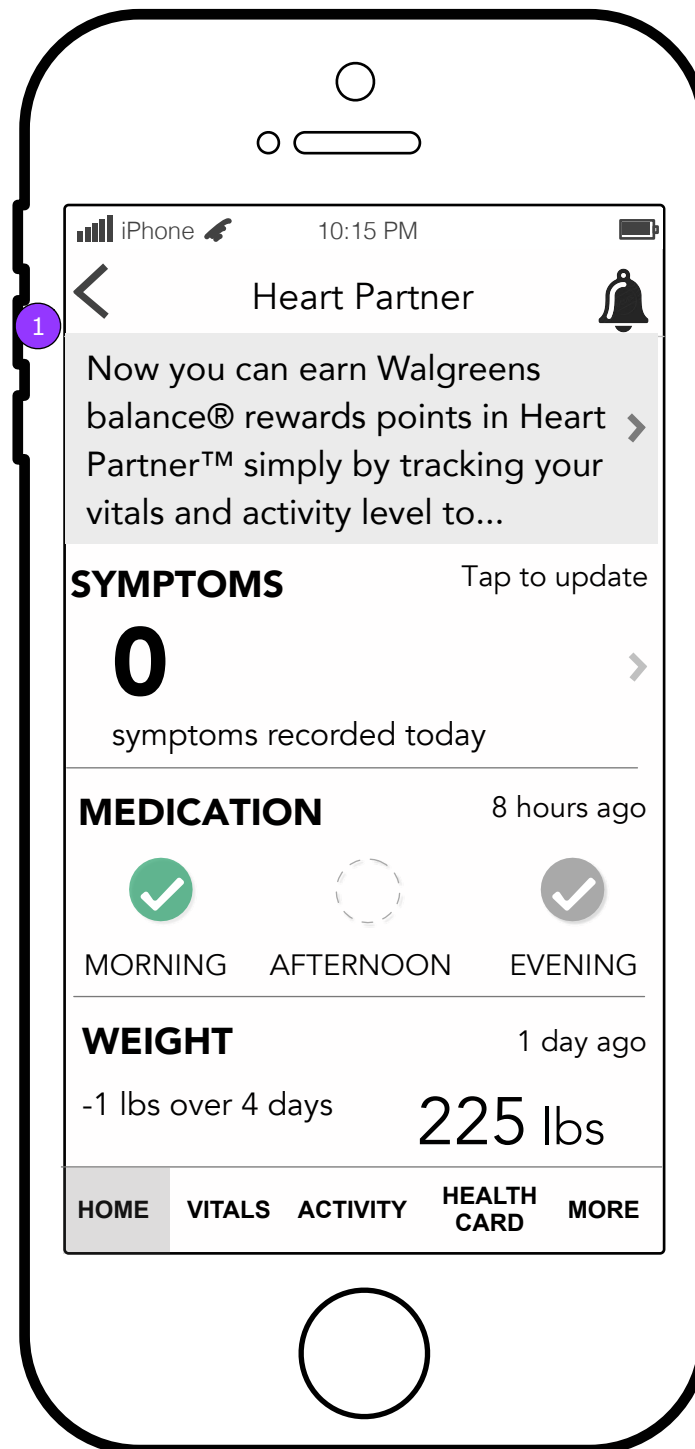
- 1 <BACK> displays 12.0 Medication Archive
- 2. TBD fields to provide the user with an overview of the medication.
- 3. <Unarchive Medication> moves the medication and displays 4.2.2 Edit Medication.
- 4. <Delete Medication> deletes the medication after the user confirms and displays 12.0 Medication Archive.

0.0.a Feed (Caregiver)

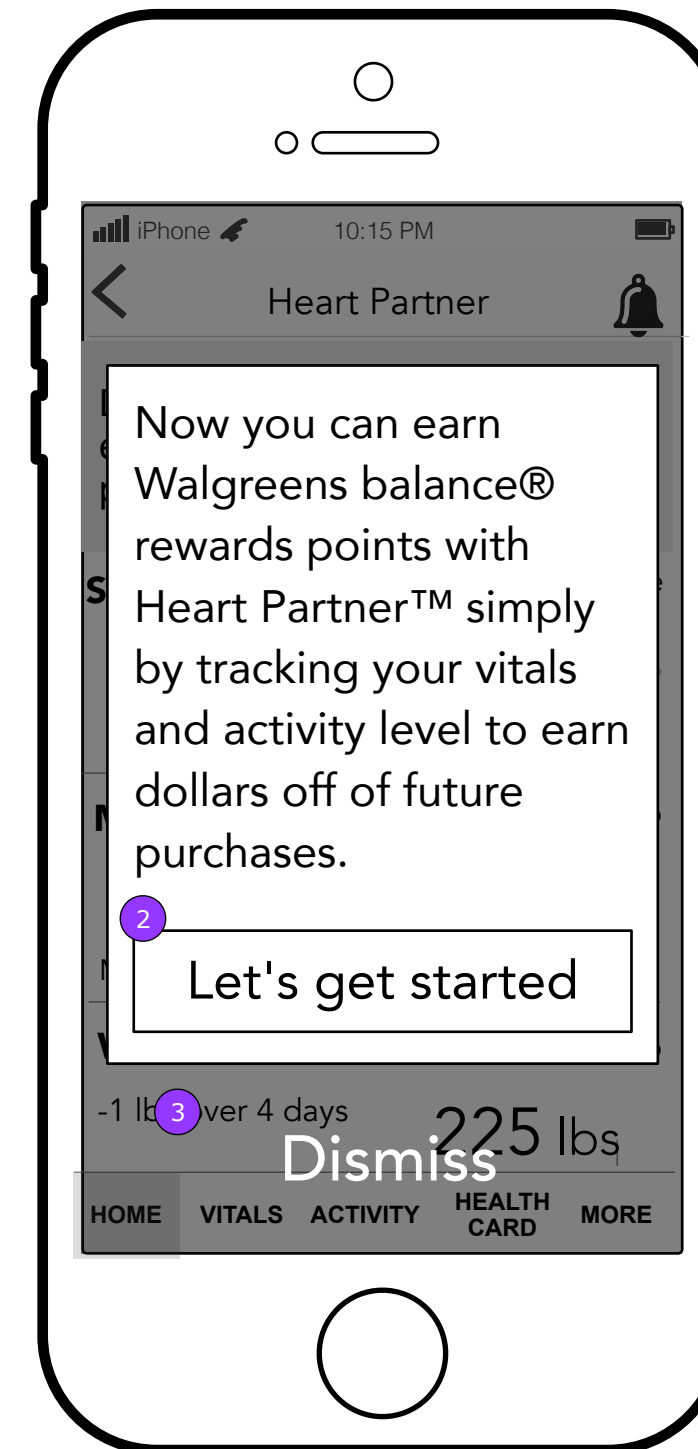


1. The banner area of Feed/Home can be utilized to announce the Walgreens partnership.

0.0.a Home screen (Patient)



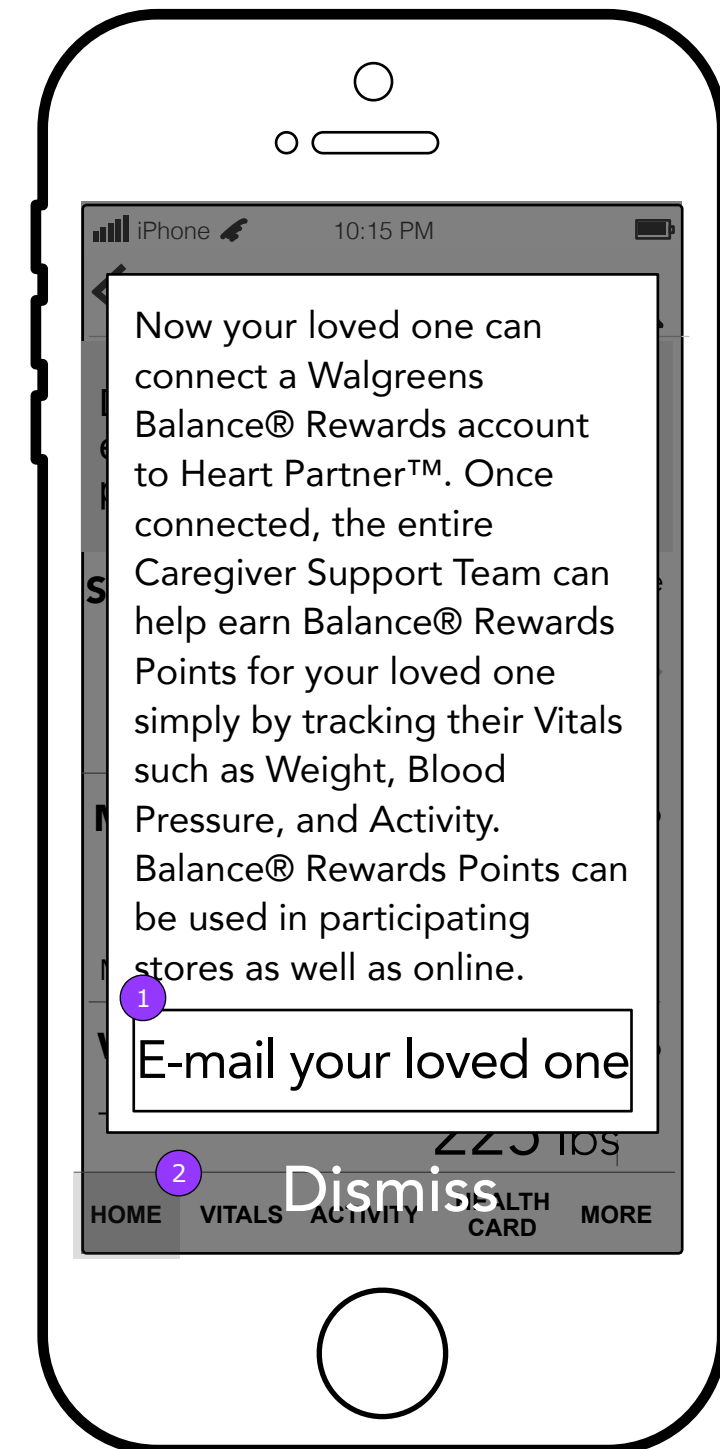
0.0.1 Heart Partner Message (Patient)



2. Displays 13.1 Walgreens account connection.

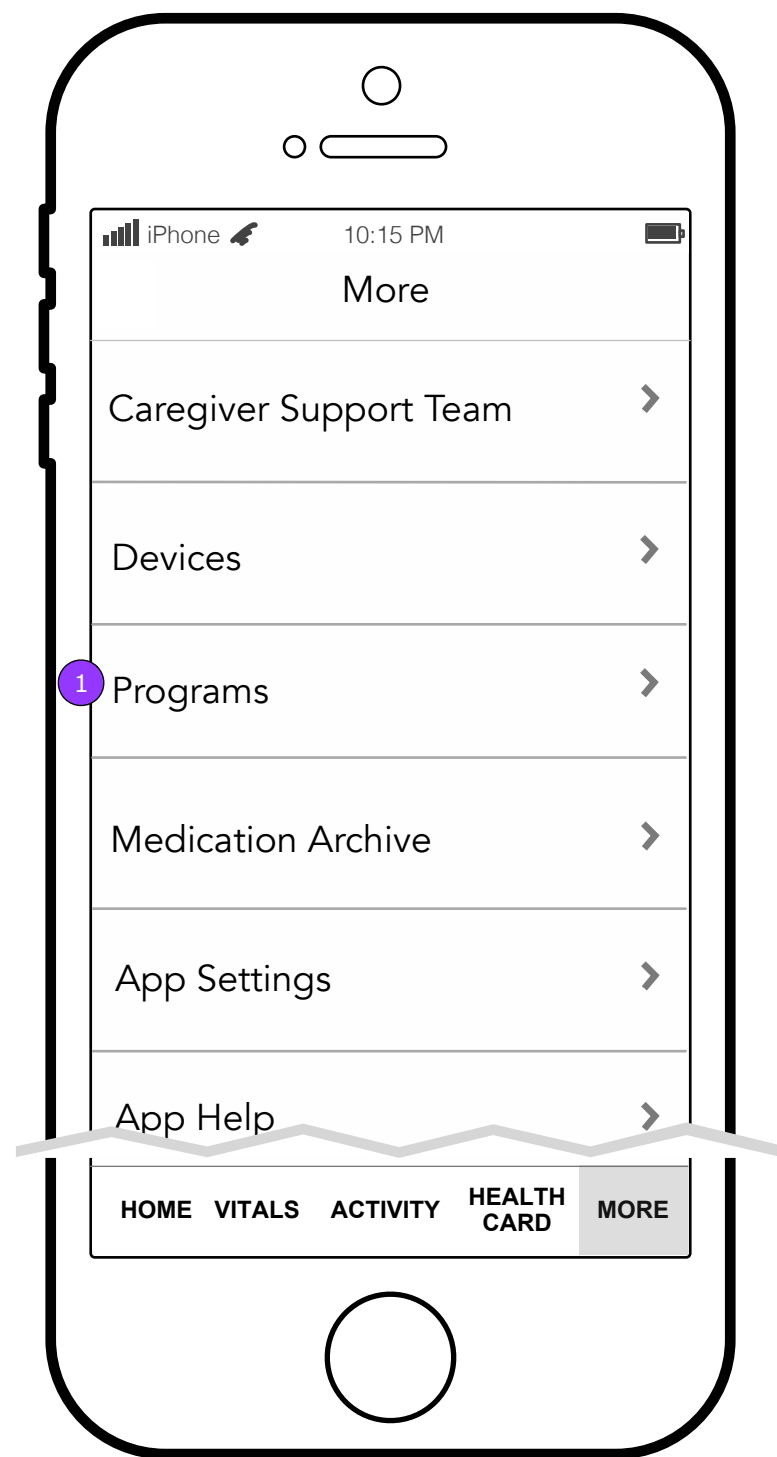
3. Dismisses pop up and displays home screen with a different message in the banner area.

0.0.1 Heart Partner Message (Caregiver)



1. Displays 13.1 Caregiver confirmation overlay.
2. Dismisses pop up and displays home screen with a different message in the banner area.

0.0.d More



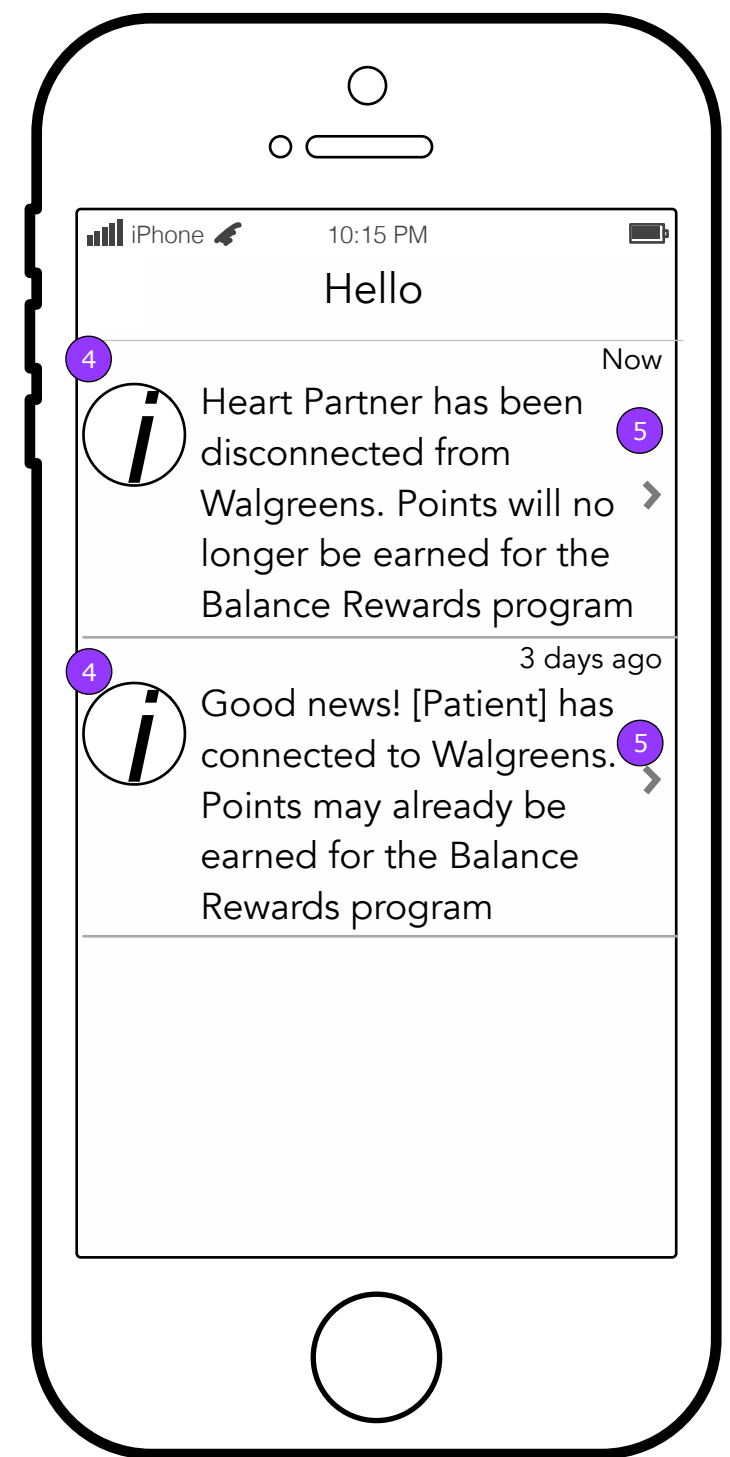
1. A new section will be added in 0.0.d More called "Programs".

13.0 Programs (Patient)



2. <Back> displays 0.0.d More screen.
3. <Manage> displays 13.0.1 Manage Programs.

0.0 Feed/0.0.2 Notification Drawer (Program status notification)



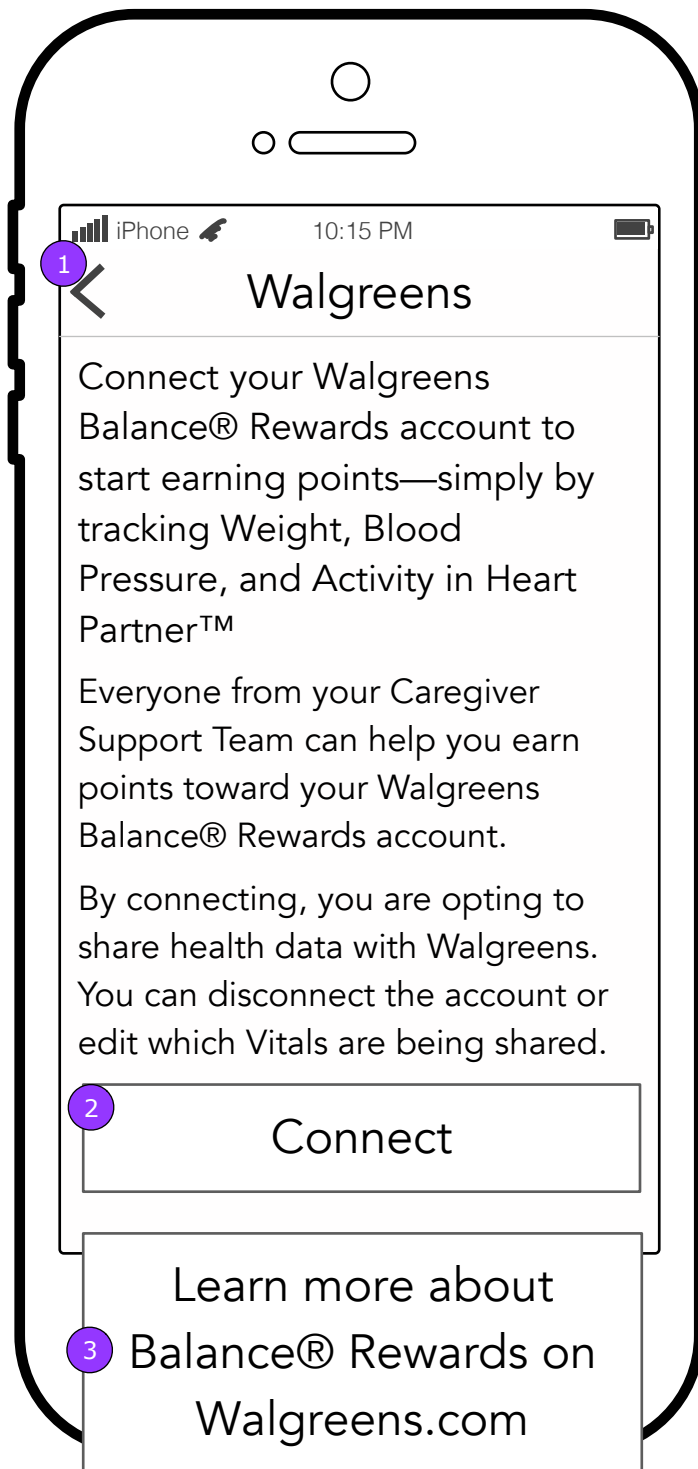
4. Notification on the Feed (for Caregiver) and Notification Drawer (for Patient) will differ when announcing connections and disconnections.
5. Tapping the button displays 13.1 Walgreens

13.0 Programs (Caregiver)

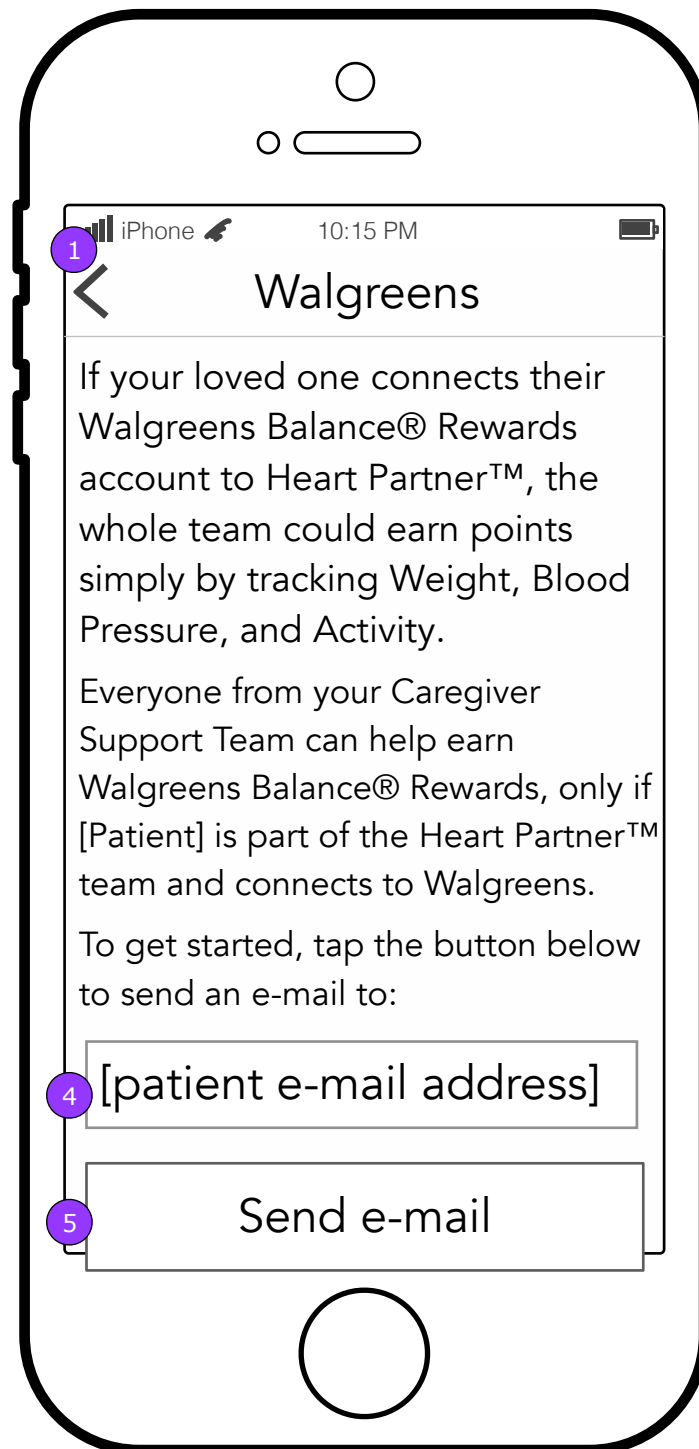


- 2. <Back> displays 0.0.d More screen.
- 3. <Overview> displays 13.0.1 Programs Overview (Caregiver).

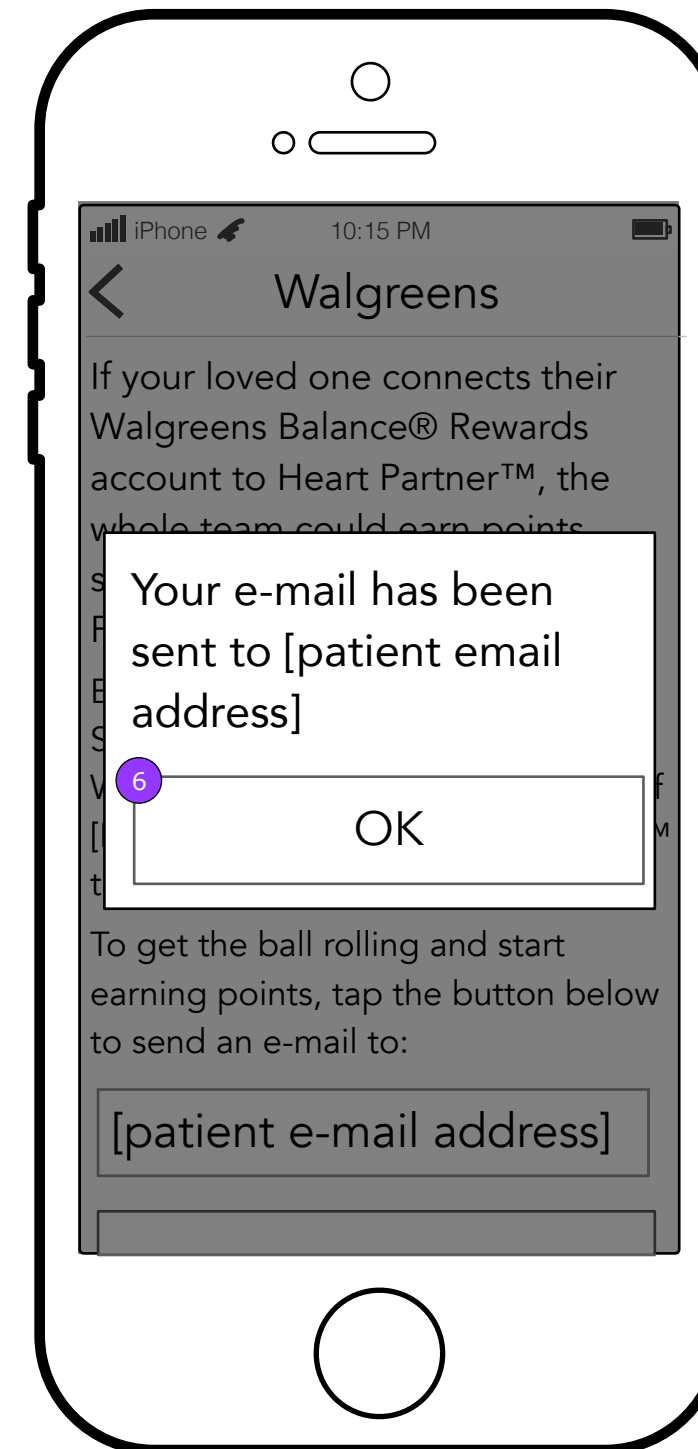
13.1 Walgreens (Patient)



13.1 Walgreens (Caregiver)



13.1 Walgreens (Caregiver Confirmation overlay)

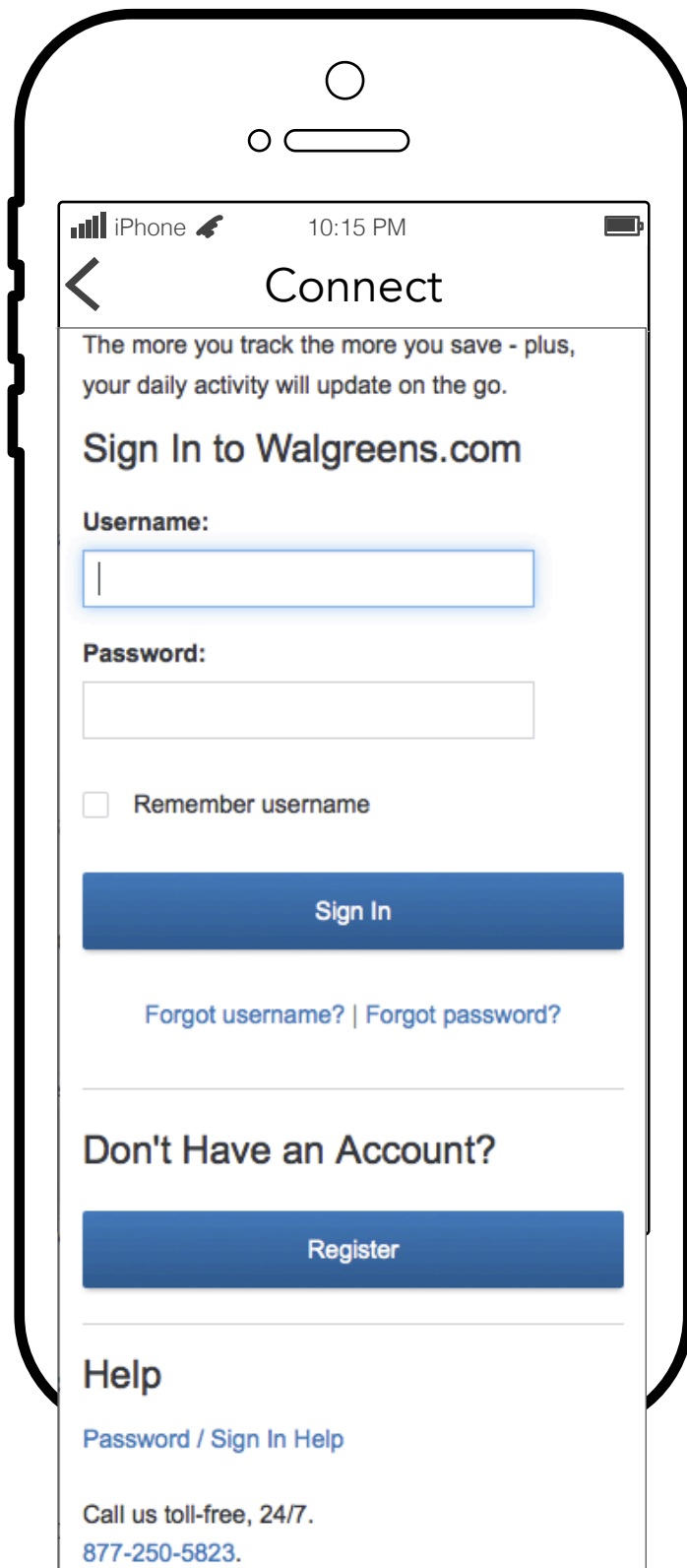


1. <Back> displays 13.0 Programs.
2. <Connect> displays 13.1.1 Walgreens balance rewards.
3. <Go to Walgreens.com> displays an "Open Safari?" confirmation. If confirmed, the user is directed to <http://www.walgreens.com/steps/stepslanding.jsp> in Safari.

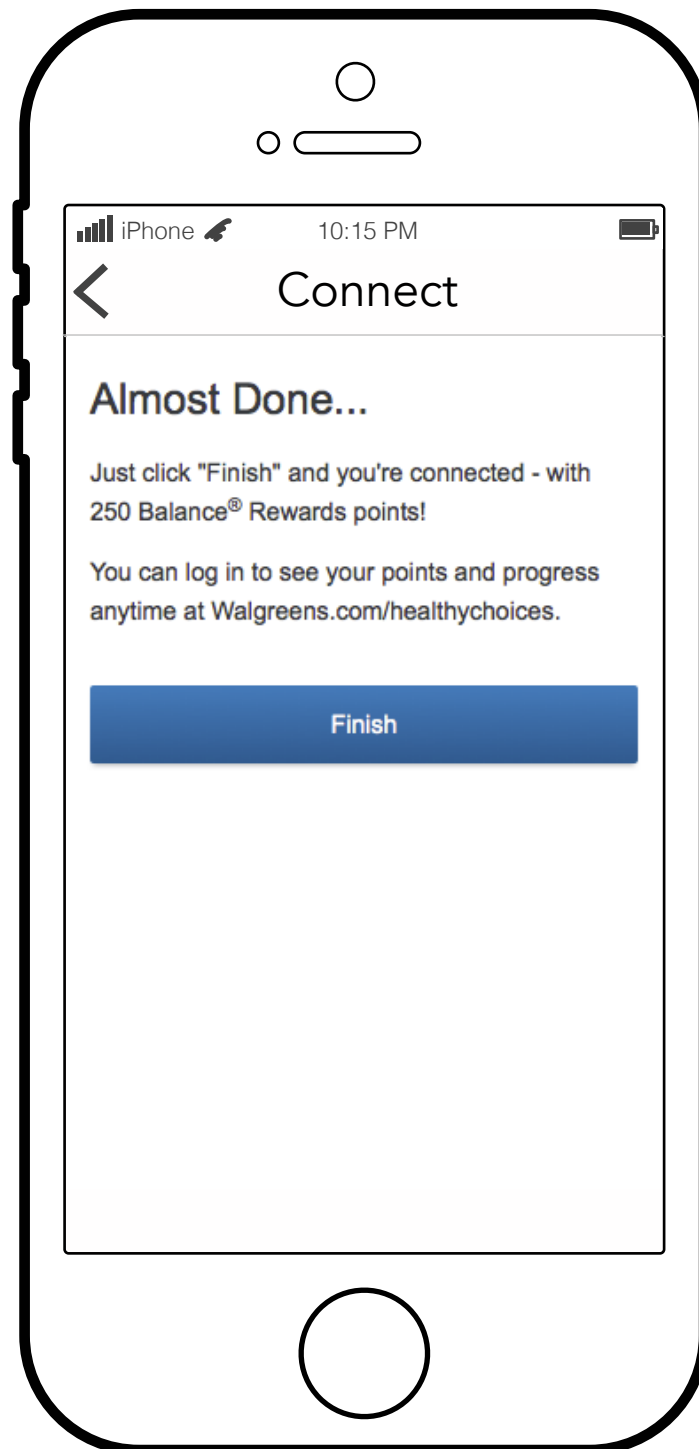
4. A form field with the patient's email address pre-filled in will allow the user to change it if necessary.
5. <Send e-mail> displays a confirmation overlay. Once the message is sent, the button changes to <Resend email> and copy above changes to indicate this will be an additional contact attempt.

6. <OK> dismisses the pop up.

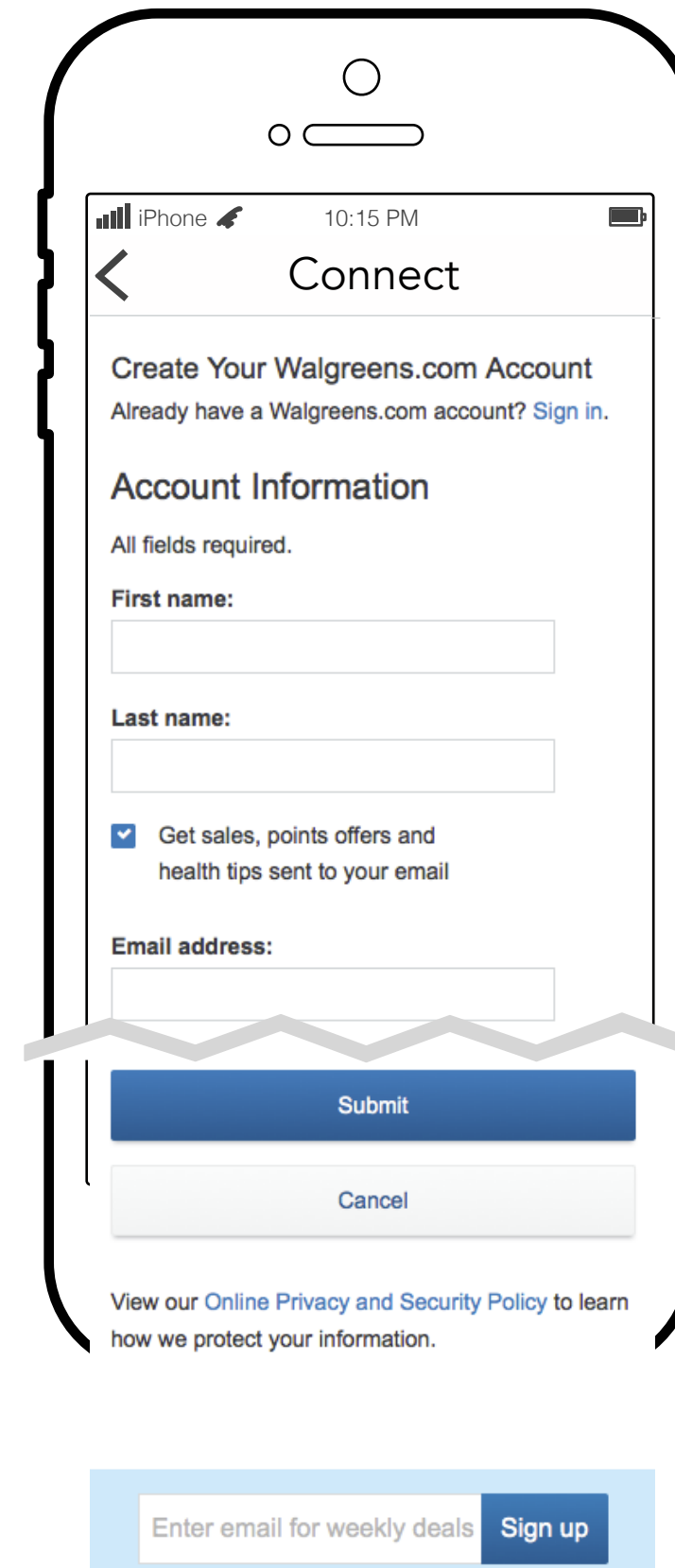
13.1.1 Walgreens oAuth Page (Connect)



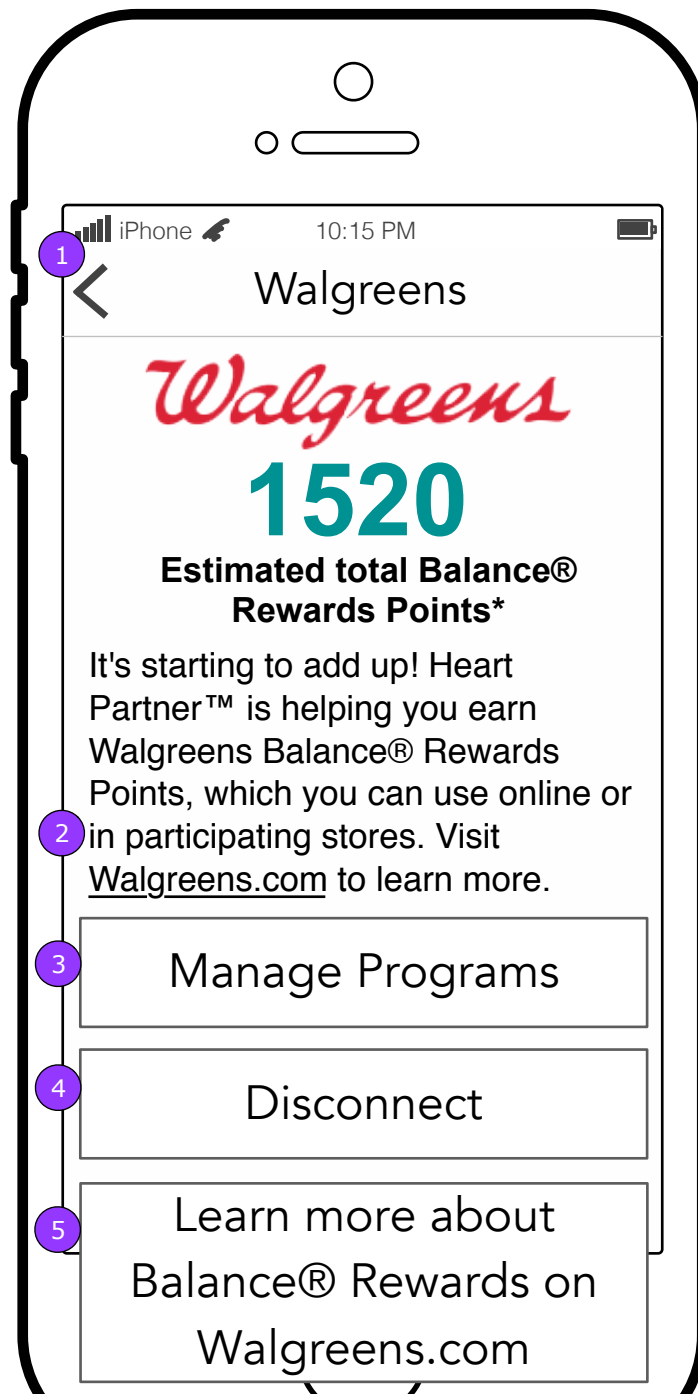
13.1.1 Walgreens oAuth Page (Connect continued)



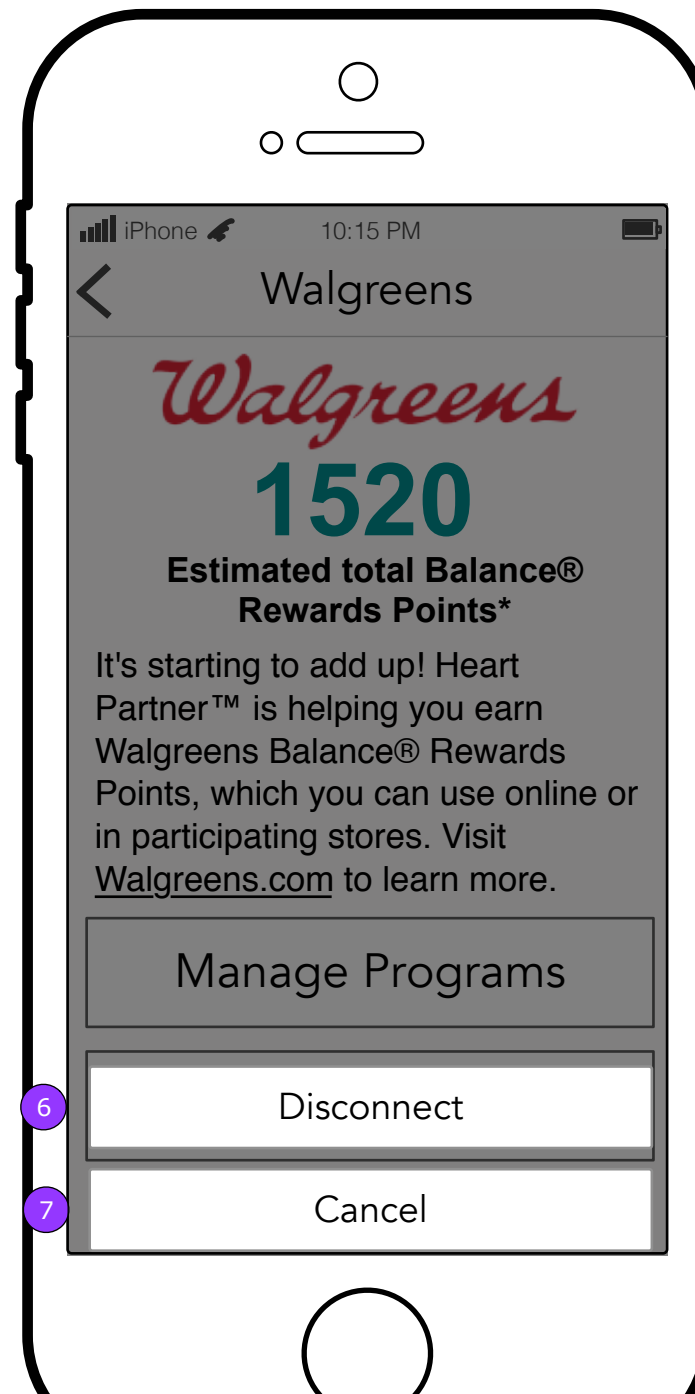
13.1.1 Walgreens oAuth Page (Registration)



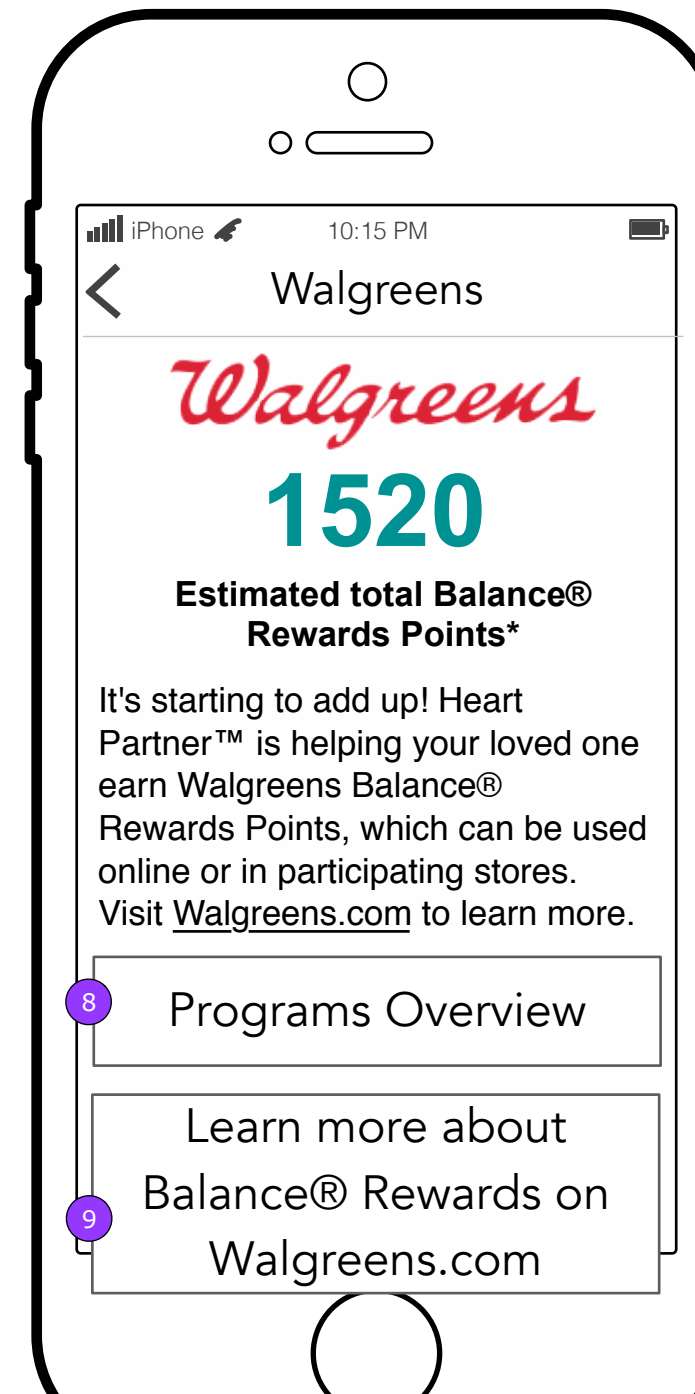
13.1 Walgreens (Connected - Patient)



13.1. Walgreens (Patient Disconnect Confirmation)



13.1 Walgreens (Connected - Caregiver)

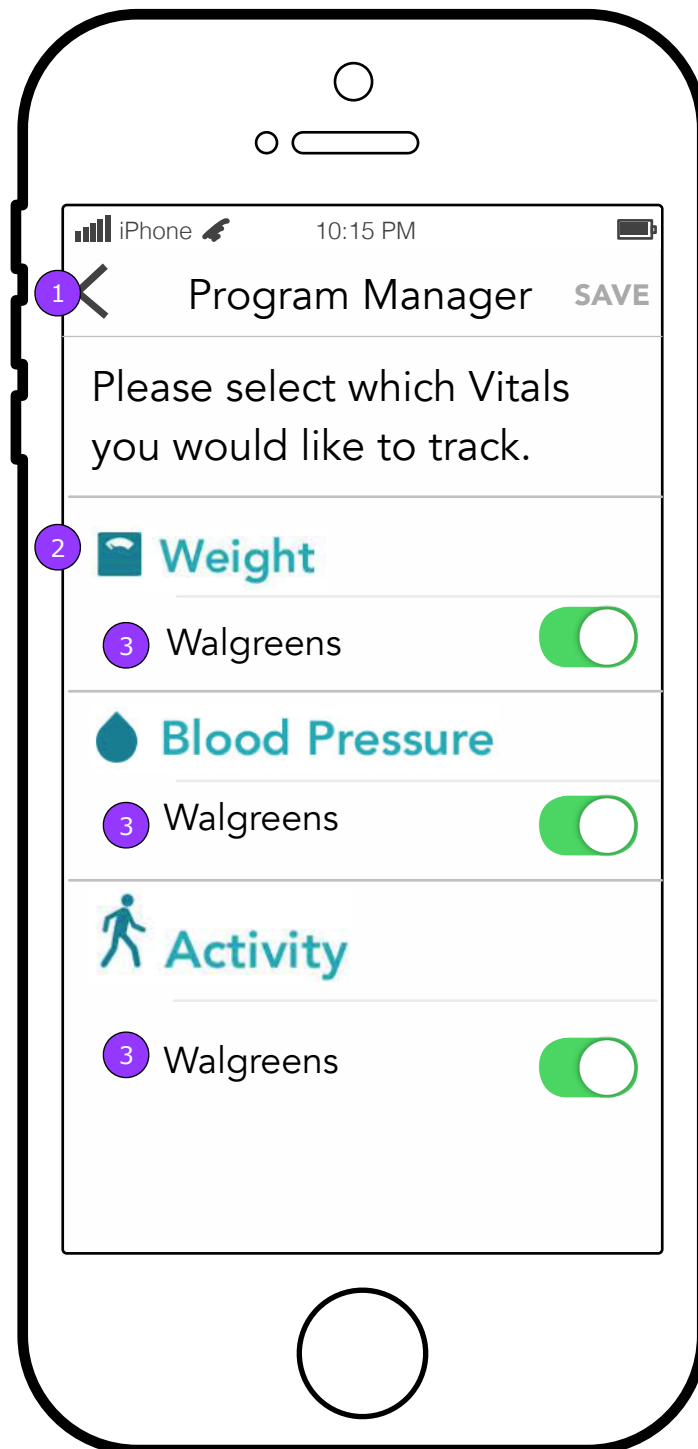


1. <Back> displays 13.0 Programs.
2. <See Points Status> displays 13.1.4 Walgreens Dashboard
3. <Manage Account> displays 13.0.1 Manage Programs
4. <Disconnect> displays a Disconnect confirmation overlay.
5. <Learn more about Balance Rewards on Walgreens.com> displays an "Open Safari?" confirmation. If confirmed, the user is directed to <http://www.walgreens.com/steps/stepslanding.jsp> in Safari.

6. <Disconnect> confirms the disconnect and returns the screen to its disconnected state.
7. <Cancel> dismisses the overlay and returns the user to 13.1 Walgreens.

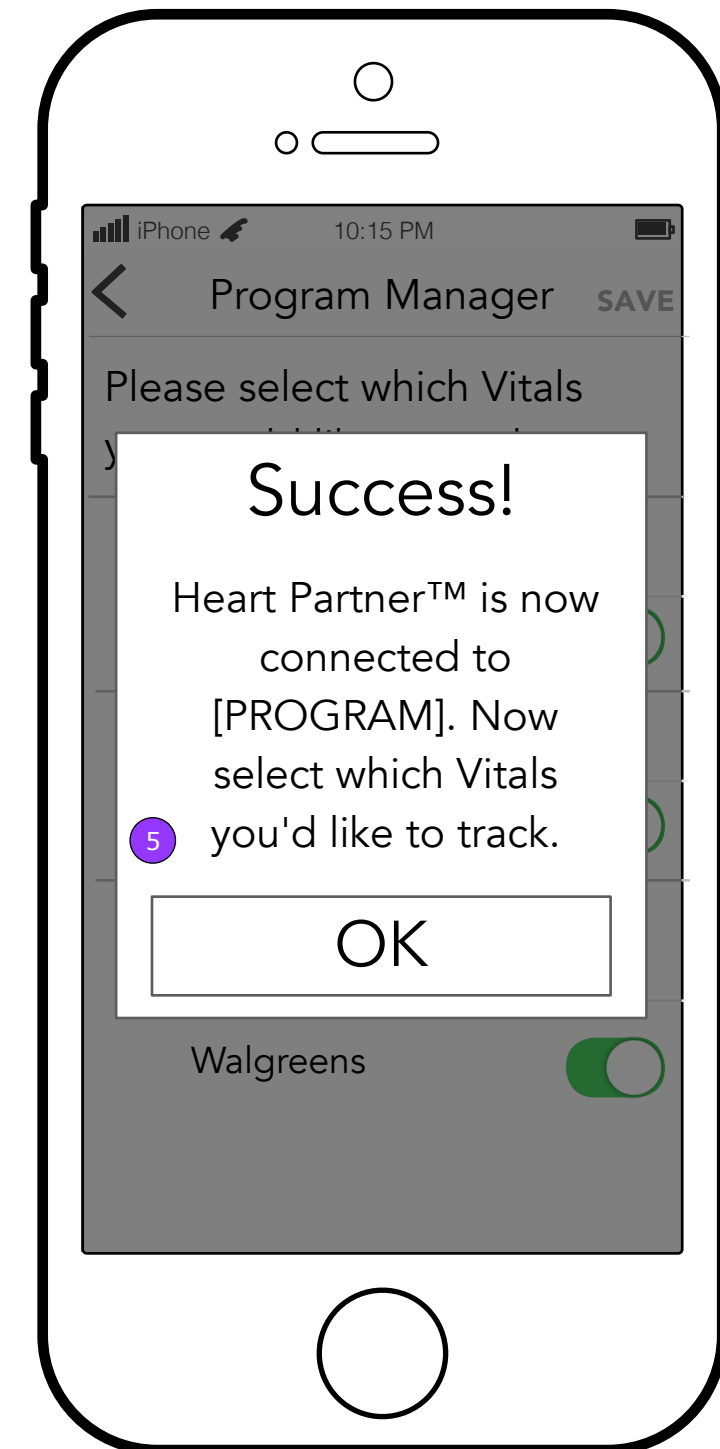
8. <Programs Overview> displays 13.0.1 Programs Overview (Caregiver)
9. In the Caregiver app, <Learn more about Balance Rewards on Walgreens.com> is available.

13.0.1 Manage Programs (One Connected App Defaults - Patient)



1. <Back> returns user to 0.0.d More.
2. Each App supported Vital will be listed on this screen.
3. As soon as an account is added, its name will appear under each Vital it supports.

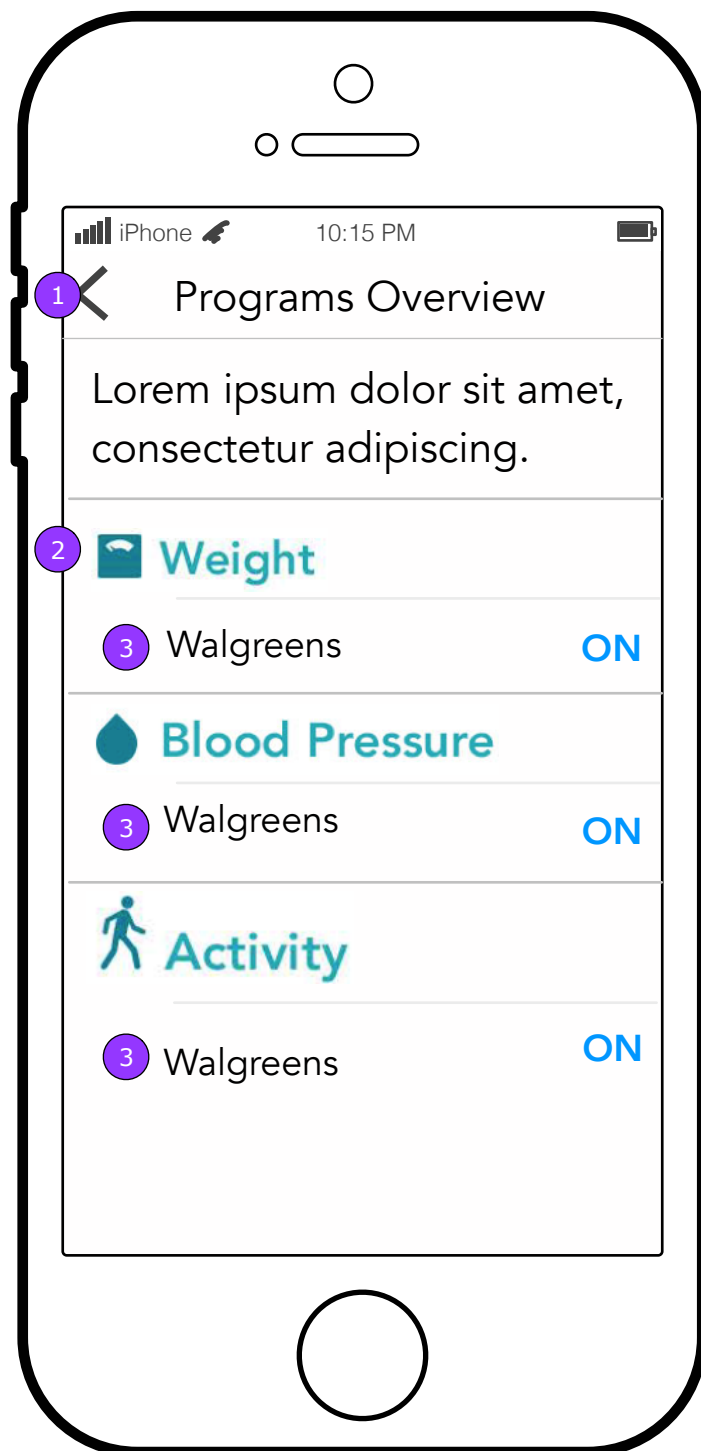
13.0.1 Manage Programs (Post Connection Success Overlay)



5. The success overlay will appear over the Program Manager screen.



13.0.1 Programs Overview (One Connected App Defaults - Caregiver)



1. <Back> returns user to 0.0.d More.
2. Each App supported Vital will be listed on this screen.
3. As soon as an account is added, its name will appear under each Vital it supports.

Device Settings

